

PendragonTM

KING ARTHUR

GAMEMASTER CHARACTERS

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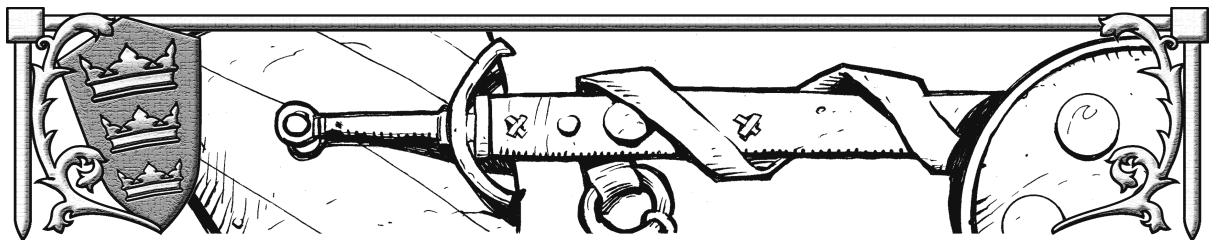
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Pendragon: Gamemaster Characters

INTRODUCTION

In this document are statistics for many of the famous characters known to Arthurian legend, listed by Period. The more important individuals are treated multiple times to represent the different stages in their lives, so that Arthur and Guenevere appear four different times each, Lancelot and Mordred three each, Gawaine twice, and so on. Others are given in the Period in which they are most important, so that the three Grail Knights appear only during the Grailquest Period.

A FEW NOTES

Comments at the start of each character's listing give an overview of their personalities and, often, their most outstanding characteristics.

Many of these statistics blocks do not follow the *Pendragon 5th Edition* rules precisely: The intent is to present characters as they appear in the legends, through the interpretive eye of the author and translated into an approximate rendition for use with a *Pendragon* game. Thus, they do not always offer an appropriate basis for comparison to even the most successful player knights.

Being the most famous knights and characters of the Arthurian cycle, these remarkable characters tend to be fairly regular in their appearance. Many are consistently chivalrous, and most of them have the best possible equipment, for instance. This is natural since they are mostly Round Table knights, with their gear provided by King Arthur. Scrutiny, however, will reveal some differences (look at Perceval's DEX, for instance.)

SQUIRES AND SERVANTS

Note that many of the characters herein have squires or servants who are older than one might expect from the normal *Pendragon* rules. This reflects the reality that many of these servants never obtain

knighthood or ladyship, and are quite content to remain in the service of their remarkable lords.

GLORY

Glory given is generalized, indicative of relative status, and has not been calculated year by year for each individual. Nonetheless, these Glory totals are more or less reliable as an indicator of what comparable player characters might strive for.

MAGIC

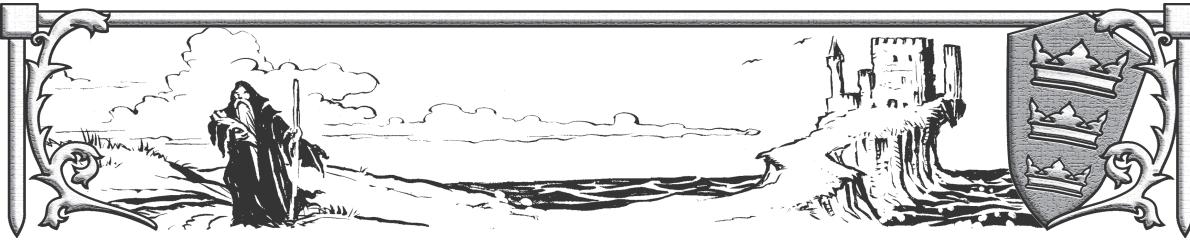
The magical characters have notes about their "Type of Magic." No published rules yet exist for magic in *Pendragon 5th Edition*, but these terms can be sought out online from previous versions of the game (or perhaps even in a good dictionary) if the Gamemaster is unfamiliar with them. No "game system" is necessary to use them, for player knights are innocent of magical knowledge; while they might possibly recognize its use, they are correctly cautious and fearful of it. Gamemasters may wish to assign values for "magic skill" to see if it succeeds, or may simply declare magical effects to take place.

NOTES REGARDING THE STATS

In these statistics, underlined text indicates a religious virtue that may contribute to a character's Religious bonus. Note that these characters include various heathens, a Saracen, etc., whose virtues are different from the many Christians.

- A dot indicates a Personality trait that contributes to a Chivalry bonus.
- A square indicates a virtue that contributes to the Gentlewoman's bonus.

* An asterisk indicates a directed trait, whose modifier is given in the directed traits section following the personality traits section. Note that a single asterisk is used even when several traits may have modifiers, so be attentive!



CHARACTERS, UTHER PERIOD (485–95)

KING UTHER PENDRAGON

King Uther is a fierce warlord who has fought for years to keep his throne. He is almost 40 years old and has spent little time doing anything but practicing his skills as a warrior. He is a half-hearted British Christian, but also respects the pagan faith and the druids who practice it.

Distinctive Features: Red hair, powerful physique.

Glory: 27,750

PERSONAL DATA

Homeland: Logres

Culture: Cymric

Religion: British Christian

Current Home: Royal court

PERSONALITY TRAITS

Chaste 3 / 17 Lustful

• Energetic 18 / 2 Lazy

Forgiving 10 / 10 Vengeful

• Generous 12 / 8 Selfish

Honest 7 / 13 Deceitful

• Just 11 / 9 Arbitrary

• Merciful 8 / 12 Cruel

• Modest 8 / 12 Proud

Pious 2 / 14 Worldly

Prudent 4 / 16 Reckless

Temperate 13 / 7 Indulgent

Trusting 6 / 14 Suspicious*

• Valorous 19 / 1 Cowardly

DIRECTED TRAITS

* Mistrust (Duke Gorlois of Cornwall) +5

* Mistrust (Duke of Lindsey) +3

* Trusting (Duke of Ulfius of Silchester) +5

* Trusting (Merlin the Magician) +9

PASSIONS

Loyalty (lord): 15

Loyalty (vassals): 14

Love (family): 18

Hospitality: 15

Honor: 15

Hate (Irish): 7

Hate (Picts): 14

Hate (Saxons): 18

EQUIPMENT CARRIED

Noble clothing (£9), personal gear, travel gear, war gear.

STATISTICS

SIZ: 12

DEX: 14

STR: 16

CON: 12

APP: 9

Damage: 5d6

Healing Rate: 3

Movement Rate: 3

Total Hit Points: 24

Unconscious: 8

SKILLS

Awareness 16, Boating 1, Courtesy 15, Dancing 5, Faerie Lore 1, Falconry 3, First Aid 18, Flirting 4, Folklore 2, Gaming 3, Heraldry 0, Hunting 9, Intrigue 23, Orate 10, Play [harp] 3, Read [Latin] 2, Recognize 11, Religion [British Christianity] 2, Romance 0, Singing 2, Stewardship 9, Swimming 2, Tourney 0

COMBAT SKILLS

Dagger 5, Lance 18, Spear 14, Sword 18; Battle 20, Horsemanship 17, Seige 12

HORSES

Best Horse (#1): Charger

Damage: 6d6

Move: 8

Armor: 5

HP: 46

SIZ: 34

CON: 12

DEX: 17

Other Horses

Riding (#2): Rouncy

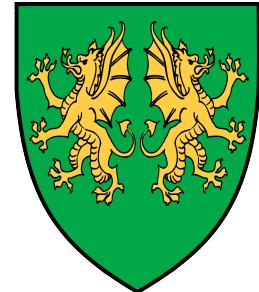
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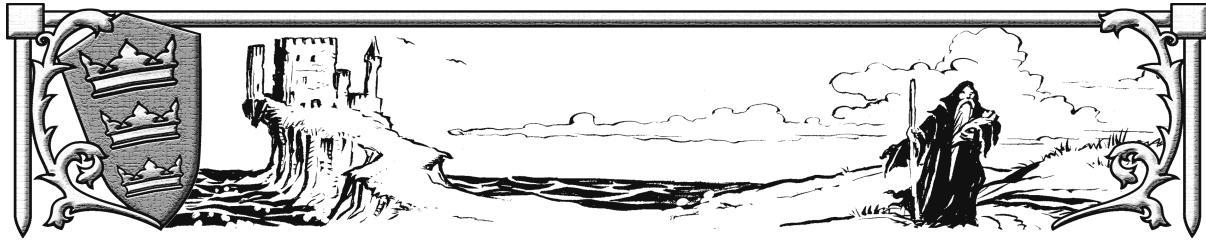
Squire's (#3): Rouncy

Move: 6

Sumpter (#4):

Move: 5





MERLIN THE MAGICIAN

Merlin the Magician is a middle-aged man with great magical powers who serves as an advisor to King Uther. He is steeped in the druidic lore of Britain, wise and mysterious, and rightly feared and respected by everyone with good sense. Merlin's lord is Britain, not the king, though he helps Uther in many ways.

Merlin is capable of performing any magic known in Britain, whether British Christian or Druidic, Roman Christian, or Gnostic; he even knows something of Egyptian magic.

Distinctive Features: Long grey hair and beard.

Special: Merlin is the only person alive who can use every magical Talent

Glory: 14,452

PERSONAL DATA

Homeland: Logres

Culture: Cymric

Religion: Pagan

Father's Class: Demon

Lord: King Uther

PERSONALITY TRAITS

Chaste 24 / 6 Lustful

• Energetic 19 / 1 Lazy

Forgiving 10 / 10 Vengeful

• Generous 18 / 2 Selfish

Honest 19 / 1 Deceitful

• Just 10 / 10 Arbitrary

• Merciful 8 / 12 Cruel

• Modest 12 / 8 Proud

Pious 19 / 1 Worldly

Prudent 14 / 6 Reckless

Temperate 15 / 5 Indulgent

Trusting 10 / 10 Suspicious

• Valorous 15 / 5 Cowardly

Merlin is entitled to a Chivalry Bonus, as if he were a knight.

PASSIONS

Loyalty (Uther): 10

Love (family): 10

Love (Britain): 24

Hospitality: 15

Honor: 10

EQUIPMENT CARRIED

Magician's robes, magician's staff

STATISTICS

SIZ: 12

DEX: 17

STR: 28*

CON: 19*

APP: 12

Damage: 7D6

Healing Rate: 5

Movement Rate: 7

Total Hit Points: 47*

Unconscious: 12

* Merlin has magically enhanced Strength, Constitution, and Hit Points. These scores are beyond human standards due to bonuses accrued from Merlin's magic: STR and Hit Points +16 each, and CON +8.

SKILLS

Awareness 22, Boating 5, Chirurgery 20, Compose 10, Courtesy 21, Dancing 2, Faerie Lore 21, Falconry 3, First Aid 24, Flirting 4, Folklore 21, Gaming 3, Heraldry 0, Hunting 21, Industry 10, Intrigue 5, Orate 3, Play (Harp) 19, Read (Latin) 0, Recognize 15, Religion (Roman or Britiish Christianity) 6, Religion (Paganism) 22, Romance 0, Singing 10, Stewardship 2, Swimming 2, Turney 0

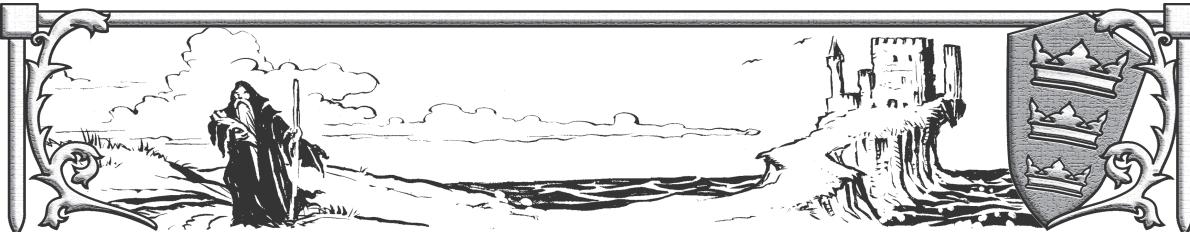
COMBAT SKILLS

Dagger 5, Spear 6, Battle 15, Horsemanship 1, Seige 10, Magical Disarm 26†

† Merlin must have his staff in hand to use this ability, and he must be within 20 yards of the target (even in melee). Otherwise, it is treated as a standard opposed combat roll. If Merlin wins, the opponent's weapon is torn from his grasp and sent hurtling to any location within range, at Merlin's whim.

HORSES

No need, for magic is much faster...



MADOC AP UTHER, PRINCE OF LOGRES (485)

Prince Madoc is the ambitious, energetic son of King Uther. He is ruthless and hates his foes. He is generous to his followers, but skeptical of others.

Glory: 3,228

PERSONAL DATA

Homeland: Logres

Culture: Cymric

Religion: British Christian

Father's Class: Lord

Lord: King Uther

Current Home: Royal court

Age: 33 (born in 452)

PERSONALITY TRAITS

Chaste 12 / 8 Lustful

• Energetic 20 / 0 Lazy

Forgiving 5 / 15 Vengeful

• Generous 7 / 13 Selfish

Honest 10 / 10 Deceitful

• Just 5 / 15 Arbitrary

• Merciful 9 / 11 Cruel

• Modest 3 / 17 Proud

Pious 4 / 16 Worldly

Prudent 5 / 15 Reckless

Temperate 17 / 3 Indulgent

Trusting 7 / 13 Suspicious*

• Valorous 19 / 1 Cowardly

DIRECTED TRAITS

* Suspicious of foreigners +5

PASSIONS

Loyalty (lord): 18

Loyalty (vassals): 12

Love (family): 9

Hospitality: 14

Honor: 14

Hate (Saxons): 17

EQUIPMENT CARRIED

Armor: Reinforced Norman chainmail [11 AP], shield

Weapons: Sword, spear, dagger

Clothing: £2 value

STATISTICS

SIZ: 10

DEX: 15

STR: 18

CON: 20

APP: 12

Damage: 5D6

Healing Rate: 3

Movement Rate: 3

Total Hit Points: 30

Unconscious: 7

SKILLS

Awareness 15, Boating 3, Chirurgery 0, Compose 0, Courtesy 5, Dancing 4, Faerie Lore 1, Falconry 3, First Aid 10, Flirting 4, Folklore 3, Gaming 3, Heraldry 0, Hunting 2, Industry 1, Intrigue 12, Orate 9, Play (Harp) 3, Read (Latin) 0, Recognize 8, Religion (Christian) 3, Romance 0, Singing 3, Stewardship 3, Swimming 2, Tourney 0

COMBAT SKILLS

Battle 12, Siege 9; Horsemanship 20, Sword 16, Lance 18, Spear 6, Dagger 4

BEST SQUIRE

Name: Tathan (Age 17)

HORSES

Best Horse (#1): Charger

Damage: 6d6

Move: 8

Armor: 5

HP: 46

SIZ: 34

CON: 12

DEX: 17

Other Horses

Riding (#2): Rouncy

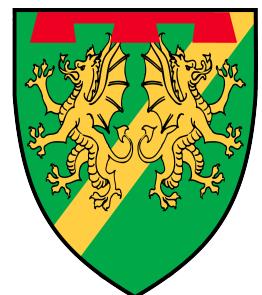
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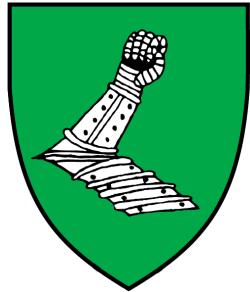
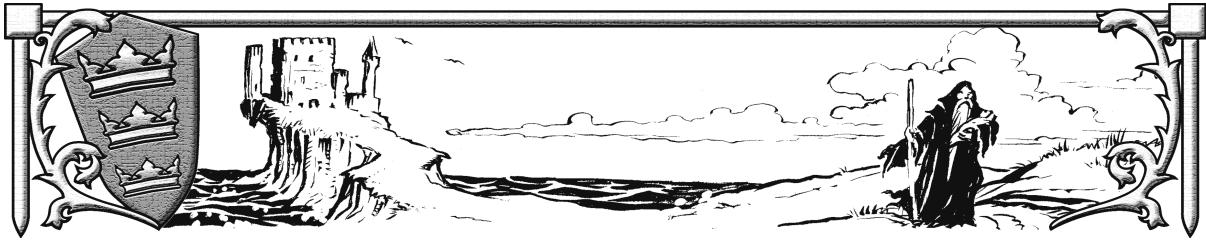
Squire's (#3): Rouncy

Move: 6

Sumpter (#4):

Move: 5





BRASTIAS, KING UTHER'S BODYGUARD (485)

Sir Brastias is King Uther's most trusted man, the chief of Uther's bodyguard, whose entire life is spent protecting the king. He rarely socializes with anyone but his handpicked guardsmen; he is a gruff, no-nonsense knight to the extreme.

He is noted for his suspiciousness, his loyalty to the king, and his tremendous courage.

Glory: 4,590

PERSONAL DATA

Homeland: Brittany

Culture: Cymric

Religion: British Christian

Father's Class: Vassal knight

Lord: King Uther

Current Home: Royal household

Age: 42 (born in 443)

PERSONALITY TRAITS

Chaste 10 / 10 Lustful

• Energetic 18 / 2 Lazy

Forgiving 7 / 13 Vengeful

• Generous 14 / 6 Selfish

Honest 8 / 12 Deceitful

• Just 4 / 16 Arbitrary

• Merciful 15 / 5 Cruel

• Modest 9 / 11 Proud

Pious 9 / 11 Worldly

Prudent 12 / 8 Reckless

Temperate 13 / 7 Indulgent

Trusting* 4 / 16 Suspicious

• Valorous* 16 / 4 Cowardly

DIRECTED TRAITS

* Trusts liege +13

* Valorous when protecting Uther +5

PASSIONS

Loyalty (Uther): 21

Loyalty (vassals): 15

Love (family): 12

Hospitality: 9

Honor: 9

Hate (Saxons): 15

EQUIPMENT CARRIED

Armor: Norman chainmail [10 AP], shield

Weapons: Sword, 2 spears, lance, dagger

Clothing: £1 value

STATISTICS

SIZ: 12

DEX: 14

STR: 11

CON: 13

APP: 11

Damage: 4D6

Healing Rate: 2

Movement Rate: 2

Total Hit Points: 25

Unconscious: 6

SKILLS

Awareness 20, Boating 2, Chirurgery 0, Compose 0, Courtesy 5, Dancing 2, Faerie Lore 1, Falconry 3, First Aid 15, Flirting 4, Folklore 2, Gaming 13, Heraldry 0, Hunting 3, Industry 0, Intrigue 7, Orate 18, Play (Harp) 4, Read (Latin) 0, Recognize 11, Religion (Christian) 2, Romance 0, Singing 2, Stewardship 3, Swimming 2, Tourney 0

COMBAT SKILLS

Battle 17, Siege 9, Horsemanship 18, Sword 21, Lance 18, Spear 16, Dagger 14

SQUIRE

Name: Bellias (Age 18)

HORSES

Best Horse (#1): Charger

Damage: 6d6

Move: 8

Armor: 5

HP: 46

SIZ: 34

CON: 12

DEX: 17

Other Horses

Own Riding (#2): Rouncy

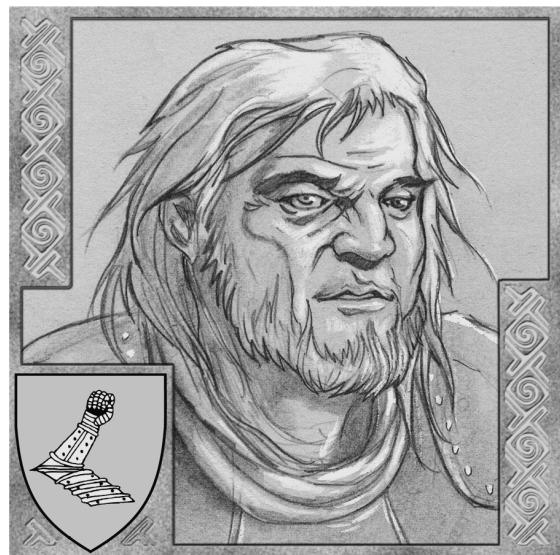
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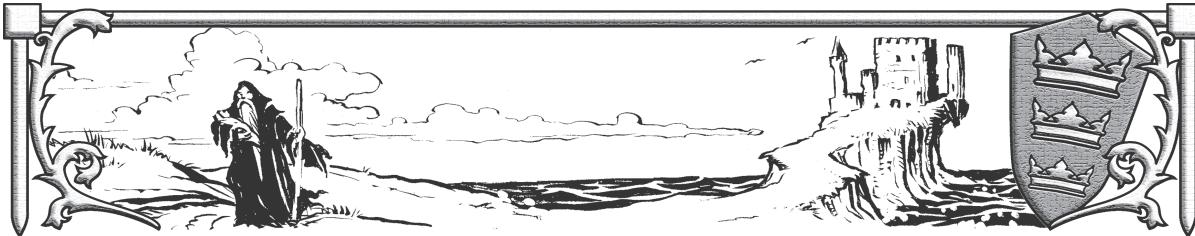
Squire's (#3): Rouncy

Move: 6

Sumpter (#4):

Move: 5





RODERICK, EARL OF SALISBURY (485)

Earl Roderick is the liege lord for all beginning player knights. He's an energetic lord, often bustling about the realm on business. All his knights are impressed with his battle leadership. His wife Ellen is a patient woman skilled in the women's arts. They have one young son.

Glory: 6,044

PERSONAL DATA

Homeland: Salisbury
Culture: Cymric
Religion: British Christian
Father's Class: Lord
Lord: King Uther
Current Home: Sarum Castle
Age: 35 (born in 450)

PERSONALITY TRAITS

Chaste 13 / 7 Lustful
• Energetic 19 / 1 Lazy
Forgiving 11 / 9 Vengeful
• Generous 6 / 14 Selfish
Honest 10 / 10 Deceitful
• Just 10 / 10 Arbitrary
• Merciful 10 / 10 Cruel
• Modest 5 / 15 Proud
Pious 10 / 10 Worldly
Prudent 10 / 10 Reckless
Temperate 12 / 8 Indulgent
Trusting 12 / 8 Suspicious
• Valorous 20 / 0 Cowardly

DIRECTED TRAITS

None

PASSIONS

Loyalty (Uther): 21
Loyalty (vassals): 17
Love (family): 11
Hospitality: 9
Honor: 13
Hate (Saxons): 16

EQUIPMENT CARRIED

Armor: Norman chainmail [10 AP], shield
Weapons: Sword, lance, dagger
Clothing: £2 value

STATISTICS

SIZ: 15
DEX: 16
STR: 16
CON: 16
APP: 11
Damage: 5D6
Healing Rate: 3

Movement Rate: 3

Total Hit Points: 31

Unconscious: 7

SKILLS

Awareness 20, Boating 2, Chirurgery 0, Compose 1, Courtesy 5, Dancing 2, Faerie Lore 1, Falconry 3, First Aid 14, Flirting 4, Folklore 2, Gaming 4, Heraldry 0, Hunting 2, Industry 0, Intrigue 7, Orate 14, Play (Harp) 3, Read (Latin) 0, Recognize 7, Religion (Christian) 2, Romance 0, Singing 2, Stewardship 2, Swimming 2, Tourney 0

COMBAT SKILLS

Battle 19, Siege 10; Horsemanship 18, Sword 16, Lance 21, Spear 9, Dagger 3, Mace 4

SQUIRE

Name: Gwengad (Age 16)

HORSES

Best Horse (#1): Charger

Damage: 6d6

Move: 8

Armor: 5

HP: 46

SIZ: 34

CON: 12

DEX: 17

Other Horses

Own Riding (#2): Rouncy

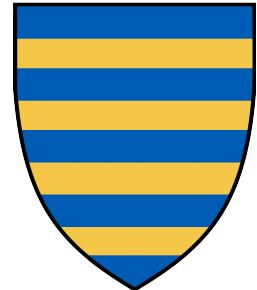
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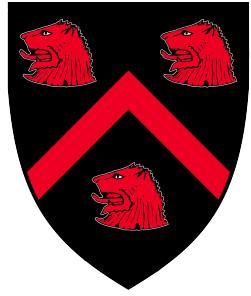
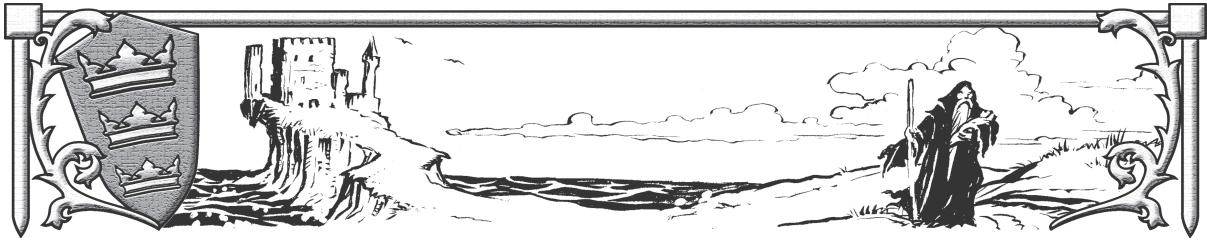
Squire's (#3): Rouncy

Move: 6

Sumpter (#4):

Move: 5





GORLOIS, DUKE OF CORNWALL

Duke Gorlois is a grizzled veteran of many fights, battles, and wars. He was the first from Cornwall to support Aurelius Ambrosius, who honored Gorlois with this dukedom, and has since defended it from Irish raiders and Cornwall plunderers.

Gorlois is noted for his loyalty to his beautiful wife and his tremendous personal courage. However, he is getting old and has suffered many wounds — his sword is sharp, but his arm is weak. (He has lost stats from aging.)

Glory: 8,914

PERSONAL DATA

Homeland: Devon

Culture: Cymric

Religion: British Christian

Father's Class: Lord

Lord: King Uther

Current Home: Tintagel

Age: 56 (born in 429)

PERSONALITY TRAITS

Chaste 16 / 4 Lustful

• Energetic 19 / 1 Lazy

Forgiving 12 / 8 Vengeful

• Generous 11 / 9 Selfish

Honest 10 / 10 Deceitful

• Just 10 / 10 Arbitrary

• Merciful 9 / 11 Cruel

• Modest 7 / 13 Proud

Pious 10 / 10 Worldly

Prudent 13 / 7 Reckless

Temperate 9 / 11 Indulgent

Trusting 11 / 9 Suspicious*

• Valorous 21 / 0 Cowardly

DIRECTED TRAITS

* Suspicious of Merlin +8

* Suspicious of the Pendragon +5

PASSIONS

Loyalty (Uther): 8

Loyalty (vassals): 16

Love (family): 8

Hospitality: 7

Honor: 13

Love (Ygraine): 18

Hate (Idres): 13

Hate (Irish): 15

EQUIPMENT CARRIED

Armor: Norman chainmail [10 AP], shield

Weapons: Sword, lance, dagger

Clothing: £2 value

STATISTICS

SIZ: 8

DEX: 5

STR: 12

CON: 12

APP: 6

Damage: 3D6

Healing Rate: 2

Movement Rate: 1

Total Hit Points: 20

Unconscious: 5

SKILLS

Awareness 19, Boating 2, Chirurgery 0, Compose 2, Courtesy 6, Dancing 3, Faerie Lore 1, Falconry 3, First Aid 16, Flirting 4, Folklore 2, Gaming 3, Heraldry 0, Hunting 2, Industry 0, Intrigue 12, Orate 14, Play (Harp) 3, Read (Latin) 2, Recognize 10, Religion (Christian) 2, Romance 0, Singing 2, Stewardship 2, Swimming 2, Turney 0

COMBAT SKILLS

Battle 20, Siege 8; Horsemanship 19, Sword 19, Lance 21, Spear 7, Dagger 3

SQUIRE

Name: Elad (Age 16)

HORSES

Best Horse (#1): Charger

Damage: 6d6

Move: 8

Armor: 5

HP: 46

SIZ: 34

CON: 12

DEX: 17

Other Horses

Own Riding (#2): Rouncy

Move: 6

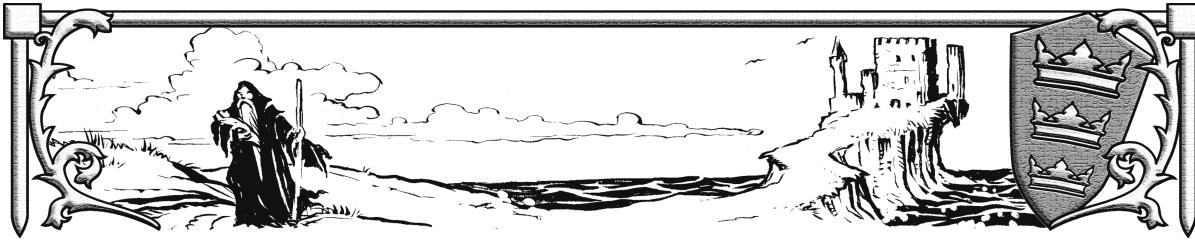
Squire's (#3): Rouncy

Move: 6

Sumpter (#4):

Move: 5





YGRAINE, DUCHESS OF CORNWALL

Lady Ygraine is the most beautiful woman in Britain, the cultured daughter of a petty lord of some little western island. She came ashore one day and the duke fell instantly in love with her. They have been together ever since, and their bond of affection is noted by everyone despite the difference in their ages. They have three young daughters.

Most of Ygraine's Glory was gained when she married Gorlois. Note the array of potions that she has, which she uses to aid her lord and husband.

Glory: 3,182

PERSONAL DATA

Homeland: Ynis Avalon

Culture: Cymric

Religion: British Christian

Father's Class: Lord

Lord: Duke Gorlois

Current Home:

Age: 21 (born in 464)

Woman's Gift: Potion brewer

PERSONALITY TRAITS

■ Chaste 19 / 1 Lustful

■ Energetic 12 / 8 Lazy

Forgiving 10 / 10 Vengeful

Generous 16 / 4 Selfish

■ Honest 9 / 11 Deceitful

Just 14 / 6 Arbitrary

Merciful 17 / 3 Cruel

■ Modest 8 / 12 Proud

Pious 10 / 10 Worldly

■ Prudent 10 / 10 Reckless

■ Temperate 14 / 6 Indulgent

Trusting 11* / 9 Suspicious*

Valorous 19 / 1 Cowardly

DIRECTED TRAITS

* Trusts Ladies of the Lake +5

* Suspicious of Uther +5

PASSIONS

Loyalty (Gorlois): 18

Loyalty (vassals): 12

Love (family): 17

Love (Gorlois): 16

Hospitality: 16

Honor: 16

EQUIPMENT CARRIED

Clothing: £3 value

Potions

Armor (4 points) x1

Healing (6 points) x3

Poison (2d6 damage) x2

Sleep (10 vs Energetic) x1

Truth (10 vs Deceit) x1

STATISTICS

SIZ: 12

DEX: 14

STR: 7

CON: 20

APP: 32

Damage: 3D6

Healing Rate: 2

Movement Rate: 2

Total Hit Points: 32

Unconscious: 8

SKILLS

Awareness 9, Boating 0, Chirurgery 17, Compose 2, Courtesy 7, Dancing 24, Faerie Lore 17, Falconry 4, Fashion 14, First Aid 15, Flirting 8, Folklore 2, Gaming 5, Heraldry 0, Hunting 3, Industry 11, Intrigue 13, Orate 2, Play (Harp) 4, Read (Latin) 3, Recognize 4, Religion (Christian) 2, Romance 0, Singing 4, Stewardship 5, Swimming 1, Turnney 0

COMBAT SKILLS

Battle 3, Siege 2; Horsemanship 3, Sword 3, Lance 0, Spear 2, Dagger 3

SERVANT

Name: Liazé (Age 20)

HORSES

Best Horse (#1): Palfrey

Damage: 3d6

Move: 6

Armor: 3

HP: 34

SIZ: 26

CON: 8

DEX: 10

Other Horses

Own Riding (#2): Rouncy

Move: 6

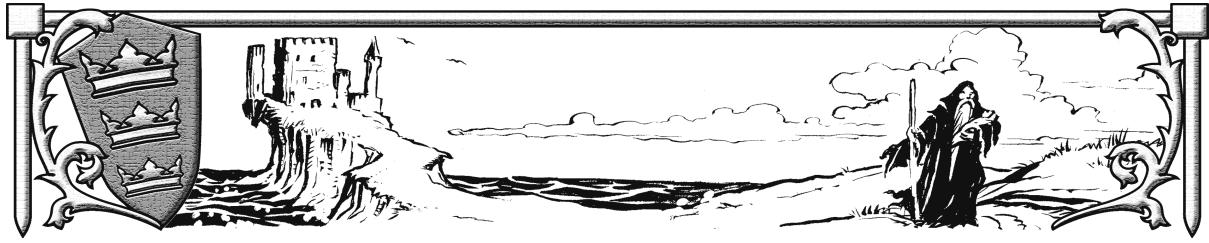
Servant's (#3): Rouncy

Move: 6

Sumpter (#4)

Move: 5





ÆLLE, KING OF SUSSEX (485)

King Ælle is a vigorous king, popular with his people and successful in war. He has led them from miserable conditions on the continent to conquer and enslave the natives of Britain and to establish good farms. Other Saxons are continually coming from overseas to this easy land.

Ælle is generous to his people, brave and successful in battle.

Glory: 7,887

PERSONAL DATA

Homeland: Saxony

Culture: Saxon

Religion: Wotanic

Father's Class: Thegen

Lord: None

Current Home: Pevensy Castle

Age: 40 (born in 445)

PERSONALITY TRAITS

Chaste 17 / 3 Lustful

• Energetic 20 / 0 Lazy

Forgiving 6 / 14 Vengeful

• Generous 16 / 4 Selfish

Honest 9 / 11 Deceitful

• Just 12 / 8 Arbitrary*

• Merciful 11 / 9 Cruel*

• Modest 7 / 13 Proud

Pious 10 / 10 Worldly

Prudent 9 / 11 Reckless

Temperate 10 / 10 Indulgent

Trusting 9 / 11 Suspicious*

• Valorous 17 / 3 Cowardly

DIRECTED TRAITS

* Arbitrary toward British +7

* Cruel to British +6

* Suspicious of British +5

PASSIONS

Loyalty (lord): 20*

Loyalty (vassals): 15

Love (family): 14

Hospitality: 7

Honor: 13

Hate British: 10

* He currently has no overlord.

EQUIPMENT CARRIED

Armor: Norman chainmail [10 AP]

Weapons: Greataxe, sword, spear, axe

Clothing: £3 value

STATISTICS

SIZ: 15

DEX: 9

STR: 12

CON: 15

APP: 12

Damage: 5D6

Healing Rate: 2

Movement Rate: 2

Total Hit Points: 30

Unconscious: 7

SKILLS

Awareness 12, Boating 17, Chirurgery 0, Compose 2, Courtesy 7, Dancing 2, Faerie Lore 2, Falconry 2, First Aid 11, Flirting 3, Folklore 2, Gaming 3, Heraldry 0, Hunting 8, Industry 0, Intrigue 6, Orate 14, Play (Harp) 0, Read (Latin) 0, Recognize 5, Religion (Wotanic) 12, Romance 0, Singing 3, Stewardship 2, Swimming 5, Turney 0

COMBAT SKILLS

Battle 18, Siege 7; Horsemanship 16, Sword 16, Lance 3, Great Spear 21, Dagger 1, Great Axe 18, Axe 16. (Note: He normally fights on foot.)

SHIELD BEARER (SQUIRE)

Name: Sigurd

Age: 19

First Aid: 15

Sword: 17

Horsemanship: 5

HORSES

Best Horse (#1): Pony

Damage: 3d6

Move: 5

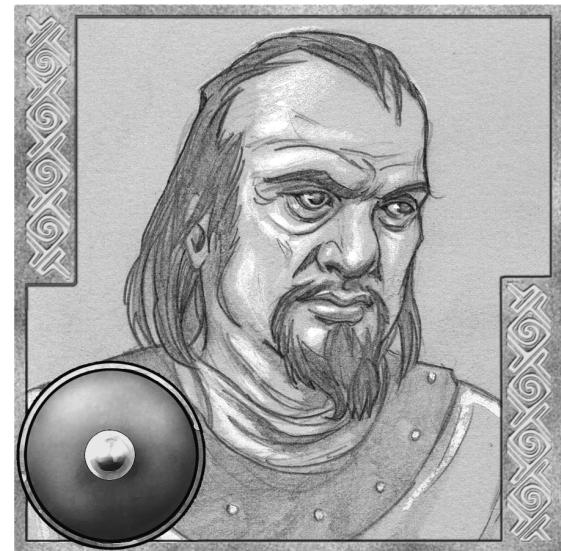
Armor: 3

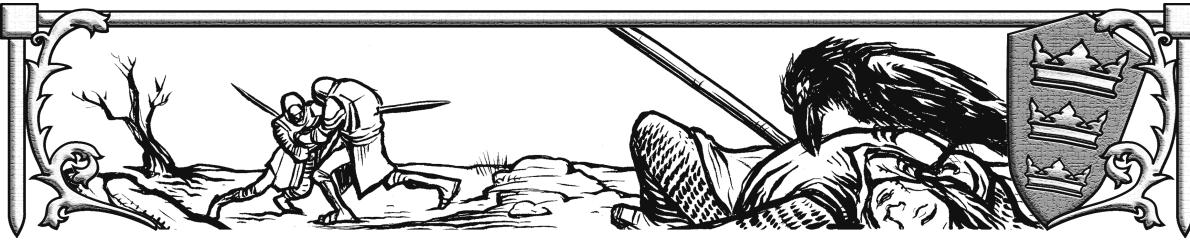
HP: 38

SIZ: 22

CON: 16

DEX: 12





CHARACTERS, ANARCHY PERIOD (496–510)

ELLEN, COUNTESS OF SALISBURY

Countess Ellen is a competent noblewoman. When the Great Betrayal takes the nobility of Britain, the women, children, and loyal knights are left to defend their homes and the leaderless realm. Countess Ellen is one such, dependant upon the loyalty of her husband's men while her young son grows up.

Glory: 2,720

PERSONAL DATA

Homeland: Marlboro

Culture: Cymric

Religion: British Christian

Father's Class: Banneret

Lord: Earl of Salisbury

Current Home: Sarum Castle

Age: 29 (born in 467)

Woman's Gift: Good with animals

PERSONALITY TRAITS

Gentlewoman's bonus.

■ Chaste 17 / 3 Lustful

■ Energetic 15 / 5 Lazy

Forgiving 14 / 6 Vengeful

Generous 12 / 8 Selfish

■ Honest 13 / 7 Deceitful

Just 12 / 8 Arbitrary

Merciful 11 / 9 Cruel

■ Modest 8 / 12 Proud

Pious 17 / 3 Worldly

■ Prudent 13 / 7 Reckless

■ Temperate 19 / 1 Indulgent

Trusting 12 / 8 Suspicious

Valorous 15 / 5 Cowardly

DIRECTED TRAITS

None

PASSIONS

Loyalty (lord): 20*

Loyalty (vassals): 15

Love (family): 17

Hospitality: 16

Honor: 15

* She currently has no lord.

EQUIPMENT CARRIED

Clothing: £2 value

Weapons: Dagger

STATISTICS

SIZ: 12

DEX: 14

STR: 12

CON: 17

APP: 9

Damage: 4D6

Healing Rate: 2

Movement Rate: 2

Total Hit Points: 29

Unconscious: 7

SKILLS

Awareness 13, Boating 2, Chirurgery 11, Compose 1, Courtesy 17, Dancing 6, Faerie Lore 3, Falconry 14, Fashion 13, First Aid 10, Flirting 7, Folklore 4, Gaming 5, Heraldry 0, Hunting 6, Industry 17, Intrigue 12, Orate 2, Play (Harp) 5, Read (Latin) 1, Recognize 5, Religion (Christian) 2, Romance 0, Singing 6, Stewardship 16, Swimming 1, Turney 0

COMBAT SKILLS

Battle 1, Siege 2; Horsemanship 18, Sword 0, Lance 0, Spear 0, Dagger 6

SERVANT

Name: Briant (Age 19)

HORSES

Best Horse (#1): Palfrey

Damage: 3d6

Move: 6

Armor: 3

HP: 34

SIZ: 26

CON: 8

DEX: 10

Other Horses

Own Riding (#2): Rouncy

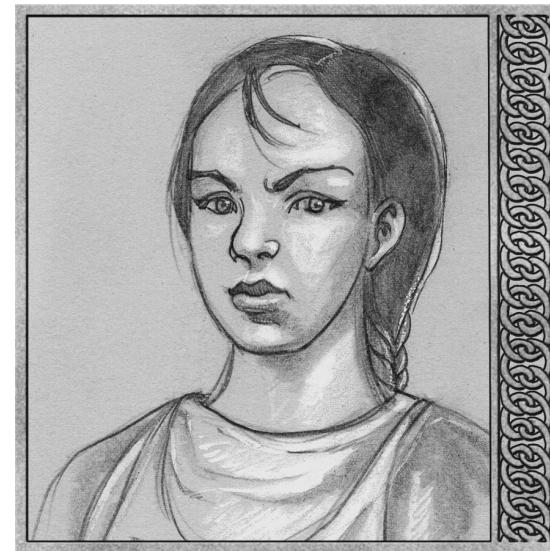
Move: 6

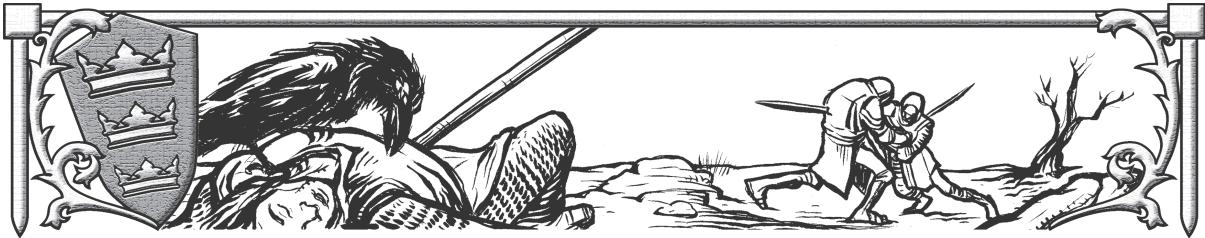
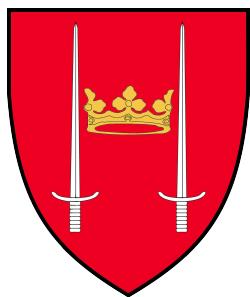
Servant's (#3): Rouncy

Move: 6

Sumpter (#4):

Move: 5





NANTELEOD, KING OF ESCAVALON

King Nanteleod is a brave and vigorous Cymric king who wishes to drive the Saxons out of Britain and become High King. He is temperate and suspicious, honorable and hospitable, and has always been loyal to his liege.

Glory: 6,522

PERSONAL DATA

Homeland: Escavalon

Culture: Cymric

Religion: British Christian

Father's Class: Lord

Lord: None

Current Home: Escavalon

Age: 44 (born in 452)

PERSONALITY TRAITS

Chaste 9 / 11 Lustful

• Energetic 17 / 3 Lazy

Forgiving 12 / 8 Vengeful

• Generous 9 / 11 Selfish

Honest 8 / 12 Deceitful

• Just 14 / 6 Arbitrary

• Merciful 13 / 7 Cruel

• Modest 13 / 7 Proud

Pious 11 / 9 Worldly

Prudent 12 / 8 Reckless

Temperate 16 / 4 Indulgent

Trusting 4 / 16 Suspicious

• Valorous 19 / 1 Cowardly

DIRECTED TRAITS

None

PASSIONS

Loyalty (lord): 16*

Loyalty (vassals): 17

Love (family): 12

Hospitality: 16

Honor: 16

* He currently has no overlord.

EQUIPMENT CARRIED

Armor: Norman chainmail [10 AP], shield

Weapons: Sword, spear, lance, dagger

Clothing: £3 value

STATISTICS

SIZ: 5

DEX: 14

STR: 9

CON: 15

APP: 10

Damage: 2D6

Healing Rate: 2

Movement Rate: 2

Total Hit Points: 20

Unconscious: 5

SKILLS

Awareness 20, Boating 2, Chirurgery 0, Compose 0, Courtesy 16, Dancing 2, Faerie Lore 1, Falconry 3, First Aid 11, Flirting 4, Folklore 2, Gaming 3, Heraldry 0, Hunting 9, Industry 0, Intrigue 19, Orate 18, Play (Harp) 3, Read (Latin) 0, Recognize 5, Religion (Christian) 2, Romance 0, Singing 2, Stewardship 2, Swimming 2, Turnney 0

COMBAT SKILLS

Battle 22, Siege 11; Horsemanship 20, Sword 20, Lance 19, Spear 7, Dagger 9

SQUIRE

Name: Moris (Age 16)

HORSES

Best Horse (#1): Charger

Damage: 6d6

Move: 8

Armor: 5

HP: 46

SIZ: 34

CON: 12

DEX: 17

Other Horses

Own Riding (#2): Rouncy

Move: 6

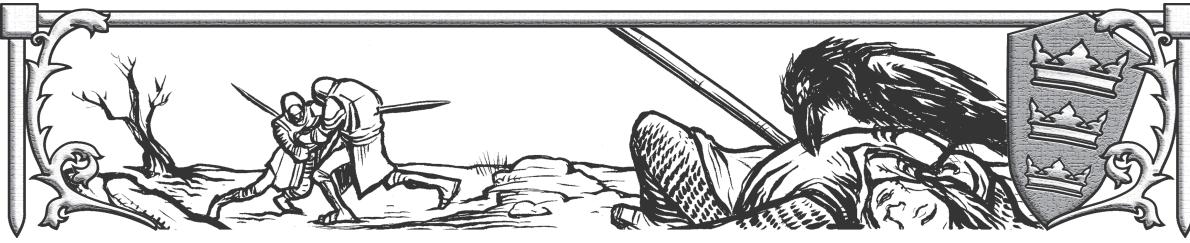
Squire's (#3): Rouncy

Move: 6

Sumpter (#4)

Move: 5





CADOR OF CORNWALL, MERCENARY CAPTAIN

Cador of Cornwall is a wandering knight who served Duke Gorlois faithfully for many years, but has not sworn loyalty to anyone since then. He roams the land with a band of knights and soldiers, a mercenary knight in a land of war. He's looking for a lord, one whom he can trust.

He's noted as being energetic, just, pious and brave.

Glory: 7,119

PERSONAL DATA

Homeland: Logres

Culture: Cymric

Religion: British Christian

Father's Class: Lord

Lord: None

Current Home: Varies

Age: 44 (born in 452)

PERSONALITY TRAITS

Chaste 10 / 10 Lustful

• Energetic 18 / 2 Lazy

Forgiving 6 / 14 Vengeful

• Generous 12 / 8 Selfish

Honest 12 / 8 Deceitful

• Just 15 / 5 Arbitrary

• Merciful 15 / 5 Cruel

• Modest 8 / 12 Proud

Pious 18 / 2 Worldly

Prudent 11 / 9 Reckless

Temperate 13 / 7 Indulgent

Trusting 10 / 10 Suspicious*

• Valorous 19 / 1 Cowardly

DIRECTED TRAITS

* Suspicious of Idres +5

PASSIONS

Loyalty (lord): 19*

Loyalty (vassals): 15

Love (family): 12

Hospitality: 10

Honor: 17

Hate (Saxons): 15

* He currently has no overlord, but is loyal to his paymaster.

EQUIPMENT CARRIED

Armor: Reinforced Norman chainmail [11 AP], shield

Weapons: Sword, 3 lances, dagger

Clothing: £1 value

STATISTICS

SIZ: 10

DEX: 16

STR: 16

CON: 22

APP: 8

Damage: 4D6

Healing Rate: 3

Movement Rate: 3

Total Hit Points: 32

Unconscious: 8

SKILLS

Awareness 19, Boating 2, Chirurgery 0, Compose 0, Courtesy 6, Dancing 2, Faerie Lore 1, Falconry 3, First Aid 11, Flirting 5, Folklore 2, Gaming 3, Heraldry 0, Hunting 10, Industry 0, Intrigue 9, Orate 14, Play (Harp) 3, Read (Latin) 0, Recognize 8, Religion (Christian) 2, Romance 0, Singing 2, Stewardship 2, Swimming 2, Turnney 0

COMBAT SKILLS

Battle 16, Siege 10; Horsemanship 18, Sword 16, Lance 21, Spear 15, Dagger 12

SQUIRE

Name: Semond (Age 17)

HORSES

Best Horse (#1): Charger

Damage: 6d6

Move: 8

Armor: 5

HP: 46

SIZ: 34

CON: 12

DEX: 17

Other Horses

Own Riding (#2): Rouncy

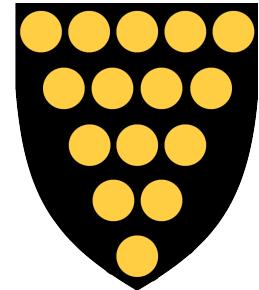
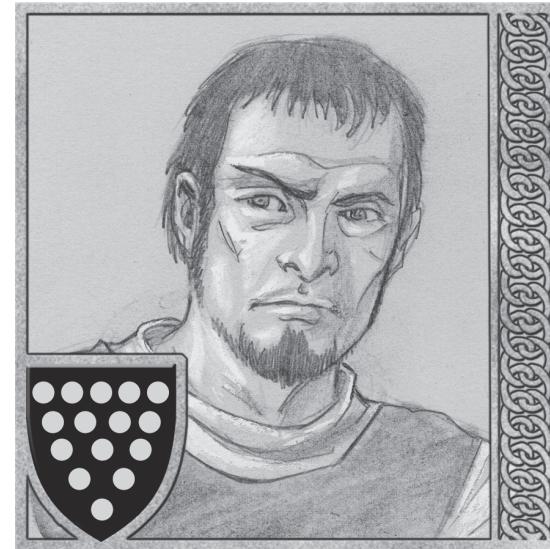
Move: 6

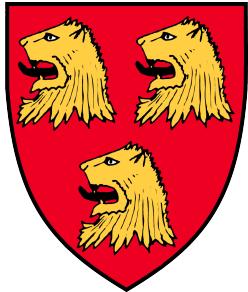
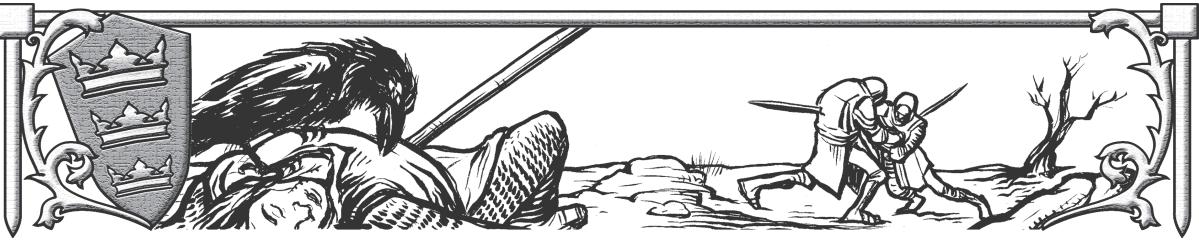
Squire's (#3): Rouncy

Move: 6

Sumpter (#4):

Move: 5





YOUNG MARK, PRINCE OF CORNWALL (496)

Mark is one of many Cornish princes from the counties of Britain and Brittany. He is an ambitious courtier, at this time working diligently for King Idres.

Glory: 2,469

PERSONAL DATA

Homeland: Cornwall

Culture: Cymric

Religion: British Christian

Father's Class: King

Lord: King Idres

Current Home: Castle Dore

Age: 27 (born in 469)

PERSONALITY TRAITS

Chaste 11 / 9 Lustful

• Energetic 11 / 9 Lazy

Giving 12 / 8 Vengeful

• Generous 11 / 9 Selfish

Honest 5 / 15 Deceitful

• Just 12 / 8 Arbitrary

• Merciful 12 / 8 Cruel

• Modest 5 / 15 Proud

Pious 6 / 14 Worldly

Prudent 10 / 10 Reckless

Temperate 11 / 9 Indulgent

Trusting 6 / 14 Suspicious

• Valorous 10 / 10 Cowardly

DIRECTED TRAITS

None

PASSIONS

Loyalty (Idres): 17

Loyalty (vassals): 15

Love (family): 10

Hospitality: 14

Honor: 15

EQUIPMENT CARRIED

Armor: Norman chainmail [10 AP], shield

Weapons: Sword, 2 lances, dagger

Clothing: £2 value

STATISTICS

SIZ: 10

DEX: 10

STR: 14

CON: 13

APP: 9

Damage: 4D6

Healing Rate: 2

Movement Rate: 2

Total Hit Points: 23

Unconscious: 5

SKILLS

Awareness 7, Boating 1, Chirurgery 0, Compose 15, Courtesy 6, Dancing 2, Faerie Lore 1, Falconry 3, First Aid 12, Flirting 4, Folklore 2, Gaming 3, Heraldry 0, Hunting 2, Industry 0, Intrigue 19, Orate 5, Play (Harp) 3, Read (Latin) 2, Recognize 5, Religion (Christian) 2, Romance 0, Singing 2, Stewardship 2, Swimming 2, Turnney 0

COMBAT SKILLS

Battle 16, Siege 5; Horsemanship 14, Sword 14, Lance 11, Spear 4, Dagger 3

SQUIRE

Name: Moris (Age 18)

HORSES

Best Horse (#1): Charger

Damage: 6d6

Move: 8

Armor: 5

HP: 46

SIZ: 34

CON: 12

DEX: 17

Other Horses

Own Riding (#2): Courser

Move: 9

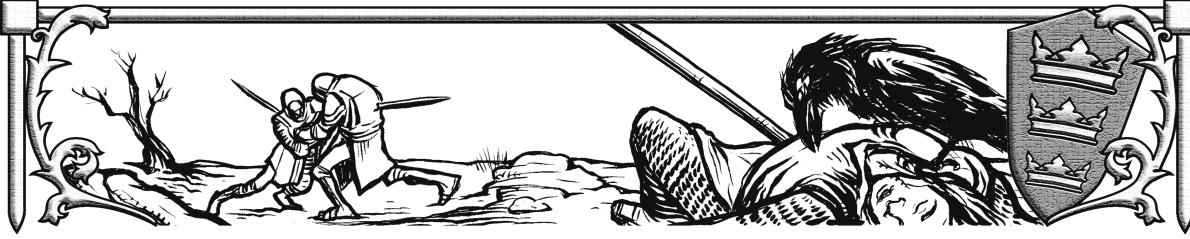
Squire's (#3): Rouncy

Move: 6

Sumpter (#4)

Move: 5





NINEVE, LADY OF THE LAKE

Lady Nineve is a hardened, practical worker of magic. Of peasant origin, she struggles for the betterment of the commoners, often against the nobles or church, if necessary.

