



Javascript

# What is javascript

Scripting language for the web/web browser

# Why to Javascript

- Dynamate
- User Interaction on Client-Side
- Back-end logics on Server-side
- Interpreted and Compiled
- Large community

# Scope

- Var - Function Scope, Global Initialiser. Eg: page\_id,
- Let - Block Scope, Can be reassigned. Eg: value assignments like a,b,x,y,z,i,j
- Const - Block Scope, Cannot be reassigned. Eg: Name

# Output Viewer

- alert
- console

# Datatype

- String Eg: anything between quotes
- Number
- Boolean
- Undefined - variable declared but value is not assigned.
- Null - absence of value
- Object

# Objects/Array

Object :

```
{  
  label: 'Testimony',  
  value: 'testimony',  
  children: [  
    { label: 'TV', value: 'TV' },  
    { label: 'Phone', value: 'phone' },  
    { label: 'Meeting', value: 'meeting' },  
    { label: 'Other Testimony', value: 'other_testimony' }  
  ]  
},
```

# Data Structures

- Map
- Set



# Map

- Collection of key-value pairs
- Maintains insertion order
- Methods - `set()`, `get()`, `has()`, `delete()`, and `clear()`
- Used for multiple data type values

# Set

- Stores unique values
- Does not maintain insertion order
- Methods - add(), has(), delete(), and clear()
- Used for single data type values

# Function

```
function functionName() {  
  //execution code  
}
```

*1.Term - function*

*2.Function name*

*3.parameter*

*4.code syntax*

# Return

When JavaScript reaches a return statement, the function will stop executing.

Functions often compute a return value. The return value is "returned" back to the "caller"

```
let x = multiple(4, 3);
```

```
function multiple(a, b) {
```

```
  return a * b;
```

```
}
```

# Basic JS methods generally used

`length()`

`toLowerCase()`

`toUpperCase()`

`split()`

`slice()`

`indexOf()`

`sort()`

`reverse()`

`includes()`

`filter()`

# Dates

`new Date()`

`new Date(date string)`

`new Date(year,month)`

`new Date(year,month,day)`

`new Date(year,month,day,hours)`

`new Date(year,month,day,hours,minutes)`

`new Date(year,month,day,hours,minutes,seconds)`

`new Date(year,month,day,hours,minutes,seconds,ms)`

`new Date(milliseconds)`

# Get Dates

`getFullYear()` Get year as a four digit number (yyyy)

`getMonth()` Get month as a number (0-11)

`getDate()` Get day as a number (1-31)

`getDay()` Get weekday as a number (0-6)

`getHours()` Get hour (0-23)

`getMinutes()` Get minute (0-59)

`getSeconds()` Get second (0-59)

`getMilliseconds()` Get millisecond (0-999)

`getTime()` Get time (milliseconds since January 1, 1970)

# Loops

- `for` - loops through a block of code a number of times
- `for/in` - loops through the properties of an object
- `for/of` - loops through the values of an iterable object
- `while` - loops through a block of code while a specified condition is true
- `do/while` - also loops through a block of code while a specified condition is true



# Loops - for

```
for (let i = 0; i < 5; i++) {  
    text += "The number is " + i + "<br>";  
}
```

# Loops - for in (Object Iterator)

```
let person = {  
  firstName: "Jesus",  
  lastName: "Redeems",  
  location: "Nalumavadi"  
};
```

```
let text= "";  
  
let i;  
  
for (i in txt) {  
  text += txt[i];  
  
  console.log(text);  
}
```

# Loops - for of (Array/Map Iterator)

```
let person = [  
  "Jesus",  
  " Redeems",  
  "Nalumavadi"  
];
```

```
let text= "";  
  
let i;  
  
for (i of txt) {  
  text += i;  
  
  console.log(text);  
  
}
```

# Typeof

```
typeof "John"           // Returns string
```

```
typeof ("John"+"Doe")  // Returns string
```

```
typeof 3.14             // Returns number
```

```
typeof 33               // Returns number
```

```
typeof (33 + 66)       // Returns number
```

```
typeof true            // Returns boolean
```

```
typeof false           // Returns boolean
```

```
typeof 1234n           // Returns bigint
```

```
typeof Symbol()        // Returns symbol
```

```
typeof x               // Returns undefined
```

# Errors

Try

Catch

Finally

Threw

# Use strict

`"use strict";` to secure the declared variables to modify

# Arrow Function

to write shorter function syntax (single parameter functions)

```
let myFunction = (a, b) => a * b;
```

```
function myFunction(a,b)
```

```
{
```

```
  return a*b;
```

```
}
```

# Modules

Block of code to be inserted/referred to the code



# Javascript object vs JSON object

## Javascript

```
const person = {  
  name: "John",  
  age: 30,  
  isStudent: false,  
  greet: function () {  
    console.log("Hello!");  
  }  
};
```

## JSON

```
{  
  "name": "John",  
  "age": 30,  
  "isStudent": false  
}
```

# JSON to javascript convertor

`JSON.parse()` - converts to javascript

`JSON.stringify` - converts to JSON

# Loose vs Tight Coupling

type

==

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