July 7, 2022

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[1]: import numpy as np
     import math
     from scipy.integrate import dblquad
     import matplotlib.pyplot as plt
     epsilon_0 = 8.8541878128*(10**-12)
     k = 1 / (4* np.pi * epsilon_0)
     # define a point class
     class Point:
         def __init__(self, x: float, y: float, z: float):
             self.x = x
             self.y = y
             self.z = z
     # calculate x-distance between two points
     def disX(p1: Point, p2: Point):
         return p1.x-p2.x
     # calculate y-distance between two points
     def disY(p1: Point, p2: Point):
         return p1.y-p2.y
     # calculate z-distance between two points
     def disZ(p1: Point, p2: Point):
         return p1.z-p2.z
     # calculate distance between two points
     # regiure: p1 != p2
     def dis(p1: Point, p2: Point):
         return math.sqrt((p1.x-p2.x)**2+(p1.y-p2.y)**2+(p1.z-p2.z)**2)
     # the integrand of the result for x-component
     def inte_x(y, x, p):
         q = Point(x,y,0)
         return disX(p, q)/(dis(q, p)**3)
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# the integrand of the result for y-component
def inte_y(y, x, p):
    q = Point(x,y,0)
    return disY(p, q)/(dis(q, p)**3)
# the integrand of the result for z-component
def inte_z(y, x, p):
    q = Point(x,y,0)
    return disZ(p, q)/(dis(q, p)**3)
# the x-component of E at p from the rectangle of (a,b), ignoring the constants
def Ex(a, b, p):
    return dblquad(inte_x, -a/2, a/2, lambda x: -b/2, lambda x: b/2, args=(p,))
# the y-component of E at p from the rectangle of (a,b), ignoring the constants
def Ey(a, b, p):
    return dblquad(inte_y, -a/2, a/2, lambda x: -b/2, lambda x: b/2, args=(p,))
# the z-component of E at p from the rectangle of (a,b), ignoring the constants
def Ez(a, b, p):
    return dblquad(inte_z, -a/2, a/2, lambda x: -b/2, lambda x: b/2, args=(p,))
# get the field at p generated from the rectangle of (a,b) and density delta
# require: p is not on the rectangle, a,b >0
def rectangleField(p: Point, a, b, delta, slient = False):
    if (p.z == 0 \text{ and } p.x \le a/2 \text{ and } p.x \ge -a/2 \text{ and } p.y \le b/2 \text{ and } p.y \ge -b/2):
        print("Error: the point is on the rectangle")
        return 0
    C = delta * k
    E_x = E_x(a, b, p)[0] * C
    E_y = E_y(a, b, p)[0] * C
    E_z = E_z(a, b, p)[0] * C
    # print the result
    if not slient:
        print("The rectangle is \{\}*\{\}, the field at point (\{\},\{\},\{\}) is \{\},\{\},\sqcup
 \rightarrow{}".format(a, b, p.x, p.y, p.z, E_x, E_y, E_z))
    return E_x, E_y, E_z
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[2]: # Q3
# try some examples
# p = (4,3,0), a = 1, b = 1, delta = 1
delta = 1
p = Point(4,3,0)
a = 1
b = 1
rectangleField(p, a, b, delta)
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\# p = (4,3,3), a = 1, b = 1, delta = 1
delta = 1
p = Point(4,3,3)
a = 1
b = 1
rectangleField(p, a, b, delta)
\# p = (4,0,3), a = 1, b = 1, delta = 1
delta = 1
p = Point(4,0,3)
a = 1
b = 1
rectangleField(p, a, b, delta)
\# p = (0,3,7), a = 1, b = 1, delta = 1
delta = 1
p = Point(0,3,7)
a = 110
b = 123
rectangleField(p, a, b, delta)
# Q4 Compare with the formula on central axis, with height h
# for the sake of simplicity, set the constant delta to 1
delta = 1
def planeField(delta, h):
    E_z = delta/(2*epsilon_0)
    print("The field at point (\{\},\{\},\{\}\}) is \{\},\{\},\{\}".format(0, 0, h, 0, 0, u
\hookrightarrowE_z))
    return E_z
# large plane
h = 1
p = Point(0,0,h)
a = 10000
b = 10000
Ex1, Ey1, Ez1 = rectangleField(p, a, b, delta)
E1\_size = math.sqrt(Ex1**2+Ey1**2+Ez1**2)
Ez2 = planeField(delta, h)
print("the relative difference is {}".format(abs((E1_size-Ez2)/Ez1)))
# smaller plane
h = 1
p = Point(0,0,h)
a = 100
b = 100
Ex1, Ey1, Ez1 = rectangleField(p, a, b, delta)
E1_size = math.sqrt(Ex1**2+Ey1**2+Ez1**2)
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Ez2 = planeField(delta, h)
print("the relative difference is {}".format(abs((E1_size-Ez2)/Ez1)))
The rectangle is 1*1, the field at point (4,3,0) is 289077040.68666834,
216793591.92666456, 0.0
The rectangle is 1*1, the field at point (4,3,3) is 181118517.63272762,
135835387.64368486, 136845226.6012404
The rectangle is 1*1, the field at point (4,0,3) is 286430195.50447214, 0.0,
216977434.1038859
The rectangle is 110*123, the field at point (0,3,7) is 0.0, 1151455068.9997582,
50361279314.59268
The rectangle is 10000*10000, the field at point (0,0,1) is 0.0, 0.0,
56460285114.27748
The field at point (0,0,1) is 0, 0, 56470453368.65096
the relative difference is 0.00018009569652191568
The rectangle is 100*100, the field at point (0,0,1) is 0.0, 0.0,
55453797384.87118
The field at point (0,0,1) is 0, 0, 56470453368.65096
the relative difference is 0.01833338800450026
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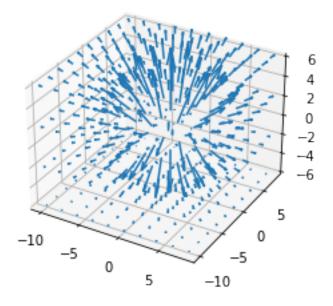
Note that when the rectangle is smaller, the difference from an infinite plane is larger

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[3]: # plot symmetry
     ax = plt.figure().add_subplot(projection='3d')
     # Make the grid
     x, y, z = np.meshgrid(np.arange(-10, 10, 2),
                            np.arange(-10, 10, 2),
                            np.arange(-10, 10, 4))
     # wrapper for diskField, but take constant delta=1, a = 5, b=7, and x,y,z_{\sqcup}
      \rightarrow instead of a point p
     def recField1(x,y,z):
         p = Point(x,y,z)
         return rectangleField(p,5,7,1,True)
     u,v,w = [], [], []
     for i in np.arange(len(x)):
         u.append([])
         v.append([])
         w.append([])
         for j in np.arange(len(x[0])):
             u[-1].append([])
             v[-1].append([])
             w[-1].append([])
             for k in np.arange(len(x[0][0])):
                  # after investigation on the meshgrid function, it very wierdly is \square
      \rightarrow in the form y-x-z loop
                  E_x, E_y, E_z = recField1(x[i][j][k],y[i][j][k],z[i][j][k])
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u[-1][-1].append(E_x)
v[-1][-1].append(E_y)
# Ez is way too large in comparison to the other two, divide by
constant just to show symmetry
w[-1][-1].append(E_z)

ax.quiver(x, y, z, u, v, w, length=0.7, normalize=False)

plt.show()
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[]: