Tableau Day 1

Professor Ernesto Lee



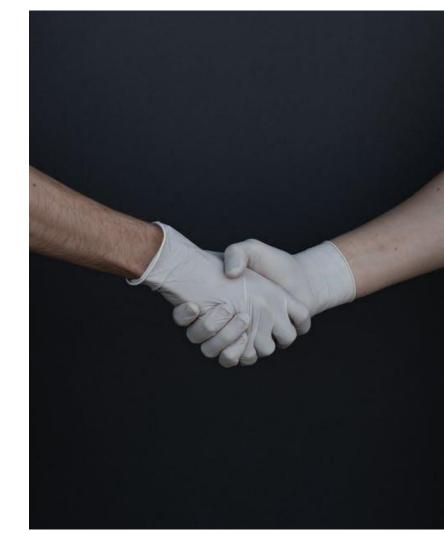
Introduction

Professor Ernesto Lee

ISM 4547: Data Analytics

Management

Tooling: Tableau





Human Capital





Openness to Learning

- Skill development
- Job Readiness
- Portfolio Development





You can't send a Duck to Eagle School

Make sure you are here for the right reasons...









Your Journey

As your Professor... I am more like a coach...

I am here to inspire change in a direction.

Not force it. I am here to tell you where to look but not tell you what to see.





The Syllabus and Expectations



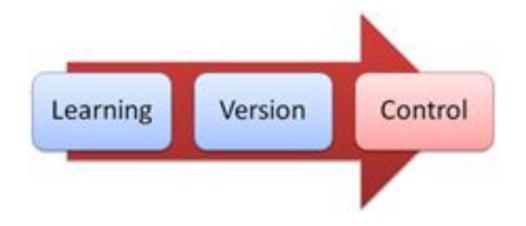








Software Version Control





So Why Do We Need Version Control?

- Backup and Restore.
- Synchronization.
- Short-term undo.
- Long-term undo.
- Track Changes.
- Track Ownership.
- Sandboxing
- Branching and merging.



Half of BEING good... is SOUNDING good...

Basic Setup

- **Repository (repo)**: The database storing the files.
- **Server**: The computer storing the repo.
- **Client**: The computer connecting to the repo.
- Working Set/Working Copy: Your local directory of files, where you make changes.
- **Trunk/Main**: The primary location for code in the repo. Think of code as a family tree the trunk is the main line.



You gotta fake it... to make it...

Basic Actions

- **Add**: Put a file into the repo for the first time, i.e. begin tracking it with Version Control.
- **Revision**: What version a file is on (v1, v2, v3, etc.).
- **Head**: The latest revision in the repo.
- **Check out**: Download a file from the repo.
- **Check in:** Upload a file to the repository (if it has changed). The file gets a new revision number, and people can "check out" the latest one.
- **Checkin Message**: A short message describing what was changed.
- **Changelog/History**: A list of changes made to a file since it was created.
- **Update/Sync**: Synchronize your files with the latest from the repository. This lets you grab the latest revisions of all files.
- **Revert**: Throw away your local changes and reload the latest version from the repository.

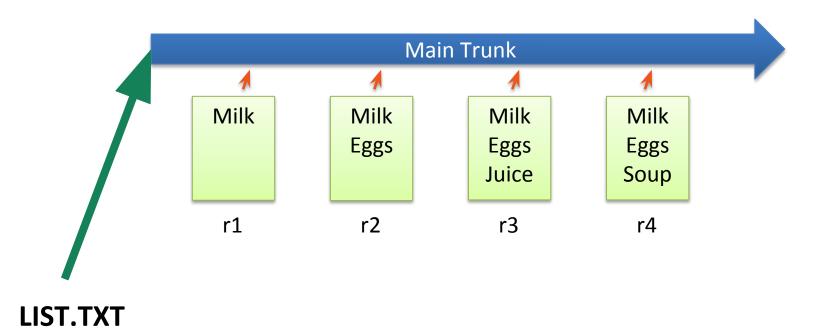
Just Learn the Lingo...

Advanced Actions

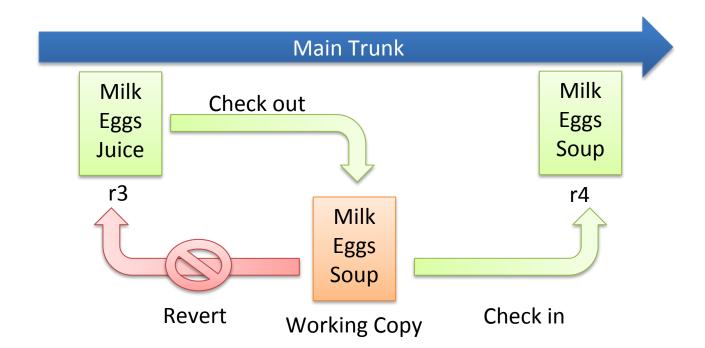
- **Branch**: Create a separate copy of a file/folder for private use (bug fixing, testing, etc). Branch is both a verb ("branch the code") and a noun ("Which branch is it in?").
- **Diff/Change/Delta**: Finding the differences between two files. Useful for seeing what changed between revisions.
- **Merge (or patch)**: Apply the changes from one file to another, to bring it up-to-date. For example, you can merge features from one branch into another. (At Microsoft this was called Reverse Integrate and Forward Integrate)
- **Conflict**: When pending changes to a file contradict each other (both changes cannot be applied).
- **Resolve**: Fixing the changes that contradict each other and checking in the correct version.
- **Locking**: Taking control of a file so nobody else can edit it until you unlock it. Some version control systems use this to avoid conflicts.
- **Breaking the lock**: Forcibly unlocking a file so you can edit it. It may be needed if someone locks a file and goes on vacation (or "calls in sick" the day Halo 3 comes out).
- **Check out for edit**: Checking out an "editable" version of a file. Some VCSes have editable files by default, others require an explicit command.



