

Vaccines and Invoicing for the CDC

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The Problems with Vaccine Distribution

Quantity
Control

Manufacturing

Distribution

Invoicing
Multiple Players

Accounting for
Healthcare
Providers

Differences
Between
Patients

The Problems with Vaccine Distribution (cont)

▲ Fulfillment from multiple locations

- ❑ One Order -> Multiple Shipments

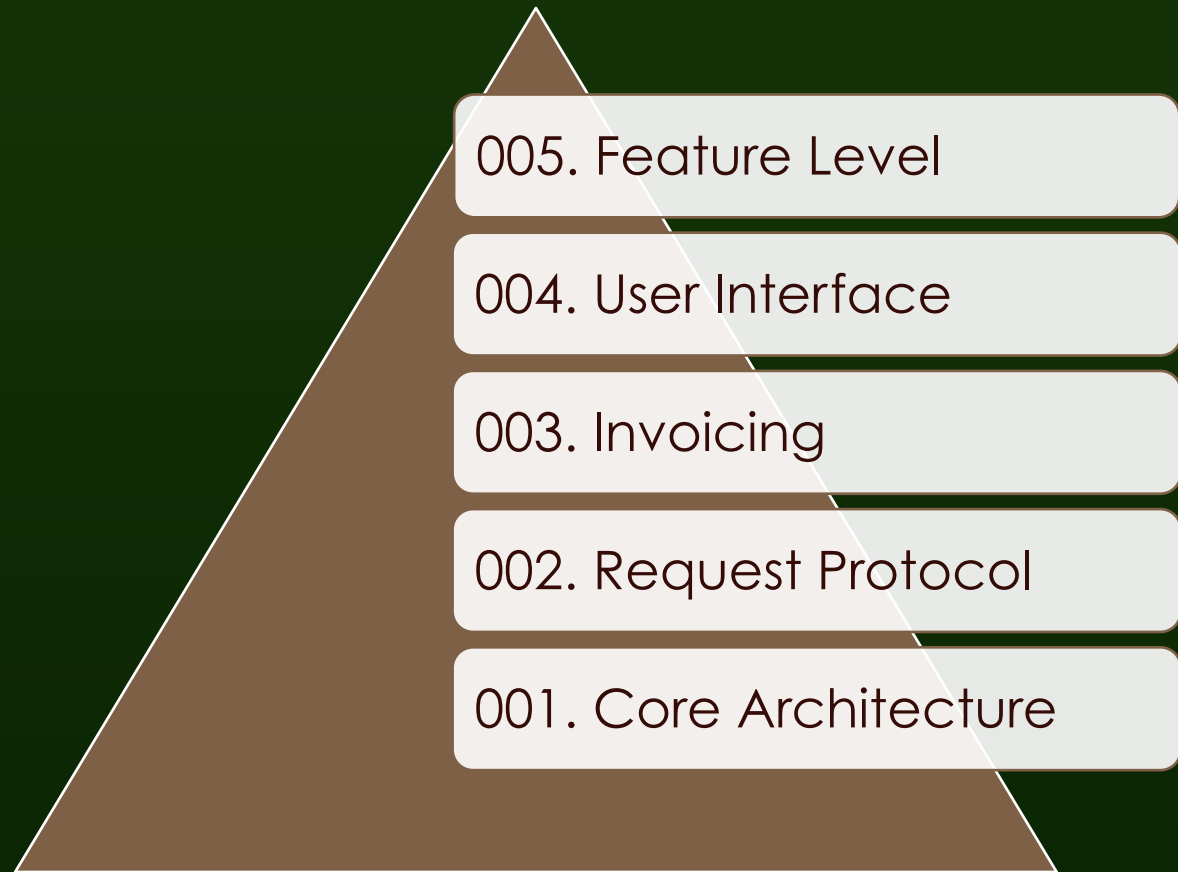
▲ Invoicing Multiple Parties

- ❑ Many Players
- ❑ Multiple Invoices

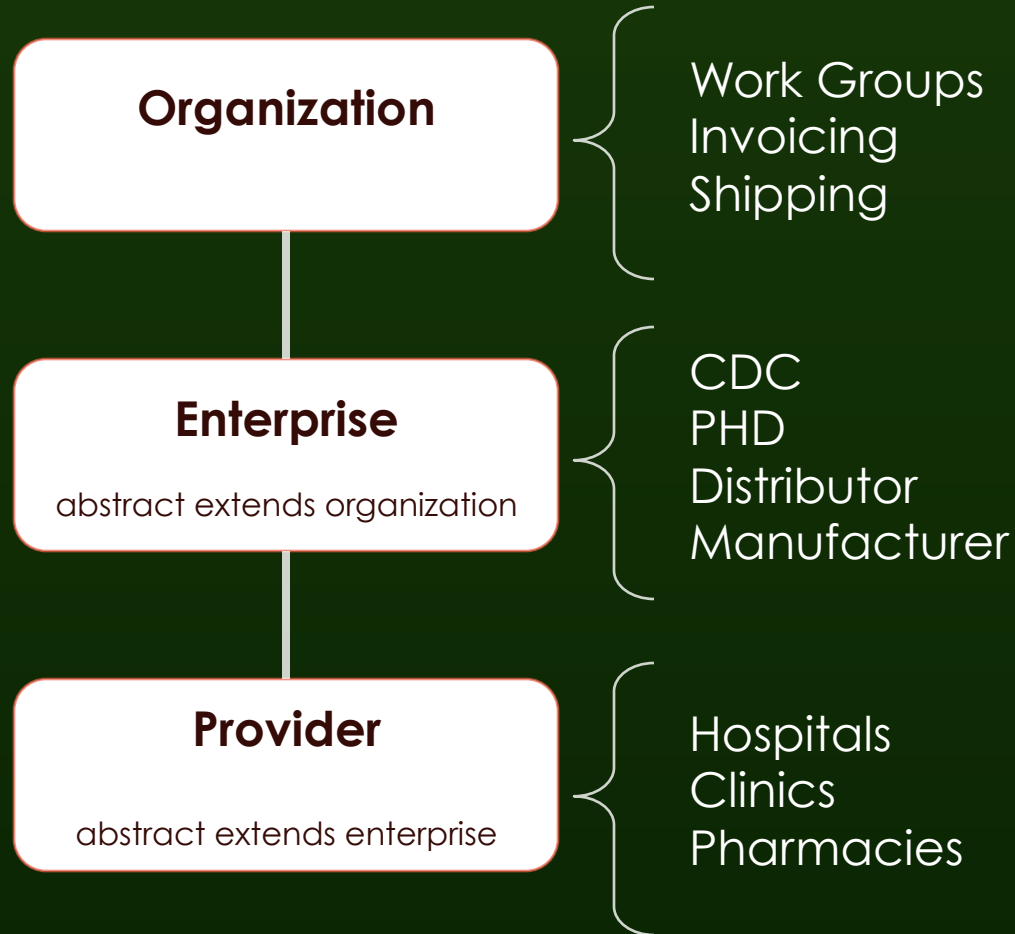
▲ Business Intelligence

- ❑ Statistics
- ❑ Accountability

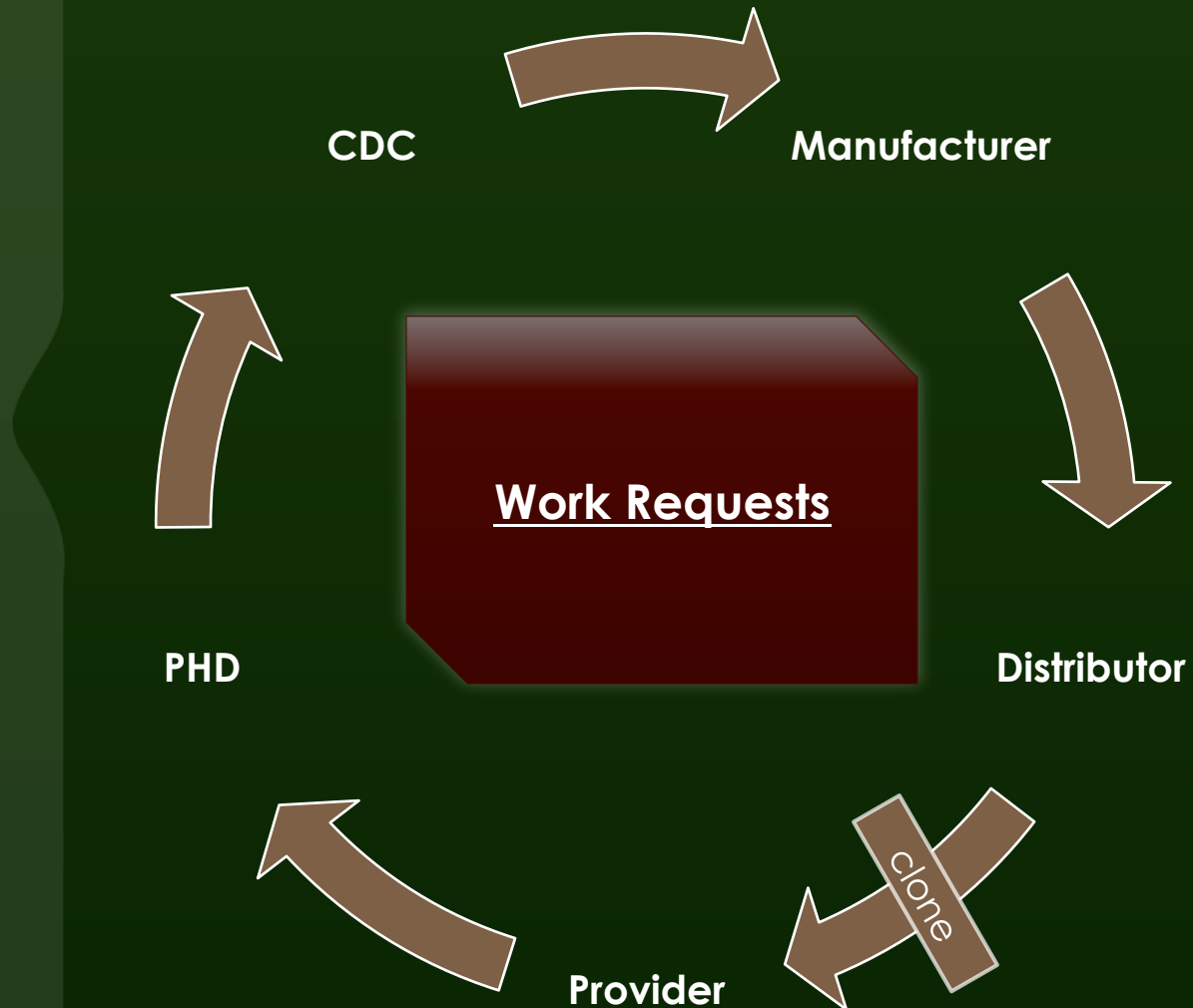
The Application Stack