Glory: 2,222

PERSONAL DATA

Homeland: Avalon

Culture: Cymric

Religion: British Pagan

Father's Class: Commoner

Lord: None

Current Home: Under the lake

Age: 27 (born in 469)

Woman's Gift: Beautiful voice

PERSONALITY TRAITS

Chaste 4 / 16 Lustful

• Energetic 19 / 1 Lazy

Forgiving 9 / 11 Vengeful

• Generous 10 / 10 Selfish

Honest 13 / 7 Deceitful

• Just 7 / 13 Arbitrary

• Merciful 10 / 10 Cruel

• Modest 14 / 6 Proud

Pious 7 / 13 Worldly

Prudent 10 / 10 Reckless

Temperate 13 / 7 Indulgent

Trusting 9 / 11 Suspicious*

• Valorous 16 / 4 Cowardly

DIRECTED TRAITS

* Suspicious of nobility +8

PASSIONS

Loyalty (lord): 18*

Love (family): 14

Hospitality: 19

Honor: 13

Love Goddess: 16

* She currently has no lord.

EQUIPMENT CARRIED

Clothing: £1/2 value

STATISTICS

SIZ: 14

DEX: 12

STR: 7

CON: 14

APP: 16

Damage: 3D6

Healing Rate: 2

Movement Rate: 1

Total Hit Points: 28

Unconscious: 7

SKILLS

Awareness 9, Boating 0, Chirurgery 10, Compose 1, Courtesy 9, Dancing 11, Faerie Lore 12, Falconry 4, Fashion 7, First Aid 10, Flirting 12, Folklore 2, Gaming 7, Heraldry 0, Hunting 5, Industry 15, Intrigue 16, Orate 18, Play (Harp) 5, Read (Latin) 1, Recognize 4, Religion (Christian) 2, Romance 0, Singing 14, Stewardship 5, Swimming 1, Tourney 0

COMBAT SKILLS

Battle 1, Siege 2; Horsemanship 4, Sword 0, Lance 0, Spear 0, Dagger 3

SERVANT

Name: Tryamor (Age 18)

HORSES

Best Horse (#1): Palfrey

Damage: 3d6

Move: 6

Armor: 3

HP: 34

SIZ: 26

CON: 8

DEX: 10

Other Horses

Own Riding (#2): Rouncy

Move: 6

Servant's (#3): Rouncy

Move: 6

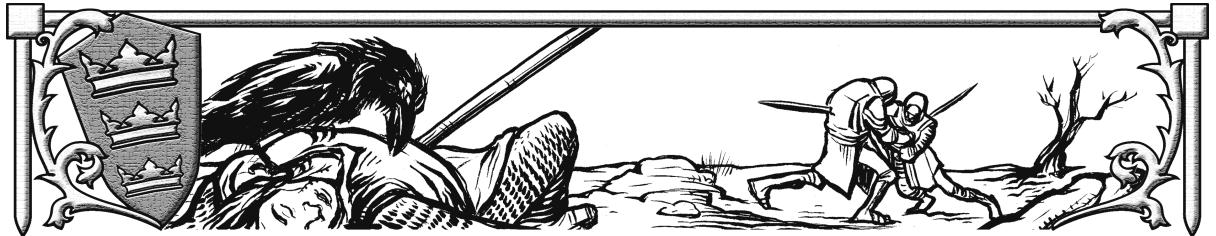
Sumpter (#4):

Move: 5

MAGIC

Animal Friend, Banish, Blessing, Curse, Emotion, Glamour, Healing, Sacred Space





CERDIC, KING OF WESSEX

King Cerdic is an accomplished warrior-king from Saxony, but with a special ancestry: His father was High King Vortigern (but Cerdic was raised in Germany). Cerdic is noted for his ambition and his desire to recover his father's land; he will do almost anything to get it. He's very strong and dangerous in a fight.

Glory: 2,663

PERSONAL DATA

Homeland: Hwicce/Saxony

Culture: Anglo-Saxon

Religion: Wotanic

Father's Class: High King

Lord: None

Current Home: Winchester

Age: 35 (born in 461)

PERSONALITY TRAITS

Chaste 13 / 7 Lustful

• Energetic 13 / 7 Lazy

Forgiving 11 / 9 Vengeful

• Generous 15 / 5 Selfish

Honest 9 / 11 Deceitful

• Just 2 / 18 Arbitrary

• Merciful 5 / 15 Cruel

• Modest 6 / 14 Proud

Pious 14 / 6 Worldly

Prudent 9 / 11 Reckless

Temperate 13 / 7 Indulgent

Trusting 9 / 11 Suspicious

• Valorous 18 / 2 Cowardly

DIRECTED TRAITS

None

PASSIONS

Loyalty (lord): 18*

Loyalty (vassals): 15

Love (family): 15

Hospitality: 11

Honor: 15

* He currently has no overlord.

EQUIPMENT CARRIED

Armor: Norman chainmail [10 AP], shield

Weapons: Sword

Clothing: £2 value

STATISTICS

SIZ: 16

DEX: 12

STR: 20

CON: 10

APP: 11

Damage: 6D6

Healing Rate: 3

Movement Rate: 3

Total Hit Points: 26

Unconscious: 6

SKILLS

Awareness 9, Boating 10, Chirurgery 0, Compose 2, Courtesy 9, Dancing 2, Faerie Lore 2, Falconry 3, First Aid 13, Flirting 3, Folklore 2, Gaming 3, Heraldry 0, Hunting 9, Industry 0, Intrigue 14, Orate 6, Play (Harp) 0, Read (Latin) 0, Recognize 5, Religion (Wotanic) 2, Romance 0, Singing 13, Stewardship 2, Swimming 5, Turnney 0

COMBAT SKILLS

Battle 15, Siege 6; Horsemanship 14, Sword 18, Lance 4, Spear 3, Dagger 1, Great Axe 13, Axe 1

SHIELD BEARER (SQUIRE)

Name: Bledri

Age: 17

First Aid: 13

Battle: 11

Horsemanship: 13

Boating: 12

HORSES

Best Horse (#1): Charger

Damage: 6d6

Move: 8

Armor: 5

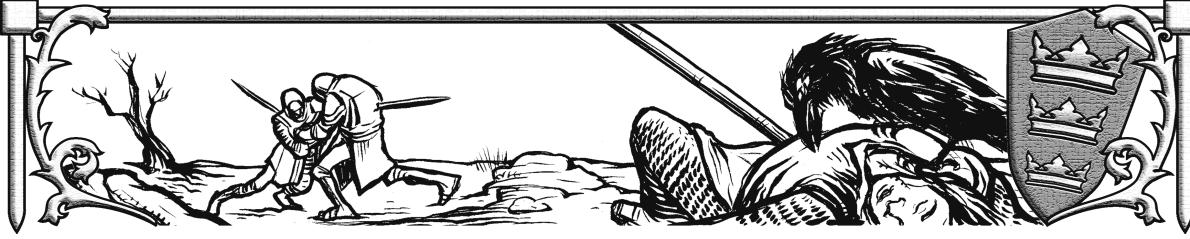
HP: 46

SIZ: 34

CON: 12

DEX: 17





SAEXWULF, SAXON AETHELING

Saexwulf is a hard-core, religiously conservative Saxon warlord. He is fearless, aggressive, and devoted to his bloody god Wotan — by all accounts, a great killer.

Glory: 7,000

PERSONAL DATA

Homeland: Saxony

Culture: Saxon

Religion: Wotanic

Father's Name: Sigeberht

Father's Class: Aetheling

Lord: Cerdic

Current Home: Varies

Age: 27 (born in 469)

PERSONALITY TRAITS

Chivalrous knight; Religious knight

Chaste 14 / 6 Lustful

- Energetic 16 / 4 Lazy

Forgiving 6 / 14 Vengeful

- Generous 19 / 1 Selfish

Honest 7 / 13 Deceitful

- Just 13 / 7 Arbitrary

- Merciful 14 / 6 Cruel

- Modest 4 / 16 Proud

Pious 2 / 18 Worldly

Prudent 3 / 17 Reckless

Temperate 3 / 17 Indulgent

Trusting 11 / 9 Suspicious*

- Valorous 17 / 3 Cowardly

DIRECTED TRAITS

* Suspicious of British +3

PASSIONS

Loyalty (lord): 18

Loyalty (followers): 17

Love (family): 11

Hospitality: 12

Honor: 15

Love (Wotan): 17

Hate (British): 16

EQUIPMENT CARRIED

Armor: Norman chainmail [10 AP], shield; +3 Armor of Chivalry

Weapons: Sword, spear, axe

Clothing: £1 value

STATISTICS

SIZ: 20

DEX: 10

STR: 20

CON: 17

APP: 10

Damage: 7d6 + 1d6 (Religious bonus)

Healing Rate: 3

Movement Rate: 3

Total Hit Points: 37

Unconscious: 9

SKILLS

Awareness 13, Boating 10, Chirurgery 0, Compose 2, Courtesy 8, Dancing 2, Faerie Lore 2, Falconry 2, First Aid 11, Flirting 3, Folklore 2, Gaming 3, Heraldry 0, Hunting 3, Industry 0, Intrigue 8, Orate 7, Play (Harp) 15, Read Runes 0, Recognize 4, Religion (Wotanic) 8, Romance 0, Singing 3, Stewardship 2, Swimming 5, Turney 0

COMBAT SKILLS

Battle 21, Siege 8, Horsemanship 6, Sword 23, Lance 2, Spear 22, Dagger 1, Great Axe 19, Axe 23. (Note: He fights on foot.)

SHIELDBEARER (SQUIRE)

Name: Manasan

age: 26

First Aid: 22

Battle: 7

Horsemanship: 7

Boating: 21

HORSES

Best Horse (#1): Pony

Damage: 3d6

Move: 5

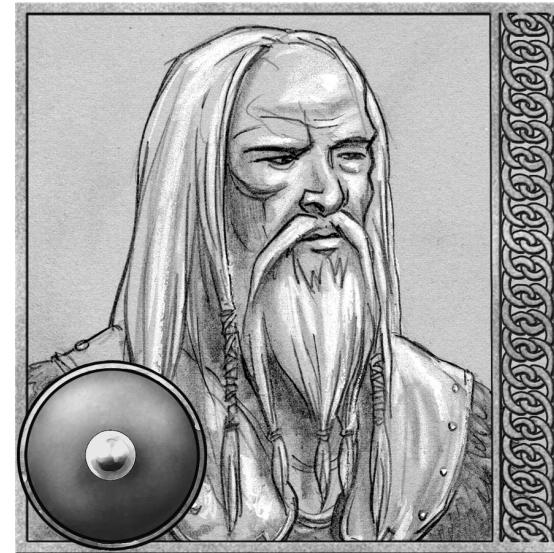
Armor: 3

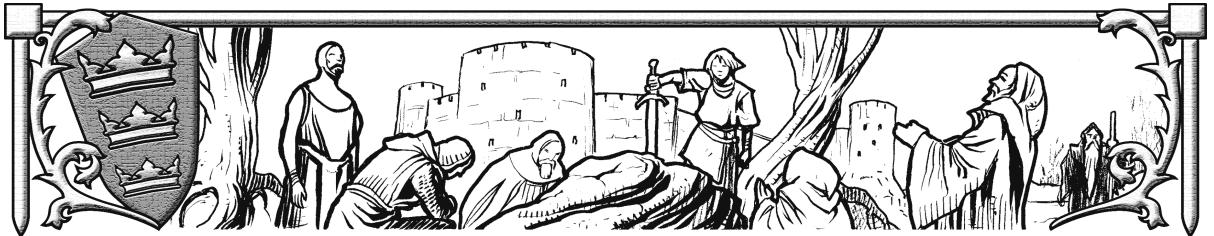
HP: 38

SIZ: 22

CON: 16

DEX: 12





CHARACTERS, BOY KING PERIOD (510–18)

ARTHUR, SQUIRE TO SIR KAY

This unknown lad is in the service of a new knight from an unknown land.

Glory: 4,367. (Note: This Glory comes from his father, Uther, so it applies only once his paternity is known.)

PERSONAL DATA

Homeland: Norgales

Culture: Cymric

Religion: British Christian

Father's Class: Knight (High King)

Lord: Sir Kay

Current Home: Lake Dee, Norgales

Age: 18 (born in 492)

PERSONALITY TRAITS

Chivalrous squire

Chaste 6 / 14 Lustful

Forgiving 11 / 9 Vengeful

• Generous 18 / 2 Selfish

Honest 15 / 5 Deceitful

• Just 18 / 2 Arbitrary

• Merciful 17 / 3 Cruel

• Modest 16 / 4 Proud

Pious 12 / 8 Worldly

Prudent 14 / 6 Reckless

Temperate 12 / 8 Indulgent

Trusting 17* / 3 Suspicious

• Valorous 16 / 4 Cowardly

DIRECTED TRAITS

* Trusting of Merlin +5

PASSIONS

Loyalty (Sir Kay): 17

Love (family): 16

Hospitality: 15

Honor: 15

EQUIPMENT CARRIED

Armor: Leather [4 AP]; +3 Armor of Chivalry

Weapons: Dagger

Clothing: £1/2 value

STATISTICS

SIZ: 14

DEX: 15

STR: 16

CON: 16

APP: 15

Damage: 5d6

Healing Rate: 3

Movement Rate: 3

Total Hit Points: 30

Unconscious: 7

SKILLS

Awareness 13, Boating 1, Chirurgery 0, Compose 0, Courtesy 7, Dancing 2, Faerie Lore 1, Falconry 3, First Aid 10, Flirting 8, Folklore 2, Gaming 3, Heraldry 0, Hunting 2, Industry 0, Intrigue 7, Orate 8, Play (Harp) 3, Read (Latin) 0, Recognize 5, Religion (Christianity) 2, Romance 0, Singing 2, Stewardship 2, Swimming 2, Turney 0

COMBAT SKILLS

Battle 7, Siege 3; Horsemanship 12, Sword 13, Lance 12, Spear 4, Dagger 3

HORSES

Best Horse (#1): Rounchy

Damage: 4d6

Move: 6

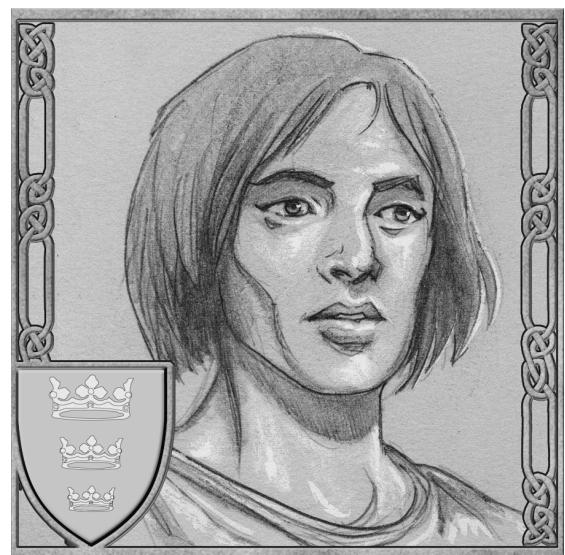
Armor: 4

HP: 40

SIZ: 26

CON: 14

DEX: 10





YOUNG GUENEVER, BETROTHED OF ARTHUR

The stats here represent the young princess, daughter of a famous king, just before she comes to court for her wedding. She is gorgeous to all who see her, and also competent in all courtly skills.

Glory: 2,900 (This is the Glory acquired from her father; upon wedding Arthur, she gains Glory from that act, as usual.)

PERSONAL DATA

Homeland: Cameliard

Culture: Cymric

Religion: British Christian

Father's Name: Leodegrance

Father's Class: King

Lord: Arthur

Current Class: Princess

Current Home: With Arthur

Age: 17 (born in 497)

Woman's Gift: Beautiful voice

PERSONALITY TRAITS

- Chaste 12 / 8 Lustful
- Energetic 13 / 7 Lazy
- Forgiving 6 / 14 Vengeful
- Generous 15 / 5 Selfish
- Honest 12 / 8 Deceitful
- Just 15 / 5 Arbitrary
- Merciful 12 / 8 Cruel
- Modest 6 / 14 Proud
- Pious 9 / 11 Worldly
- Prudent 4 / 16 Reckless
- Temperate 12 / 8 Indulgent
- Trusting 8 / 12 Suspicious
- Valorous 15 / 5 Cowardly

DIRECTED TRAITS

None

PASSIONS

Loyalty (lord): 13

Loyalty (vassals): 1

Love (family): 14

Hospitality: 14

Honor: 16

Love (Arthur): 10

EQUIPMENT CARRIED

Clothing: £8 value

STATISTICS

SIZ: 9

DEX: 15

STR: 12

CON: 14

APP: 30

Damage: 3d6

Healing Rate: 2

Movement Rate: 2

Total Hit Points: 23

Unconscious: 5

SKILLS

Awareness 5, Boating 0, Chirurgery 14, Compose 4, Courtesy 9, Dancing 12, Faerie Lore 3, Falconry 6, Fashion 8, First Aid 17, Flirting 8, Folklore 2, Gaming 16, Heraldry 0, Hunting 3, Industry 5, Intrigue 19, Orate 12, Play (Harp) 3, Read (Latin) 3, Recognize 14, Religion (Christianity) 2, Romance 0, Singing 3, Stewardship 12, Swimming 1, Tourney 0

COMBAT SKILLS

Battle 3, Siege 4; Horsemanship 8, Sword 3, Lance 0, Spear 2, Dagger 5

SERVANT

Name: Arnive (Age 29)

HORSES

Best Horse (#1): Palfrey

Damage: 3d6

Move: 6

Armor: 3

HP: 34

SIZ: 26

CON: 8

DEX: 10

Other Horses

Own Riding (#2): Palfrey

Move: 6

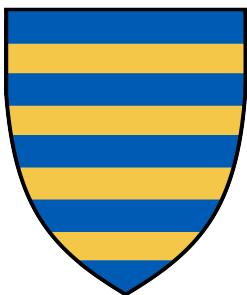
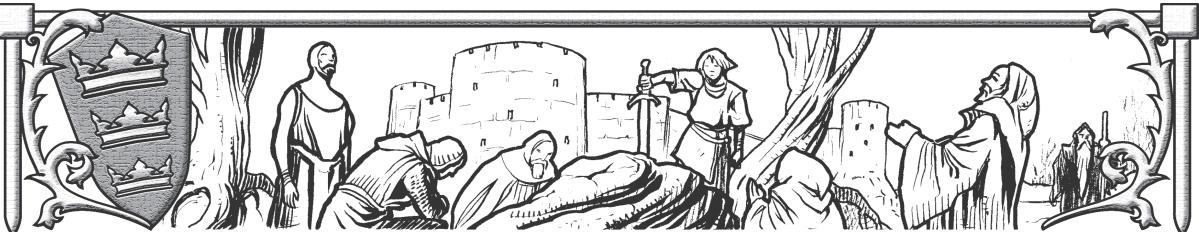
Servant's (#3): Palfrey

Move: 6

Sumpter (#4):

Move: 5





ROBERT, EARL OF SALISBURY

Earl Robert is a young man, newly knighted and invested as count to attend the tournament of the Sword in the Stone. The desperate times of the anarchy have prepared him for his role. He is noted for his valor and honesty.

Glory: 1,820

PERSONAL DATA

Homeland: Logres (Salisbury)

Culture: Cymric

Religion: British Christian

Father's Class: Lord

Lord: King of Logres

Current Home: Sarum Castle

Age: 25 (born in 485)

PERSONALITY TRAITS

Chaste 10 / 10 Lustful

• Energetic 9 / 11 Lazy

Forgiving 6 / 14 Vengeful

• Generous 13 / 7 Selfish

Honest 16 / 4 Deceitful

• Just 6 / 14 Arbitrary

• Merciful 5 / 15 Cruel

• Modest 12 / 8 Proud

Pious 8 / 12 Worldly

Prudent 8 / 12 Reckless

Temperate 11 / 9 Indulgent

Trusting 12 / 8 Suspicious*

• Valorous 16 / 4 Cowardly

DIRECTED TRAITS

* Suspicious of Levcomagus +8

PASSIONS

Loyalty (Arthur): 17

Loyalty (vassals): 15

Love (family): 12

Hospitality: 12

Honor: 13

Hate (Saxons): 17

EQUIPMENT CARRIED

Armor: Norman chainmail [10 AP], shield

Weapons: Sword, 2 lances

Clothing: £2 value

STATISTICS

SIZ: 11

DEX: 17

STR: 12

CON: 14

APP: 6

Damage: 4D6

Healing Rate: 2

Movement Rate: 2

Total Hit Points: 25

Unconscious: 6

SKILLS

Awareness 7, Boating 1, Chirurgery 0, Compose 0, Courtesy 5, Dancing 12, Faerie Lore 1, Falconry 3, First Aid 10, Flirting 4, Folklore 2, Gaming 3, Heraldry 0, Hunting 2, Industry 0, Intrigue 7, Orate 4, Play (Harp) 3, Read (Latin) 0, Recognize 6, Religion (Christian) 2, Romance 0, Singing 2, Stewardship 2, Swimming 2, Turnney 0

COMBAT SKILLS

Battle 11, Siege 3; Horsemanship 12, Sword 13, Lance 13, Spear 5, Dagger 3

SQUIRE

Name: Amig (Age 18)

HORSES

Best Horse (#1): Charger

Damage: 6d6

Move: 8

Armor: 5

HP: 46

SIZ: 34

CON: 12

DEX: 17

Other Horses

Own Riding (#2): Rouncy

Move: 6

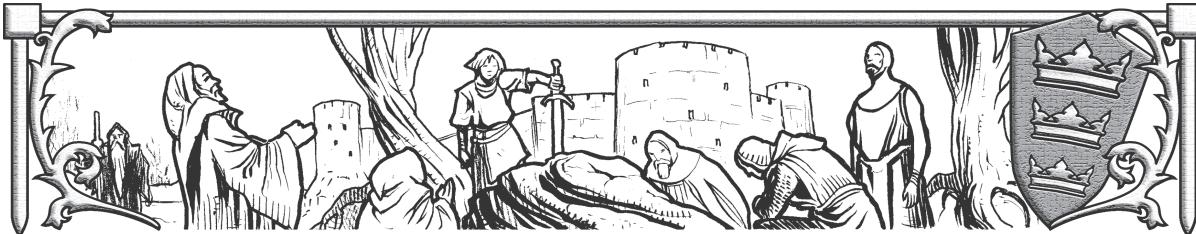
Squire's (#3): Rouncy

Move: 6

Sumpter (#4)

Move: 5





LOT, KING OF LOTHIAN

King Lot is a wily lord with many skills. Dangerous in combat, he has won many battles in the north. He has the loyalty, or at least the obedience, of all the northern kings, as well as the fealty of many of the wild Pictish tribes of the Highlands.

Glory: 7,863

PERSONAL DATA

Homeland: Lothian

Culture: Cymric

Religion: British Pagan

Father's Class: Lord

Lord: None

Current Home: Lothian

Age: 43 (born in 467)

PERSONALITY TRAITS

Chaste 7 / 13 Lustful

• Energetic 20 / 0 Lazy

Forgiving 13 / 7 Vengeful

• Generous 9 / 11 Selfish

Honest 12 / 8 Deceitful

• Just 6 / 14 Arbitrary

• Merciful 7 / 13 Cruel

• Modest 8 / 12 Proud

Pious 9 / 11 Worldly

Prudent 6 / 14 Reckless

Temperate 12 / 8 Indulgent

Trusting 2 / 18 Suspicious*

• Valorous 19 / 1 Cowardly

DIRECTED TRAITS

* Mistrusts the Pendragon +6

* Mistrusts Picts +10

PASSIONS

Loyalty (lord): 9*

Loyalty (vassals): 17

Love (family): 15

Hospitality: 14

Honor: 14

* Currently has no overlord.

EQUIPMENT CARRIED

Armor: Norman chainmail [10 AP], shield

Weapons: Sword, lance, spear

Clothing: £2 value

STATISTICS

SIZ: 12

DEX: 13

STR: 7

CON: 15

APP: 14

Damage: 3D6

Healing Rate: 2

Movement Rate: 2

Total Hit Points: 27

Unconscious: 6

SKILLS

Awareness 17, Boating 1, Chirurgery 0, Compose 0, Courtesy 6, Dancing 2, Faerie Lore 1, Falconry 3, First Aid 13, Flirting 14, Folklore 2, Gaming 3, Heraldry 0, Hunting 3, Industry 0, Intrigue 7, Orate 15, Play (Harp) 3, Read (Latin) 0, Recognize 6, Religion (Christian) 2, Romance 0, Singing 2, Stewardship 2, Swimming 2, Tourney 0

COMBAT SKILLS

Battle 25, Siege 16; Horsemanship 17, Sword 18, Lance 18, Spear 10, Dagger 5

SQUIRE

Name: Gwegen (Age 28)

HORSES

Best Horse (#1): Charger

Damage: 6d6

Move: 8

Armor: 5

HP: 46

SIZ: 34

CON: 12

DEX: 17

Other Horses

Own Riding (#2): Rouncy

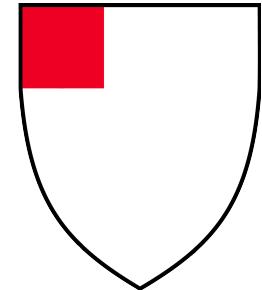
Move: 6

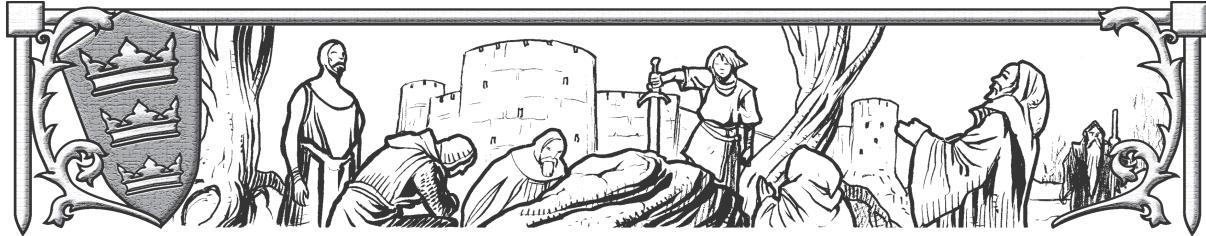
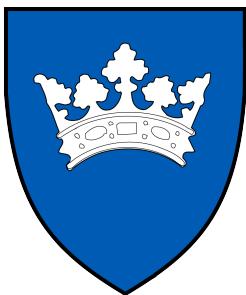
Squire's (#3): Rouncy

Move: 6

Sumpter (#4):

Move: 5





CARADOS, KING OF ESCOCE

Carados is a conservative, traditional Pict in every way but one — the practice of arms. He has happily adopted the ways of the mounted knight in his service to King Lot. Still, he is still every bit the painted, heathen hill man, so he maintains the respect of the tribesmen who follow him to battle.