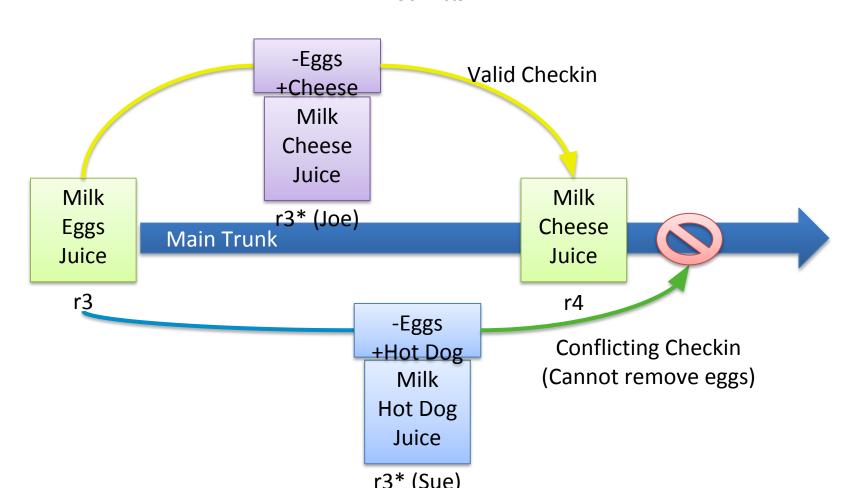
Basic Checkins



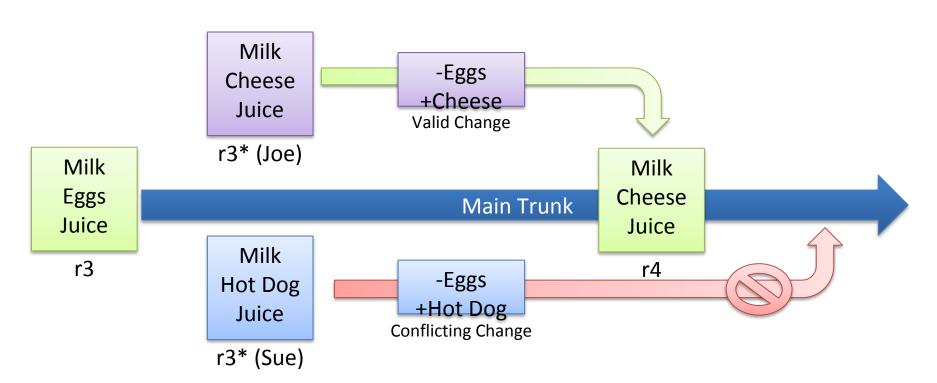
Checkout and Edit



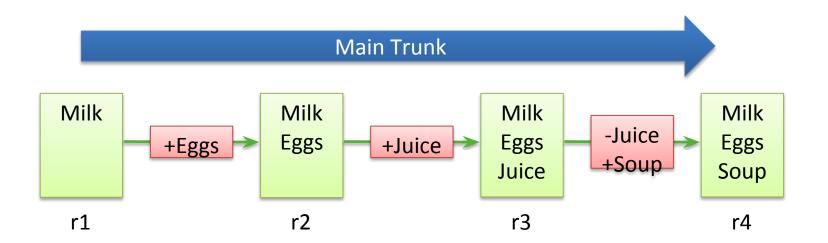
Conflicts



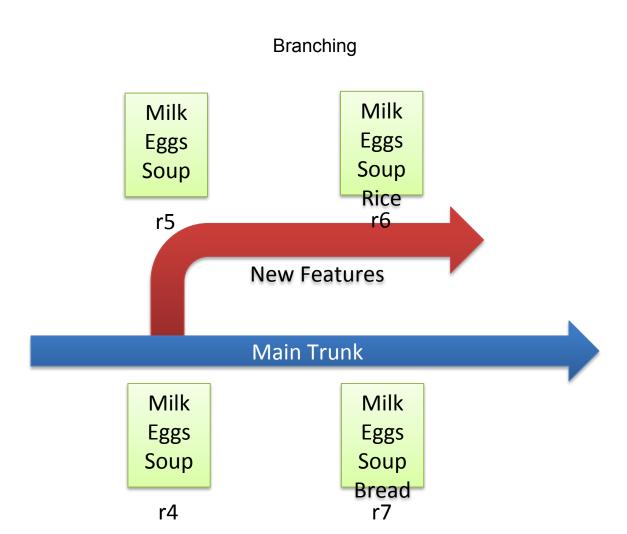
Conflicts (Alt)