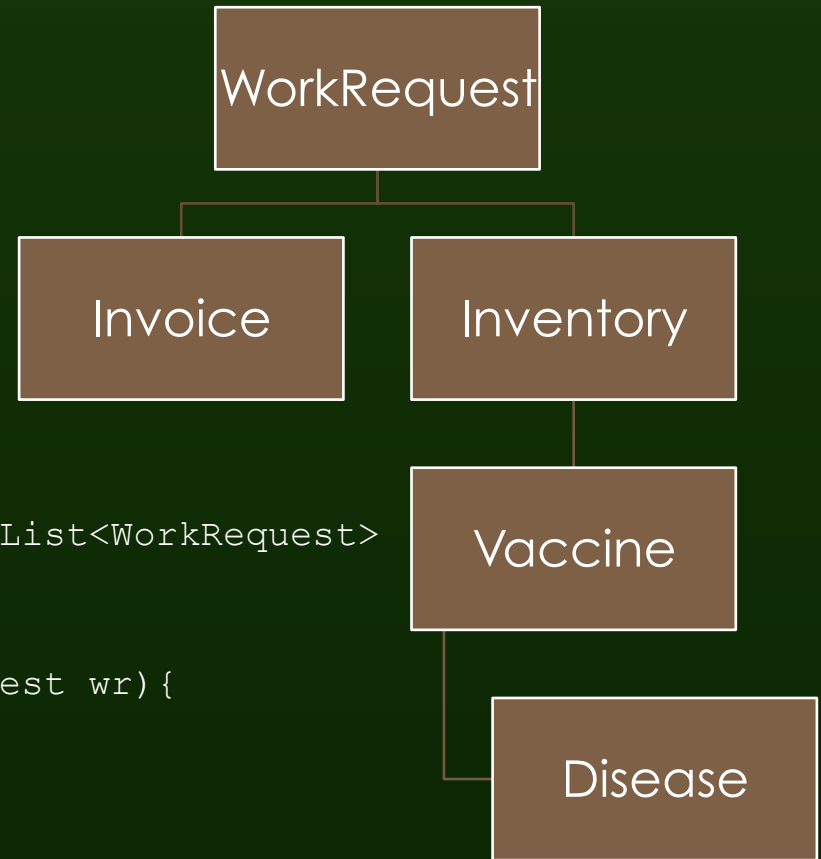
001. Core Architecture:



002. Request Protocol:



002. Request Protocol: (cont)



```
public Enterprise() {  
    workRequestList = new HashMap(Integer, ArrayList<WorkRequest>  
}
```

```
public WorkRequest cloneWorkRequest(WorkRequest wr) {  
    newWR = new WorkRequest  
    ...  
    return newWR;  
}
```

003. Invoicing

Payable

- ☐ Invoiced?
- ☐ unpaid -> marked for payment -> paid

Receivable

- ☐ Invoiced?
- ☐ unpaid -> marked for review -> verified paid

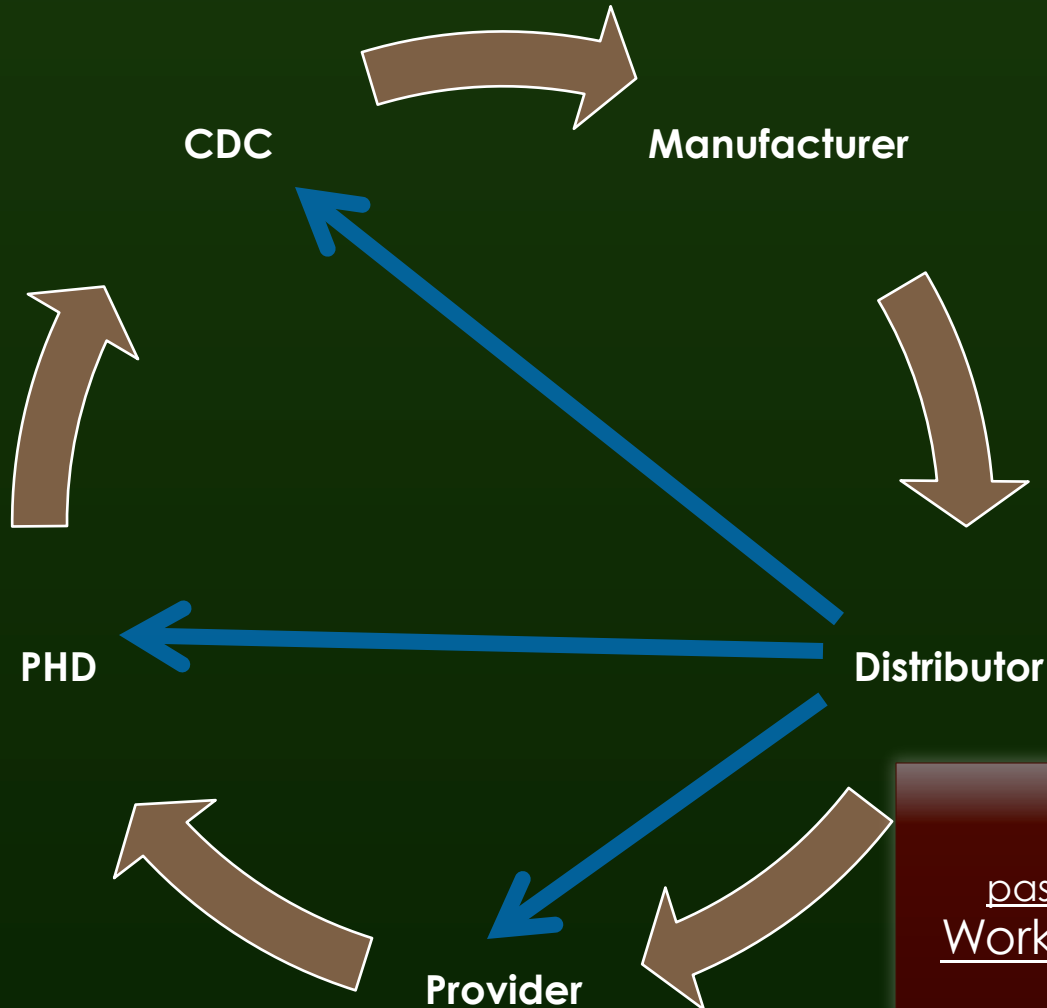