Glory: 5,000

PERSONAL DATA

Homeland: Scotland

Culture: Pict

Religion: Heathen

Father's Name: Galam

Father's Class: King of Scotland

Lord: Lot

Current Class: King of Escoce ("Scotland")

Current Home: Scotland

Age: 42 (born in 468)

PERSONALITY TRAITS

Chaste 6 / 14 Lustful

• Energetic 17 / 3 Lazy

Forgiving 10 / 10 Vengeful

• Generous 10 / 10 Selfish

Honest 14 / 6 Deceitful

• Just 9 / 11 Arbitrary

• Merciful 10 / 10 Cruel

• Modest 7 / 13 Proud

Pious 12 / 8 Worldly

Prudent 12 / 8 Reckless

Temperate 13 / 7 Indulgent

Trusting 1 / 19 Suspicious*

• Valorous 20 / 0 Cowardly

DIRECTED TRAITS

* Suspicious of Cymri +5

PASSIONS

Loyalty (lord): 18

Loyalty (vassals): 15

Love (family): 14

Hospitality: 8

Honor: 11

EQUIPMENT CARRIED

Armor: Norman chainmail [10 AP], shield

Weapons: Sword, lance

Clothing: £1 value

STATISTICS

SIZ: 13

DEX: 19

STR: 11

CON: 14

APP: 10

Damage: 4d6

Healing Rate: 2

Movement Rate: 3

Total Hit Points: 27

Unconscious: 6

SKILLS

Awareness 18, Boating 1, Chirurgery 5, Compose 15, Courtesy 5, Dancing 2, Faerie Lore 10, Falconry 0, First Aid 10, Flirting 2, Folklore 7, Gaming 2, Heraldry 0, Hunting 15, Industry 0, Intrigue 4, Orate 14, Play (Harp) 0, Read Glyphs 2, Recognize 4, Religion (Heathen) 2, Romance 0, Singing 2, Stewardship 2, Swimming 5, Turnney 0

COMBAT SKILLS

Battle 18, Siege 11; Horsemanship 19, Sword 16, Lance 16, Spear 3, Dagger 1, Great Spear 7, Javelin 2, Great Axe 1

SQUIRE

Name: Leomie (Age 16)

HORSES

Best Horse (#1): Charger

Damage: 6d6

Move: 8

Armor: 5

HP: 46

SIZ: 34

CON: 12

DEX: 17

Other Horses

Own Riding (#2): Hill Pony

Move: 6 even in mountains

Squire's (#3): Hill Pony

Move: 6 even in mountains

Hill Pony (#4):

Move: 6 even in mountains





NIMUE, LADY OF THE LAKE

Nimue is a magician and leader among the Ladies of the Lake. She is active during emergencies, but most of the time is content to live in her lake home with her lover, Sir Peleus.

Glory: 2,047

PERSONAL DATA

Homeland: Dean Forest

Culture: Cymric

Religion: British Pagan

Father's Class: Lord

Lord: Arthur

Current Home: Under the Lake

Age: 27 (born in 483)

Woman's Gift: Great beauty

PERSONALITY TRAITS

Gentlewoman's bonus

■ Chaste 16 / 4 Lustful

■ Energetic 17 / 3 Lazy

Forgiving 12 / 8 Vengeful

Generous 7 / 13 Selfish

■ Honest 10 / 10 Deceitful

Just 11 / 9 Arbitrary

Merciful 19 / 1 Cruel

■ Modest 7 / 13 Proud

Pious 11 / 9 Worldly

■ Prudent 16 / 4 Reckless

■ Temperate 14 / 6 Indulgent

Trusting 12 / 8 Suspicious

Valorous 10 / 10 Cowardly

DIRECTED TRAITS

Suspicious of knights/nobles +5

PASSIONS

Loyalty (Arthur): 7

Love (family): 9

Hospitality: 17

Honor: 14

Love (Peleus): 18

Love (Goddess): 17

EQUIPMENT CARRIED

Weapons: Dagger

Clothing: £2 value

STATISTICS

SIZ: 10

DEX: 15

STR: 8

CON: 21

APP: 25

Damage: 3D6

Healing Rate: 2

Movement Rate: 2

Total Hit Points: 31

Unconscious: 7

SKILLS

Awareness 9, Boating 0, Chirurgery 18, Compose 3, Courtesy 9, Dancing 9, Faerie Lore 23, Falconry 7, Fashion 3, First Aid 10, Flirting 14, Folklore 2, Gaming 8, Heraldry 0, Hunting 8, Industry 10, Intrigue 14, Orate 2, Play (Harp) 6, Read (Latin) 3, Recognize 4, Religion (Pagan) 18, Romance 0, Singing 16, Stewardship 5, Swimming 2, Tourney 0

COMBAT SKILLS

Battle 3, Siege 2; Horsemanship 9, Sword 3, Lance 0, Spear 2, Dagger 5

SERVANT

Name: Alis (Age 26)

HORSES

Best Horse (#1): Mule

Damage: 6d6

Move: 6

Armor: 4

HP: 43

SIZ: 25

CON: 18

DEX: 8

Other Horses

Own Riding (#2): Rouncy

Move: 6

Squire's (#3): Rouncy

Move: 6

Sumpter (#4):

Move: 5

MAGIC

Banish, Blessing, Curse, Dispel, Emotion, Glamour, Healing, Protect, Sacred Space, Travel





CHARACTERS, CONQUEST PERIOD (519–30)

VIVIANE, LADY OF THE LAKE (524)

Viviane is an enchantress and the preeminent leader among the Ladies of the Lake. Her primary task in life is to make sure Lancelot is secured in Arthur's court. Thus, she is around for several years, after which she returns to her lake in France to plot to capture Merlin to learn his magic.

Glory: 4,047

PERSONAL DATA

Homeland: Dean Forest
Culture: French
Religion: British Pagan
Father's Class: Lord
Lord: None
Current Home: Under the Lake
Age: 25 [apparent]/49 [actual] (born in 475)
Woman's Gift: Great beauty

PERSONALITY TRAITS

Gentlewoman's bonus
■ Chaste 17 / 3 Lustful
■ Energetic 17 / 3 Lazy
Forgiving 10 / 10 Vengeful
Generous 8 / 12 Selfish
■ Honest 8 / 12 Deceitful
Just 13 / 7 Arbitrary
Merciful 12 / 8 Cruel
■ Modest 14 / 6 Proud
Pious 11 / 9 Worldly
■ Prudent 16 / 4 Reckless
■ Temperate 15 / 5 Indulgent
Trusting 10 / 10 Suspicious
Valorous 10 / 10 Cowardly

DIRECTED TRAITS

None

PASSIONS

Loyalty (Arthur): 5
Loyalty (House de Ganis): 18
Love (family): 14
Hospitality: 17
Honor: 17
Love (Goddess): 14
Loyal (Lancelot): 22

EQUIPMENT CARRIED

Weapons: Dagger
Clothing: £5 value

STATISTICS

SIZ: 10
DEX: 15
STR: 8
CON: 21
APP: 25
Damage: 3D6
Healing Rate: 2
Movement Rate: 2
Total Hit Points: 31
Unconscious: 7

SKILLS

Awareness 12, Boating 2, Chirurgery 22, Compose 3, Courtesy 9, Dancing 9, Faerie Lore 19, Falconry 9, Fashion 3, First Aid 17, Flirting 7, Folklore 8, Gaming 8, Heraldry 13, Hunting 8, Industry 10, Intrigue 14, Orate 2, Play (Harp) 8, Read (Latin) 9, Recognize 12, Religion (Pagan) 12, Romance 8, Singing 14, Stewardship 15, Swimming 2, Tourney 1

COMBAT SKILLS

Battle 3, Siege 2; Horsemanship 9, Sword 0, Lance 0, Spear 0, Dagger 5

SERVANT

Name: Eleanor (Age 26)

HORSES

Best Horse (#1): Faerie Charger
Damage: 10d6
Move: 10
Armor: 10
HP: 52
SIZ: 35
CON: 17
DEX: 25

OTHER HORSES

Own Riding (#2): Palfrey
Move: 6
Servant's (#3): Palfrey
Move: 6
Sumpter (#4): Palfrey
Move: 5

MAGIC

Banish, Blessing, Control Faerie Creature, Delude, Emotion, Curse, Glamour, Healing, Sacred Space, Summon Faerie Creature, Travel



YOUNG LANCELOT DU LAC (524)

These are stats for the supernaturally powerful young knight just after his arrival at Arthur's court in 524. He is idealistic and eager to prove himself in every way. He is beyond all normal men, having been raised in the magical lands under the Lake. At this point he has seen Guenevere and conceived a passion for her, which he does not even admit at this time, and he has an idealized loyalty to the High King. (Note that Romance is not yet a court activity.)

Glory: 7,500

PERSONAL DATA

Homeland: Ganis
Culture: Occitanian
Religion: Arian Christian
Father's Name: King Ban
Father's Class: King
Lord: Arthur
Current Home: Camelot
Age: 17 (born in 507)

PERSONALITY TRAITS

Chivalrous knight; Religious knight
Chaste 18 / 2 Lustful
• Energetic 18 / 2 Lazy
Forgiving 17 / 3 Vengeful
• Generous 18 / 2 Selfish
Honest 16 / 4 Deceitful
• Just 17 / 3 Arbitrary
• Merciful 18 / 2 Cruel
• Modest 17 / 3 Proud
Pious 6 / 14 Worldly
Prudent 14 / 6 Reckless
Temperate 16 / 4 Indulgent
Trusting 13 / 7 Suspicious
• Valorously 19 / 1 Cowardly

DIRECTED TRAITS

Trusting of Viviane +9

PASSIONS

Loyalty (Arthur): 17
Love (family): 15
Hospitality: 16
Honor: 17
Amor (Guenevere): 19

EQUIPMENT CARRIED

Armor: Reinforced chainmail [12 AP], shield; +3 Armor of Chivalry

Weapons: Sword, 3 lances, dagger

Clothing: £4 value

STATISTICS

SIZ: 15
DEX: 17
STR: 18
CON: 19

APP: 15

Damage: 6d6 + 3 Religious bonus

Healing Rate: 3

Movement Rate: 3

Total Hit Points: 34

Unconscious: 8

SKILLS

Awareness 15, Boating 3, Chirurgery 0, Compose 13, Courtesy 12, Dancing 9, Faerie Lore 12, Falconry 8, First Aid 13, Flirting 2, Folklore 2, Gaming 7, Heraldry 12, Hunting 8, Industry 0, Intrigue 3, Orate 8, Play (Harp) 8, Read (Latin) 5, Recognize 11, Religion (Christianity) 2, Romance 2, Singing 5, Stewardship 2, Swimming 2, Turney 10

COMBAT SKILLS

Battle 12, Siege 8; Horsemanship 20, Sword 22, Lance 23, Spear 3, Dagger 1, Great Spear 18, Great Axe 13, Axe 18, Great Sword 18, Mace 13, Morning Star 14

SQUIRE

Name: Herndon (Age 28)

HORSES

Best Horse (#1): White Faerie Charger

Damage: 10d6

Move: 10

Armor: 10

HP: 52

SIZ: 35

CON: 17

DEX: 25

Other Horses

Own Riding (#2): Faerie Courser

Move: 10

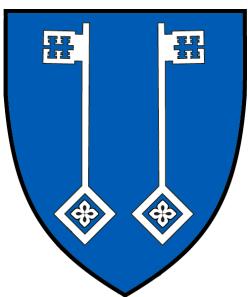
Squire's (#3): Faerie Courser

Move: 10

Faerie Pony (#4):

Move: 8





KAY, ARTHUR'S SENESCHAL [ROUND TABLE KNIGHT] (c. 525)

Young Sir Kay is a brave and confident fighter in his prime. Like many at court, he is enthralled by the queen and will do about anything she asks, in addition to his usual duties. He has been appointed to the important position of Seneschal by his (foster-)brother, Arthur.

Glory: 8,656

PERSONAL DATA

Homeland: Norgales

Culture: Cymric

Religion: British Christian

Father's Name: Ector

Father's Class: Vassal Knight

Lord: Arthur

Current Home: Camelot

Age: 40 (born in 485)

PERSONALITY TRAITS

Chivalrous knight

Chaste 11 / 9 Lustful

• Energetic 16 / 4 Lazy

Forgiving 8 / 12 Vengeful*

• Generous 12 / 8 Selfish

Honest 15 / 5 Deceitful

• Just 16 / 4 Arbitrary

• Merciful 7 / 13 Cruel

• Modest 10 / 10 Proud*

Pious 13 / 7 Worldly

Prudent 8 / 12 Reckless

Temperate 14 / 6 Indulgent

Trusting 15 / 5 Suspicious

• Valorous 20 / 0 Cowardly

DIRECTED TRAITS

* Vengeful regarding personal slights +2

* Contemptuous of newcomers +5

PASSIONS

Loyalty (Arthur): 19

Loyalty (vassals): 14

Love (family): 12

Hospitality: 6

Honor: 13

Amor (Guenever): 18

EQUIPMENT CARRIED

Armor: Reinforced chainmail [12 AP], shield; +3 Armor of Chivalry

Weapons: Sword, 3 lances

Clothing: £5 value

STATISTICS

SIZ: 10

DEX: 13

STR: 9

CON: 18

APP: 7

Damage: 3d6

Healing Rate: 2

Movement Rate: 2

Total Hit Points: 28

Unconscious: 7

SKILLS

Awareness 18, Boating 1, Chirurgery 0, Compose 0, Courtesy 22, Dancing 8, Faerie Lore 1, Falconry 4, First Aid 11, Flirting 8, Folklore 18, Gaming 8, Heraldry 17, Hunting 15, Industry 0, Intrigue 17, Orate 14, Play (Harp) 8, Read (Latin) 17, Recognize 17, Religion (Christianity) 3, Romance 0, Singing 6, Stewardship 17, Swimming 2, Turnney 17

COMBAT SKILLS

Battle 6, Siege 11; Horsemanship 16, Sword 17, Lance 17, Spear 7, Dagger 7

SQUIRE

Name: Jordans (Age 17)

HORSES

Best Horse (#1): Charger

Damage: 6d6

Move: 8

Armor: 5

HP: 46

SIZ: 34

CON: 12

DEX: 17

Other Horses

Own Riding (#2): Rouncy

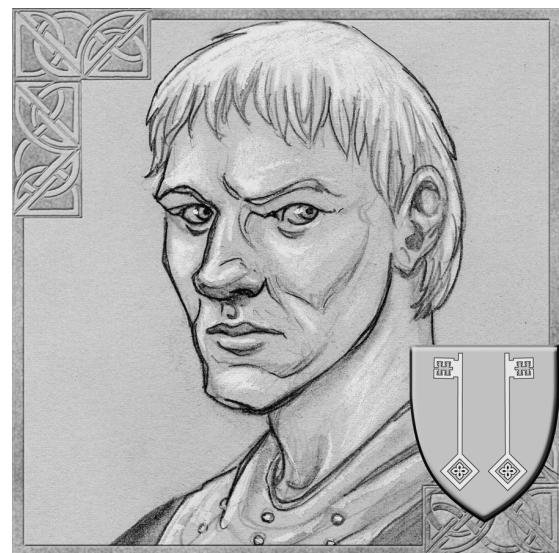
Move: 6

Squire's (#3): Rouncy

Move: 6

Sumpter (#4):

Move: 5





GAWAINE

[ROUND TABLE KNIGHT] (519)

Young Sir Gawaine, the eldest son of King Lot, is a close kinsman to the king, intensely loyal. He's a lusty young adventurer, willing to take on anything with good cheer. He is clannish and jealous of his family's name, demanding respect, but otherwise is an outstanding example of knighthood. A few indiscretions have cost him some honor — but then, so they have for most other knights.

Glory: 7,500

PERSONAL DATA

Homeland: Lothian

Culture: Cymric

Religion: British Christian

Father's Name: Lot of Lothian

Father's Class: King

Lord: Arthur

Current Home: Camelot

Age: 26 (born in 493)

PERSONALITY TRAITS

Chivalrous knight

Chaste 4 / 16 Lustful

• Energetic 18 / 2 Lazy

Forgiving 10 / 10 Vengeful*

• Generous 17 / 3 Selfish

Honest 12 / 8 Deceitful

• Just 17 / 3 Arbitrary

• Merciful* 16 / 4 Cruel

• Modest 13 / 7 Proud

Pious 10 / 10 Worldly

Prudent 3 / 17 Reckless

Temperate 6 / 14 Indulgent

Trusting 15 / 5 Suspicious

• Valorous 18 / 2 Cowardly

DIRECTED TRAITS

* Dislikes de Gales clan +9

* Merciful toward women +10

PASSIONS

Loyalty (Arthur): 18

Loyalty (vassals): 15

Love (family): 10

Hospitality: 6

Honor: 13

Hate (Saxons): 12

Adoration (women): 15

EQUIPMENT CARRIED

Armor: Norman chainmail [10 AP], shield; +3 Armor of Chivalry

Weapons: Sword, lance, 3 spears

Clothing: £1 value

STATISTICS

SIZ: 17

DEX: 18

STR: 18

CON: 19

APP: 17

Damage: 6d6

Healing Rate: 3

Movement Rate: 3

Total Hit Points: 36

Unconscious: 9

SKILLS

Awareness 15, Boating 5, Chirurgery 1, Compose 0, Courtesy 20, Dancing 18, Faerie Lore 8, Falconry 6, First Aid 15, Flirting 20, Folklore 2, Gaming 10, Heraldry 14, Hunting 13, Industry 0, Intrigue 10, Orate 9, Play (Harp) 3, Read (Latin) 0, Recognize 5, Religion (Christianity) 2, Romance 0, Singing 2, Stewardship 3, Swimming 4, Tourney 18

COMBAT SKILLS

Battle 16, Siege 12; Horsemanship 18, Sword 21, Lance 20, Spear 17, Dagger 6, Hammer 9, Mace 10

SQUIRE

Name: Gwegen (Age 18)

HORSES

Best Horse (#1): Charger

Damage: 6d6

Move: 8

Armor: 5

HP: 46

SIZ: 34

CON: 12

DEX: 17

Other Horses

Own Riding (#2): Rouncy

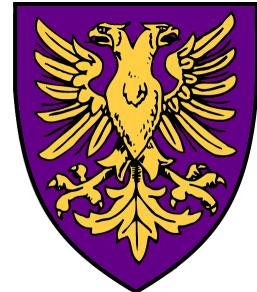
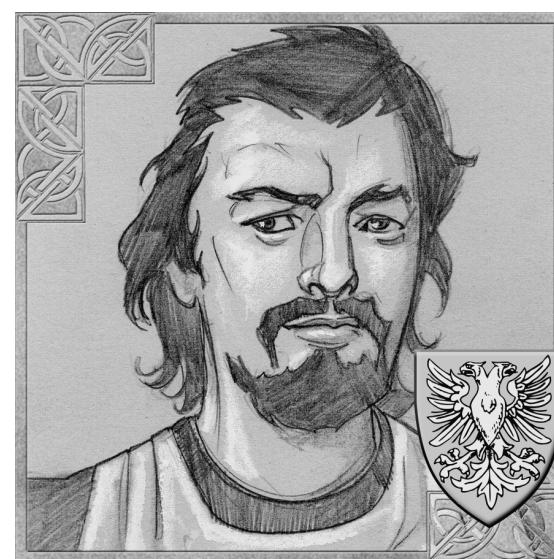
Move: 6

Squire's (#3): Rouncy

Move: 6

Sumpter (#4):

Move: 5





CHARACTERS, ROMANTIC PERIOD (531–39)

ARTHUR, HIGH KING OF BRITAIN

King Arthur reigns over a glorious realm of peace and chivalry; he attracts knights from all over the world to serve him. Adventures provide the main source of Glory now that the great wars are done.

Glory: 100,000 (We have stopped trying to calculate his immense Glory....)

PERSONAL DATA

Homeland: Logres

Culture: Cymric

Religion: British Christian

Father's Class: High King

Lord: None

Current Home: Camelot

Age: 37 (born in 493)

PERSONALITY TRAITS

Chivalrous knight; Religious knight

Chaste 16 / 4 Lustful

- Energetic 24 / 0 Lazy

Forgiving 17 / 3 Vengeful

- Generous 27 / 0 Selfish

Honest 14 / 6 Deceitful

- Just 27 / 0 Arbitrary

- Merciful 20 / 0 Cruel

- **Modest** 20 / 0 Proud

Pious 12 / 8 Worldly

Prudent 16 / 4 Reckless

Temperate 16 / 4 Indulgent

Trusting 17 / 3 Suspicious

- Valorous 20 / 0 Cowardly

DIRECTED TRAITS

None

PASSIONS

Loyalty (lord): N/A*

Loyalty (vassals): 17

Love (family): 15

Hospitality: 20

Honor: 18

Loyalty (vassals): 25

Love (Guenevere): 18

* He has no overlord.

EQUIPMENT CARRIED

Armor: Partial plate [14 AP], shield; +3 Armor of Chivalry

Weapons: Sword

Clothing: £10 value

STATISTICS

SIZ: 14

DEX: 15

STR: 19

CON: 18

APP: 15

Damage: 6d6 + 2 Religious bonus

Healing Rate: 3

Movement Rate: 3

Total Hit Points: 32

Unconscious: 8

SKILLS

Awareness 17, Boating 1, Chirurgery 0, Compose 5, Courtesy 19, Dancing 16, Faerie Lore 6, Falconry 13, First Aid 16, Flirting 11, Folklore 12, Gaming 10, Heraldry 20, Hunting 17, Industry 0, Intrigue 17, Orate 20, Play (Harp) 9, Read (Latin) 4, Recognize 16, Religion (Christianity) 6, Romance 6, Singing 5, Stewardship 5, Swimming 2, Tourney 18

COMBAT SKILLS

Battle 25, Siege 18; Horsemanship 20, Sword 20, Lance 22, Spear 20, Dagger 8, Axe 17

SQUIRE

Name: Herawd (Age 29)

HORSES

Best Horse (#1): Destrier

Damage: 8d6

Move: 7

Armor: 5

HP: 52

SIZ: 42

CON: 10

DEX: 10

Other Horses

Own Riding (#2): Superior Rouncy

Move: 7

Squire's (#3): Superior Rouncy

Move: 7

Sumpter (#4):

Move: 5





GUENEVER, HIGH QUEEN OF BRITAIN

The High Queen reigns over an idyllic realm of beauty and peace, where Romance is a common activity to balance the hyper-masculinity of the chivalrous knights. She is 34 now, entering middle age, but has lost none of her beauty and is, indeed, even more poised and regal than ever. Further, she is extremely capable and oversees her immense responsibilities well.

Note that she actively entertains a public romance with the Champion of the court, Sir Lancelot.

Glory: 3,300

PERSONAL DATA

Homeland: Cameliard

Culture: Cymric

Religion: British Christian

Lord: Arthur

Current Home: Camelot

Age: 34 (born in 497)

Woman's Gift: Beautiful voice

PERSONALITY TRAITS

- Chaste 13 / 7 Lustful
- Energetic 17 / 3 Lazy
- Forgiving 6 / 14 Vengeful
- Generous 19 / 1 Selfish
- Honest 13 / 7 Deceitful
- Just 17 / 3 Arbitrary
- Merciful 11 / 9 Cruel
- Modest 7 / 13 Proud
- Pious 9 / 11 Worldly
- Prudent 5 / 15 Reckless
- Temperate 14 / 6 Indulgent
- Trusting 4 / 16 Suspicious*
- Valorous 17 / 3 Cowardly

DIRECTED TRAITS

*Suspicious of Orkneys +3

PASSIONS

Loyalty (Arthur): 17

Loyalty (vassals): 15

Love (family): 13

Hospitality: 18

Honor: 17

Amor (Lancelot): 18

Love (Arthur): 10

EQUIPMENT CARRIED

Clothing: £15 value

STATISTICS

SIZ: 9

DEX: 15

STR: 12

CON: 14

APP: 30

Damage: 3d6
Healing Rate: 2
Movement Rate: 2
Total Hit Points: 23
Unconscious: 5

SKILLS

Awareness 19, Boating 1, Chirurgery 18, Compose 7, Courtesy 19, Dancing 18, Faerie Lore 5, Falconry 9, Fashion 6, First Aid 19, Flirting 13, Folklore 2, Gaming 22, Heraldry 6, Hunting 5, Industry 10, Intrigue 20, Orate 12, Play (Harp) 5, Read (Latin) 9, Recognize 16, Religion (Christianity) 10, Romance 21, Singing 3, Stewardship 22, Swimming 1, Tourney 16

COMBAT SKILLS

Battle 3, Siege 10; Horsemanship 15, Sword 3, Lance 0, Spear 2, Dagger 10

SERVANT

Name: Elidia (Age 18)

HORSES

Best Horse (#1): Palfrey

Damage: 3d6

Move: 6

Armor: 3

HP: 34

SIZ: 26

CON: 8

DEX: 10

Other Horses

Own Riding (#2): Rounchy

Move: 6

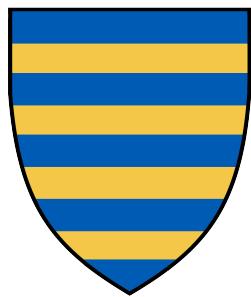
Servant's (#3): Rounchy

Move: 6

Sumpter (#4):

Move: 5





ROBERT, EARL OF SALISBURY

Earl Robert is now 46 years old. He dotes on the accomplishments of his children and looks forward to training of his grandchildren. He has tempered his hatred of Saxons considerably.

