

# **Lecture 5: Transforms, Fourier and Wavelets**

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# Outline

- Talk involves matrices and vector spaces
  - You will not be tested on it
- What are Transforms
  - = change of basis
  - Linear or non-linear (will focus on linear)
- Fourier Transforms
- Wavelet Transforms
- Why??
  - Because a transform or a change in basis may allow you to see things differently, see things that couldn't be seen before, to get a different "perspective"

# What are transforms?

- Vectorize a signal (ECG, MR image, ...) into vector  $x$
- A linear transform on this vector is defined as a matrix operation

$$y = Tx$$

- Linearity:  $T(x_1 + x_2) = T x_1 + T x_2$
- Matrix examples
- $T$  is generally a square, full-rank matrix
- If  $T$  is a “wide” matrix, then the transform does not have a unique inverse

- Also known as overcomplete transform
  - $T$  is orthogonal if  $T^t T = \text{diagonal matrix}$
  - $T$  is orthonormal if  $T^t T = \text{Identity matrix}$
  - Orthonormal transforms retain signal energy

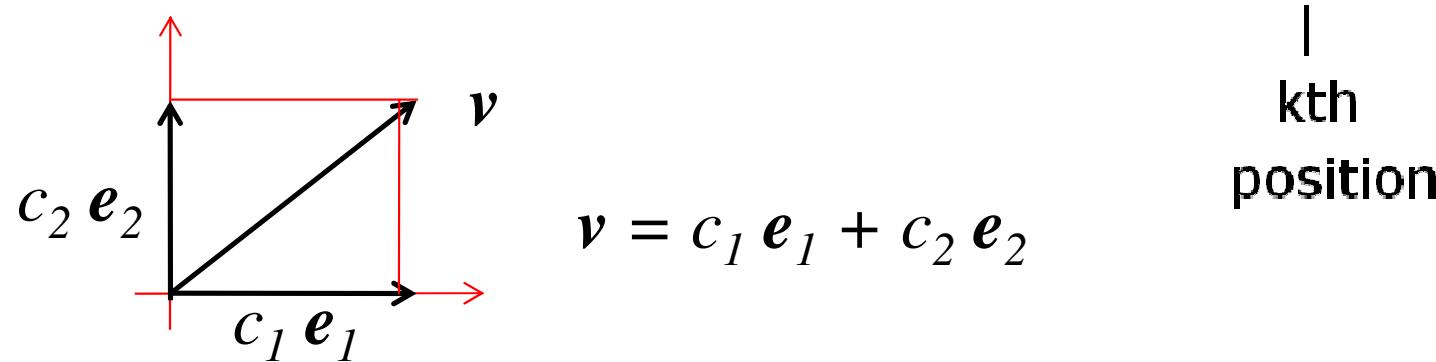
$$\|Tx\| = \|x\|$$

# Transforms

- Examples:
  - Fourier transform is an orthonormal transform
  - Wavelet transform is generally overcomplete, but there also exist orthonormal wavelet transforms
- A good property of a transform is invertibility
  - Both Fourier and wavelet transforms are invertible
- Many other image-based processes are not invertible
  - E.g. Distance transform, JPEG compression, edge detection, blurring

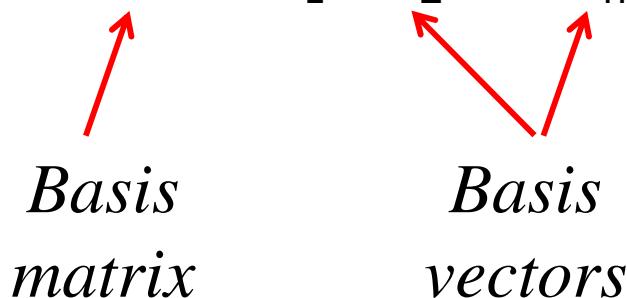
# Transforms

- A transform (with full rank T) is a change of basis
- Definition: A basis on a vector space is a set of linearly independent vectors that are able to express any other vector of the space as a linear combination of them.
- Example: standard basis of  $\mathbb{R}^n$  is simply the set of vectors  $e_1 \dots e_n$  where  $e_k = [0 \dots 0 \underset{|}{1} 0 \dots 0]^t$



# Basis and basis vectors

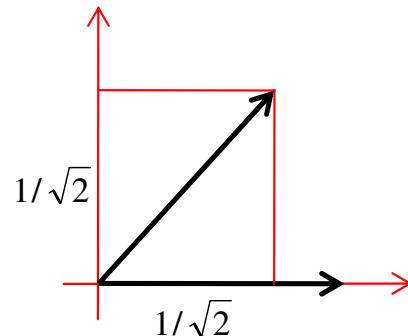
- A set of such vectors can be expressed as a matrix  
 $T = [t_1 \mid t_2 \mid \dots \mid t_n]$ , where each  $t_k$  is a column vector



- Any subset of the vectors  $T_K = \{t_k\}_{k=1:K}$  then defines a subspace of  $R^n$ 
  - Technically we say the subspace is spanned by the vectors  $\{t_k\}$  or equivalently by the matrix  $T_K$
- Many basis matrices can span the same space

# Basis

- Example in  $\mathbb{R}^2$ :
  - a pair of vectors rotated by 45 degree:



$$R = \begin{pmatrix} 1/\sqrt{2} & -1/\sqrt{2} \\ 1/\sqrt{2} & 1/\sqrt{2} \end{pmatrix} \quad R^{-1} = \begin{pmatrix} 1/\sqrt{2} & 1/\sqrt{2} \\ -1/\sqrt{2} & 1/\sqrt{2} \end{pmatrix}$$

- If you want to change any vector in standard space to this new basis, just left-multiply it by  $R^{-1}$
- Note:  $R$  is orthonormal:  $R^{-1} = R^t$

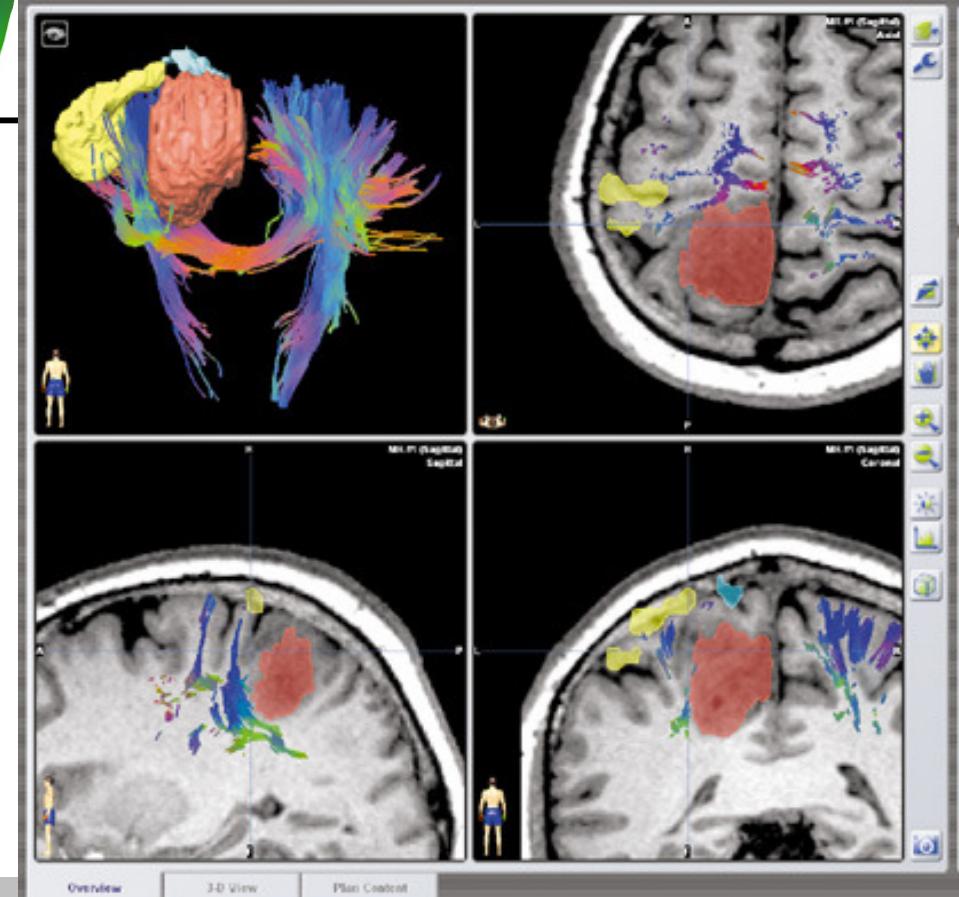
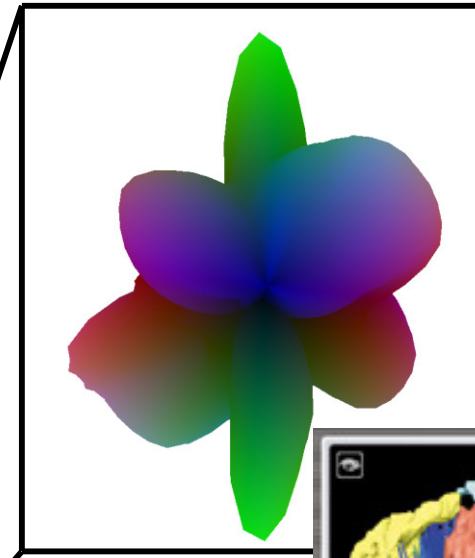
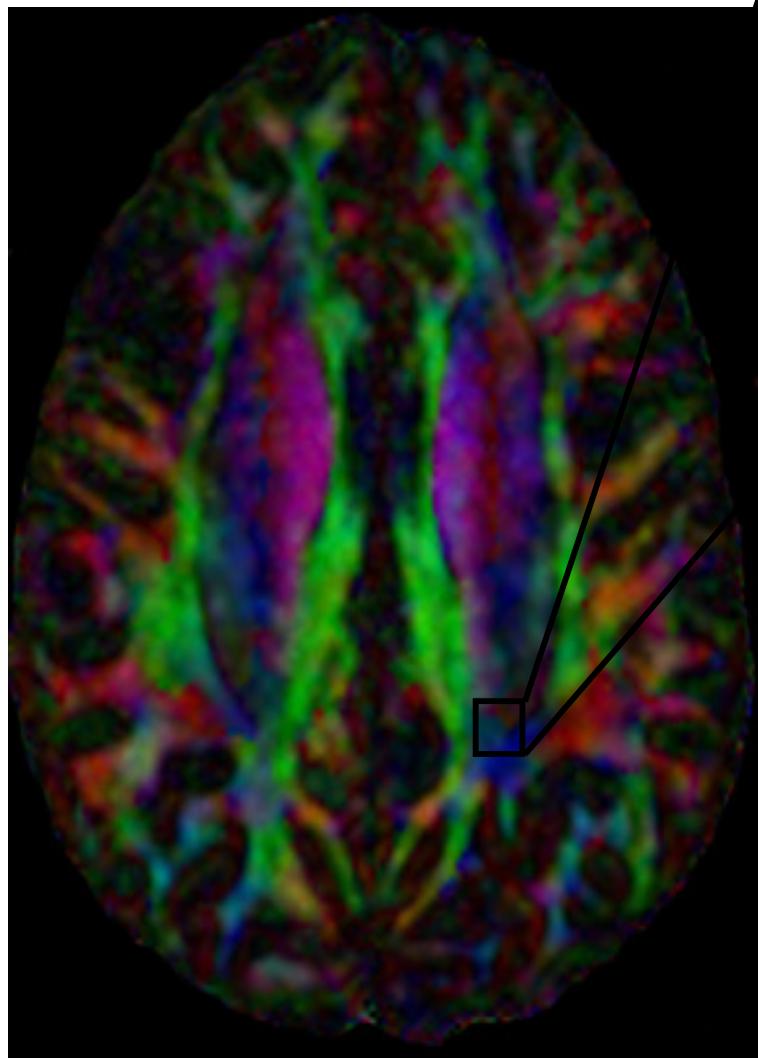
# Transform = change of basis