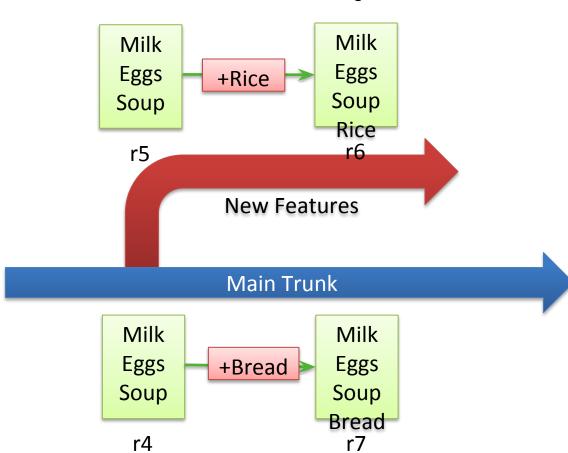
Basic Diffs



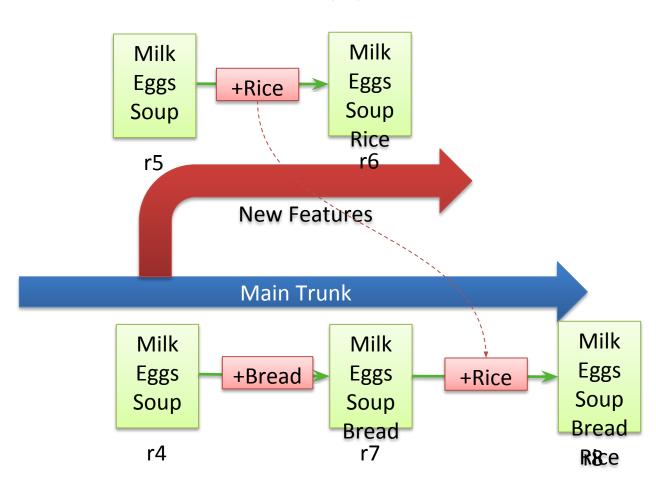
NOTE AVAILABLE IN GIT... ONLY IN SVN

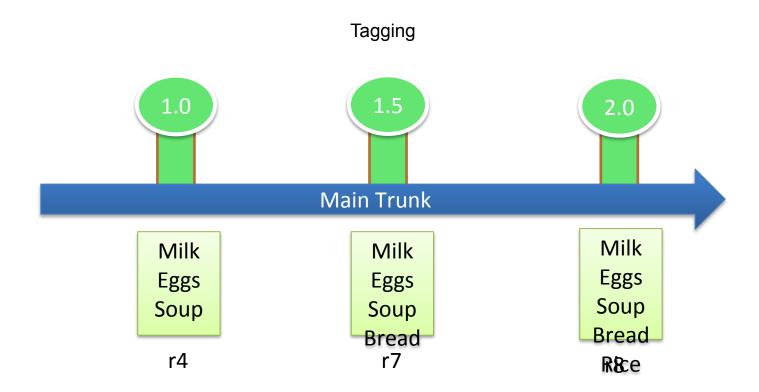


Branch Changes

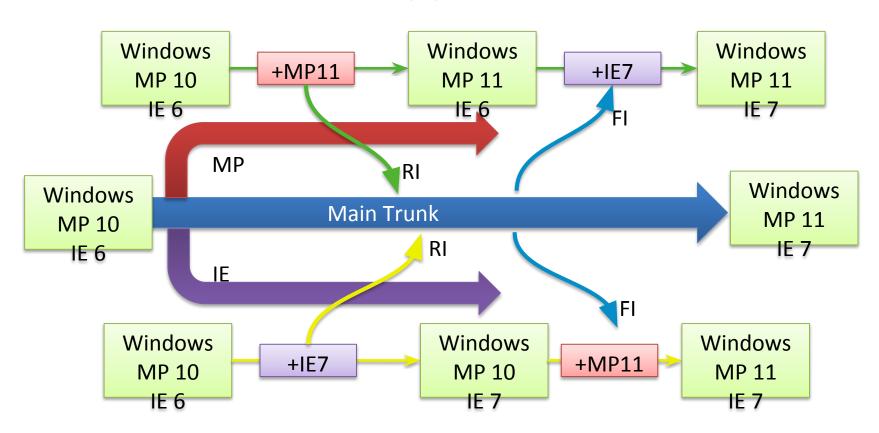


Merging

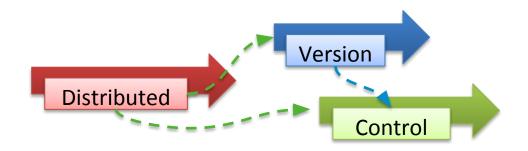




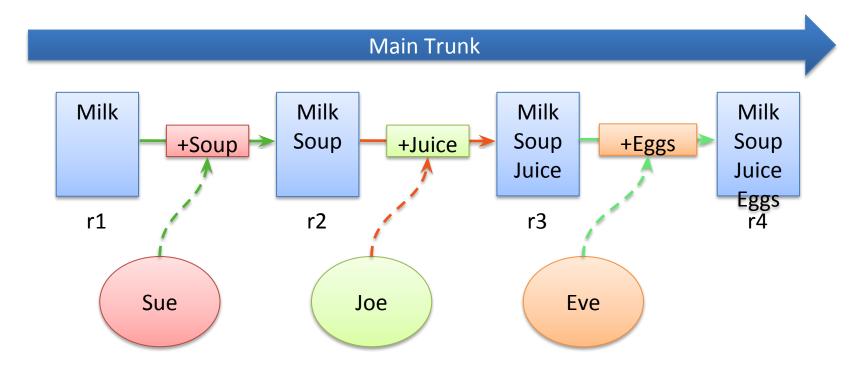
Managing Windows



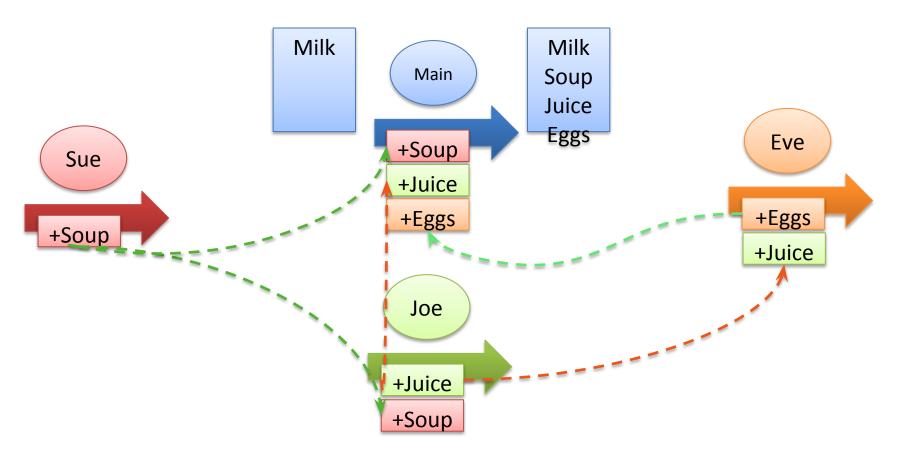
Distributed Version Control



Centralized VCS



Distributed VCS



Core Concepts

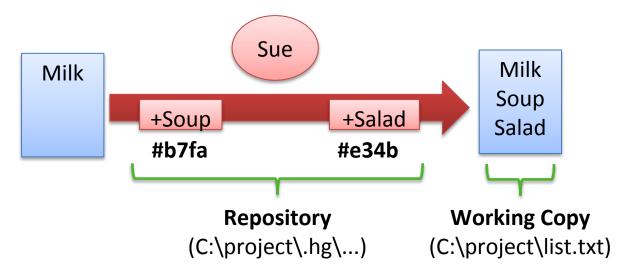
Core Concepts

- Centralized version control focuses on **synchronizing**, **tracking**, **and backing up files**.
- Distributed version control focuses on sharing changes; every change has a guid or unique id.
- Recording/Downloading and applying a change are separate steps (in a centralized system, they happen together).
- **Distributed systems have no forced structure**. You can create "centrally administered" locations or keep everyone as peers.

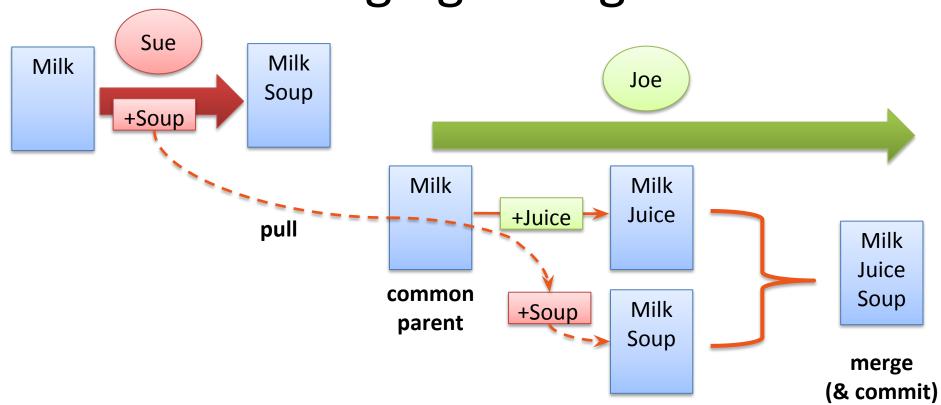
New Terminology

- **push**: send a change to another repository (may require permission)