Glory: 6,789

PERSONAL DATA

Homeland: Salisbury

Culture: Cymric

Religion: British Christian

Lord: Arthur

Current Home: Sarum Castle

Age: 45 (born in 484)

PERSONALITY TRAITS

Chaste 10 / 10 Lustful

• **Energetic** 18 / 2 Lazy

Forgiving 8 / 12 Vengeful

• **Generous** 14 / 6 Selfish

Honest 15 / 5 Deceitful

• Just 7 / 13 Arbitrary

• Merciful 10 / 10 Cruel

• **Modest** 16 / 4 Proud

Pious 8 / 12 Worldly

Prudent 10 / 10 Reckless

Temperate 17 / 3 Indulgent

Trusting 14 / 6 Suspicious*

• Valorous 21 / 0 Cowardly

DIRECTED TRAITS

* Dislike of Levcomagus +5

PASSIONS

Loyalty (Arthur): 19

Loyalty (vassals): 15

Love (family): 14

Hospitality: 12

Honor: 16

Hate (Saxons): 8

EQUIPMENT CARRIED

Armor: Reinforced chainmail [12 AP], shield

Weapons: Sword, lance, spear

Clothing: £2 value

STATISTICS

SIZ: 9

DEX: 17

STR: 9

CON: 16

APP: 6

Damage: 3D6

Healing Rate: 2

Movement Rate: 2

Total Hit Points: 25

Unconscious: 6

SKILLS

Awareness 18, Boating 1, Chirurgery 0, Compose 0, Courtesy 6, Dancing 12, Faerie Lore 1, Falconry 3, First Aid 11, Flirting 3, Folklore 2, Gaming 3, Heraldry 15, Hunting 3, Industry 0, Intrigue 6, Orate 13, Play (Harp) 3, Read (Latin) 0, Recognize 4, Religion (Christian) 4, Romance 2, Singing 2, Stewardship 2, Swimming 3, Tourney 7

COMBAT SKILLS

Battle 14, Siege 10; Horsemanship 19, Sword 19, Lance 19, Spear 7, Dagger 3

SQUIRE

Name: Morien (Age 17)

HORSES

Best Horse (#1): Andalusian

Damage: 7d6

Move: 7

Armor: 5

HP: 49

SIZ: 38

CON: 11

DEX: 14

Other Horses

Own Riding (#2): Charger

Move: 8

Squire's (#3): Rouncy

Move: 6

Sumpter (#4):

Move: 5





TRISTRAM, PRINCE OF LYONESSE

Sir Tristram, the Champion of Cornwall, has proven himself in combat. He has also gone to Ireland to fetch the Lady Isolt for his liege lord to marry, and so becomes deeply enmeshed in his tragic love affair that is still largely kept secret.

Tristram is renowned for his superb mastery of hunting, and notable also for his courtly skills, which he uses to entertain his liege's wife — yet he understands little of Romance. (Note how his horse and armor are slightly outdated, for example.)

Finally, note that he is incredibly nearsighted, which significantly affects his Awareness and Recognize skills.

Glory: 1,754

PERSONAL DATA

Homeland: Lyonesse

Culture: Cymric

Religion: British Christian

Father's Class: King

Lord: King Mark

Current Home: Castle Dore

Age: 29 (born in 501)

PERSONALITY TRAITS

Chaste 9 / 11 Lustful

• Energetic 14 / 6 Lazy

Forgiving 16 / 4 Vengeful

• Generous 11 / 9 Selfish

Honest 13 / 7 Deceitful

• Just 9 / 11 Arbitrary

• Merciful 16 / 4 Cruel

• Modest 1 / 19 Proud

Pious 13 / 7 Worldly

Prudent* 10 / 10 Reckless

Temperate 8 / 12 Indulgent

Trusting 8 / 12 Suspicious

• Valorous 16 / 4 Cowardly

DIRECTED TRAITS

* Prudent regarding Mark +8

PASSIONS

Loyalty (Mark): 16

Love (family): 13

Hospitality: 15

Honor: 16

Hate (Irish): 18

Love (Isolt): 22

EQUIPMENT CARRIED

Armor: Reinforced chainmail [12 AP], shield

Weapons: Sword, 2 lances

Clothing: £2 value

STATISTICS

SIZ: 18

DEX: 14

STR: 19

CON: 13

APP: 12

Damage: 6D6

Healing Rate: 3

Movement Rate: 3

Total Hit Points: 31

Unconscious: 8

SKILLS

Awareness 1, Boating 1, Chirurgery 0, Compose 10, Courtesy 5, Dancing 2, Faerie Lore 1, Falconry 13, First Aid 10, Flirting 3, Folklore 2, Gaming 3, Heraldry 6, Hunting 30, Industry 0, Intrigue 10, Orate 4, Play (Harp) 13, Read (Latin) 0, Recognize 1, Religion (Christian) 3, Romance 2, Singing 12, Stewardship 2, Swimming 2, Tourney 5

COMBAT SKILLS

Battle 3, Siege 3; Horsemanship 13, Sword 18, Lance 18, Spear 4, Dagger 3

SQUIRE

Name: Dinadan (Age 18)

HORSES

Best Horse (#1): Charger

Damage: 6d6

Move: 8

Armor: 5

HP: 46

SIZ: 34

CON: 12

DEX: 17

Other Horses

Own Riding (#2): Rounchy

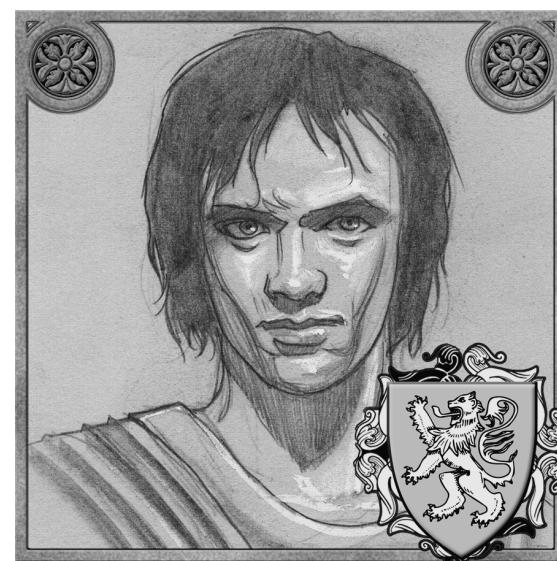
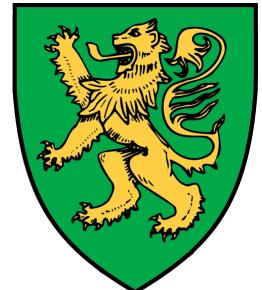
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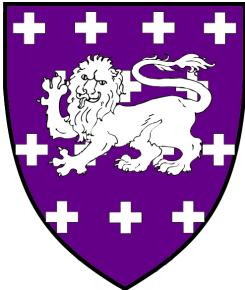
Squire's (#3): Rounchy

Move: 6

Sumpter (#4)

Move: 5





LAMORAK

[ROUND TABLE KNIGHT]

Sir Lamorak is a great knight, but is restless and often away from his home on adventure. At this point in the campaign, the rivalry between the Orkney clan and his family is only one among many challenges to his chivalrous duty.

Glory: 12,000

PERSONAL DATA

Homeland: The Isles

Culture: Cymric

Religion: British Christian

Father's Name: Pellinore

Father's Class: King

Lord: Arthur

Current Home: Wanders

Age: 29 (born in 501)

PERSONALITY TRAITS

Chivalrous knight

Chaste 8 / 12 Lustful

• Energetic 19 / 1 Lazy

Forgiving 10 / 10 Vengeful

• Generous 15 / 5 Selfish

Honest 17 / 3 Deceitful

• Just 16 / 4 Arbitrary

• Merciful 12 / 8 Cruel

• Modest 7 / 13 Proud

Pious 9 / 11 Worldly

Prudent 17 / 3 Reckless

Temperate 12 / 8 Indulgent

Trusting 11 / 9 Suspicious*

• Valorous 19 / 1 Cowardly

DIRECTED TRAITS

* Suspicious of Orkneys +8

PASSIONS

Loyalty (Arthur): 16

Love (family): 16

Hospitality: 15

Honor: 15

Mistrust (Orkneys): 14

EQUIPMENT CARRIED

Armor: Partial plate [13 AP], shield; +3 Armor of Chivalry

Weapons: Sword, lance, dagger

Clothing: £2 value

STATISTICS

SIZ: 17

DEX: 24

STR: 17

CON: 17

APP: 14

Damage: 5d6

Healing Rate: 3

Movement Rate: 4

Total Hit Points: 34

Unconscious: 8

SKILLS

Awareness 14, Boating 3, Chirurgery 0, Compose 2, Courtesy 16, Dancing 4, Faerie Lore 11, Falconry 9, First Aid 18, Flirting 8, Folklore 5, Gaming 5, Heraldry 17, Hunting 19, Industry 0, Intrigue 2, Orate 15, Play (Harp) 2, Read (Latin) 0, Recognize 14, Religion (Christianity) 3, Romance 7, Singing 6, Stewardship 5, Swimming 4, Tourney 14

COMBAT SKILLS

Battle 8, Siege 7; Horsemanship 18, Sword 22, Lance 24, Spear 15, Dagger 15, Great Spear 20, Axe 9, Great Sword 20, Mace 14

SQUIRE

Name: Dalan (Age 18)

HORSES

Best Horse (#1): Andalusian

Damage: 7d6

Move: 7

Armor: 5

HP: 49

SIZ: 38

CON: 11

DEX: 14

Other Horses

Own Riding (#2): Charger

Move: 8

Squire's (#3): Rouncy

Move: 6

Sumpter (#4):

Move: 5





YOUNG MORDRED

At this point, Mordred remains a good young knight. He is ambitious, eager to live up to the reputation of his older brothers, Gawaine and the rest of the Orkney clan (who are, note, some 15–20 years older than Mordred). He is cheerful, enterprising, and looking for fame.

Be sure to manipulate a meeting with the player knights during this early, good time.

Glory: 3,452

PERSONAL DATA

Homeland: Lothian

Culture: Cymric

Religion: British Christian

Father's Class: King

Lord: Arthur

Current Home: Stirling Castle

Age: 20 (born in 510)

PERSONALITY TRAITS

Chaste 7 / 13 Lustful

• Energetic 6 / 14 Lazy

Forgiving 10 / 10 Vengeful

• Generous 9 / 11 Selfish

Honest 10 / 10 Deceitful

• Just 10 / 10 Arbitrary

• Merciful 7 / 13 Cruel

• Modest 8 / 12 Proud

Pious 14 / 6 Worldly

Prudent 13 / 7 Reckless

Temperate 10 / 10 Indulgent

Trusting 9 / 11 Suspicious*

• Valorous 15 / 5 Cowardly

DIRECTED TRAITS

* Mistrusts de Ganis clan +8

PASSIONS

Loyalty (Arthur): 18

Love (family): 16

Hospitality: 10

Honor: 17

EQUIPMENT CARRIED

Armor: Reinforced chainmail [12 AP], shield

Weapons: Sword, 2 lances

Clothing: £2 value

STATISTICS

SIZ: 18

DEX: 12

STR: 15

CON: 19

APP: 7

Damage: 6D6

Healing Rate: 3

Movement Rate: 2

Total Hit Points: 37

Unconscious: 9

SKILLS

Awareness 10, Boating 1, Chirurgery 0, Compose 0, Courtesy 5, Dancing 2, Faerie Lore 1, Falconry 3, First Aid 10, Flirting 3, Folklore 2, Gaming 3, Heraldry 5, Hunting 2, Industry 0, Intrigue 5, Orate 3, Play (Harp) 3, Read (Latin) 0, Recognize 3, Religion (Christian) 2, Romance 2, Singing 2, Stewardship 2, Swimming 2, Tourney 5

COMBAT SKILLS

Battle 10, Siege 3; Horsemanship 15, Sword 10, Lance 14, Spear 4, Dagger 3

SQUIRE

Name: Owain (Age 16)

HORSES

Best Horse (#1): Andalusian

Damage: 7d6

Move: 7

Armor: 5

HP: 49

SIZ: 38

CON: 11

DEX: 14

Other Horses

Own Riding (#2): Rouncy

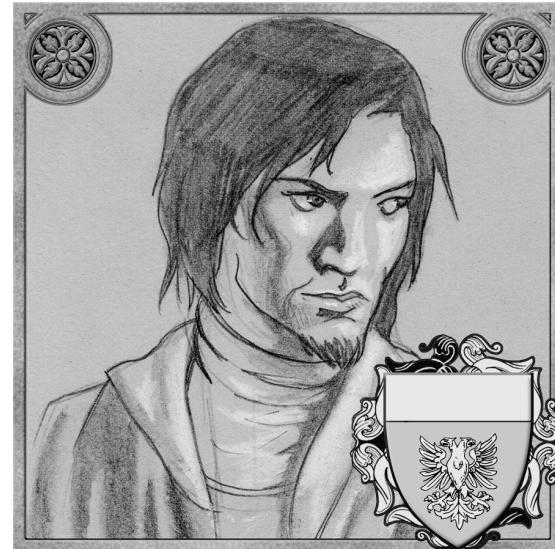
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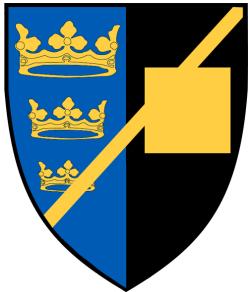
Squire's (#3): Rouncy

Move: 6

Sumpter (#4):

Move: 5





BORRE LE CURE HARDY

Sir Borre is the proud son of King Arthur, and bastardy is irrelevant to him. He has highly polished manners, and knows courtly etiquette and other noble skills like Turney, Falconry, and Play (Harp). He quickly becomes interested in the fashion of Romance, but flirts without commitment. He is ostentatious, boastful, and does not hesitate to let anyone know he is the son of King Arthur.

Glory: 11,367

PERSONAL DATA

Homeland: Bedegraine

Culture: Cymric

Religion: British Christian

Father's Class: High King

Lord: Arthur

Current Home: Bedegraine Castle

Age: 19 (born in 511)

PERSONALITY TRAITS

Chaste 9 / 11 Lustful

• Energetic 12 / 8 Lazy

Forgiving 16 / 4 Vengeful

• Generous 14 / 6 Selfish

Honest 12 / 8 Deceitful

• Just 7 / 13 Arbitrary

• Merciful 7 / 13 Cruel*

• Modest 3 / 17 Proud

Pious 17 / 3 Worldly

Prudent 11 / 9 Reckless

Temperate 12 / 8 Indulgent

Trusting 8 / 12 Suspicious

• Valorous 15 / 5 Cowardly

DIRECTED TRAITS

* Inconsiderate of Loholt +5

PASSIONS

Loyalty (Arthur): 18

Love (family): 15

Hospitality: 12

Honor: 12

EQUIPMENT CARRIED

Armor: Partial plate [13 AP], shield

Weapons: Sword, 3 lances

Clothing: £4 value

STATISTICS

SIZ: 10

DEX: 15

STR: 14

CON: 15

APP: 7

Damage: 4D6

Healing Rate: 2

Movement Rate: 2

Total Hit Points: 25

Unconscious: 6

SKILLS

Awareness 10, Boating 1, Chirurgery 0, Compose 8, Courtesy 15, Dancing 2, Faerie Lore 1, Falconry 12, First Aid 10, Flirting 10, Folklore 2, Gaming 3, Heraldry 5, Hunting 2, Industry 0, Intrigue 5, Orate 3, Play (Harp) 13, Read (Latin) 0, Recognize 3, Religion (Christian) 2, Romance 2, Singing 2, Stewardship 2, Swimming 2, Turney 12

COMBAT SKILLS

Battle 10, Siege 3; Horsemanship 10, Sword 10, Lance 15, Spear 4, Dagger 3

SQUIRE

Name: Hervis (Age 18)

HORSES

Best Horse (#1): Andalusian

Damage: 7d6

Move: 7

Armor: 5

HP: 49

SIZ: 38

CON: 11

DEX: 14

Other Horses

Own Riding (#2): Charger

Move: 8

Squire's (#3): Rouncy

Move: 6

Sumpter (#4)

Move: 5





LOHOLT

Sir Loholt is the humble and unpretentious son of King Arthur. He is shy at court, even to the point of shunning the better horse and armor he could certainly get if he wished it. He is generally deferential to his brother Borre, whom he likes only grudgingly. He is adventurous, but not a fan of tournaments.

Glory: 11,373

PERSONAL DATA

Homeland: Escavalon

Culture: Cymric

Religion: British Christian

Father's Class: High King

Lord: Arthur

Current Home: Carlion

Age: 20 (born in 510)

PERSONALITY TRAITS

Chaste 10 / 10 Lustful

• Energetic 9 / 11 Lazy

Forgiving* 9 / 11 Vengeful

• Generous 9 / 11 Selfish

Honest 10 / 10 Deceitful

• Just 9 / 11 Arbitrary

• Merciful 7 / 13 Cruel

• Modest 13 / 7 Proud

Pious 11 / 9 Worldly

Prudent 8 / 12 Reckless

Temperate 12 / 8 Indulgent

Trusting 9 / 11 Suspicious

• Valorous 15 / 5 Cowardly

DIRECTED TRAITS

* Forgiving of Borre +5

PASSIONS

Loyalty (Arthur): 18

Love (family): 14

Hospitality: 10

Honor: 15

EQUIPMENT CARRIED

Armor: Reinforced chainmail [12 AP], shield

Weapons: Sword, 2 lances

Clothing: £2 value

STATISTICS

SIZ: 11

DEX: 12

STR: 12

CON: 15

APP: 12

Damage: 4D6

Healing Rate: 2

Movement Rate: 2

Total Hit Points: 26

Unconscious: 6

SKILLS

Awareness 5, Boating 1, Chirurgery 0, Compose 0, Courtesy 5, Dancing 2, Faerie Lore 1, Falconry 3, First Aid 10, Flirting 3, Folklore 2, Gaming 3, Heraldry 5, Hunting 2, Industry 0, Intrigue 5, Orate 13, Play (Harp) 3, Read (Latin) 0, Recognize 3, Religion (Christian) 2, Romance 2, Singing 2, Stewardship 2, Swimming 2, Tourney 5

COMBAT SKILLS

Battle 5, Siege 3; Horsemanship 10, Sword 10, Lance 10, Spear 4, Dagger 3

SQUIRE

Name: Ysgarran (Age 19)

HORSES

Best Horse (#1): Charger

Damage: 6d6

Move: 8

Armor: 5

HP: 46

SIZ: 34

CON: 12

DEX: 17

Other Horses

Own Riding (#2): Rouncy

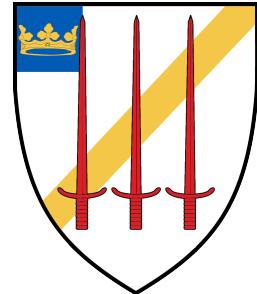
Move: 6

Squire's (#3): Rouncy

Move: 6

Sumpter (#4):

Move: 5





CHARACTERS, TOURNAMENT PERIOD (539–53)

ARTHUR, HIGH KING OF BRITAIN (c. 540)

At age 48, Arthur starts to enter into old age. Still, he is doing well, thanks to years of vigor and good food (and applied Glory).

Glory: 100,000

PERSONAL DATA

Homeland: Logres

Culture: Cymric

Religion: British Christian

Current Home: Camelot

Age: 48 (born in 492)

PERSONALITY TRAITS

Chivalrous knight

Chaste 6 / 14 Lustful

- Energetic 22 / 0 Lazy

Forgiving 17 / 3 Vengeful

- Generous 27 / 0 Selfish

Honest 14 / 6 Deceitful

- Just 30 / 0 Arbitrary

- Merciful 24 / 0 Cruel

- Modest 20 / 0 Proud

Pious 13 / 7 Worldly

Prudent 17 / 3 Reckless

Temperate 13 / 7 Indulgent

Trusting 17 / 3 Suspicious

- Valorous 20 / 0 Cowardly

DIRECTED TRAITS

None

PASSIONS

Loyalty (lord): N/A*

Loyalty (vassals): 18

Love (family): 15

Hospitality: 21

Honor: 18

Loyalty (vassals): 28

Love (Guenevere): 11

* He has no overlord.

EQUIPMENT CARRIED

Armor: Full plate [16 AP], shield; +3 Armor of Chivalry

Weapons: Sword

Clothing: £12 value

STATISTICS

SIZ: 13

DEX: 15

STR: 17

CON: 16

APP: 15

Damage: 5d6

Healing Rate: 3

Movement Rate: 3

Total Hit Points: 29

Unconscious: 7

SKILLS

Awareness 18, Boating 2, Chirurgery 0, Compose 6, Courtesy 19, Dancing 16, Faerie Lore 12, Falconry 13, First Aid 17, Flirting 11, Folklore 15, Gaming 10, Heraldry 23, Hunting 18, Industry 0, Intrigue 17, Orate 22, Play (Harp) 10, Read (Latin) 12, Recognize 19, Religion (Christianity) 8, Romance 7, Singing 5, Stewardship 5, Swimming 3, Tourney 23

COMBAT SKILLS

Battle 25, Siege 21; Horsemanship 21, Sword 21, Lance 22, Spear 20, Dagger 8, Axe 20

SQUIRE

Name: Herward (Age 31)

HORSES

Best Horse (#1): Friesian

Damage: 9d6

Move: 7

Armor: 5 + 10 AP (barding)

HP: 54

SIZ: 44

CON: 10

DEX: 10

Other Horses

Own Riding (#2): Courser

Move: 9

Squire's (#3): Courser

Move: 9

Sumpter (#4):

Move: 5





GUENEVER, HIGH QUEEN OF BRITAIN (c. 540)

Entering into middle age has not remotely diminished the queen's beauty. She continues to mature into professional competence. Her father has died, and she has taken her inheritance, where she often spends time now.

Note that her Amor for Lancelot has turned now to Love.

Glory: 40,000

PERSONAL DATA

Homeland: Cameliard

Culture: Cymric

Religion: British Christian

Current Home: Camelot, Cameliard

Age: 43 (born in 497)

Woman's Gift: Beautiful Voice

PERSONALITY TRAITS

- Chaste 13 / 7 Lustful*
- Energetic 17 / 3 Lazy
- Forgiving 4 / 16 Vengeful
- Generous 19 / 1 Selfish
- Honest 13 / 7 Deceitful
- Just 10 / 10 Arbitrary
- Merciful 11 / 9 Cruel
- Modest 9 / 11 Proud
- Pious 9 / 11 Worldly
- Prudent 8 / 12 Reckless
- Temperate 14 / 6 Indulgent
- Trusting 1 / 19 Suspicious*
- Valorously 17 / 3 Cowardly

DIRECTED TRAITS

* Lustful toward Lancelot +15

* Suspicious of Orkneys +10

PASSIONS

Loyalty (Arthur): 17

Loyalty (vassals): 16

Love (family): 13

Hospitality: 22

Honor: 21

Love (Lancelot): 23

Love (Arthur): 8

EQUIPMENT CARRIED

Weapons: Dagger

Clothing: £20 value

STATISTICS

SIZ: 8

DEX: 14

STR: 11

CON: 12

APP: 30

Damage: 3d6

Healing Rate: 2

Movement Rate: 2

Total Hit Points: 20

Unconscious: 5

SKILLS

Awareness 25, Boating 1, Chirurgery 23, Compose 9, Courtesy 25, Dancing 22, Faerie Lore 6, Falconry 9, Fashion 6, First Aid 21, Flirting 16, Folklore 2, Gaming 28, Heraldry 6, Hunting 7, Industry 12, Intrigue 28, Orate 12, Play (Harp) 12, Read (Latin) 11, Recognize 19, Religion (Christianity) 10, Romance 28, Singing 3, Stewardship 27, Swimming 1, Turney 19

COMBAT SKILLS

Battle 3, Siege 10; Horsemanship 15, Sword 3, Lance 0, Spear 2, Dagger 12

SERVANT

Name: Blancheflor (Age 18)

HORSES

Best Horse (#1): Palfrey

Damage: 3d6

Move: 6

Armor: 3

HP: 34

SIZ: 26

CON: 8

DEX: 10

Other Horses

Own Riding (#2): Rouncy

Move: 6

Servant's (#3): Rouncy

Move: 6

Sumpter (#4):

Move: 5





LANCELOT DU LAC, CHAMPION OF THE ROUND TABLE (c. 540)

Sir Lancelot has now been at the Round Table for 16 years. His fame and Glory are unsurpassed (aside from that of his king), which has incited the jealousy of the Orkney clan (and many others as well).

Glory: 75,000

PERSONAL DATA

Homeland: Ganis

Culture: Occitanian

Religion: Arian Christian

Current Home: Camelot

Age: 33 (born in 507)

PERSONALITY TRAITS

Chivalrous knight; Religious knight

Chaste 18 / 2 Lustful

- Energetic 19 / 1 Lazy

Forgiving 19 / 1 Vengeful

- Generous 18 / 2 Selfish

Honest 19 / 1 Deceitful

- Just 19 / 1 Arbitrary

- Merciful 21 / 0 Cruel

- Modest 19 / 1 Proud

Pious 7 / 13 Worldly

Prudent 20 / 0 Reckless

Temperate 17 / 3 Indulgent

Trusting 13 / 7 Suspicious

- Valorous 29 / 0 Cowardly

DIRECTED TRAITS

None

PASSIONS

Loyalty (Arthur): 25

Love (family): 15

Hospitality: 16

Honor: 20

Love (Guenevere): 25

EQUIPMENT CARRIED

Armor: Silver full plate [16 AP], shield; +3 Armor of Chivalry

Weapons: Sword, 3 lances, mace

Clothing: £8 value

STATISTICS

SIZ: 16

DEX: 17

STR: 20

CON: 21

APP: 15

Damage: 6d6 + 3 Religious bonus

Healing Rate: 4

Movement Rate: 3

Total Hit Points: 37

Unconscious: 9

SKILLS

Awareness 25, Boating 4, Chirurgery 0, Compose 15, Courtesy 25, Dancing 14, Faerie Lore 16, Falconry 14, First Aid 18, Flirting 5, Folklore 16, Gaming 18, Heraldry 21, Hunting 16, Industry 0, Intrigue 9, Orate 11, Play (Harp) 10, Read (Latin) 7, Recognize 16, Religion (Christianity) 5, Romance 24, Singing 6, Stewardship 4, Swimming 6, Tourney 32

COMBAT SKILLS

Battle 26, Siege 18; Horsemanship 39, Sword 39, Lance 39, Spear 10, Dagger 17, Great Spear 18, Great Axe 19, Axe 19, Great Sword 23, Mace 19, Morning Star 19

SQUIRE

Name: Rhun (Age 20)

HORSES

Best Horse (#1): White Faerie Charger

Damage: 10d6

Move: 10

Armor: 10

HP: 52

SIZ: 35

CON: 17

DEX: 25

Other Horses

Own Riding (#2): Faerie Courser

Move: 10

Squire's (#3): Faerie Courser

Move: 10

Faerie Pony (#4)

Move: 8





KAY, ARTHUR'S SENESCHAL [ROUND TABLE KNIGHT] (c. 540)

Sir Kay has grown serious and stern in his job as seneschal, jealous of those knights who are able to adventure. His duties have diminished his chivalrousness. Nonetheless, he does his job well and is held in affectionate regard by the king. His hidden passion for the queen is expressed in his Amor for her.