passed inside
Work Requests

9



003. Invoicing (detail pt 2)

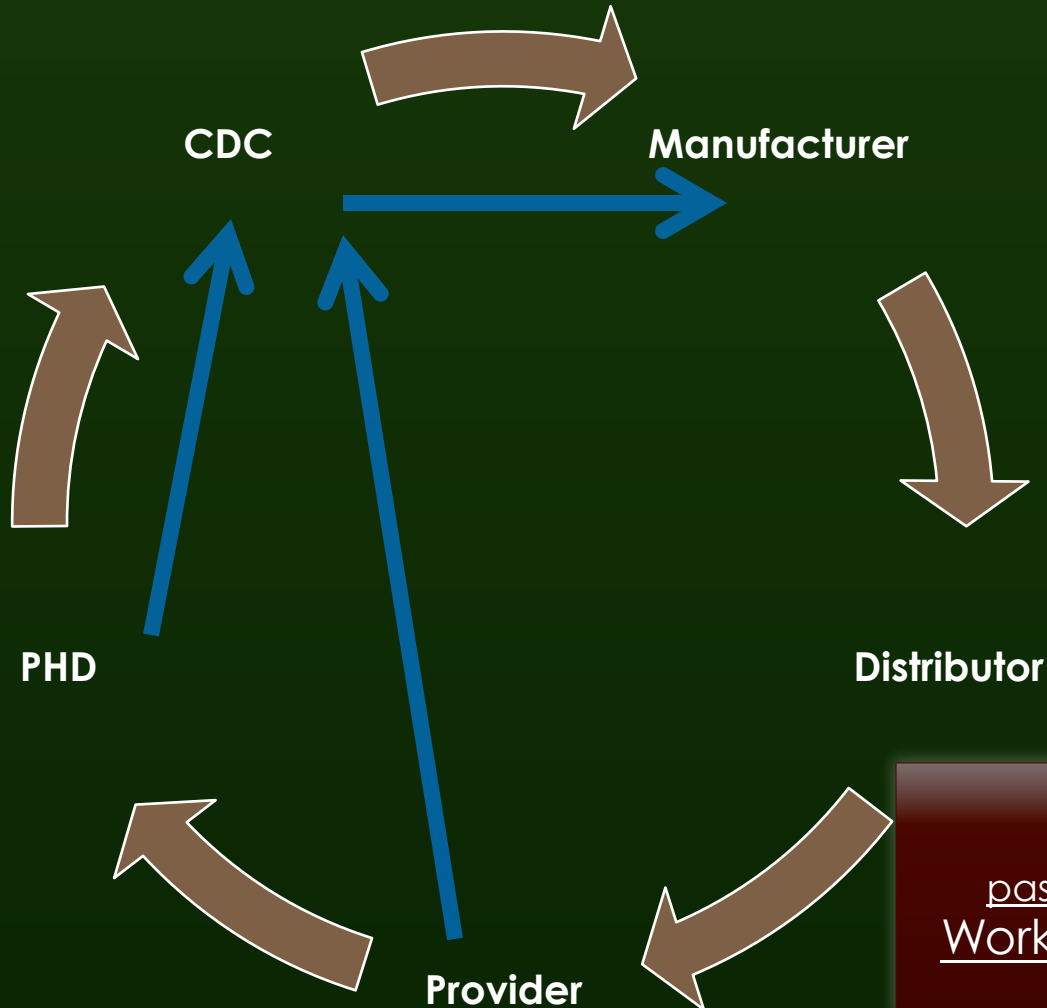
Distributor sends
Invoices. Provider
Invoices request
Payment. CDC
gets new accounts
receivable