- $T$  is a basis if its columns are linearly independent
  - i.e. it is a full rank matrix
- Orthonormality simply makes everything easier  
 $T^{-1} = T^t$  or for complex vectors,  $T^{-1} = T^H$
- So computing the inverse transform is very easy:
- If  $y = Tx$ , then  $x = T^H y$
- This is why search for (useful) orthonormal transforms is such a huge deal

# Other examples in medical imaging

- **Radon transform** widely used to turn raw CT data into CT images
  - X-ray absorption is a line integral
- **Funk-Radon** is an extension of it, and is used to reconstruct orientation distribution function (ODF) from diffusion MRI data
- Another transform (**spherical harmonic transform**) is used to clean up ODF

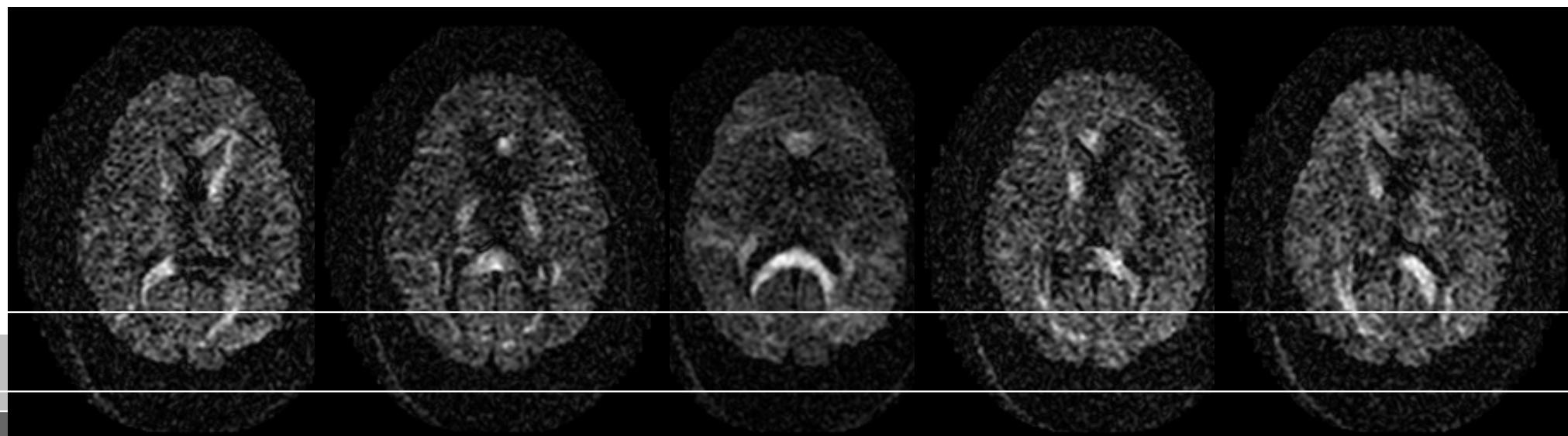
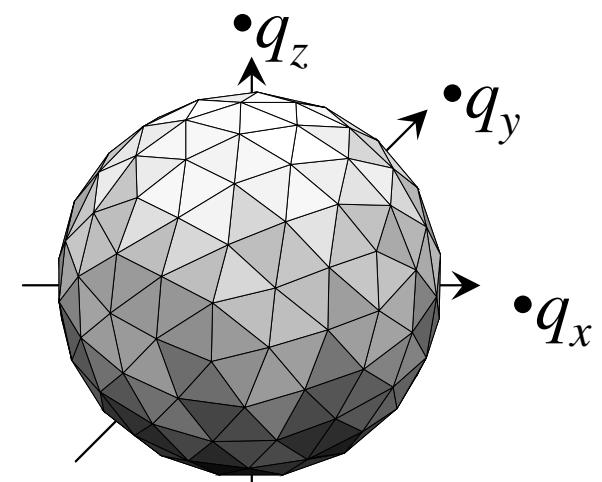
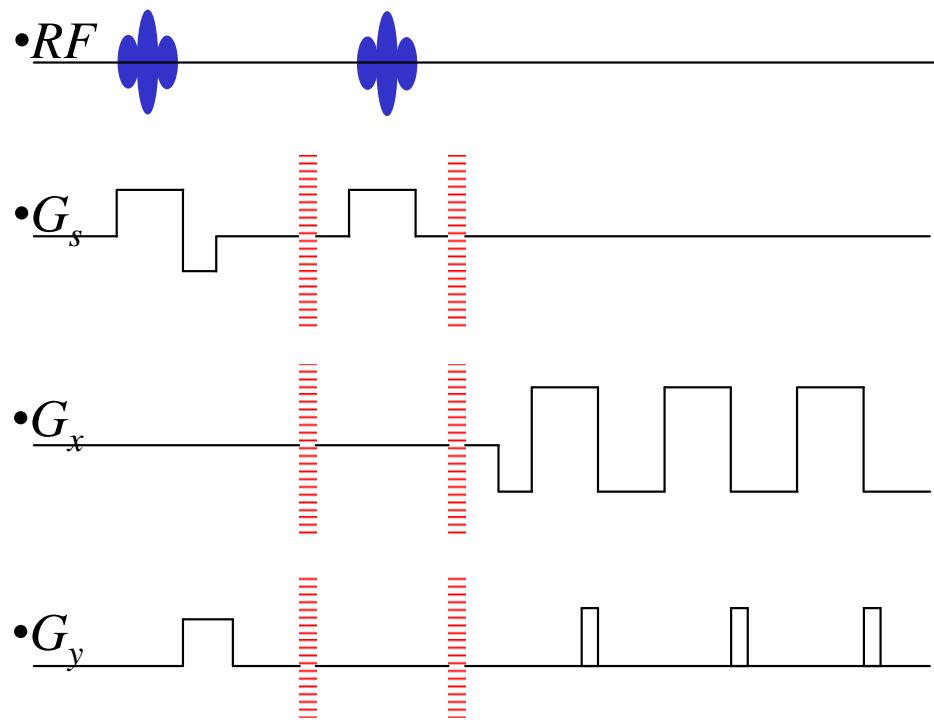
# *High Angular Resolution Diffusion Imaging*