Glory: 12,491

PERSONAL DATA

Homeland: Logres

Culture: Cymric

Religion: British Christian

Current Home: Camelot

Age: 56 (born in 484)

PERSONALITY TRAITS

Chaste 11 / 9 Lustful

- Energetic 19 / 1 Lazy

Forgiving 2 / 18 Vengeful*

- Generous 8 / 12 Selfish

Honest 10 / 10 Deceitful

- Just 10 / 10 Arbitrary

- Merciful 4 / 16 Cruel

- Modest 14 / 6 Proud*

Pious 10 / 10 Worldly

Prudent 14 / 6 Reckless

Temperate 15 / 5 Indulgent

Trusting 16 / 4 Suspicious

- Valorous 20 / 0 Cowardly

DIRECTED TRAITS

* Vengeful regarding personal slights +2

* Contemptuous of newcomers +5

PASSIONS

Loyalty (Arthur): 20

Loyalty (vassals): 14

Love (family): 12

Jealousy (arthur's family): 24

Hospitality: 7

Honor: 14

Amor (Guenevere): 26

EQUIPMENT CARRIED

Armor: Full plate [16 AP], shield

Weapons: Sword, lance

Clothing: £7 value

STATISTICS

SIZ: 10

DEX: 11

STR: 5

CON: 15

APP: 4

Damage: 3d6

Healing Rate: 2

Movement Rate: 1

Total Hit Points: 25

Unconscious: 6

SKILLS

Awareness 19, Boating 2, Chirurgery 0, Compose 0, Courtesy 22, Dancing 8, Faerie Lore 2, Falconry 4, First Aid 11, Flirting 7, Folklore 24, Gaming 8, Heraldry 23, Hunting 15, Industry 2, Intrigue 18, Orate 16, Play (Harp) 8, Read (Latin) 17, Recognize 19, Religion (Christianity) 4, Romance 4, Singing 6, Stewardship 25, Swimming 3, Tourney 22

COMBAT SKILLS

Battle 6, Siege 6; Horsemanship 20, Sword 17, Lance 17, Spear 7, Dagger 7

SQUIRE

Name: Hyfaidd (Age 17)

HORSES

Best Horse (#1): Destrier

Damage: 8d6

Move: 7

Armor: 5

HP: 52

SIZ: 42

CON: 10

DEX: 10

Other Horses

Own Riding (#2): Charger

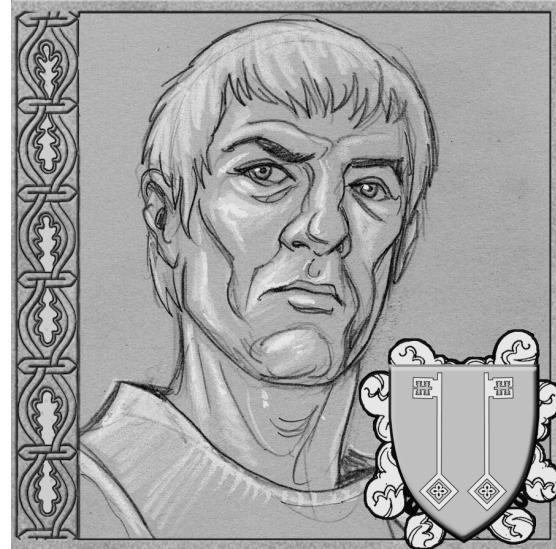
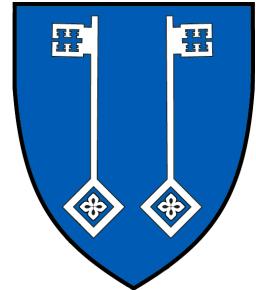
Move: 8

Squire's (#3): Rounchy

Move: 6

Sumpter (#4):

Move: 5





TRISTRAM, PRINCE OF LYONESSE (c. 540)

Sir Tristram continues to serve his liege during the day and to make love to his wife at night. His passion has let knowledge of this seep out.

Glory: 13,348

PERSONAL DATA

Homeland: Lyonesse, Cornwall

Culture: Cymric

Religion: British Christian

Current Home: Castle Dore

Age: 39 (born in 501)

PERSONALITY TRAITS

Chaste 10 / 10 Lustful

• Energetic 16 / 4 Lazy

Forgiving 18 / 2 Vengeful

• Generous 11 / 9 Selfish

Honest 14 / 6 Deceitful*

• Just 10 / 10 Arbitrary

• Merciful 18 / 2 Cruel

• Modest 3 / 17 Proud

Pious 14 / 6 Worldly

Prudent 11 / 9 Reckless*

Temperate 10 / 10 Indulgent

Trusting 8 / 12 Suspicious

• Valorous 17 / 3 Cowardly

DIRECTED TRAITS

* Deceitful regarding Mark +15

* Reckless/indiscreet with Isoud +8

PASSIONS

Loyalty (Mark): 13

Love (family): 13

Hospitality: 15

Honor: 17

Hate (Irish): 12

Love (Isolt): 24

EQUIPMENT CARRIED

Armor: Partial plate [15 AP], shield

Weapons: Sword, 3 lances

Clothing: £4 value

STATISTICS

SIZ: 18

DEX: 14

STR: 19

CON: 13

APP: 12

Damage: 6D6

Healing Rate: 3

Movement Rate: 3

Total Hit Points: 31

Unconscious: 8

SKILLS

Awareness 3, Boating 2, Chirurgery 0, Compose 17, Courtesy 12, Dancing 2, Faerie Lore 3, Falconry 16, First Aid 16, Flirting 3, Folklore 2, Gaming 3, Heraldry 10, Hunting 38, Industry 0, Intrigue 13, Orate 6, Play (Harp) 15, Read (Latin) 0, Recognize 3, Religion (Christian) 3, Romance 12, Singing 22, Stewardship 2, Swimming 3, Turnney 8

COMBAT SKILLS

Battle 3, Siege 5; Horsemanship 20, Sword 22, Lance 24, Spear 10, Dagger 4

SQUIRE

Name: Gwanon (Age 17)

HORSES

Best Horse (#1): Destrier

Damage: 8d6

Move: 7

Armor: 5

HP: 52

SIZ: 42

CON: 10

DEX: 10

Other Horses

Own Riding (#2): Rounchy

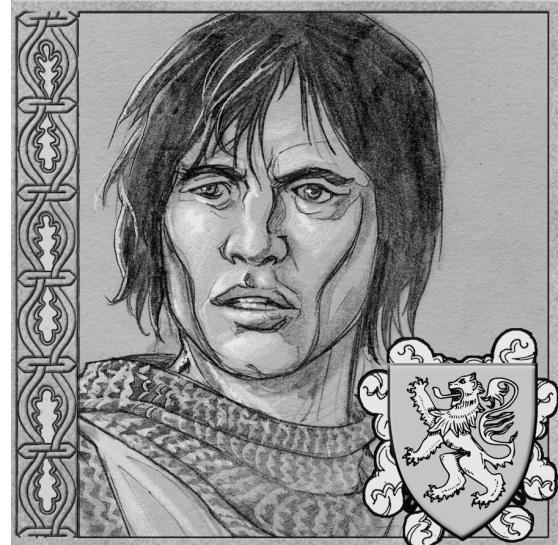
Move: 6

Squire's (#3): Rounchy

Move: 6

Sumpter (#4):

Move: 5





MORDRED (c. 540)

Mordred's self-loathing has pushed him past the boundaries of normalcy into evil. He plots in secret to destroy Lancelot, overthrow his father and the Round Table, seize Guenever, and make himself king. His loyalty and honor have diminished, while his hatreds have increased in number and intensity. His oratory skills are used for gossip, and everyone at court tries to avoid being censured by his malicious tongue.

Glory: 4,425

PERSONAL DATA

Homeland: Lothian

Culture: Cymric

Religion: Evil

Current Home: Royal Court

Age: 30 (born in 510)

PERSONALITY TRAITS

Religious knight (evil; Gamemaster's choice for benefits)

Chaste 8 / 12 Lustful

- Energetic 17 / 3 Lazy

Forgiving 2 / 18 Vengeful

- Generous 3 / 17 Selfish

Honest 6 / 14 Deceitful

- Just 11 / 9 Arbitrary

- Merciful 6 / 14 Cruel

- Modest 10 / 10 Proud

Pious 13 / 7 Worldly

Prudent 16 / 4 Reckless

Temperate 12 / 8 Indulgent

Trusting 6 / 14 Suspicious*

- Valorous 16 / 4 Cowardly

DIRECTED TRAITS

*Suspicious of de Ganis clan +8

*Suspicious of de Gales clan +7

PASSIONS

Loyalty (Arthur): 10

Loyalty (vassals): 15

Love (family): 16

Hospitality: 10

Honor: 10

Hate (self): 21

Hate (Lancelot): 16

Hate (de Ganis clan): 16

Hate (de Gales clan): 10

EQUIPMENT CARRIED

Armor: Full plate [16 AP], shield

Weapons: Sword, 2 lances

Clothing: £4 value

STATISTICS

SIZ: 18

DEX: 12

STR: 15

CON: 20

APP: 7

Damage: 6D6

Healing Rate: 3

Movement Rate: 2

Total Hit Points: 38

Unconscious: 9

SKILLS

Awareness 13, Boating 2, Chirurgery 0, Compose 0, Courtesy 8, Dancing 2, Faerie Lore 3, Falconry 3, First Aid 11, Flirting 3, Folklore 2, Gaming 3, Heraldry 7, Hunting 3, Industry 0, Intrigue 15, Orate 18, Play (Harp) 3, Read (Latin) 0, Recognize 4, Religion (Christian) 2, Romance 2, Singing 2, Stewardship 2, Swimming 3, Tourney 7

COMBAT SKILLS

Battle 13, Siege 4; Horsemanship 16, Sword 14, Lance 20, Spear 5, Dagger 3

SQUIRE

Name: Marchlew (Age 20)

HORSES

Best Horse (#1): Destrier

Damage: 8d6

Move: 7

Armor: 5

HP: 52

SIZ: 42

CON: 10

DEX: 10

Other Horses

Own Riding (#2): Charger

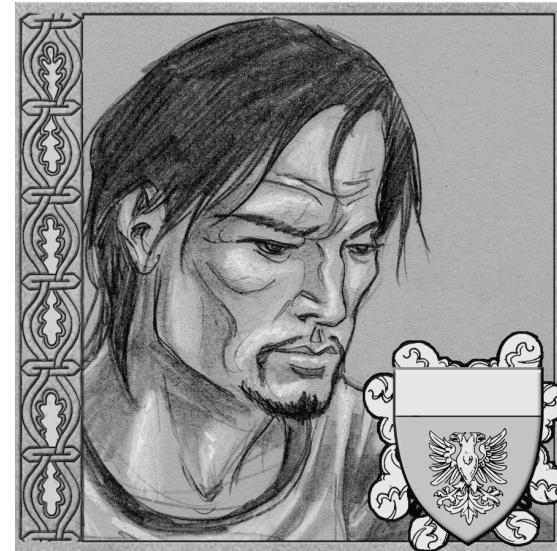
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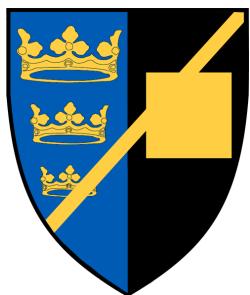
Squire's (#3): Rounchy

Move: 6

Sumpter (#4):

Move: 5





BORRE LE CURE HARDY, HEIR APPARENT (c. 540)

Sir Borre continues to exult in Guenever's barrenness, for it seems to secure his position as Arthur's heir. Though he has fought valiantly in Ireland, he concentrates upon courtly affairs. Confident his brother Loholt is no threat, he has softened his attitude towards him. He has taken no wife, planning to marry a foreign queen to enlarge his realm.

Glory: 13,769

PERSONAL DATA

Homeland: Bedegraine

Culture: Cymric

Religion: British Christian

Current Home: Camelot

Age: 30 (born in 510)

PERSONALITY TRAITS

Chaste 8 / 12 Lustful

• Energetic 12 / 8 Lazy

Forgiving 15 / 5 Vengeful

• Generous 16 / 4 Selfish

Honest 10 / 10 Deceitful

• Just 7 / 13 Arbitrary

• Merciful 9 / 11 Cruel*

• Modest 2 / 18 Proud

Pious 4 / 16 Worldly

Prudent 14 / 6 Reckless

Temperate 13 / 7 Indulgent

Trusting 6 / 14 Suspicious

• Valorous 15 / 5 Cowardly

DIRECTED TRAITS

* Cruel to Loholt -5

PASSIONS

Loyalty (Arthur): 19

Love (family): 10

Hospitality: 14

Honor: 12

EQUIPMENT CARRIED

Armor: Full plate [16 AP], shield

Weapons: Sword, lance

Clothing: £6 value

STATISTICS

SIZ: 10

DEX: 16

STR: 15

CON: 16

APP: 9

Damage: 4D6

Healing Rate: 3

Movement Rate: 3

Total Hit Points: 26

Unconscious: 6

SKILLS

Awareness 15, Boating 2, Chirurgery 0, Compose 8, Courtesy 20, Dancing 12, Faerie Lore 2, Falconry 13, First Aid 10, Flirting 17, Folklore 2, Gaming 3, Heraldry 18, Hunting 3, Industry 0, Intrigue 12, Orate 5, Play (Harp) 13, Read (Latin) 3, Recognize 3, Religion (Christian) 2, Romance 2, Singing 2, Stewardship 2, Swimming 3, Tourney 13

COMBAT SKILLS

Battle 13, Siege 6; Horsemanship 10, Sword 14, Lance 16, Spear 8, Dagger 5

SQUIRE

Name: Phelot (Age 16)

HORSES

Best Horse (#1): Friesian

Damage: 9d6

Move: 7

Armor: 5 + 10 AP (barding)

HP: 54

SIZ: 44

CON: 10

DEX: 10

Other Horses

Own Riding (#2): Destrier

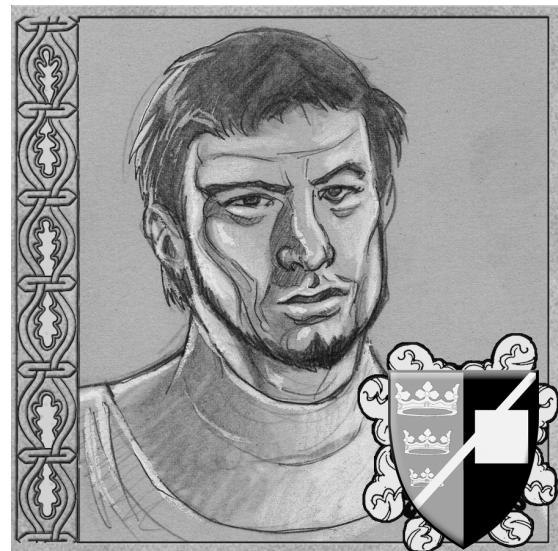
Move: 7

Squire's (#3): Rouncy

Move: 6

Sumpter (#4):

Move: 5





LOHOLT, BASTARD SON OF ARTHUR (c. 540)

Loholt likes to adventure (he is credited with many successes), and he is not afraid of war either. Loholt wars in Ireland in 530 and in France in 536. He remains in France for a few years to help the de Ganis clan. Even in France, though, he manages to find adventure.

His kindness and compassion are visible in his knowledge of the peasantry, his First Aid skill, and his increasing piety and knowledge of the church.

Glory: 13,729

PERSONAL DATA

Homeland: Escavalon

Culture: Cymric

Religion: British Christian

Age: 30 (born in 510)

PERSONALITY TRAITS

Chaste 10 / 10 Lustful

• Energetic 12 / 8 Lazy

Forgiving* 14 / 6 Vengeful

• Generous 12 / 8 Selfish

Honest 12 / 8 Deceitful

• Just 9 / 11 Arbitrary

• Merciful 15 / 5 Cruel

• Modest 18 / 2 Proud

Pious 16 / 4 Worldly

Prudent 10 / 10 Reckless

Temperate 13 / 7 Indulgent

Trusting 12 / 8 Suspicious

• Valorous 15 / 5 Cowardly

DIRECTED TRAITS

* Forgiving of Borre +5

PASSIONS

Loyalty (Arthur): 18

Love (family): 14

Hospitality: 12

Honor: 18

EQUIPMENT CARRIED

Armor: Partial plate [14 AP], shield

Weapons: Sword, 3 lances

Clothing: £2 value

STATISTICS

SIZ: 11

DEX: 12

STR: 12

CON: 15

APP: 12

Damage: 4D6

Healing Rate: 2

Movement Rate: 2

Total Hit Points: 26

Unconscious: 6

SKILLS

Awareness 12, Boating 2, Chirurgery 0, Compose 0, Courtesy 10, Dancing 2, Faerie Lore 12, Falconry 3, First Aid 18, Flirting 3, Folklore 18, Gaming 3, Heraldry 5, Hunting 10, Industry 0, Intrigue 7, Orate 14, Play (Harp) 3, Read (Latin) 0, Recognize 4, Religion (Christian) 9, Romance 2, Singing 2, Stewardship 2, Swimming 3, Tourney 7

COMBAT SKILLS

Battle 12, Siege 5; Horsemanship 17, Sword 18, Lance 21, Spear 14, Dagger 4

SQUIRE

Name: Bellangere (Age 17)

HORSES

Best Horse (#1): Andalusian

Damage: 7d6

Move: 7

Armor: 5

HP: 49

SIZ: 38

CON: 11

DEX: 14

Other Horses

Own Riding (#2): Courser

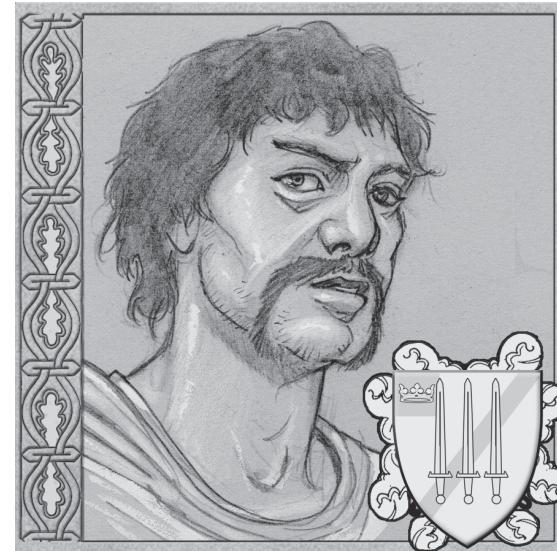
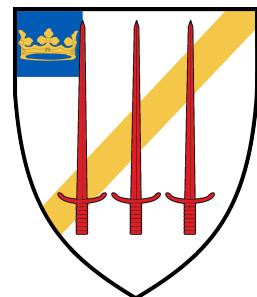
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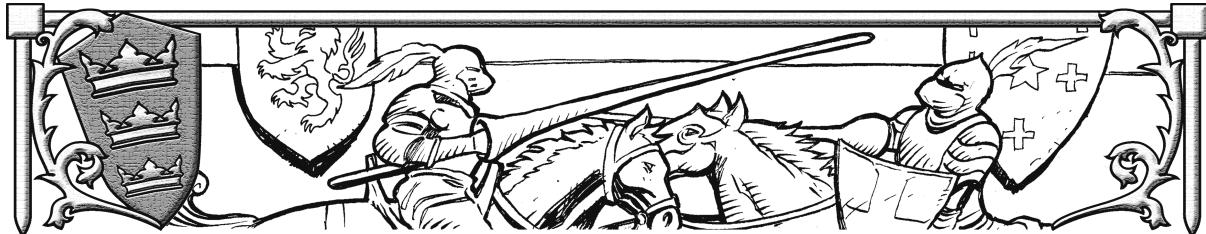
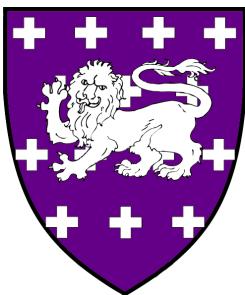
Squire's (#3): Rounchy

Move: 6

Sumpter (#4)

Move: 5





SIR LAMORAK DE GALES [ROUND TABLE KNIGHT] (c. 540)

Sir Lamorak is one of the greatest champions of Britain, at this year perhaps the best of the "Old Knights" in all the land. Lamorak's wandering and adventuring are well known and admired everywhere, and he loves his horses, which are unusually swift and strong. He has, despite his normal good sense, developed a great passion for Queen Margawse, the mother of his enemies in the Orkney clan.

Glory: 25,000

PERSONAL DATA

Homeland: The Isles

Culture: Cymric

Religion: British Christian

Father's Name: Pellinore

Father's Class: King

Lord: Arthur

Current Home: Wanderer

Age: 39 (born in 501)

PERSONALITY TRAITS

Chivalrous knight

Chaste 8 / 12 Lustful

• Energetic 18 / 2 Lazy

Forgiving 11 / 9 Vengeful

• Generous 14 / 6 Selfish

Honest 16 / 4 Deceitful

• Just 19 / 1 Arbitrary

• Merciful 15 / 5 Cruel

• Modest 9 / 11 Proud

Pious 9 / 11 Worldly

Prudent* 17 / 3 Reckless

Temperate 16 / 4 Indulgent

Trusting 12 / 8 Suspicious*

• Valorous 22 / 0 Cowardly

DIRECTED TRAITS

* Prudent regarding Orkneys +5

* Suspicious of Orkneys +19

PASSIONS

Loyalty (Arthur): 16

Love (family): 16

Hospitality: 15

Honor: 16

Love (Margawse): 17

EQUIPMENT CARRIED

Armor: Partial plate [14 AP], shield; +3 Armor of Chivalry

Weapons: Sword, mace, lance, 3 jousting lances

Clothing: £2 value

STATISTICS

SIZ: 16

DEX: 22

STR: 15

CON: 14

APP: 13

Damage: 6d6

Healing Rate: 2

Movement Rate: 3

Total Hit Points: 30

Unconscious: 7

SKILLS

Awareness 23, Boating 4, Chirurgery 0, Compose 2, Courtesy 16, Dancing 4, Faerie Lore 12, Falconry 9, First Aid 20, Flirting 8, Folklore 5, Gaming 5, Heraldry 25, Hunting 25, Industry 0, Intrigue 6, Orate 15, Play (Harp) 2, Read (Latin) 0, Recognize 16, Religion (Christianity) 4, Romance 7, Singing 6, Stewardship 5, Swimming 5, Tourney 24

COMBAT SKILLS

Battle 17, Siege 14; Horsemanship 25, Sword 29, Lance 32, Spear 19, Dagger 15, Great Spear 23, Axe 19, Great Sword 27, Mace 22

SQUIRE

Name: Arrouse (Age 17)

HORSES

Best Horse (#1): Destrier

Damage: 8d6

Move: 7

Armor: 5

HP: 52

SIZ: 42

CON: 10

DEX: 10

Other Horses

Own Riding (#2): Courser

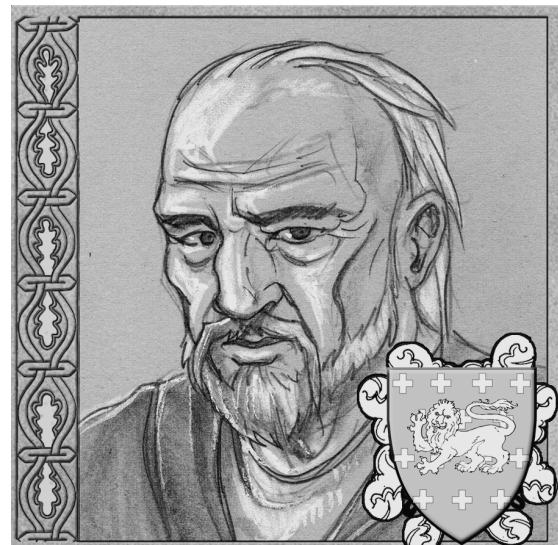
Move: 9

Squire's (#3): Courser

Move: 9

Superior Rouncy (#4):

Move: 7





DINADAN

[ROUND TABLE KNIGHT] (c. 540)

Sir Dinadan is known as a “jester and a japer,” in large part because of his caustic opinion of Romance, which he sees as madness (his knowledge of Romance is used to *avoid* it). He also plays jokes on people, and his smart mouth often gets him into trouble... that his pal Tristram must get him out of.

Glory: 5,000

PERSONAL DATA

Homeland: Lyonesse

Culture: Cymric

Religion: British Christian

Father's Class: Lord

Lord: Arthur

Current Class: Bachelor knight

Current Home: Camelot

Age: 25 (born in 515)

PERSONALITY TRAITS

Chivalrous knight

Chaste 15 / 5 Lustful

• Energetic 14 / 6 Lazy

Forgiving 18 / 2 Vengeful

• Generous 13 / 7 Selfish

Honest 12 / 8 Deceitful

• Just 11 / 9 Arbitrary

• Merciful 11 / 9 Cruel

• Modest 17 / 3 Proud

Pious 12 / 8 Worldly

Prudent 17 / 3 Reckless

Temperate 13 / 7 Indulgent

Trusting 17 / 3 Suspicious*

• Valorous 19 / 1 Cowardly

DIRECTED TRAITS

*Suspicious of women +15

Blithe +10

PASSIONS

Loyalty (Arthur): 16

Love (family): 14

Hospitality: 12

Honor: 16

Loyalty (Tristram): 19

EQUIPMENT CARRIED

Armor: Partial plate [14 AP], shield; +3 Armor of Chivalry

Weapons: Sword, lance, 2 jousting lances

Clothing: £2 value

STATISTICS

SIZ: 16

DEX: 14

STR: 14

CON: 19

APP: 13

Damage: 5d6

Healing Rate: 3

Movement Rate: 2

Total Hit Points: 35

Unconscious: 8

SKILLS

Awareness 11, Boating 2, Chirurgery 0, Compose 0, Courtesy 17, Dancing 2, Faerie Lore 2, Falconry 9, First Aid 11, Flirting 3, Folklore 2, Gaming 7, Heraldry 7, Hunting 13, Industry 0, Intrigue 8, Orate 19, Play (Harp) 18, Read (Latin) 0, Recognize 3, Religion (Christianity) 2, Romance 16, Singing 2, Stewardship 2, Swimming 2, Turney 12

COMBAT SKILLS

Battle 14, Siege 6; Horsemanship 23, Sword 16, Lance 20, Spear 4, Dagger 3

SQUIRE

Name: Gwrfelling (Age 20)

HORSES

Best Horse (#1): Andalusian

Damage: 7d6

Move: 7

Armor: 5

HP: 49

SIZ: 38

CON: 11

DEX: 14

Other Horses

Own Riding (#2): Rounchy

Move: 6

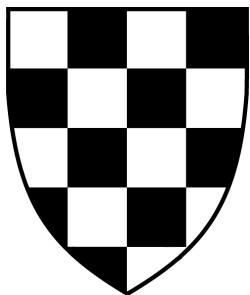
Squire's (#3): Rounchy

Move: 6

Sumpter (#4):

Move: 5





PALOMIDES, SARACEN KNIGHT (c. 540)

Sir Palomides is a Saracen knight from North Africa. He has come to Britain because he admires the ways of the Round Table and wishes to emulate its members; he has been here now for many years.