- **pull**: grab a change from a repository

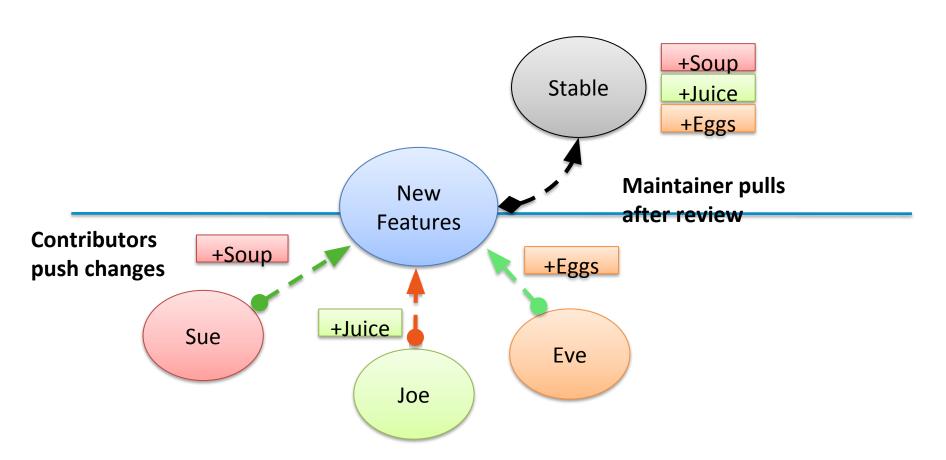
Repository Layout



Merging Changes



Distributed Push/Pull Model



What is the Slingshot?

- Use version control.
- Take it slow.
- Keep Learning.

DEMO

Create your GitHub Account
Create your first Repository
Create your first GitHub WebSite (Bonus)

Git "Aha's"

Git has a staging area. Git has a staging area!!!

Did this ever confuse me. There's both a repo ("object database") and a staging area (called "index"). Checkins have two steps:

- git add foo.txt
 - Add foo.txt to the index. It's not checked in yet!
- git commit -m "message"
 - Put staged files in the repo; they're now tracked
 - You can "git add --update" to stage all tracked, modified files

Branching is a "Save As"

Branches are like "Save as..." on a directory. Best of all:

- Easily merge changes with the original (changes tracked and never applied twice)
- No wasted space (common files only stored once)

I see branches as "virtual directories" in the .git folder. While inside a physical directory (c:\project or ~/project), you traverse virtual directories with a checkout.