# MR Diffusion Imaging

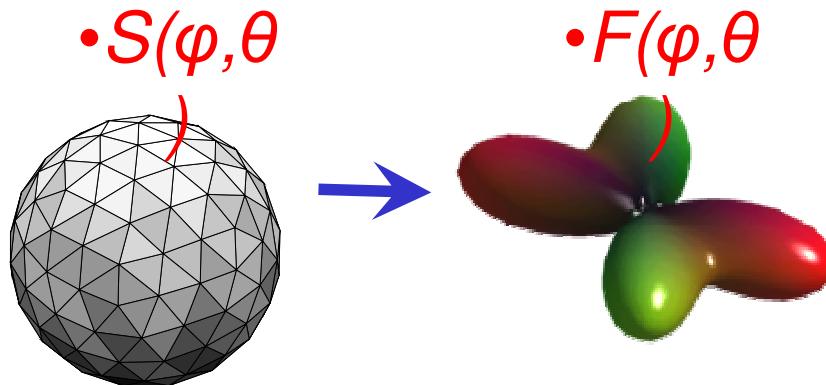
- Diffusion MRI measures the directionally varying diffusion properties of water in tissue
- D-MRI involves taking several directional diffusion imaging measurements
- Then we fit a 3D shape to these measurements

## •Data Acquisition Strategy



# Reconstruction Problem

Basic Approach Construct a function on the unit sphere characterizing the angular structure of diffusion in each voxel.



Recon using spherical harmonic basis Let  $f$  and  $s$  be vectors representing functions  $S(\cdot)$  and  $F(\cdot)$ . Then

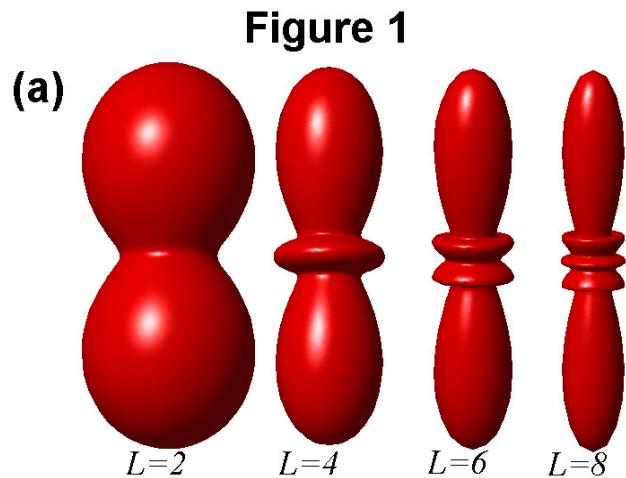
$$f = [\text{SH transform}] [F\text{-R transform}] s$$

Represents ODF as linear mix of spherical harmonics

Transforms raw MR data to function on unit sphere

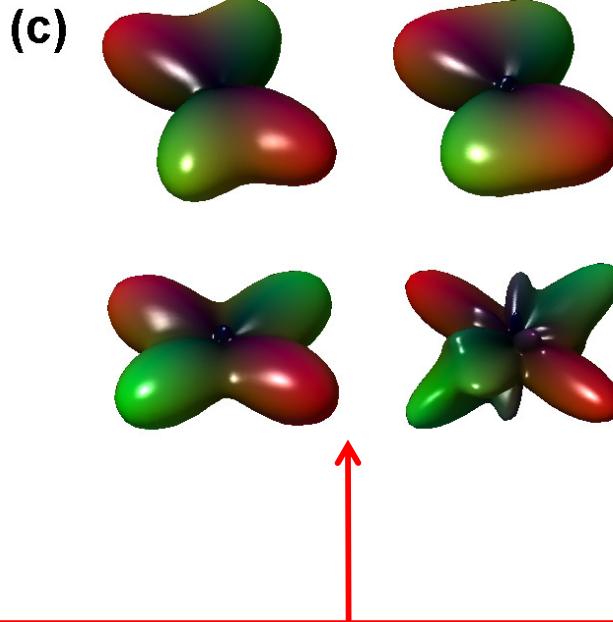
•High Angular Resolution Diffusion Imaging:  
*Spherical Harmonic Transform*

*Point Spread Functions*  
= Basis functions or vectors

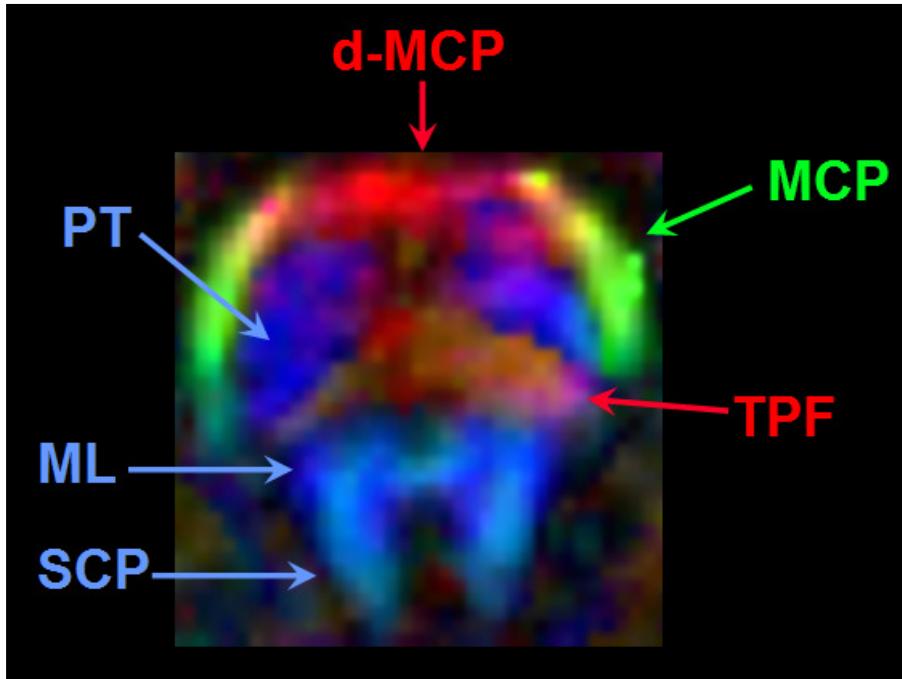


$t_1$      $t_2$      $t_3$      $t_4$

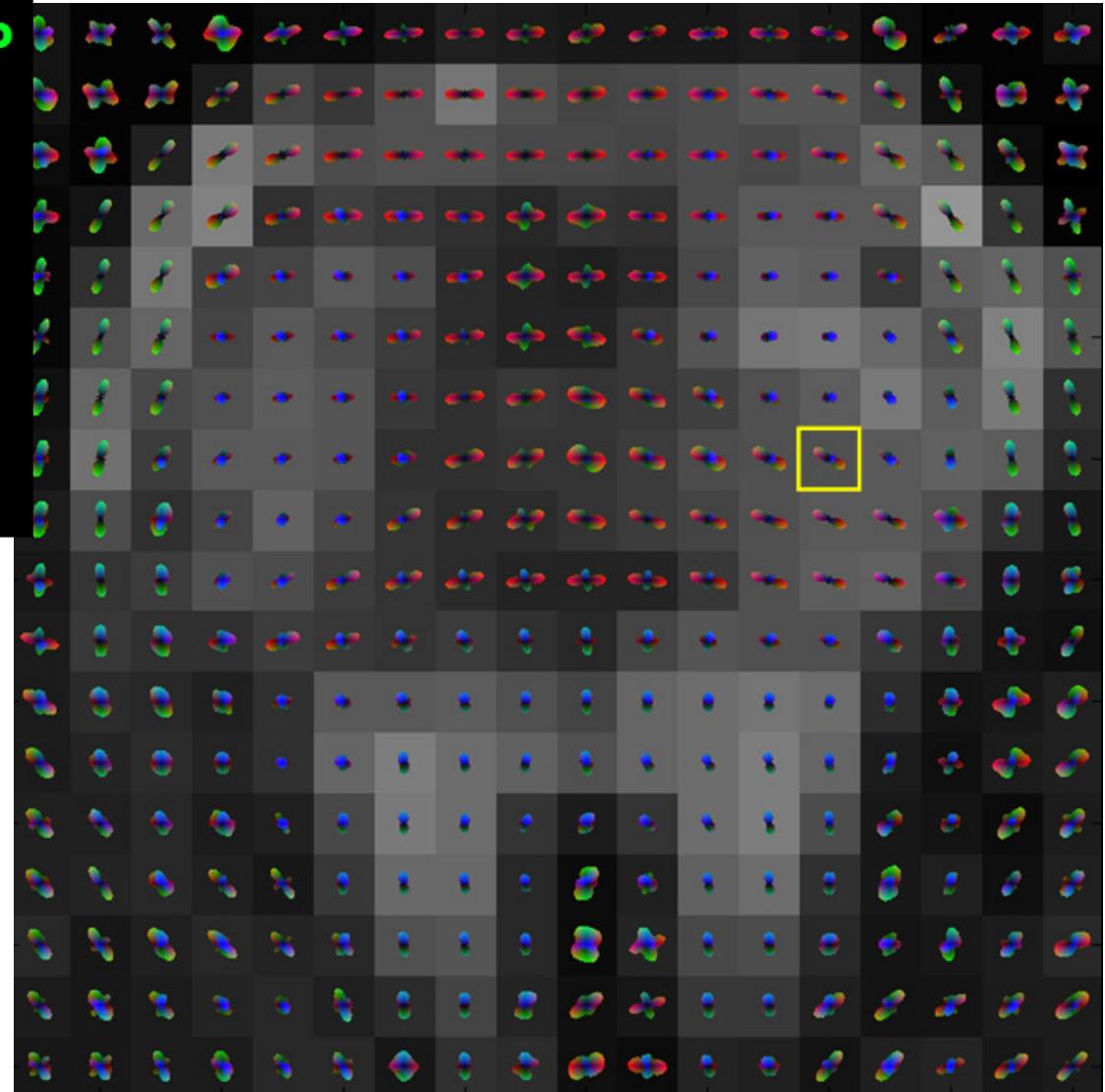
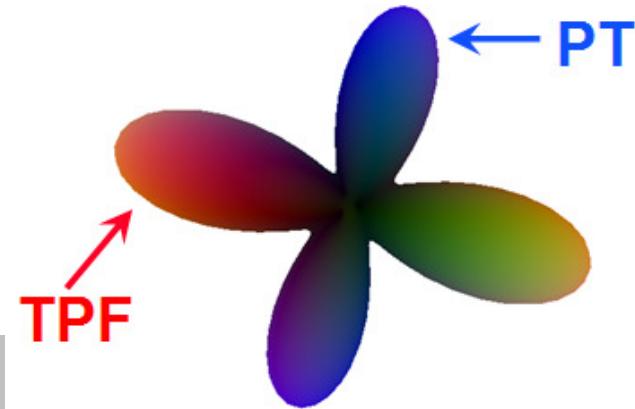
*Example ODFs*