Glory: 7,837

PERSONAL DATA

Homeland: Cyrene

Culture: Saracen

Religion: Saracen

Father's Name: Astlabor

Father's Class: Lord

Lord: Astlabor

Current Home: None, wanderer

Age: 35 (born in 505)

PERSONALITY TRAITS

Chivalrous knight

Chaste 12 / 8 Lustful

- Energetic 18 / 2 Lazy

Forgiving 14 / 6 Vengeful

- Generous 17 / 3 Selfish

Honest 13 / 7 Deceitful

- Just 13 / 7 Arbitrary

- Merciful 20 / 0 Cruel

- Modest 13 / 7 Proud

Pious 16 / 4 Worldly

Prudent 17 / 3 Reckless

Temperate 9 / 11 Indulgent

Trusting 18 / 2 Suspicious

- Valorous 18 / 2 Cowardly

DIRECTED TRAITS

None

PASSIONS

Loyalty (Astlabor): 16

Love (family): 12

Hospitality: 14

Honor: 12

Loyalty (Arthur): 17

Amor (Isolt): 17

EQUIPMENT CARRIED

Armor: Full plate [16 AP], shield; +3 Armor of Chivalry

Weapons: Sword, lance, 5 jousting lances

Clothing: £2 value

STATISTICS

SIZ: 13

DEX: 12

STR: 15

CON: 15

APP: 8

Damage: 5d6

Healing Rate: 3

Movement Rate: 2

Total Hit Points: 28

Unconscious: 7

SKILLS

Awareness 17, Boating 1, Chirurgery 0, Compose 5, Courtesy 13, Dancing 2, Faerie Lore 3, Falconry 2, First Aid 11, Flirting 4, Folklore 2, Gaming 2, Heraldry 13, Hunting 12, Industry 0, Intrigue 11, Orate 7, Play (Harp) 2, Read (Latin) 2, Recognize 2, Religion (Saracen) 2, Romance 5, Singing 2, Stewardship 2, Swimming 3, Turnney 16

COMBAT SKILLS

Battle 13, Siege 5; Horsemanship 19, Sword 21, Lance 22, Spear 4, Dagger 4

SQUIRE

Name: Ali (Age 29)

HORSES

Best Horse (#1): Barbary charger

Damage: 7d6

Move: 7

Armor: 5 + 5 (trapper)

HP: 49

SIZ: 38

CON: 11

DEX: 14

Other Horses

Own Riding (#2): Arabian Courser

Move: 11

Squire's (#3): Barbary Charger

Move: 7

Superior Rouncy (#4):

Move: 7





CONSTANTINE, KING'S BODYGUARD (c. 540)

This son of Cador of Cornwall is a fanatical follower of King Arthur, whom he once served as squire. Constantine is determined to be as famous as his father, who fought the Saxons decades ago. He has been chosen as King Arthur's chief of household forces, being in charge of the king's security.

Glory: 5,890

PERSONAL DATA

Homeland: Logres

Culture: Cymric

Religion: British Christian

Father's Name: Cador of Cornwall

Father's Class: Lord

Lord: Arthur

Current Class: Bachelor knight

Current Home: Camelot

Age: 29 (born in 511)

PERSONALITY TRAITS

Chivalrous knight

Chaste 7 / 13 Lustful

• Energetic 15 / 5 Lazy

Forgiving 17 / 3 Vengeful

• Generous 16 / 4 Selfish

Honest 10 / 10 Deceitful

• Just 12 / 8 Arbitrary

• Merciful 11 / 9 Cruel

• Modest 13 / 7 Proud

Pious 10 / 10 Worldly

Prudent 9 / 11 Reckless

Temperate 9 / 11 Indulgent

Trusting 14 / 6 Suspicious

• Valorous 18 / 2 Cowardly

DIRECTED TRAITS

None

PASSIONS

Loyalty (Arthur): 26

Love (family): 13

Hospitality: 16

Honor: 15

EQUIPMENT CARRIED

Armor: Partial Plate [14] +3 Armor of Chivalry

Weapons: Sword, 2 lances, dagger

Clothing: £2 value

STATISTICS

SIZ: 14

DEX: 10

STR: 13

CON: 21

APP: 13

Damage: 5d6

Healing Rate: 3

Movement Rate: 2

Total Hit Points: 35

Unconscious: 8

SKILLS

Awareness 13, Boating 1, Chirurgery 0, Compose 0, Courtesy 8, Dancing 2, Faerie Lore 1, Falconry 3, First Aid 10, Flirting 3, Folklore 3, Gaming 3, Heraldry 7, Hunting 2, Industry 0, Intrigue 8, Orate 3, Play (Harp) 3, Read (Latin) 0, Recognize 3, Religion (Christianity) 2, Romance 2, Singing 2, Stewardship 2, Swimming 2, Tourney 5

COMBAT SKILLS

Battle 5, Siege 5, Horsemanship 12, Sword 21, Lance 20, Spear 4, Dagger 18

SQUIRE

Name: Dalan (Age 17)

HORSES

Best Horse (#1): Destrier

Damage: 8d6

Move: 7

Armor: 5

HP: 52

SIZ: 42

CON: 10

DEX: 10

Other Horses

Own Riding (#2): Courser

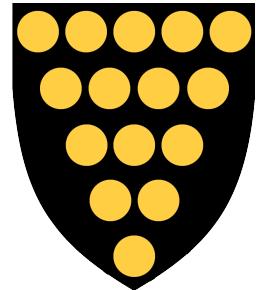
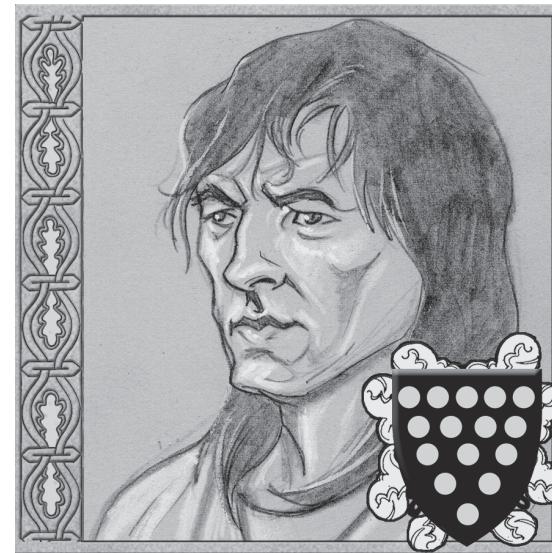
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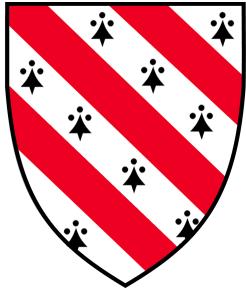
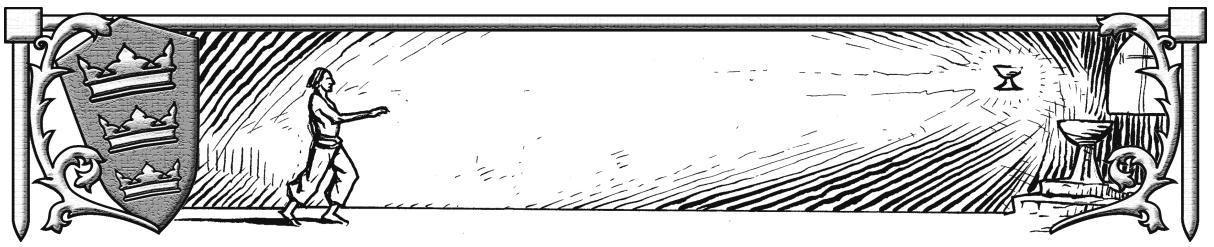
Squire's (#3): Courser

Move: 9

Sumpter (#4):

Move: 5





CHARACTERS, GRAIL QUEST PERIOD (554–57)

BORS THE BRIGHT

[ROUND TABLE KNIGHT] (c. 554)

Sir Bors is Lancelot's favorite cousin, faithful and loyal to the clan and also moved by piety that has been roused by his intelligence and curiosity about things greater than the ordinary world. His loyalty also provokes a desire to protect Lancelot and his good name, so he is suspicious of the queen.

Glory: 22,000

PERSONAL DATA

Homeland: Ganis

Culture: Occitanian

Religion: Arian Christian

Father's Name: King Bors

Father's Class: Lord

Lord: Arthur

Current Home: Camelot

Age: 53 (born in 501)

PERSONALITY TRAITS

Chivalrous knight; Religious knight

Chaste 20 / 0 Lustful

• Energetic 19 / 1 Lazy

Forgiving 22 / 0 Vengeful

• Generous 19 / 1 Selfish

Honest 20 / 0 Deceitful

• Just 21 / 0 Arbitrary

• Merciful 23 / 0 Cruel

• Modest 18 / 2 Proud

Pious 17 / 3 Worldly

Prudent 11 / 9 Reckless

Temperate 19 / 1 Indulgent

Trusting 15 / 5 Suspicious*

• Valorous 21 / 0 Cowardly

DIRECTED TRAITS

* Suspicious of Mordred +18

* Suspicious of Guenever +10

PASSIONS

Loyalty (Arthur): 15

Love (family): 19

Hospitality: 18

Honor: 19

Love (God): 18

EQUIPMENT CARRIED

Armor: Full plate [16 AP], shield; +3 Armor of Chivalry

Weapons: Sword, 3 lances

Clothing: £2 value

STATISTICS

SIZ: 17

DEX: 20

STR: 16

CON: 16

APP: 13

Damage: 6d6 + 3 Religious bonus

Healing Rate: 3

Movement Rate: 3

Total Hit Points: 33

Unconscious: 8

SKILLS

Awareness 18, Boating 2, Chirurgery 0, Compose 5, Courtesy 12, Dancing 5, Faerie Lore 5, Falconry 14, First Aid 14, Flirting 4, Folklore 2, Gaming 14, Heraldry 12, Hunting 16, Industry 1, Intrigue 14, Orate 7, Play (Harp) 4, Read (Latin) 9, Recognize 2, Religion (Christianity) 10, Romance 5, Singing 3, Stewardship 4, Swimming 3, Tourney 7

COMBAT SKILLS

Battle 12, Siege 8; Horsemanship 21, Sword 20, Lance 19, Spear 13, Dagger 7

SQUIRE

Name: Dalan (Age 19)

HORSES

Best Horse (#1): Destrier

Damage: 8d6

Move: 7

Armor: 5

HP: 52

SIZ: 42

CON: 10

DEX: 10

Other Horses

Own Riding (#2): Charger

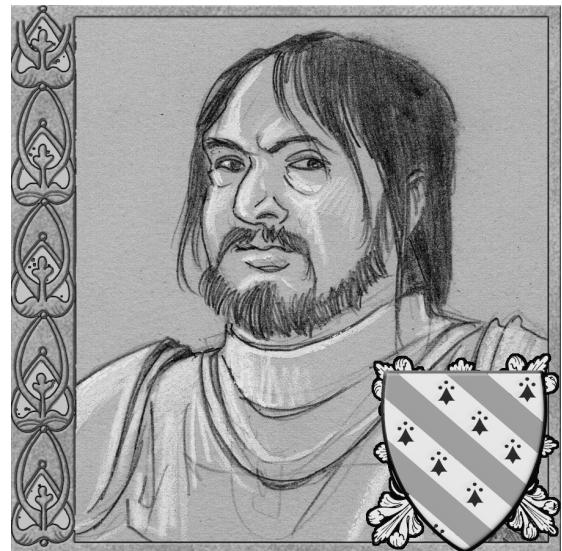
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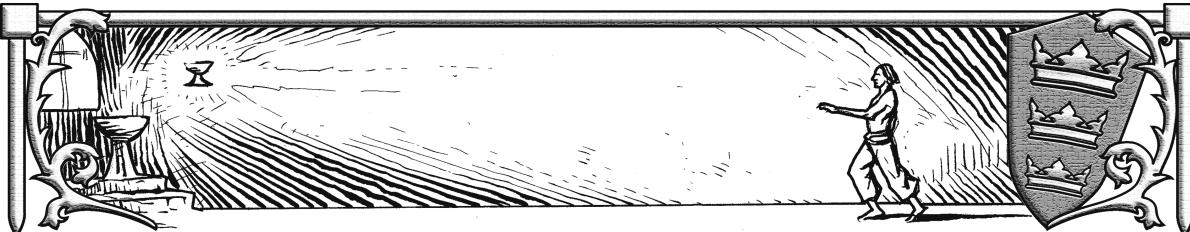
Squire's (#3): Rouncy

Move: 6

Sumpter (#4):

Move: 5





PERCIVALE DE GANIS, THE INNOCENT [ROUND TABLE KNIGHT] (c. 554)

Sir Percivale has a deep, almost unearthly trust in God. He came to court knowing nothing of chivalry, nor indeed of the outside world at all. Yet his curiosity and inner goodness led him to be a great and chivalrous knight. He is incredibly dexterous and fast. His youthful innocence has never left him and provides the foundation for his love of his wife and of God. His youth in the wilderness is visible in his tremendous Hunting skill and his great skill with the javelin.

Glory: 13,000

PERSONAL DATA

Homeland: The Isles
Culture: Cymric
Religion: British Christian
Father's Name: Pellinore
Father's Class: King
Lord: Arthur
Current Class: Bachelor knight
Current Home: Camelot
Age: 35 (born in 519)

PERSONALITY TRAITS

Chivalrous knight; Religious knight
Chaste 22 / 0 Lustful
• Energetic 21 / 0 Lazy
Forgiving 20 / 0 Vengeful
• Generous 20 / 0 Selfish
Honest 21 / 0 Deceitful
• Just 17 / 3 Arbitrary
• Merciful 20 / 0 Cruel
• Modest 22 / 0 Proud
Pious 19 / 1 Worldly
Prudent 17 / 3 Reckless
Temperate 18 / 2 Indulgent
Trusting 39 / 0 Suspicious
• Valorous 22 / 0 Cowardly

DIRECTED TRAITS

None

PASSIONS

Loyalty (Arthur): 17
Love (family): 13
Hospitality: 8
Honor: 14
Love (God): 19
Love (Blanchefleur): 18

EQUIPMENT CARRIED

Armor: Full plate [16 AP], shield; +3 Armor of Chivalry
Weapons: Sword, 2 lances, Rebated Steel Spear (+7 to Spear skill)
Clothing: £2 value

STATISTICS

SIZ: 17
DEX: 29
STR: 17
CON: 17
APP: 14
Damage: 6d6 + 2 Religious bonus
Healing Rate: 3
Movement Rate: 5
Total Hit Points: 37
Unconscious: 9

SKILLS

Awareness 24, Boating 1, Chirurgery 0, Compose 2, Courtesy 12, Dancing 3, Faerie Lore 1, Falconry 3, First Aid 17, Flirting 3, Folklore 12, Gaming 7, Heraldry 8, Hunting 20, Industry 0, Intrigue 7, Orate 5, Play (Harp) 5, Read (Latin) 0, Recognize 3, Religion (Christianity) 11, Romance 2, Singing 2, Stewardship 4, Swimming 2, Tourney 9

COMBAT SKILLS

Battle 11, Siege 6; Horsemanship 23, Sword 21, Lance 22, Spear 6, Dagger 7, Javelin 19

SQUIRE

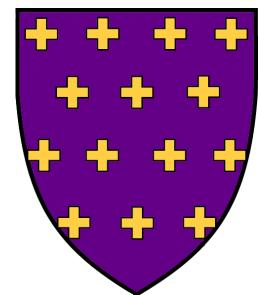
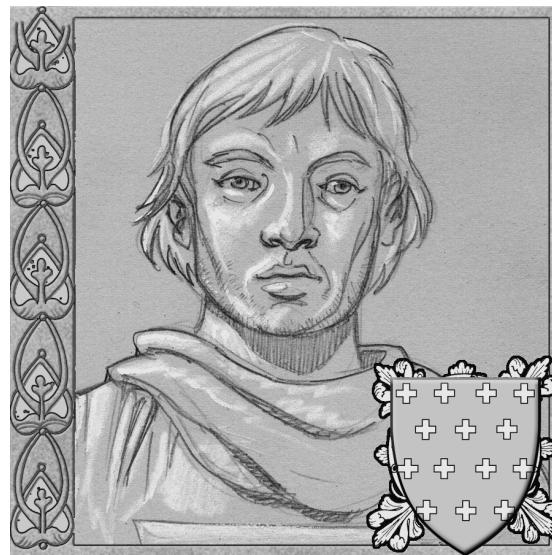
Name: Caradoc (Age 18)

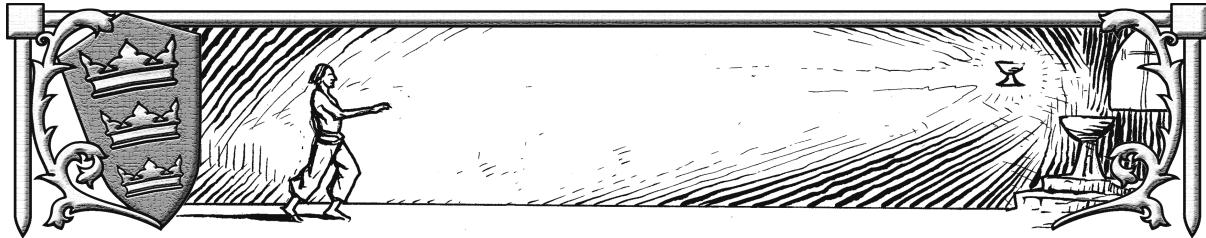
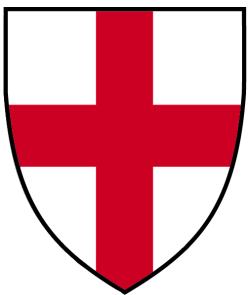
HORSES

Best Horse (#1): Friesian
Damage: 9d6
Move: 7
Armor: 5 + 10 AP (barding)
HP: 54
SIZ: 44
CON: 10
DEX: 10

Other Horses

Own Riding (#2): Charger
Move: 8
Squire's (#3): Rouncy
Move: 6
Sumpter (#4):
Move: 5





GALAHAD, THE PIous [ROUND TABLE KNIGHT] (c. 554)

Sir Galahad was raised in the presence of the Holy Grail, whose sanctity has infused him entirely. His matchless love of God motivates his every action, while his tremendous and perfect virtues direct him only to virtuous deeds. He has a great destiny, and allows nothing to stand in its way.

Glory: 10,000

PERSONAL DATA

Homeland: Listeneisse

Culture: Cymric

Religion: British Christian

Father's Name: Lancelot

Father's Class: Lord

Lord: The Fisher King

Current Home: Grail Castle

Age: 20 (born in 534)

PERSONALITY TRAITS

Chivalrous knight; Religious knight

Chaste 20 / 0 Lustful

• Energetic 17 / 3 Lazy

Forgiving 20 / 0 Vengeful

• Generous 19 / 1 Selfish

Honest 17 / 3 Deceitful

• Just 19 / 1 Arbitrary

• Merciful 20 / 0 Cruel

• Modest 20 / 0 Proud

Pious 22 / 0 Worldly

Prudent 19 / 1 Reckless

Temperate 20 / 0 Indulgent

Trusting 18 / 2 Suspicious

• Valorous 21 / 0 Cowardly

DIRECTED TRAITS

None

PASSIONS

Loyalty (Fisher King): 15

Love (family): 22

Hospitality: 18

Honor: 17

Love (God): 39

Loyalty (Arthur): 15

EQUIPMENT CARRIED

Armor: White full plate [16 AP], shield; +3 Armor of Chivalry

Weapons: Sword, 3 lances

Clothing: £4 value

STATISTICS

SIZ: 17

DEX: 22

STR: 25

CON: 21

APP: 18

Damage: 7d6 + 2 Religious bonus

Healing Rate: 4

Movement Rate: 4

Total Hit Points: 38

Unconscious: 9

SKILLS

Awareness 22, Boating 1, Chirurgery 0, Compose 15, Courtesy 5, Dancing 2, Faerie Lore 1, Falconry 3, First Aid 26, Flirting 3, Folklore 2, Gaming 3, Heraldry 12, Hunting 2, Industry 0, Intrigue 5, Orate 17, Play (Harp) 3, Read (Latin) 7, Recognize 9, Religion (Christianity) 23, Romance 2, Singing 2, Stewardship 2, Swimming 2, Tourney 5

COMBAT SKILLS

Battle 10, Siege 3; Horsemanship 22, Sword 26, Lance 24, Spear 4, Dagger 3

SQUIRE

Name: Christian (Age 26)

HORSES

Best Horse (#1): Faerie Destrier

Damage: 10d6

Move: 10

Armor: 10 + 15 AP (faerie barding)

HP: 58

SIZ: 43

CON: 15

DEX: 18

Other Horses

Own Riding (#2): Faerie Charger

Move: 10

Squire's (#3): Faerie Charger

Move: 10

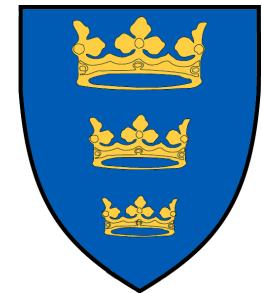
Faerie Rouncy (#4):

Move: 9





CHARACTERS, TWILIGHT PERIOD (558—)



ARTHUR, HIGH KING OF BRITAIN (c. 558)

Arthur has grown old. His once glorious realm has been wracked by feuds among his best remaining knights, and he is heartsick at the death of his sons, weakened by love between his wife and his champion, upset by the Grailquest, and laid low by the death of so many good knights. Yet the good king holds to his ideals and strives to steer it steadily onward with the hopes that a new generation of idealists will strengthen it with their courage and blood.

Glory: 100,000

PERSONAL DATA

Homeland: Logres
Culture: Cymric
Religion: British Christian
Current Home: Camelot
Age: 66 (born in 492)

PERSONALITY TRAITS

Chivalrous Knight
 Chaste 7 / 13 Lustful
 • Energetic 16 / 4 Lazy
 Forgiving 15 / 5 Vengeful
 • Generous 22 / 0 Selfish
 Honest 14 / 6 Deceitful
 • Just 29 / 0 Arbitrary
 • Merciful 24 / 0 Cruel
 • Modest 21 / 0 Proud
 Pious 15 / 5 Worldly
 Prudent 17 / 3 Reckless
 Temperate 18 / 2 Indulgent
 Trusting 15 / 5 Suspicious
 • Valorous 21 / 0 Cowardly

DIRECTED TRAITS

None

PASSIONS

Loyalty (lord): N/A*
 Loyalty (vassals) 19
 Love (family): 18
 Hospitality: 25
 Honor: 18
 Loyalty (vassals): 30
 Love (Guenevere): 9
 * Arthur has no overlord.

EQUIPMENT CARRIED

Armor: Gothic plate [18 AP], shield; +3 Armor of Chivalry
Weapons: Sword

Clothing: £15 value

STATISTICS

SIZ: 10
DEX: 13

STR: 15
CON: 12
APP: 13
Damage: 4d6
Healing Rate: 2
Movement Rate: 3
Total Hit Points: 25
Unconscious: 6

SKILLS

Awareness 20, Boating 2, Chirurgery 0, Compose 6, Courtesy 19, Dancing 16, Faerie Lore 12, Falconry 15, First Aid 20, Flirting 12, Folklore 18, Gaming 11, Heraldry 23, Hunting 22, Industry 0, Intrigue 22, Orate 22, Play (Harp) 11, Read (Latin) 14, Recognize 20, Religion (Christianity) 11, Romance 8, Singing 7, Stewardship 12, Swimming 3, Tourney 23

COMBAT SKILLS

Battle 26, Siege 21; Horsemanship 22, Sword 22, Lance 22, Spear 20, Dagger 16, Axe 20

SQUIRE

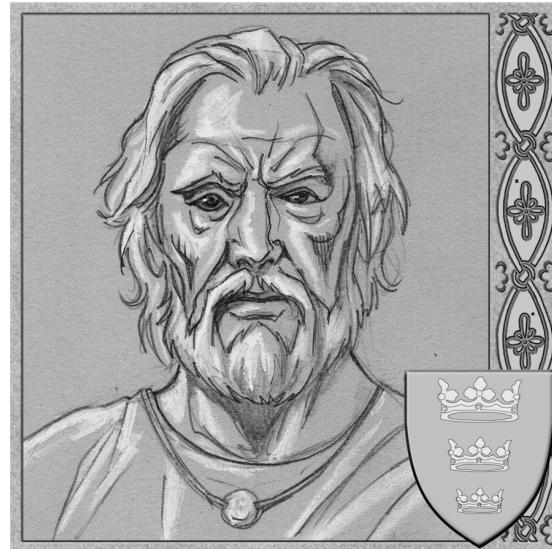
Name: Brugyn (Age 17)

HORSES

Best Horse (#1): Shire Destrier
Damage: 10d6
Move: 7
Armor: 5 + 14 AP (barding)
HP: 56
SIZ: 46
CON: 11
DEX: 10

Other Horses

Own Riding (#2): Friesian
Move: 7
Squire's (#3): Charger
Move: 8
Sumpter (#4):
Move: 5





GUENEVER, HIGH QUEEN OF BRITAIN (c. 558)

Queen Guenever has grown old, but not wise. She oversees the kingdom well, but her love for her husband has diminished as that for her lover has grown. She has grown bitter with secrecy, and this trait makes her jealous of her faithful man.

Glory: 55,000

PERSONAL DATA

Homeland: Camelopardal

Culture: Cymric

Religion: British Christian

Current Home: Camelot

Age: 61 (born in 497)

Woman's Gift: Beautiful voice

PERSONALITY TRAITS

Gentlewoman's bonus

■ Chaste 18 / 2 Lustful*

■ Energetic 20 / 0 Lazy

Forgiving 9 / 11 Vengeful

Generous 19 / 1 Selfish

■ Honest 15 / 5 Deceitful

Just 8 / 12 Arbitrary

Merciful 15 / 5 Cruel

■ Modest 10 / 10 Proud

Pious 9 / 11 Worldly

■ Prudent 12 / 8 Reckless

■ Temperate 14 / 6 Indulgent

Trusting 3 / 17 Suspicious*

Valorous 17 / 3 Cowardly

DIRECTED TRAITS

* Lustful with Lancelot +20

* Suspicious of Orkneys +8

PASSIONS

Loyalty (Arthur): 15

Loyalty (vassals) 17

Love (family): 13

Hospitality: 22

Honor: 18

Love (Lancelot): 27

Love (Arthur): 6

EQUIPMENT CARRIED

Weapons: Dagger

Clothing: £30 value

STATISTICS

SIZ: 6

DEX: 13

STR: 9

CON: 7

APP: 29

Damage: 2d6

Healing Rate: 1

Movement Rate: 2

Total Hit Points: 13

Unconscious: 3

SKILLS

Awareness 25, Boating 1, Chirurgery 23, Compose 13, Courtesy 26, Dancing 22, Faerie Lore 4, Falconry 13, Fashion 6, First Aid 21, Flirting 22, Folklore 4, Gaming 28, Heraldry 6, Hunting 9, Industry 15, Intrigue 35, Orate 13, Play (Harp) 16, Read (Latin) 16, Recognize 19, Religion (Christianity) 11, Romance 30, Singing 6, Stewardship 34, Swimming 4, Turnney 19

COMBAT SKILLS

Battle 3, Siege 10; Horsemanship 16, Sword 3, Lance 0, Spear 2, Dagger 15

SERVANT

Name: Lleucu (Age 19)

HORSES

Best Horse (#1): Superior Palfrey

Damage: 3d6

Move: 8

Armor: 4 + 1 AP (caparison)

HP: 36

SIZ: 26

CON: 10

DEX: 13

Other Horses

Own Riding (#2): Palfrey

Move: 6

Servant's (#3): Palfrey

Move: 6

Sumpter (#4):

Move: 5





LANCELOT DU LAC, CHAMPION OF THE ROUND TABLE (c. 558)

Lancelot glimpsed sanctity while questing for the Grail, but was unable to hold it to him. Back at court now, he strives to disguise his love for Guenevere by doing service for all women, but this act simply incites her jealousy even more.