- git checkout master
 - switch to master branch ("cd master")
- git branch dev
 - create new branch from existing ("cp * dev")
 - o you still need to "cd" with "git checkout dev"
- git merge dev
 - (when in master) pull in changes from dev ("cp dev/* .")
- git branch
 - o list all branches ("ls")

Know the Current Branch

In my .bash_profile:

```
parse_git_branch() {
    git branch 2> /dev/null | sed -e '/^[^*]/d' -e 's/* (.*)/(1)/'
}
```

export PS1="[33[00m]u@h[33[01;34m] W [33[31m]\$(parse_git_branch)

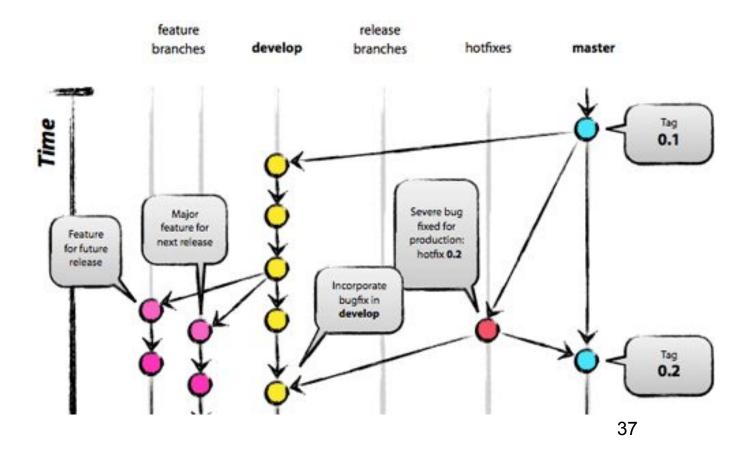
[33[00m]\$[33[00m] "

```
Default (68,12)

kazad@kazadbook .vim (master) $ git branch -a

* master
origin/master
kazad@kazadbook .vim (master) $
```

Always Visualize your Branches



Git has Local AND Remote

Local data

- git init
 - create local repo
 - use git add/commit/branch to work locally

Remote data

- git remote add name path-to-repo
 - track a remote repo (usually "origin") from an existing repo
- o remote branches are "origin/master", "origin/dev" etc.
- git branch -a
 - list all branches (remote and local)
- git clone path-to-repo
 - o create a new local git repo copied from a remote one
 - local master tracks remote master
- git pull
 - merge changes from tracked remote branch (if in dev, pull from origin/dev)
- git push
 - send changes to tracked remote branch (if in dev, push to origin/dev)
 38

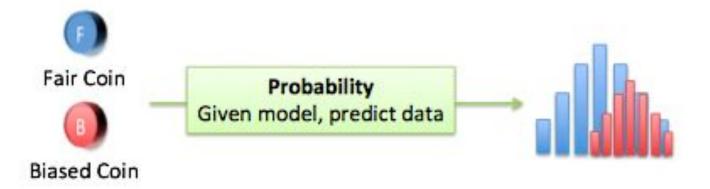
GUIDs

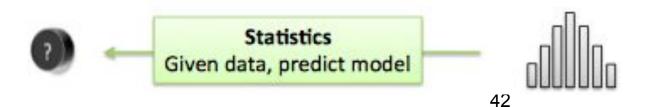
Statistics

Difference Between Probability & Statistics

- **Probability** is starting with an animal, and figuring out what footprints it will make.
- **Statistics** is seeing a footprint, and guessing the animal.

Probability & Statistics





Find the Animal

Get the tracks.

Measure the basic characteristics.

Find the species.

Look up the specific animal.

Make additional predictions.

Slingshot

"Statistics is the study of the collection, organization, analysis, and interpretation of data".

- What are the most common species? (Common distributions)
- Are new ones being discovered?
- Can we predict the next footprint? (Extrapolation)
- Are the tracks following a path? (Regression / trend line)
- Here's two tracks, which animal was faster? Bigger? (Data from two drug trials: which was more effective?)
- Is one animal moving in the same direction as another? (Correlation)
- Are two animals tracking a common source? (Causation: two bears chasing the same rabbit)

Get the Git

Fork the Repo:

https://github.com/fenago/tableau2019



What is Tableau?





Skills that I want to go over...