A linear combination of these  
(and their rotated versions)  
can construct an arbitrary  
ODF on the unit sphere



- Middle cerebellar peduncle (**MCP**)
- Superior cerebellar peduncle (**SCP**)
- Pyramidal tract (**PT**)
- Trans pontocerebellar fibers (**TPF**)



# Fourier Transforms - Audio example

- Audio signals like music have various frequencies
  - You can change the contribution of various frequency bands by using a band equalizer
- Each frequency band is represented by a pure tone at frequency  $k$  Hz
- Lets say its captured in a vector  $e_k$
- The contribution of this band = the dot product

$$S_k = \langle e_k, x \rangle = e_k^H x$$

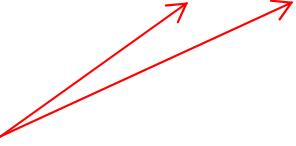
# Fourier Transforms (FT)

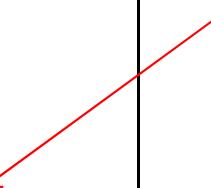
Now do this for each  $k$ , and collect the  $s_k$ 's in vector  $s$ , we have:

$$s = F^H x$$

This is called the Fourier Transform

$$F = (\mathbf{e}_1 \mid \mathbf{e}_2 \mid \dots \mid \mathbf{e}_n)$$

*Basis vectors* 

where  $\mathbf{e}_k = \begin{pmatrix} \exp(-\frac{i2\pi}{n} k \cdot 1) \\ \vdots \\ M \\ \exp(-\frac{i2\pi}{n} k \cdot n) \end{pmatrix}$  *Complex exponentials (like sinusoids)* 

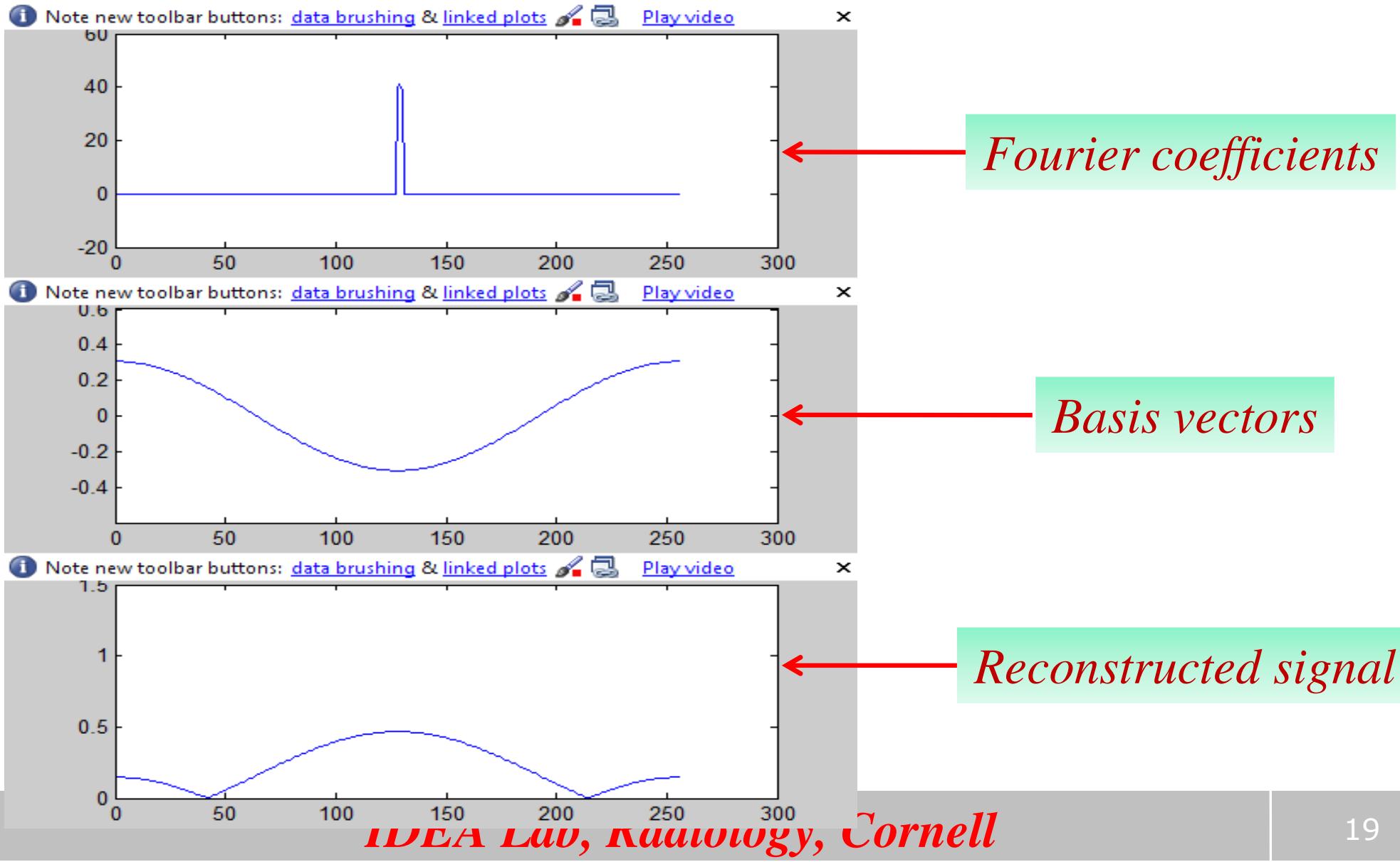
- Class task: show that  $F$  is an orthonormal basis
- Therefore, FT is easily invertible:
$$x = F X$$
- FT = change of basis from standard space to Fourier space

# What is Fourier space and why does anyone need it?

- Fourier basis is a collection of harmonics
  - Note that complex exponentials are simply sines and cosines
- Therefore the FT simply decomposes a signal into its harmonic components
- FT gives direct information about the sharpness and oscillations present in the data
- An “alternate view” of the data