Glory: 85,000

PERSONAL DATA

Homeland: Ganis

Culture: Occitanian

Religion: Arian Christian

Current Home: Camelot

Age: 51 (born in 507)

PERSONALITY TRAITS

Chivalrous knight; Religious knight

Chaste 20 / 0 Lustful

• Energetic 20 / 0 Lazy

Forgiving 18 / 2 Vengeful

• Generous 19 / 1 Selfish

Honest 20 / 0 Deceitful

• Just 20 / 0 Arbitrary

• Merciful 22 / 0 Cruel

• Modest 20 / 0 Proud

Pious 9 / 11 Worldly

Prudent 20 / 0 Reckless

Temperate 20 / 0 Indulgent

Trusting 14 / 6 Suspicious

• Valorous 28 / 0 Cowardly

DIRECTED TRAITS

None

PASSIONS

Loyalty (Arthur): 25

Love (family): 15

Hospitality: 17

Honor: 20

Love (Guenevere): 32

EQUIPMENT CARRIED

Armor: Silver Gothic plate [18 AP], jousting shield; +3 Armor of Chivalry

Weapons: Sword, axe, lance, 6 jousting lances

Clothing: £12 value

STATISTICS

SIZ: 15

DEX: 17

STR: 19

CON: 18

APP: 14

Damage: 5d6 + 3 Religious bonus

Healing Rate: 3

Movement Rate: 3

Total Hit Points: 33

Unconscious: 8

SKILLS

Awareness 25, Boating 4, Chirurgery 0, Compose 15, Courtesy 26, Dancing 23, Faerie Lore 16, Falconry 19, First Aid 19, Flirting 5, Folklore 16, Gaming 22, Heraldry 25, Hunting 16, Industry 0, Intrigue 13, Orate 11, Play (Harp) 10, Read (Latin) 9, Recognize 20, Religion (Christianity) 8, Romance 24, Singing 6, Stewardship 7, Swimming 6, Tourney 32

COMBAT SKILLS

Battle 29, Siege 21; Horsemanship 39, Sword 39, Lance 39, Spear 24, Dagger 19, Great Spear 18, Great Axe 25, Axe 28, Great Sword 30, Mace 24, Morning Star 25

SQUIRE

Name: Llywel (Age 18)

First Aid: 24

HORSES

Best Horse (#1): Shire Destrier

Damage: 10d6

Move: 7

Armor: 5 + 14 AP (barding)

HP: 55

SIZ: 45

CON: 11

DEX: 10

Other Horses

Own Riding (#2): Friesian

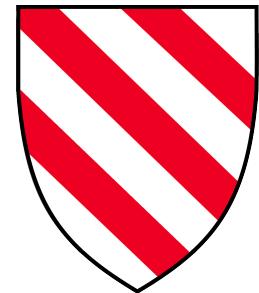
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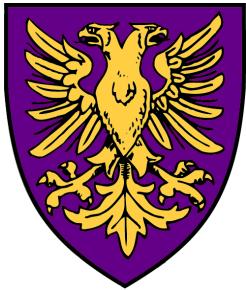
Squire's (#3): Destrier

Move: 7

Superior Sumpter (#4)

Move: 7





GAWAINE, HEIR TO BRITAIN [ROUND TABLE KNIGHT] (c. 558)

Sir Gawaine is torn by loyalty to his family and to his king, aggravated by anger at the hypocrisy of Sir Lancelot and the faithlessness of the queen. He strives to keep Mordred in line, often to no avail. Yet he is controlled by his own feuds with the de Gales clan, whom he has slaughtered — but he has never forgotten his vow to serve women, and remains utterly loyal to his uncle the King.

Glory: 60,000

PERSONAL DATA

Homeland: Lothian

Culture: Cymric

Religion: British Christian

Current Home: Camelot

Age: 66 (born in 492)

PERSONALITY TRAITS

Chivalrous knight

Chaste 9 / 11 Lustful

- Energetic 20 / 0 Lazy

Forgiving 16 / 4 Vengeful*

- Generous 18 / 2 Selfish

Honest 12 / 8 Deceitful

- Just 17 / 3 Arbitrary

- Merciful* 14 / 6 Cruel

- Modest 17 / 3 Proud

Pious 13 / 7 Worldly

Prudent 20 / 0 Reckless

Temperate 16 / 4 Indulgent

Trusting 16 / 4 Suspicious

- Valorous 20 / 0 Cowardly

DIRECTED TRAITS

* Vengeful against de Gales +10

* Merciful toward women +12

PASSIONS

Loyalty (Arthur): 17

Loyalty (Vassals): 15

Love (family): 22

Hospitality: 17

Honor: 18

Hate (Saxons): 4

Adoration (women): 16

EQUIPMENT CARRIED

Armor: Gothic plate [18 AP], shield; +3 Armor of Chivalry

Weapons: Sword, hammer, lance

Clothing: £4 value

STATISTICS

SIZ: 12

DEX: 12

STR: 18

CON: 15

APP: 13

Damage: 5d6

Healing Rate: 3

Movement Rate: 3

Total Hit Points: 27

Unconscious: 6

SKILLS

Awareness 21, Boating 6, Chirurgery 1, Compose 10, Courtesy 28, Dancing 22, Faerie Lore 15, Falconry 17, First Aid 17, Flirting 34, Folklore 2, Gaming 18, Heraldry 20, Hunting 19, Industry 0, Intrigue 13, Orate 13, Play (Harp) 17, Read (Latin) 0, Recognize 19, Religion (Christianity) 6, Romance 25, Singing 18, Stewardship 12, Swimming 8, Tourney 30

COMBAT SKILLS

Battle 20, Siege 13; Horsemanship 29, Sword 36, Lance 34, Spear 28, Dagger 7, Great Sword 22, Hammer 21, Mace 21

SQUIRE

Name: Floridas (Age 19)

HORSES

Best Horse (#1): Shire Destrier

Damage: 10d6

Move: 7

Armor: 5 + 14 AP (barding)

HP: 55

SIZ: 45

CON: 11

DEX: 10

Other Horses

Own Riding (#2): Destrier

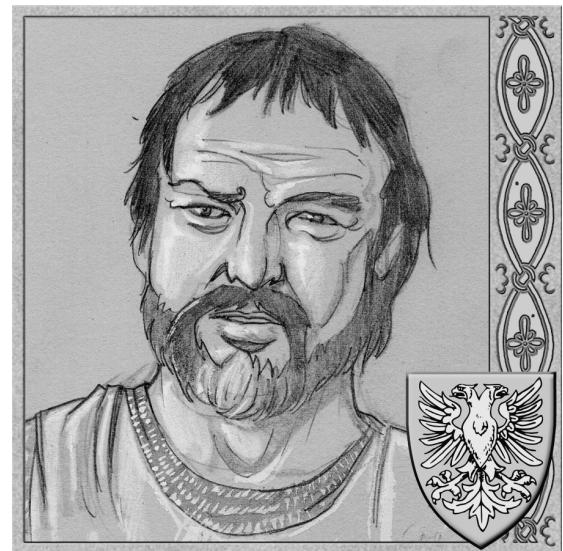
Move: 7

Squire's (#3): Charger

Move: 8

Sumpter (#4)

Move: 5





CONSTANTINE, CHANCELLOR OF BRITAIN [ROUND TABLE KNIGHT] (c. 558)

Long-time loyalty has paid off for Sir Constantine of Cornwall, who has moved into greater responsibilities for his aging lord and king. Practicality has not diminished his chivalry as he strives to hold the realm together.

Glory: 7,182

PERSONAL DATA

Homeland: Logres

Culture: Cymric

Religion: British Christian

Father's Name: Cador of Cornwall

Father's Class: Lord

Current Home: Camelot

Age: 47 (born in 511)

PERSONALITY TRAITS

Chivalrous knight

Chaste 9 / 11 Lustful

• Energetic 17 / 3 Lazy

Forgiving 10 / 10 Vengeful

• Generous 16 / 4 Selfish

Honest 10 / 10 Deceitful

• Just 13 / 7 Arbitrary

• Merciful 10 / 10 Cruel

• Modest 4 / 16 Proud

Pious 7 / 13 Worldly

Prudent 18 / 2 Reckless

Temperate 10 / 10 Indulgent

Trusting 17 / 3 Suspicious*

• Valorously 16 / 4 Cowardly

DIRECTED TRAITS

* Suspicious of Mordred +12

* Suspicious of Guenever +7

* Suspicious of de Ganis clan +8

PASSIONS

Loyalty (Arthur): 19

Loyalty (Vassals): 17

Love (family): 14

Hospitality: 17

Honor: 16

Hate (King Mark): 16

EQUIPMENT CARRIED

Armor: Superior full plate [17 AP], shield; +3 Armor of Chivalry

Weapons: Sword, lance

Clothing: £4 value

STATISTICS

SIZ: 12

DEX: 6

STR: 12
CON: 23
APP: 8
Damage: 4d6
Healing Rate: 3
Movement Rate: 1
Total Hit Points: 35
Unconscious: 8

SKILLS

Awareness 17, Boating 1, Chirurgery 0, Compose 4, Courtesy 22, Dancing 8, Faerie Lore 1, Falconry 8, First Aid 15, Flirting 5, Folklore 12, Gaming 7, Heraldry 16, Hunting 16, Industry 0, Intrigue 22, Orate 6, Play (Harp) 8, Read (Latin) 10, Recognize 12, Religion (Christianity) 4, Romance 8, Singing 7, Stewardship 20, Swimming 2, Tourney 12

COMBAT SKILLS

Battle 18, Siege 10; Horsemanship 18, Sword 20, Lance 16, Spear 4, Dagger 18

SQUIRE

Name: Miles (Age 17)

HORSES

Best Horse (#1): Destrier

Damage: 8d6

Move: 7

Armor: 5

HP: 52

SIZ: 42

CON: 10

DEX: 10

Other Horses

Own Riding (#2): Charger

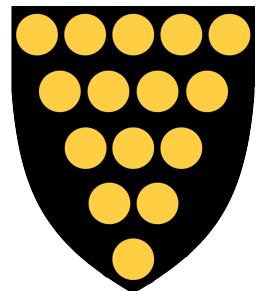
Move: 8

Squire's (#3): Charger

Move: 8

Sumpter (#4):

Move: 5





SIR MORDRED

[ROUND TABLE KNIGHT] (c. 558)

Vile Sir Mordred grinds his plan of destruction toward its close; his web of guile, deceit, conspiracy, and trickery wraps itself about guilty and innocent alike. He prepares to spring upon his victims, to suck the realm dry of peace, life, and love — he has destroyed the de Gales clan as an appetizer, and longs for the feast of ruin.

Glory: 15,927

PERSONAL DATA

Homeland: Lothian

Culture: Cymric

Religion: Evil

Lord: None, really

Current Home: Castle of Maidens, Lothian

Age: 48 (born in 510)

PERSONALITY TRAITS

Religious knight (evil; Gamemaster's choice for benefits)

Chaste 8 / 12 Lustful*

- Energetic 12 / 8 Lazy

Forgiving 0 / 21 Vengeful

- Generous 5 / 15 Selfish

Honest 2 / 18 Deceitful

- Just 4 / 16 Arbitrary

- Merciful 4 / 16 Cruel

- Modest 10 / 10 Proud

Pious 14 / 6 Worldly

Prudent 18 / 2 Reckless

Temperate 14 / 6 Indulgent

Trusting 0 / 20 Suspicious*

- Valorous 18 / 2 Cowardly

DIRECTED TRAITS

* Suspicious of de Ganis clan +10

* Lustful toward Guenever +16

PASSIONS

Loyalty (Arthur): 0

Loyalty (Vassals): 17

Love (family): 19

Hospitality: 6

Honor: 5

Hate (self): 39

Hate (Lancelot): 18

Hate (de Ganis clan): 16

EQUIPMENT CARRIED

Armor: Gothic plate [18 AP], shield

Weapons: Sword, lance

Clothing: £4 value

STATISTICS

SIZ: 12

DEX: 12

STR: 13

CON: 17

APP: 6

Damage: 4D6

Healing Rate: 3

Movement Rate: 2

Total Hit Points: 29

Unconscious: 7

SKILLS

Awareness 18, Boating 2, Chirurgery 0, Compose 0, Courtesy 17, Dancing 2, Faerie Lore 6, Falconry 3, First Aid 15, Flirting 3, Folklore 2, Gaming 3, Heraldry 14, Hunting 6, Industry 0, Intrigue 26, Orate 22, Play (Harp) 3, Read (Latin) 0, Recognize 9, Religion (Christian) 5, Romance 2, Singing 2, Stewardship 4, Swimming 4, Tourney 11

COMBAT SKILLS

Battle 17, Siege 6; Horsemanship 21, Sword 21, Lance 20, Spear 8, Dagger 3

SQUIRE

Name: Selivant (Age 20)

HORSES

Best Horse (#1): Friesian

Damage: 9d6

Move: 7

Armor: 5 + 12 AP (barding)

HP: 57

SIZ: 45

CON: 12

DEX: 10

Other Horses

Own Riding (#2): Destrier

Move: 7

Squire's (#3): Charger

Move: 8

Superior Sumpter (#4):

Move: 7





SIR LAVAIN (c. 558)

Sir Lavaine is an idealistic young knight who worships Sir Lancelot, who has taken him into his household, outfitted him, and strives to further emulate his ideal. He is a chivalrous knight who would do anything for his mentor.

Glory: 1,509

PERSONAL DATA

Homeland: Astolat

Culture: Cymric

Religion: British Christian

Father's Name: Bernard of Astolat

Father's Class: Lord

Lord: Arthur

Current Home: Astolat

Age: 26 (born in 532)

PERSONALITY TRAITS

Chivalrous knight

Chaste 2 / 18 Lustful

- Energetic 16 / 4 Lazy

Forgiving 10 / 10 Vengeful

- Generous 13 / 7 Selfish

Honest 10 / 10 Deceitful

- Just 9 / 11 Arbitrary

- Merciful 11 / 9 Cruel

- Modest 17 / 3 Proud

Pious 11 / 9 Worldly

Prudent 12 / 8 Reckless

Temperate 7 / 13 Indulgent

Trusting* 12 / 8 Suspicious*

- Valorous 17 / 3 Cowardly

DIRECTED TRAITS

* Trusting of Lancelot +5

* Suspicious of Mordred +5

* Suspicious of Gawaine +3

PASSIONS

Loyalty (Arthur): 15

Love (family): 15

Hospitality: 13

Honor: 14

Loyalty (Lancelot): 18

EQUIPMENT CARRIED

Armor: Full plate [16 AP], jousting shield; +3 Armor of Chivalry

Weapons: Sword, lance, 3 jousting lances

Clothing: £2 value

STATISTICS

SIZ: 12

DEX: 15

STR: 14

CON: 14

APP: 18

Damage: 4d6

Healing Rate: 2

Movement Rate: 2

Total Hit Points: 26

Unconscious: 6

SKILLS

Awareness 10, Boating 1, Chirurgery 0, Compose 0, Courtesy 6, Dancing 2, Faerie Lore 1, Falconry 3, First Aid 10, Flirting 3, Folklore 2, Gaming 3, Heraldry 7, Hunting 2, Industry 0, Intrigue 6, Orate 3, Play (Harp) 3, Read (Latin) 0, Recognize 3, Religion (Christianity) 2, Romance 2, Singing 12, Stewardship 2, Swimming 2, Tourney 5

COMBAT SKILLS

Battle 13, Siege 4; Horsemanship 11, Sword 11, Lance 15, Spear 4, Dagger 3

SQUIRE

Name: Richard (Age 17)

HORSES

Best Horse (#1): Destrier

Damage: 8d6

Move: 7

Armor: 5 + 5 AP (trapper)

HP: 52

SIZ: 42

CON: 10

DEX: 10

Other Horses

Own Riding (#2): Charger

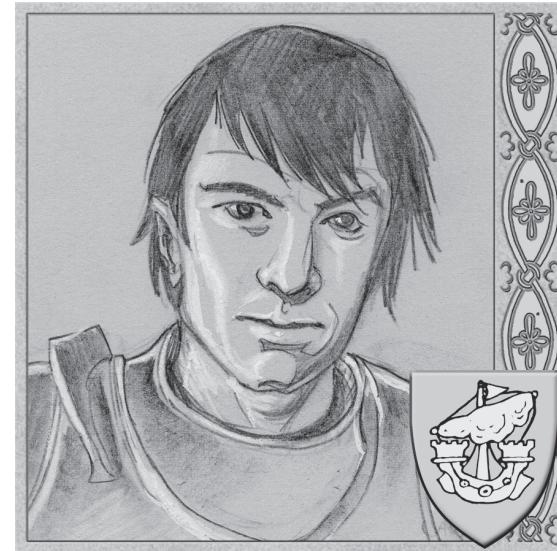
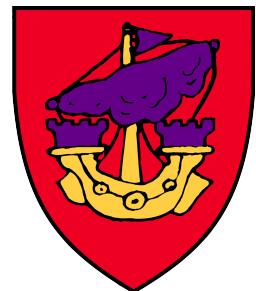
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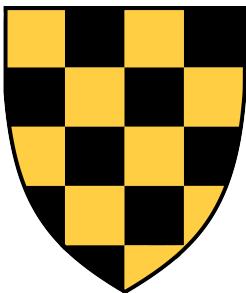
Squire's (#3): Rounchy

Move: 6

Sumpter (#4):

Move: 5





URRÉ, HUNGARIAN KNIGHT (c. 558)

Sir Urré is an adventurous knight from Hungary; he was cursed by a witch and so came to Britain hoping to find a cure from among the Round Table knights. Miraculously healed by Sir Lancelot, he has become a devoted follower of that peerless knight.

Glory: 2,183

PERSONAL DATA

Homeland: Hungary

Culture: Cymric

Religion: Byzantine Orthodox

Father's Class: Lord

Lord: Arthur

Current Home: Camelot

Age: 26 (born in 529)

PERSONALITY TRAITS

Chivalrous knight

Chaste 8 / 12 Lustful

- Energetic 16 / 4 Lazy

Forgiving 10 / 10 Vengeful

- Generous 13 / 7 Selfish

Honest 15 / 5 Deceitful

- Just 12 / 8 Arbitrary

- Merciful 10 / 10 Cruel

- Modest 16 / 4 Proud

Pious 10 / 10 Worldly

Prudent 16 / 4 Reckless

Temperate 8 / 12 Indulgent

Trusting 11 / 9 Suspicious

- Valorous 18 / 2 Cowardly

DIRECTED TRAITS

None

PASSIONS

Loyalty (King of Hungary): 12

Loyalty (Arthur): 8

Love (family): 11

Hospitality: 11

Honor: 12

Loyalty (Lancelot): 16

Hate (witches): 18

EQUIPMENT CARRIED

Armor: Full plate [16 AP], shield; +3 Armor of Chivalry

Weapons: Sword, lance

Clothing: £2 value

STATISTICS

SIZ: 11

DEX: 12

STR: 8

CON: 13

APP: 20

Damage: 3d6

Healing Rate: 2

Movement Rate: 2

Total Hit Points: 24

Unconscious: 6

SKILLS

Awareness 10, Boating 1, Chirurgery 0, Compose 0, Courtesy 12, Dancing 8, Faerie Lore 1, Falconry 5, First Aid 11, Flirting 7, Folklore 2, Gaming 6, Heraldry 8, Hunting 11, Industry 0, Intrigue 5, Orate 3, Play (Harp) 3, Read (Latin) 0, Recognize 7, Religion (Orthodox) 4, Romance 2, Singing 10, Stewardship 2, Swimming 2, Turnney 8

COMBAT SKILLS

Battle 12, Siege 6; Horsemanship 17, Sword 18, Lance 16, Spear 4, Dagger 5, Bow 17

SQUIRE

Name: Afan (Age 19)

HORSES

Best Horse (#1): Destrier

Damage: 8d6

Move: 7

Armor: 5 + 10 AP (barding)

HP: 52

SIZ: 42

CON: 10

DEX: 10

Other Horses

Own Riding (#2): Courser

Move: 9

Squire's (#3): Rouncy

Move: 6

Sumpter (#4)

Move: 5





BRIAN OF THE ISLES, KING OF THE NORTHERN ISLES (c. 555)

Brian is a powerful and popular warlord from the West Isles, previously loyal to Duke Galeholt. Now, without his liege lord, he battles to become more rich and famous than anyone around him. His jealousy of King Arthur has provided him with a terrible passion.

Glory: 7,000

PERSONAL DATA

Homeland: West Isles

Culture: Pict

Religion: Heathen

Father's Name: Breagon

Father's Class: Chieftain

Lord: None

Current Class: King

Current Home: West Isles

Age: 40 (born in 515)

PERSONALITY TRAITS

Religious knight

Chaste 14 / 6 Lustful

• Energetic 12 / 8 Lazy

Forgiving 5 / 15 Vengeful

• Generous 16 / 4 Selfish

Honest 12 / 8 Deceitful

• Just 4 / 16 Arbitrary

• Merciful 16 / 4 Cruel

• Modest 3 / 17 Proud

Pious 4 / 16 Worldly

Prudent 2 / 18 Reckless

Temperate 1 / 19 Indulgent

Trusting 11 / 9 Suspicious*

• Valorous 15 / 5 Cowardly

DIRECTED TRAITS

* Suspicious of Round Table knights +10

PASSIONS

Loyalty (Lord): N/A*

Loyalty (Vassals): 18

Love (Family): 13

Hospitality: 11

Honor: 12

Hate (Arthur): 17

* He has no overlord at this time.

EQUIPMENT CARRIED

Armor: Full plate [16 AP]

Weapons: Greataxe, spear

Clothing: £2 value

STATISTICS

SIZ: 19

DEX: 13

STR: 20

CON: 17

APP: 8

Damage: 7d6

Healing Rate: 4 (Religious bonus)

Movement Rate: 5 (Religious bonus)

Total Hit Points: 36

Unconscious: 9

SKILLS

Awareness 12, Boating 17, Chirurgery 0, Compose 2, Courtesy 8, Dancing 2, Faerie Lore 2, Falconry 2, First Aid 11, Flirting 2, Folklore 2, Gaming 4, Heraldry 8, Hunting 3, Industry 0, Intrigue 6, Orate 3, Play (pipes) 2, Read (runes) 1, Recognize 18, Religion (Pict Heathen) 4, Romance 2, Singing 3, Stewardship 2, Swimming 5, Turnery 4

COMBAT SKILLS

Battle 19, Siege 5; Horsemanship 10, Sword 16, Lance 15, Spear 18, Dagger 1, Javelin 15, Great Axe 19, Axe 19

SQUIRE

Name: Gwair (Age 16)

HORSES

Best Horse (#1): Friesian

Damage: 9d6

Move: 7

Armor: 5 + 10 AP (barding)

HP: 58

SIZ: 46

CON: 12

DEX: 10

Other Horses

Own Riding (#2): Destrier

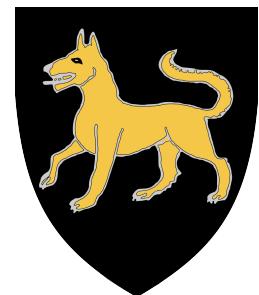
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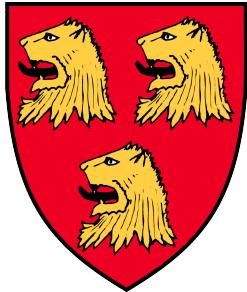
Squire's (#3): Charger

Move: 8

Sumpter (#4)

Move: 5





MARK, KING OF CORNWALL (c. 558)

The deaths of Tristram and Isolt have allowed King Mark to focus his hostility on Arthur. His defeat at the walls of Camelot has ignited his hatred and allowed him to live far beyond his years. He has not been re-conquered, and his holdings provide a focal center for all dissidents.

Glory: 22,736

PERSONAL DATA

Homeland: Cornwall

Culture: Cymric

Religion: British Christian

Current Home: Cornwall

Age: 95 (born in 463)

PERSONALITY TRAITS

Chaste 16 / 4 Lustful

• Energetic 21 / 0 Lazy

Forgiving 18 / 2 Vengeful

• Generous 14 / 6 Selfish

Honest 9 / 11 Deceitful

• Just 4 / 16 Arbitrary

• Merciful 10 / 10 Cruel*

• Modest 4 / 16 Proud

Pious 4 / 16 Worldly

Prudent 17 / 3 Reckless

Temperate 17 / 3 Indulgent

Trusting 6 / 14 Suspicious*

• Valorous 4 / 16 Cowardly

DIRECTED TRAITS

* Suspicious of Round Table knights +9

PASSIONS

Loyalty (Arthur): 0

Loyalty (Vassals): 16

Love (family): 11

Hospitality: 16

Honor: 10

Hate (Arthur): 18

Love (Isolt): 17

Hate (Tristram): 32

EQUIPMENT CARRIED

Armor: Full plate [16 AP], shield

Weapons: Sword, lance, dagger

Clothing: £10 value

STATISTICS

SIZ: 4

DEX: 4

STR: 4

CON: 4

APP: 4

Damage: 1D6

Healing Rate: 1

Movement Rate: 1

Total Hit Points: 8

Unconscious: 2

SKILLS

Awareness 20, Boating 3, Chirurgery 0, Compose 15, Courtesy 14, Dancing 4, Faerie Lore 3, Falconry 4, First Aid 20, Flirting 3, Folklore 2, Gaming 4, Heraldry 21, Hunting 5, Industry 2, Intrigue 24, Orate 19, Play (Harp) 4, Read (Latin) 1, Recognize 16, Religion (Christian) 8, Romance 4, Singing 2, Stewardship 3, Swimming 4, Turnney 7

COMBAT SKILLS

Battle 21, Siege 21; Horsemanship 21, Sword 20, Lance 22, Spear 17, Dagger 17

SQUIRE

Name: Flannedrius (Age 17)

HORSES

Best Horse (#1): Friesian

Damage: 9d6

Move: 7

Armor: 5 + 14 AP (barding)

HP: 57

SIZ: 45

CON: 12

DEX: 10

Other Horses

Own Riding (#2): Superior Courser

Move: 10

Squire's (#3): Charger

Move: 8

Superior Sumpter (#4)

Move: 7