Connecting to the data

Adding color

Building a bar chart using Show Me Building a tree map

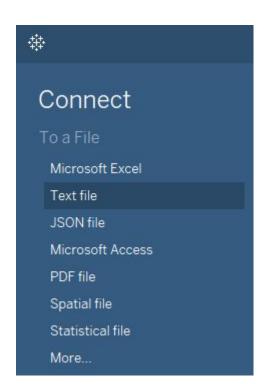
Building a text table Building a map

Adding filters Customizing tooltips

Building a dual axis map

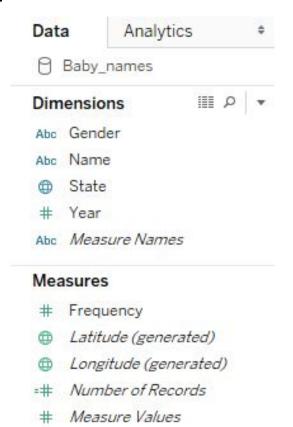


Connecting to Data



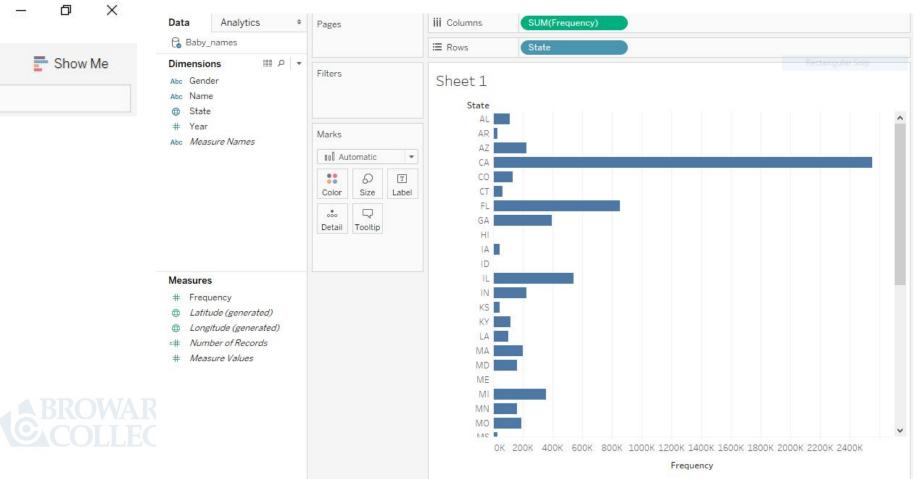


What did we do?

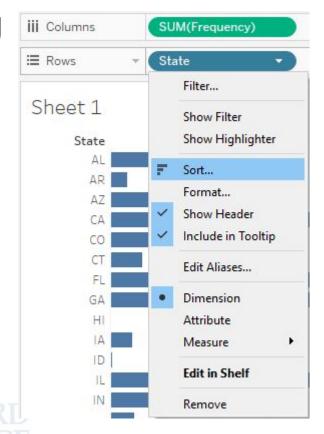


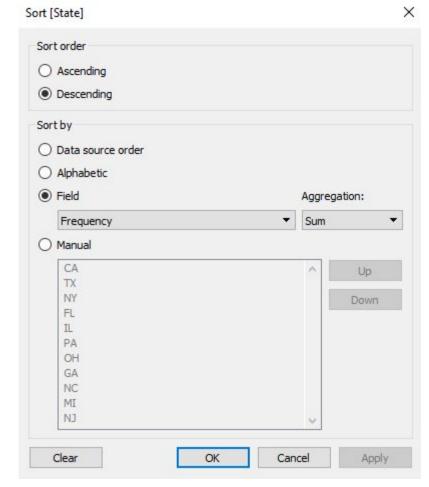


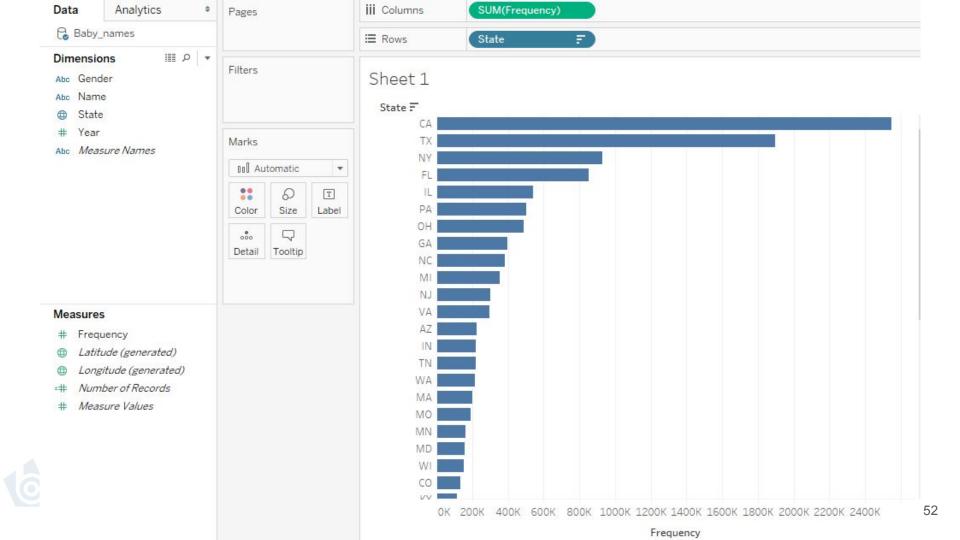
Build a Bar Chart



Sorting



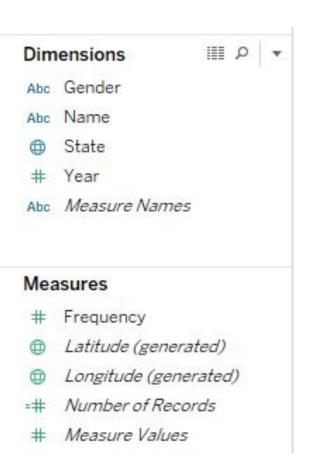




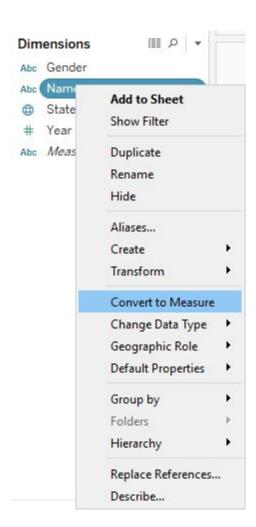
What did we do?