# FT Demo

- See how a unit pulse signal is constructed from Fourier basis vectors



# Fast Fourier Transform

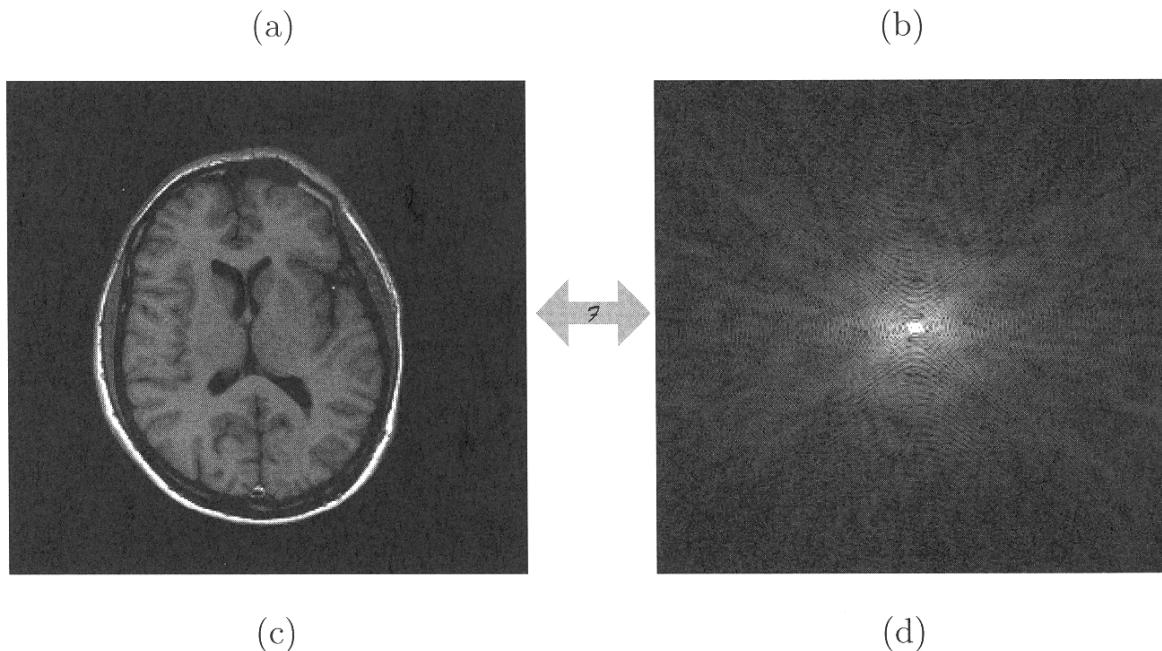
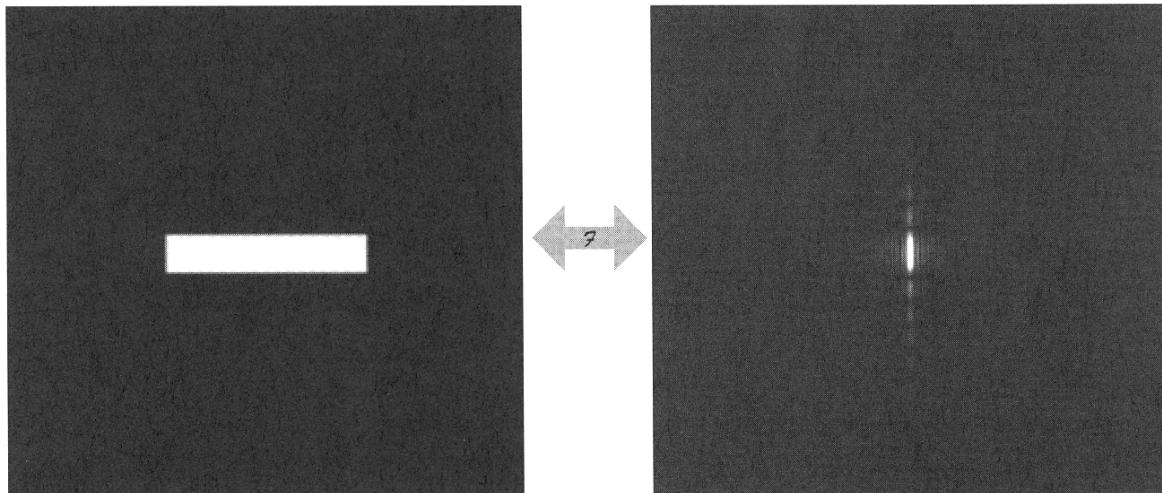
- The computation of FT requires  $n^2$  mult operations
- Can get pretty expensive for large n
- An efficient algorithm exists which can do the job in  $O(n \log(n))$  operations
- This is extremely fast vs original FT for large n
- Most programming languages have a FFT library
  - In C++ use FFTW, in MATLAB, built-in function fft.m

# FT in images

- FT is defined on 1D, 2D or nD data.
- In 2D for instance you do FT along image rows, then do FT along columns
- Again, the FT coefficients are dot products of the image with complex exponential basis vectors
- Basis vectors represent frequency (spatial frequency, or how “sharp things are”)
- The FT coefficients represent the contribution of each spatial frequency
- Fourier space in 2D is sometimes called “k-space”

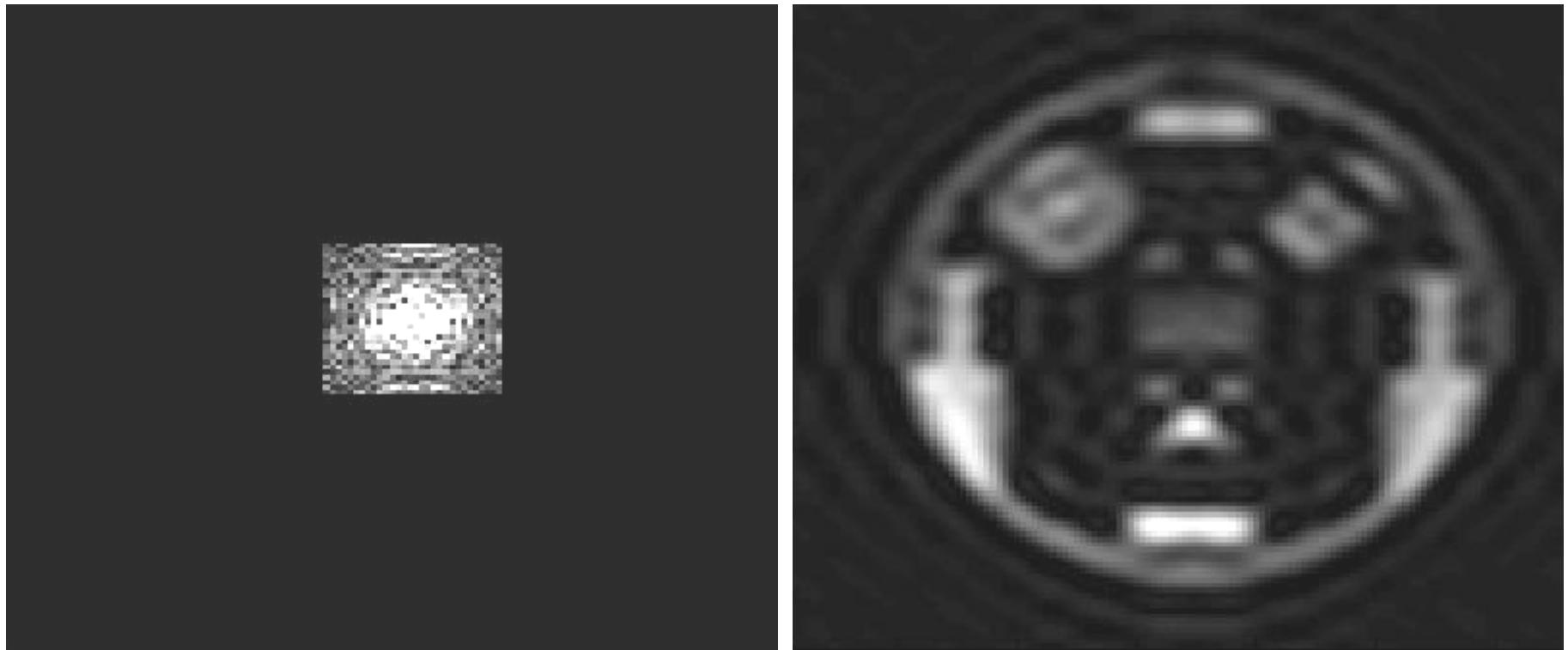
# k-space and image-space

k-space &  
image-  
space are  
related by  
the 2D FT

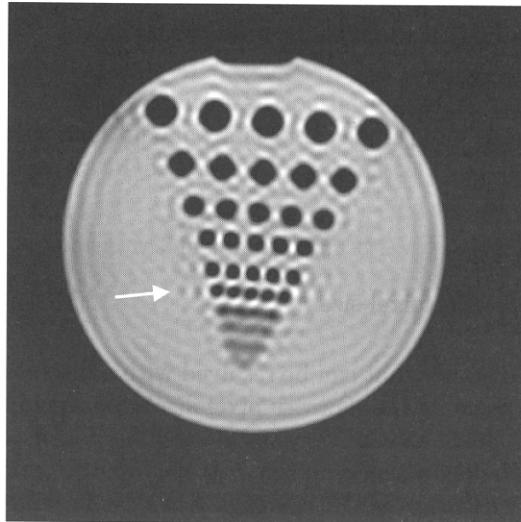


# Truncation

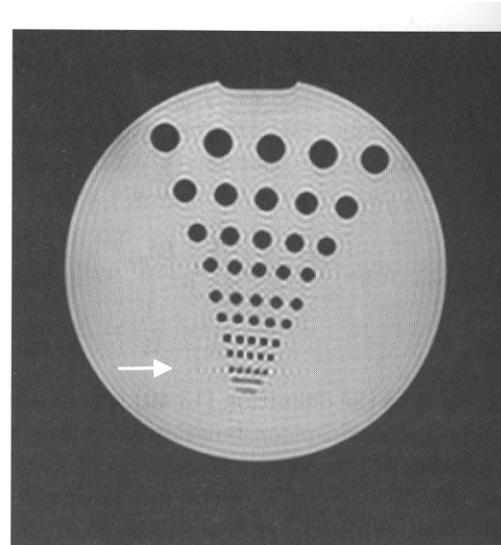
- Just as the number of frequency bands determines the highest pitch in an audio signal, the number of k-space points determines the sharpest features of an image
- Truncation = sampling central part of k-space



