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Emotion Recogniser

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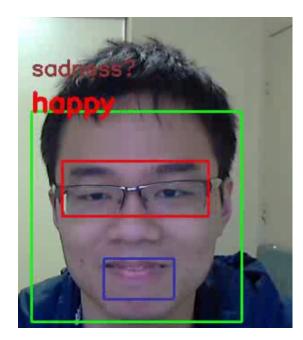
Abstract—This is a report on the emotion recognizer project for comp9517 at UNSW. the report includes our goal, reference survey, problem decomposition, detailed specification, design, test and group contribution and conclusion.

I. Introduction

The goal of the project is to able to recognize human emotion on real time live stream to a degree of accuracy (at the start of the project we set the benchmark to around 50%). There are 4 emotions that we are concerned with:

- 1) neutral
- 2) happy
- 3) angry
- 4) sadness

other: when the recognizer is not sure we consider the emotion to be some other emotion



As shown in the photo, there are 2 emotions displayed. The larger text on top of the frame is the best estimation of the current emotion, the dark red text is the 2nd best predication.