Dimensions: This section includes qualitative and categorical values, such as dates, strings, or geographical data

Measures: This section includes quantitative and numerical values

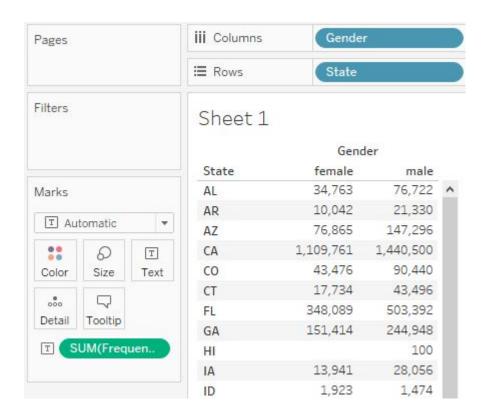






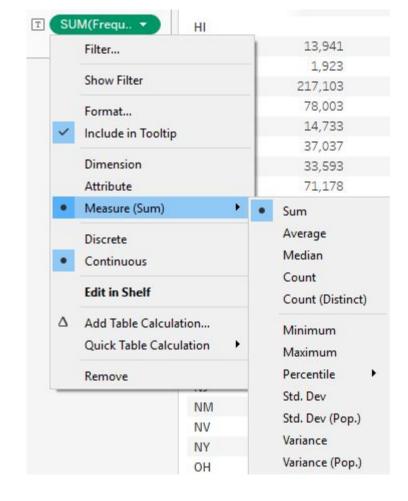


Text Tables



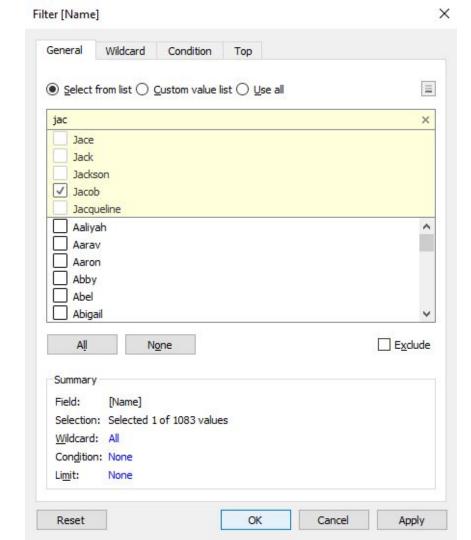


Summing...

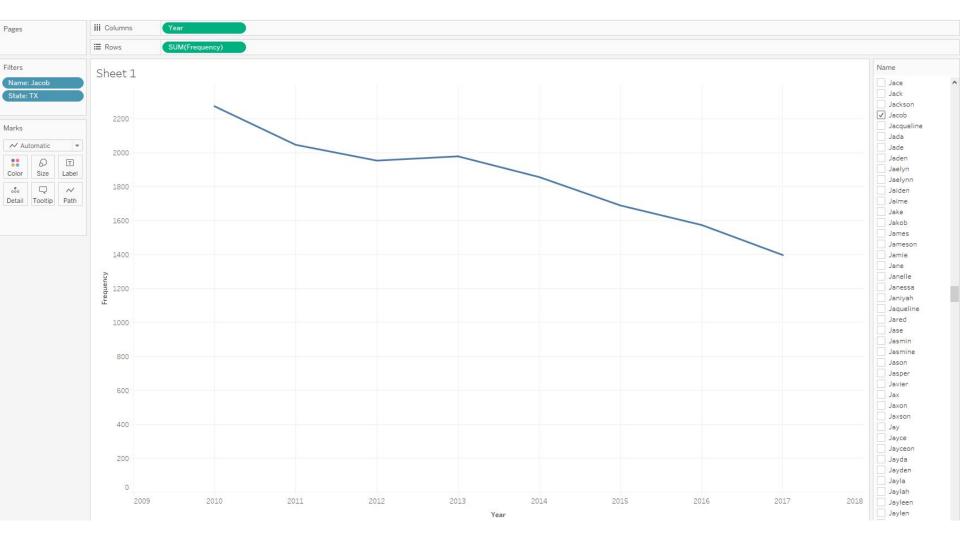




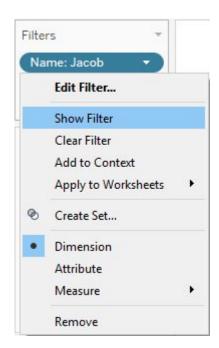
Filters

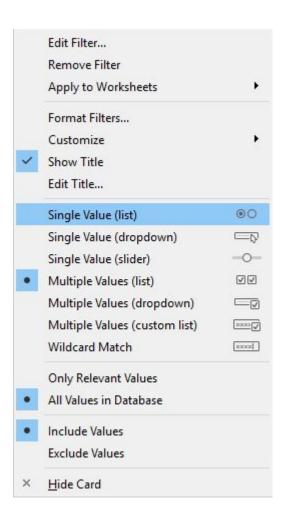


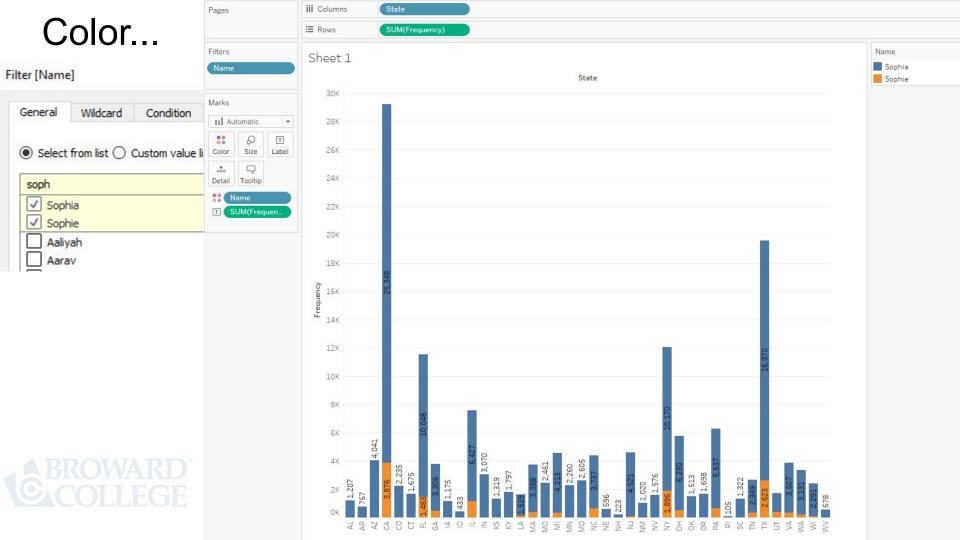




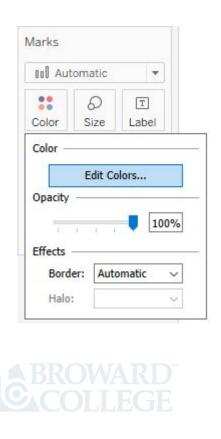
Filtering...