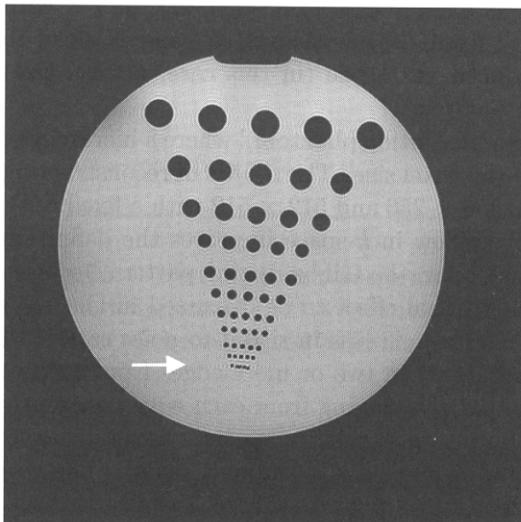
# Ringing Example



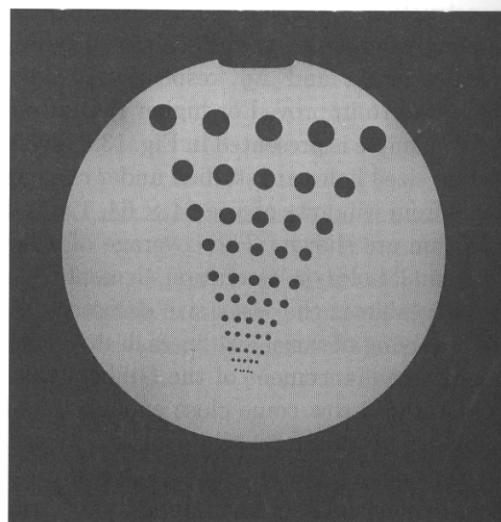
(a)



(b)



(c)



(d)

# Further Reading

- Lots of reading material online
- A great set of lectures given by Dr Kathy Davis at UT Austin
- Homework: do at least a couple exercises from below
- Basis change:  
<http://www.ma.utexas.edu/users/davis/reu/ch2/basis/basis.pdf>
- Fourier Transform:  
[http://www.ma.utexas.edu/users/davis/reu/ch2/exponentials/exp\\_onentials.pdf](http://www.ma.utexas.edu/users/davis/reu/ch2/exponentials/exp_onentials.pdf)
- FFT: <http://www.ma.utexas.edu/users/davis/reu/ch2/fft/fft.pdf>
- FFT application to heartbeat analysis:  
<http://www.ma.utexas.edu/users/davis/reu/ch2/heart/heart.pdf>

# Wavelet Transform

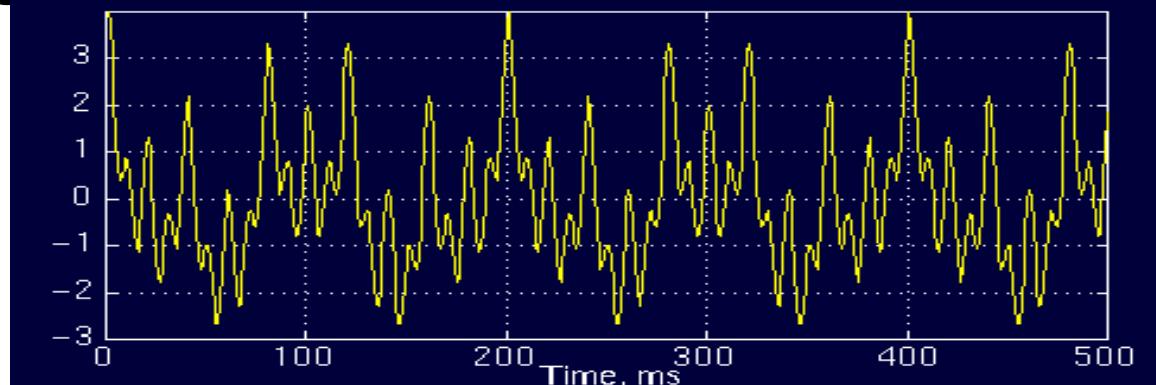
- FTs are great, but they capture global features
  - Harmonic components of the entire signal
  - They are obtained by dot-producing the WHOLE signal
- Problem1: local features can get lost
- Problem2: if signal is not stationary (features change with time or in space) then this is not captured by FT
- Therefore need a transform that provides frequency information LOCALLY

# Wavelet Transforms - motivation

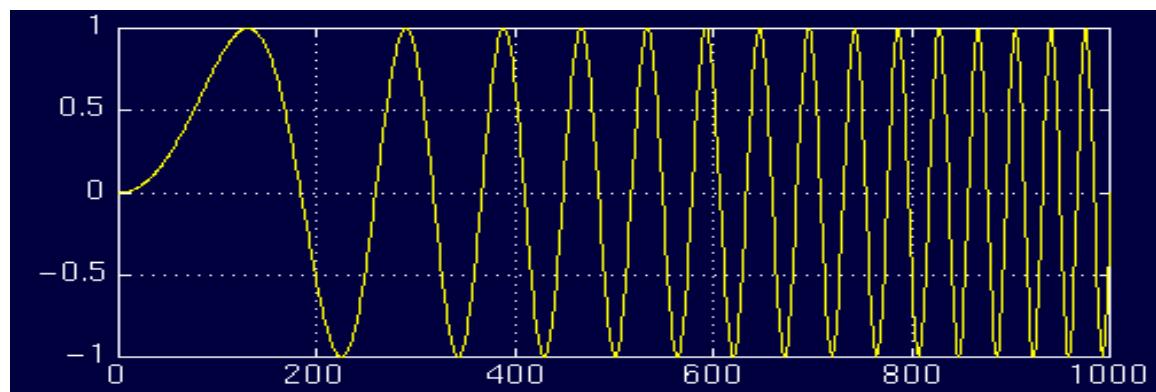
- For example consider the following signal

$$x(t) = \cos(2\pi \cdot 10 \cdot t) + \cos(2\pi \cdot 25 \cdot t) + \cos(2\pi \cdot 50 \cdot t) + \cos(2\pi \cdot 100 \cdot t)$$

- Has frequencies 10, 25, 50, and 100 Hz at any given time instant



*stationary signal, FT can provide full info*

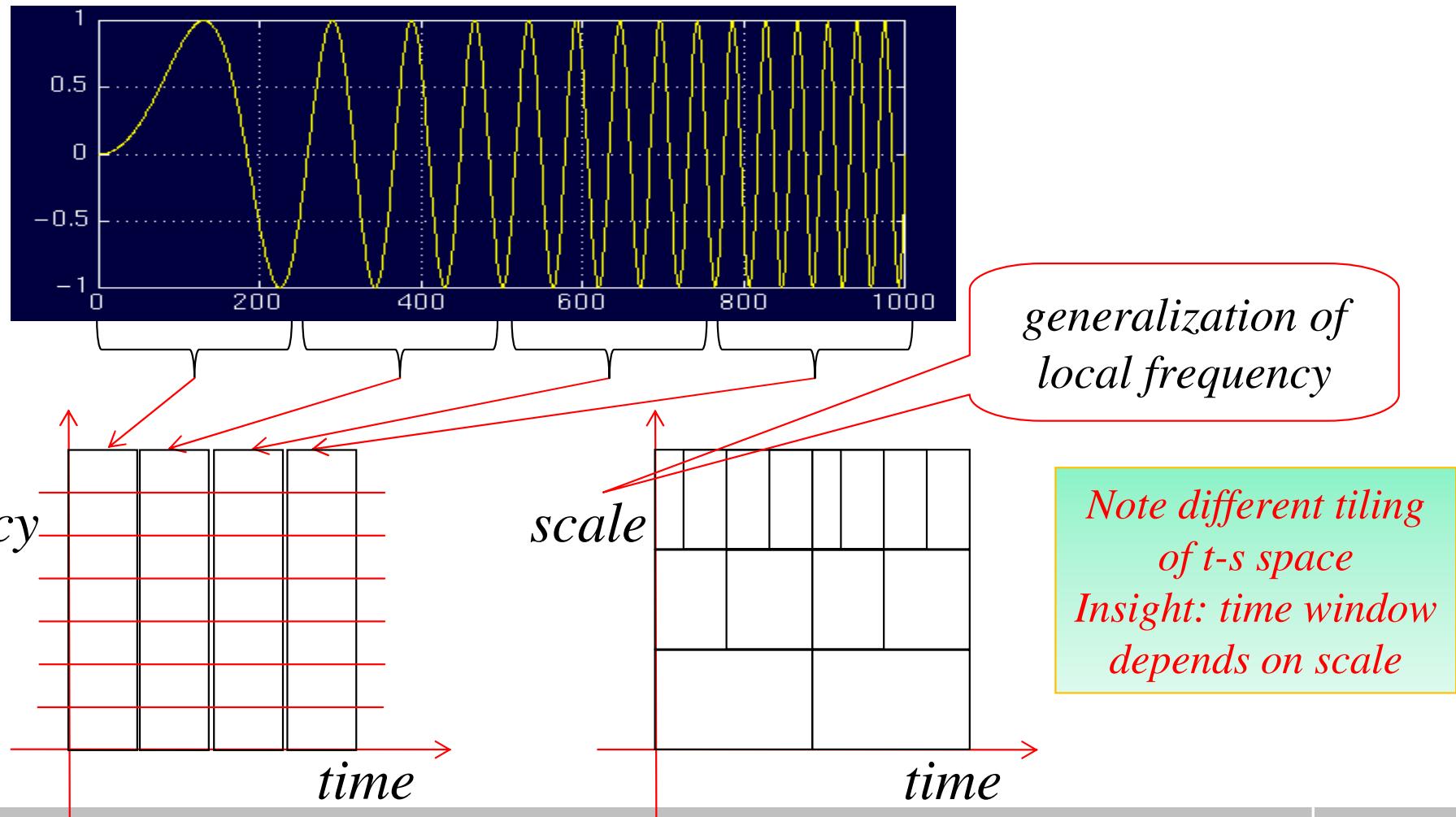


*Non-stationary, frequency content changes with time  
FT CANNOT provide full info*

