Roger Sanchez March

Narrative Game Designer, 3D Artist and Music Producer

I am a 22 year old game developer from Barcelona with experience in Video Game Narrative Writing



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EDUCATION

Bachellor's Degree in Video Game Design and Developement

Universitat Politècnica de Catalunya (UPC)

09/2016 - 06/2021

Barcelona

Music Production and Sound Design Sonopro

09/2018 - 07/2019

Barcelona

High School Escola Pálcam

09/2014 - 06/2016

Barcelond

WORK EXPERIENCE

QA Tester

Digital Legends Entratainment

02/2020 - 03/2020

Barcelona

Achievements/Tasks

- Test daily game Live Ops updates.
- Find and report bugs and improvement sugestions.
- Playtest the last updates of 'Heroes' before launch.

Contact: Rafa Sagasta - rsagasta95@hotmail.com

Fundsraiser

Directors of Dialogue

04/2018 - 04/2019

Barcelona

Achievements/Tasks

- Pitching and selling NGO's to get their fundings.
- Keeping teams motivated and proactive.
- Teaching selling skills to new employees.

Ilustrator Freelance

02/2019 - 09/2019

Barcelona

Achievements/Tasks

- Drawing characters as well as Cartoonizing
- Poetry Book Ilustration
- Music Artwork Designer

SKILLS

Creative

Proactive

Teamwork

Public Speech

Feedback

Autodidact

PERSONAL PROJECTS

Music Album

 I composed, recorded and produced a an album with a band I had. I designed the artwork and handled all the production issues.

Interviews Podcast

 A podcast in which I interview young people who often don't have a voice. I chase interesting and personal stories and experiences.

Personal Screenplays

 I am a constant writer and therefore I am writing stories all the time. I mostly write movies or scenes.

Video Game Levels

 I design and create playable experiences using the Unreal Engine among other editors to improve my abilities.

LANGUAGES

English

Full Professional Proficiency

Català

Native or Bilingual Proficiency

Español

Native or Bilingual Proficiency

INTERESTS

Game Design

Cinema

3D Modeling

Narrative

Books

Music Production

WEBSITE



ARTSTATION

