# **Transformers**

# **Agenda**

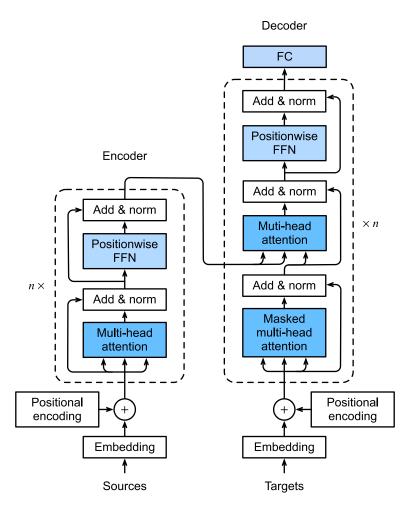
- 1. Use Cases
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- 3. Tokenization
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- 14. Popular Variants T5
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- 16. Generalized Pretrained Transformer (GPT)
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- 19. Project 5 Improving GPT Responses with DPO
- 20. Large Language Models (LLMs)

- 21. Popular Variants Llama Architecture
- 22. Project 6 Fine-tuning Llama 3.3 8B for Medical Question-Answering with LitGPT
- 23. Popular Variants DeepSeek
- 24. Alignment Variant GRPO
- 25. Project 7 Conducting Local Inference with DeepSeek via Ollama

# **Use Cases**

- 1. Machine Translation
  - Translating spoken / written languages.
  - Converting one programming language to another.
- 2. Question Answering
  - Answering questions based on a given context.
- 3. Text Generation
  - Generating text based on a given prompt.
  - Summarizing long texts.
- 4. Classification
  - Classifying text into categories.
  - Sentiment analysis.
- 5. Named Entity Recognition
  - Identifying and classifying entities in text.

## **Transformer Architecture**



### 1. Encoder

- Input: Sequence of tokens from your data.
- Output: Sequence of embeddings to provide context to the decoder.

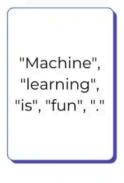
### 2. Decoder

- Input: Sequence of tokens from your data.
- Output: Sequence of tokens to generate text or probability score for a given task.

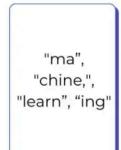
## **Tokenization**

- 1. Tokenization
  - Splitting text into tokens.
  - · Converting tokens into embeddings.
- 2. What is a token?
  - A token is a word or a subword or a character in language modeling.
- 3. What is an embedding?
  - An embedding is a vector representation of a token in language modeling.

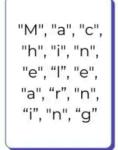
# **Types Of Tokenization**



Word-Based



Subword-Based



Character-Based

#### 4. Tokenizer

- A tokenizer is a function that converts text into tokens.
- 5. Popular Tokenizers

- Word Tokenizers
- Sentence Tokenizers
- Byte Pair Encoding (BPE)

# **Python Examples**

- 1. nltk tokenization
  - Word Tokenizer
  - Sentence Tokenizer
- 2. PyTorch implementation of Byte Pair Encoding

## **Attention Mechanisms**

- 1. Self Attention
  - A mechanism to allow the model to focus on different positions of the input sequence.
- 2. Multi-head Attention
  - A mechanism to allow the model to focus on different positions of the input sequence, but with multiple attention heads for parallelization.
- 3. Masked Multi-head Attention
  - Contrasts multi-head attention by introducing a mask to prevent the model from attending to future tokens.