<http://users.rowan.edu/~polikar/WAVELETS/WTpartI.html>

# Time-frequency, time-scale analysis

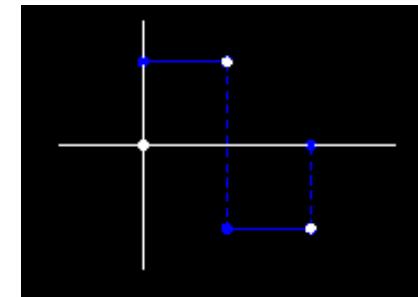
- What we need is a time-frequency analysis
- Do FT in a local time window



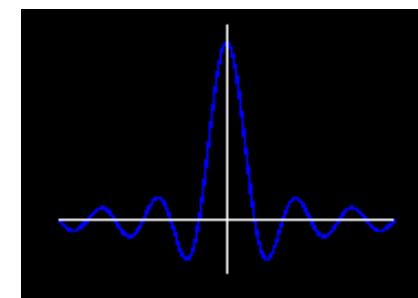
# Basis functions in WT

- Basis functions are called “wavelets”
- Important wavelet property:
- All basis functions are scaled, shifted copies of the same mother wavelet
- By clever construction of mother wavelet, these scaled, shifted copies can be made either orthonormal, or at least linearly independent
- Wavelets form a complete basis, and wavelet transforms are designed to be easily invertible
- Online wavelet tutorial:

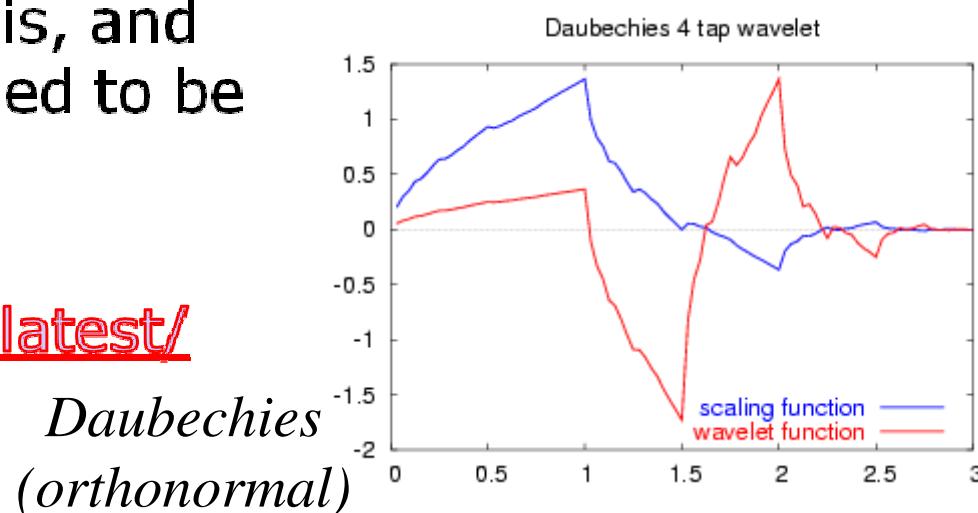
<http://cnx.org/content/m10764/latest/>



*Haar*



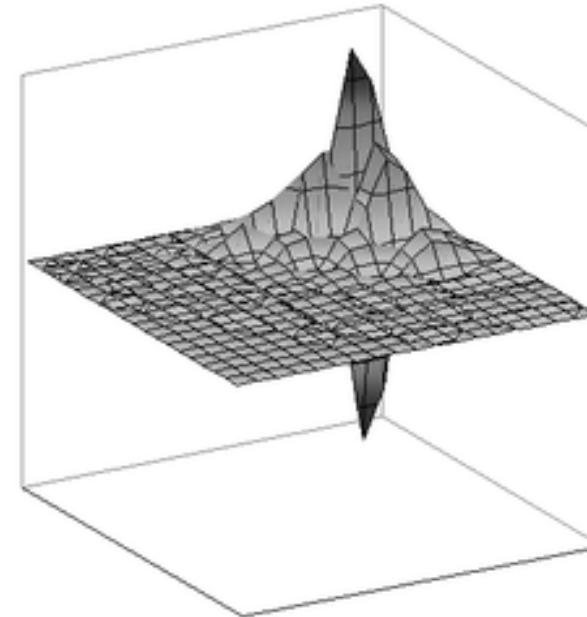
*Mexican Hat*



*Daubechies  
(orthonormal)*

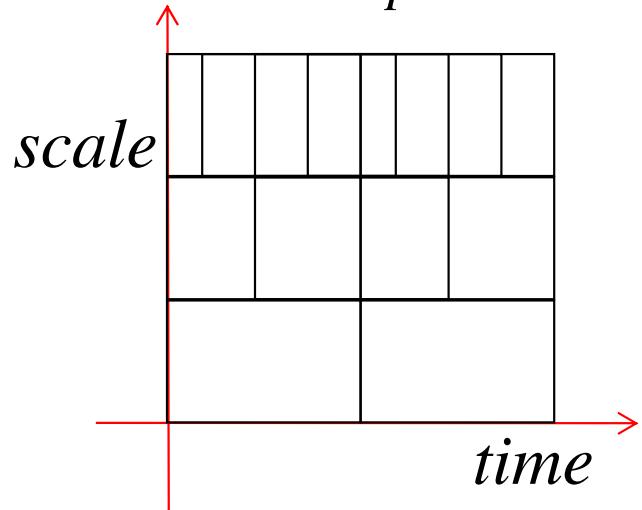
# WT in images

- Images are piecewise smooth or piecewise constant
- Stationarity is even rarer than in 1D signals
- FT even less useful (nnd WT more attractive)
- 2D wavelet transforms are simple extensions of 1D WT, generally performing 1D WT along rows, then columns etc
- Sometimes we use 2D wavelets directly, e.g. orthonormal Daubechies 2D wavelet



# WT on images

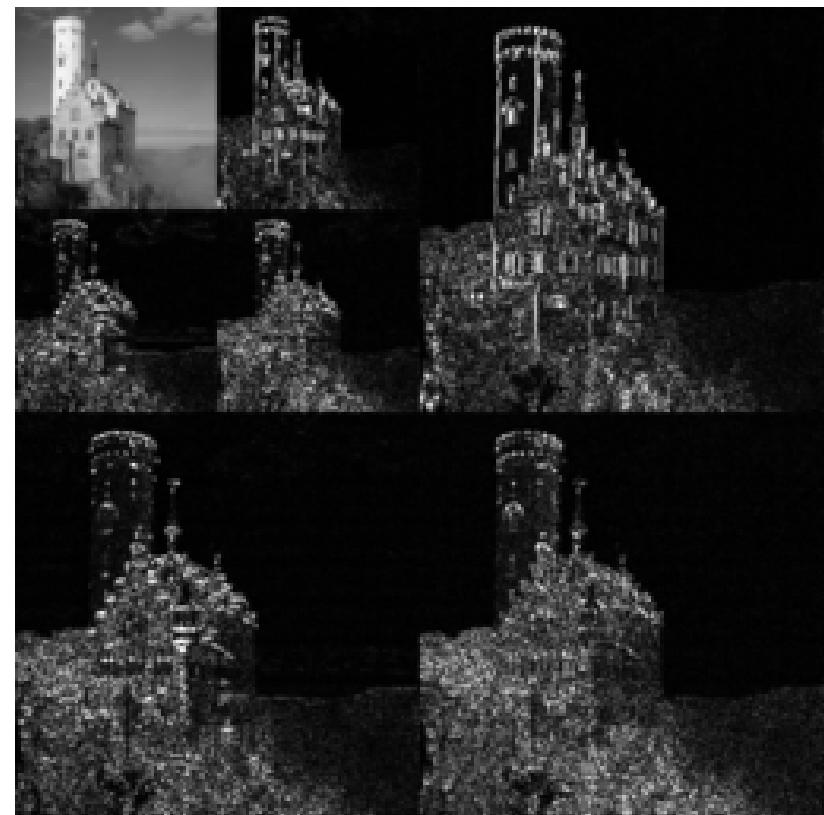
*2D generalization of scale-time decomposition*