passed inside
Work Requests

003. Invoicing (detail pt 2)

CDC Receives
payment, and
pays
Manufacturer



passed inside
Work Requests

004. User Interface

UserAccounts

- Roles
- People

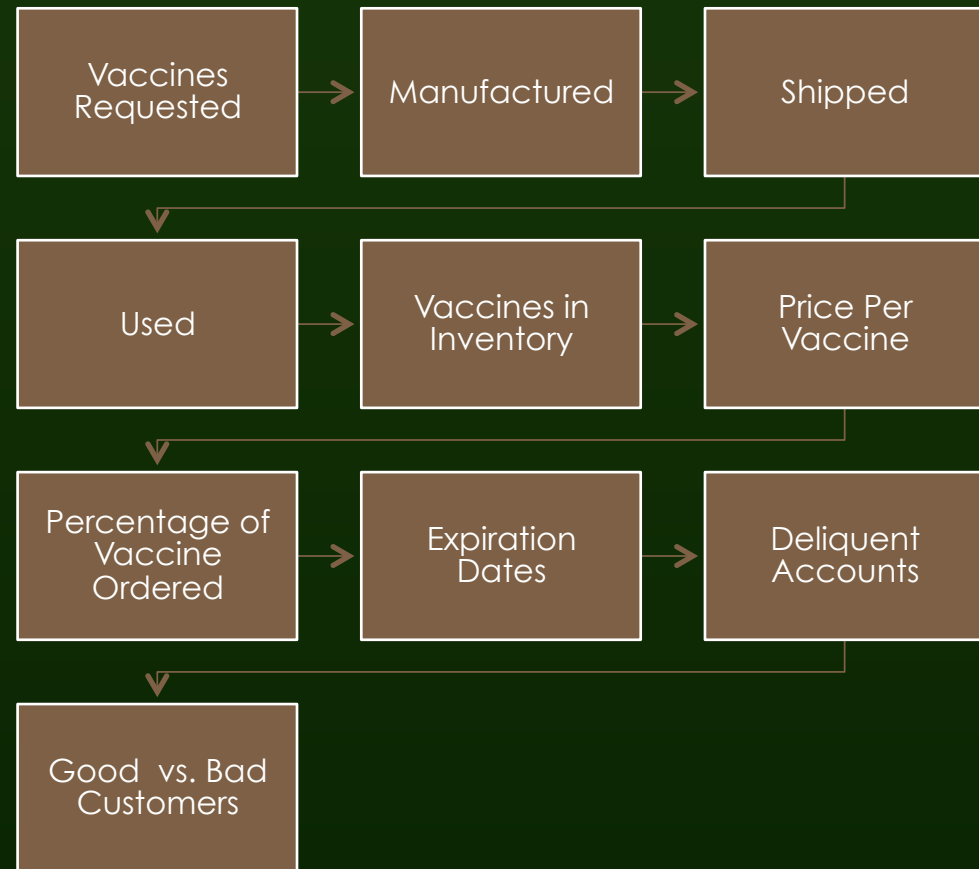
Staff

- Organizations
- Enterprises

Work Areas

- WorkRequests
- Filters

005. Feature Level



Challenges

▲ Starting with a Good Model

▲ Syntax

- ❑ HashMaps

- ❑ Deep Copy

- ❑ Messy Code

▲ Time Constraints

"I learned so much over the course of this project that by the end of it, I was considering scrapping the whole thing and and rebuilding it from scratch."

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Thank You

{now, let's see how it works.}