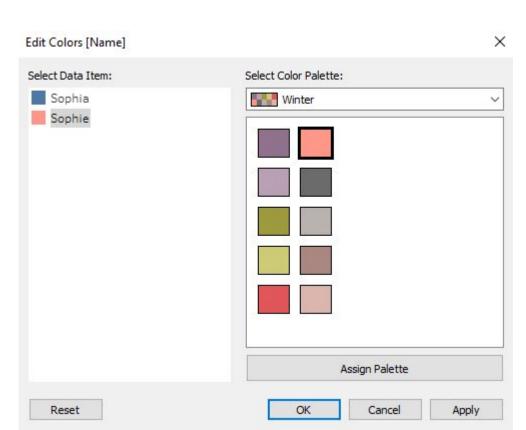




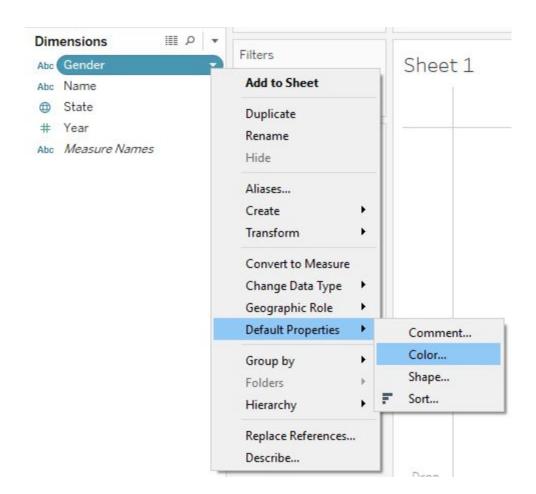


Color



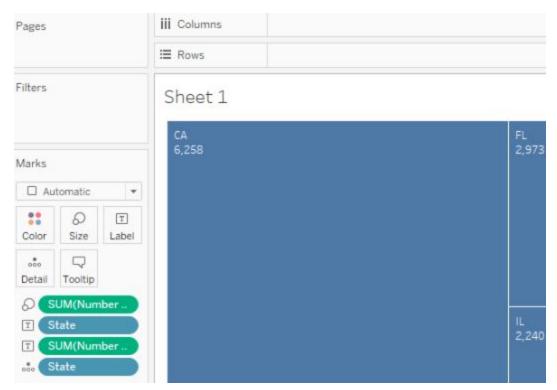


Color



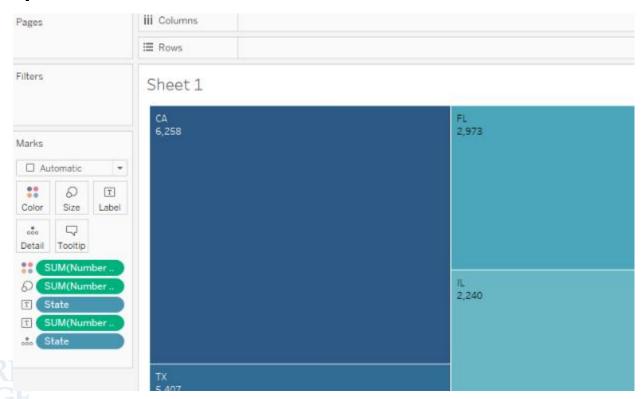


Tree Map

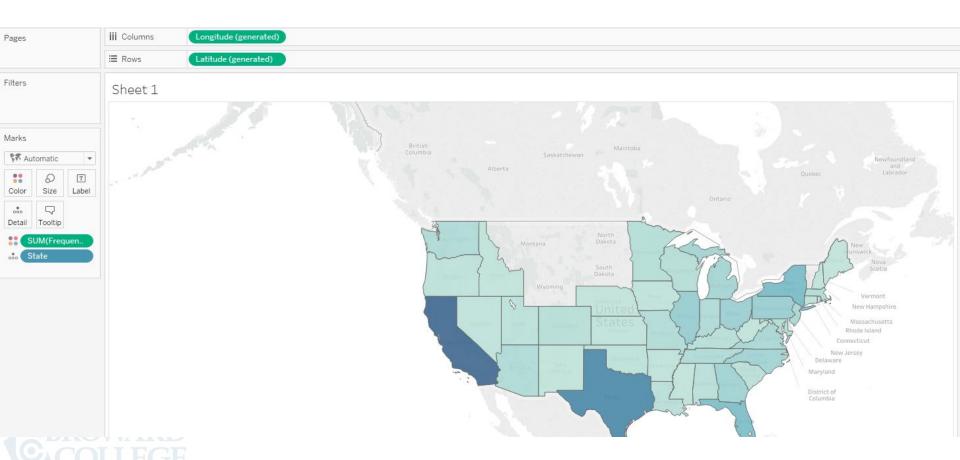




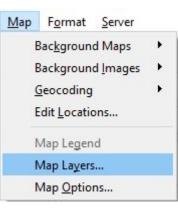
Tree Map



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More Maps...







The End...

Look up Dual Axis Maps

And

Customizing Tool tips