Scale 0

Scale 1

Scale 2



V

H-V

Successive application of dot product with wavelet of increasing width.  
Forms a natural pyramid structure. At each scale:

H = dot product of image rows with wavelet

V = dot product of image rows with wavelet

H-V = dot product of image rows then columns with wavelet

# Wavelet Applications

- Many, many applications!
- Audio, image and video compression
- New JPEG standard includes wavelet compression
- FBI's fingerprints database saved as wavelet-compressed
- Signal denoising, interpolation, image zooming, texture analysis, time-scale feature extraction
- In our context, WT will be used primarily as a feature extraction tool
- Remember, WT is just a change of basis, in order to extract useful information which might otherwise not be easily seen

# WT in MATLAB

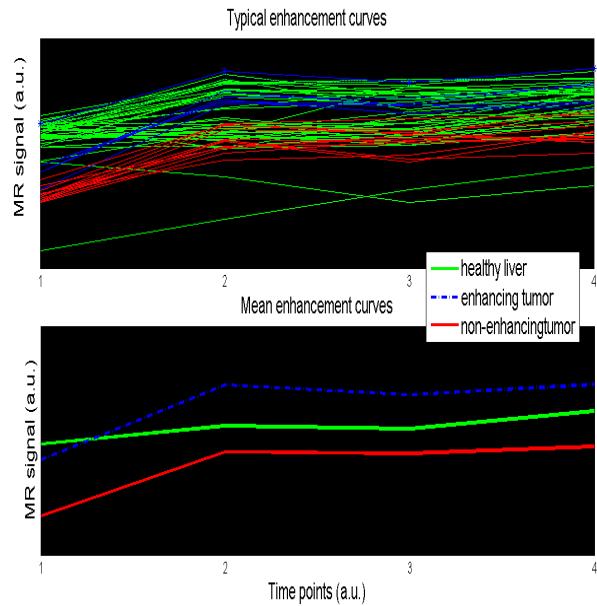
- MATLAB has an extensive wavelet toolbox
- Type help wavelet in MATLAB command window
- Look at their wavelet demo
- Play with Haar, Mexican hat and Daubechies wavelets

# Project Ideas

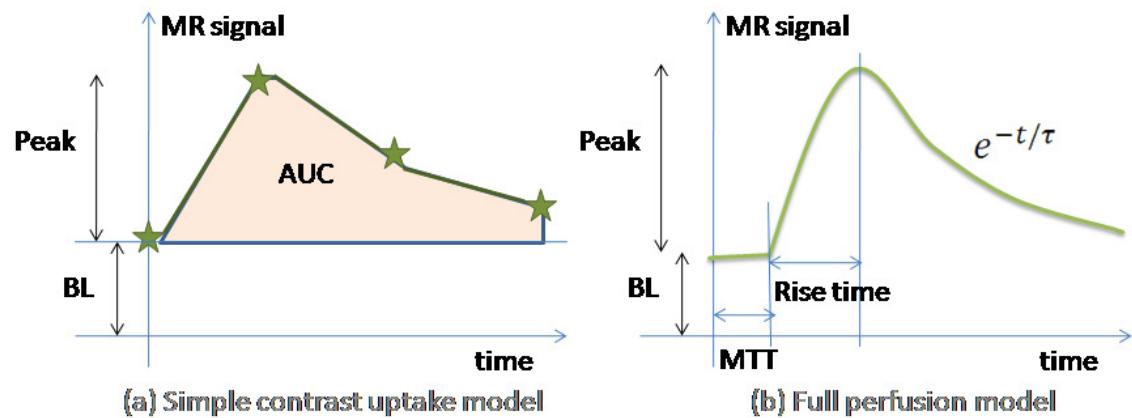
- Idea 1: use WT to extract features from ECG data
  - use these features for classification
- Idea 2: use 2D WT to extract spatio-temporal features from 3D+time MRI data
  - to detect tumors / classify benign vs malignant tumors
- Idea 3: use 2D WT to denoise a given image

# Idea 3: Voxel labeling from contrast-enhanced MRI

- Can segment according to time profile of 3D+time contrast enhanced MR data of liver / mammography



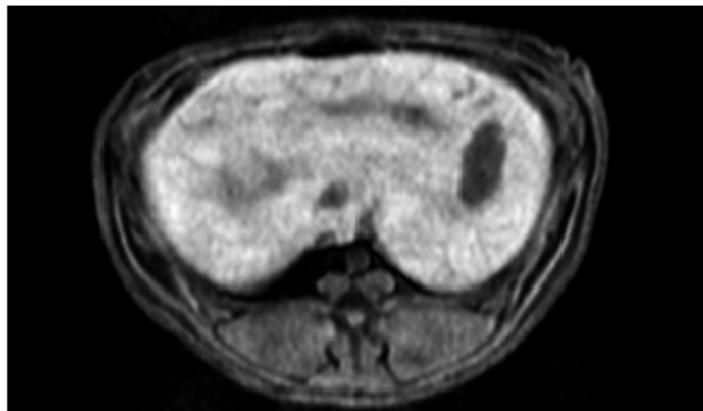
Typical plot of time-resolved  
MR signal of various tissue  
classes



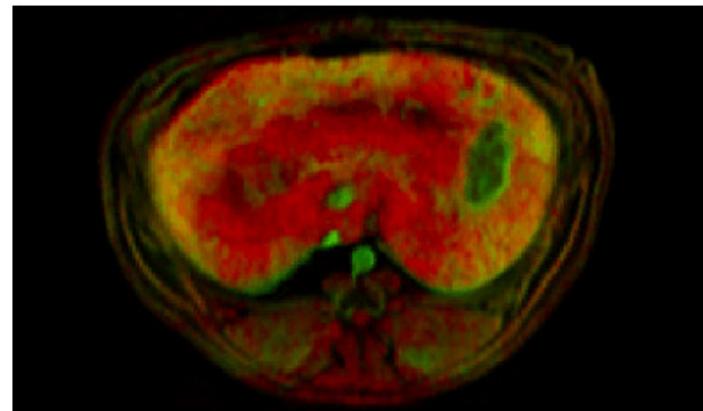
Temporal models used to  
extract features

Instead of such a simple temporal model,  
wavelet decomposition could provide  
spatio-temporal features that you can  
use for clustering

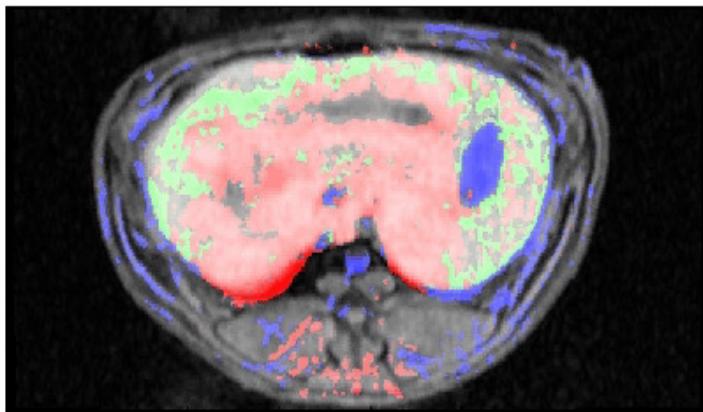
# Liver tumour quantification from DCE-MRI



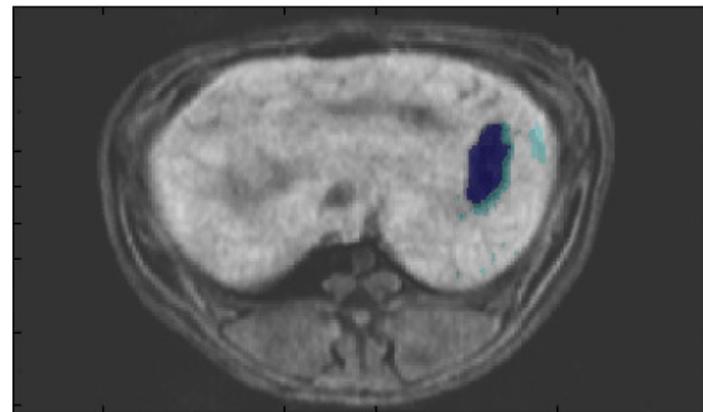
baseline MR image



dynamic parameter map



initial 5-way clustering



final tumor segmentation

# Further Reading on Wavelets

- A Linear Algebra view of wavelet transform

[http://www.bearcave.com/misl/misl\\_tech/wavelets/matrix/index.html](http://www.bearcave.com/misl/misl_tech/wavelets/matrix/index.html)

- Wavelet tutorial

- <http://users.rowan.edu/~polikar/WAVELETS/WTpart1.html>
- <http://users.rowan.edu/~polikar/WAVELETS/WTpart2.html>
- <http://users.rowan.edu/~polikar/WAVELETS/WTpart3.html>

- Wavelets application to EKG R wave detection:

<http://www.ma.utexas.edu/users/davis/reu/ch3/wavelets/wavelets.pdf>

# **Lecture 5: Transforms, Fourier and Wavelets**

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