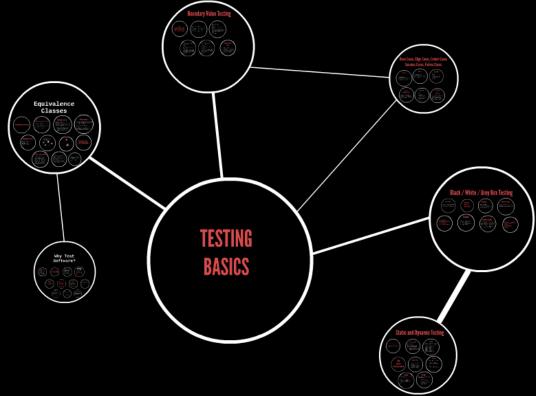


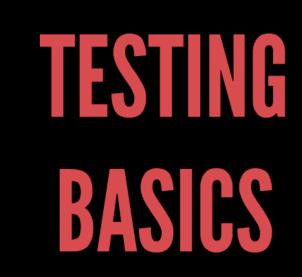
CS1699 - Lecture 2 - Testing Basics





CS1699 - Lecture 2 - Testing Basics







Why Test Software?

Put Yourself in

Idea

Marketing

Development

Testing

Sales

Why Waste Time on Testing? Our Developers are Good, Right 'Software bugs, or errors, are so prevalent and so detrimental that they cost the 1.5. scomery as set the cost to 1.5. scomery as set the cost of the gross domestic product, according to a neally feleased according to a neally feleased concerning to a neally released to the cost of the cost of

Relative Cost of Fixing Defects

Software Design: 2: Software Development: 6.5x Testing: 15x

Golden Rul of Testing

Find defects EARLIER rather than later!

In order to do so, we need: 1. A process

Standard Terminolog
 Agreed-upon Theory

Ad hoc is not good enough!

EXAMPLE

Military Command & Control System Functional Test Lead Project of > 2.5 megaSLDC > 10 Years in Development > 80 Developers > 100 pages of requirements

< 15 TESTERS!

Remember Last Lecture?

One simple function... return a lower-case version of String

= more than 18 different cases!

Let's say 1,000 functions... each with 10 case

So, 10,000 individual cases

emember your discrete math..

19 9991 (factorial)

2.8 * 10 ^ 35,659 tests necessary!

(- 2 ^ 80 atoms in observable Universe) knowing what to test and what not to tes

He who knows when to fight, and when not to fight, will be victorious. -Sun-Tzu, "The Art of War"











"Software bugs, or errors, are so prevalent and so detrimental that they cost the U.S. economy an estimated \$59.5 billion annually, or about 0.6 percent of the gross domestic product, according to a newly released study commissioned by the Department of Commerce's National Institute of Standards and Technology (NIST)." -NIST Report, 2002



Relative Cost of Fixing Defects

Requirements Analysis: 1x

Software Design: ~2x

Software Development: 6.5x

Testing: 15x

Deployment: 100x



Golden Rule of Testing

Find defects EARLIER rather than later!



In order to do so, we need:

- 1. A process
 - 2. Standard Terminology
- 3. Agreed-upon Theory

Ad hoc is not good enough!



EXAMPLE

Military Command & Control System Functional Test Lead Project of > 2.5 megaSLOC > 10 Years in Development

- > 80 Developers
- > 100 pages of requirements

< 15 TESTERS!



Remember Last Lecture?

One simple function... return a lower-case version of String

= more than 10 different cases!



Let's say 1,000 functions... each with 10 cases.

So, 10,000 individual cases.

However, you have to deal with inter-relations. This means permutations.

Remember your discrete math..

10,000! (factorial)



2.8 * 10 ^ 35,659 tests necessary! (that's a lot)

(~ 2 ^ 80 atoms in observable Universe)



This is the art and science of testing... knowing what to test and what not to test.

He who knows when to fight, and when not to fight, will be victorious.
-Sun-Tzu, "The Art of War"



Equivalence Classes

Equivalent Class Partitioning

Partition Testing Parameters by Expected Res

Example: Bus rides are...
. free for children under 2 years
... free for children under 18, but
older than 2.
... \$1.80 for senior citizens, 65 or
older.
... \$2.80 for everybody else.

Equivalence Classes

Babies under 2 -> 0 Children > 2 && < 18 -> 1 Adults > 18 && < 65 -> 2 Senior Citizens > 65 -> 1

Note that babies and seniors are NOT the same equivalence class!

Another Example.

Undergrad students get 20% off pizza Grad students get 20% off pizza TAs get 16% off pizza

Offers can be combined.
TAs can be undergrad, grad, or neither.
Students must be EITHER grad xor undergrad - can't be both.
Final discount is % addition

Equivalence Classes

Undergrad only -> 20% Grad only -> 20% TA only -> 10% Undergrad + TA -> 30% Grad + TA -> 30% Equivalence classes must be PARTITIONED



NO



A more realistic example

Imagine an online store that sells one item (a "quum"). Users can add or remove this item from their shopping cart by clicking + or - buttens. Users can by 1 or more quuxes. Users can remove quuxes from their shopping cart. Cart displays EMPTY when no quuxes in it.

1. User adds quux to empty cart (*:0 -> 1)
2. User adds quux to non-empty cart (*:(n>0 -> n+1))
3. User renoves quux, making cart empty (::1 -> 0)
4. User renoves quux, cart is not empty (*: n>0 -> n+1)
5. User attempts to remove quux from empty cart (-:0)

Note how we reduced a potentially limitless testing set (+: 5 -> 6, (+: 6 -> 7), etc.) to five test cases.



Equivalent Class Partitioning



Partition Testing Parameters by Expected Result

```
Example: Bus rides are...
... free for children under 2 years old.
... $1.00 for children under 18, but older than 2.
... $1.00 for senior citizens, 65 or older.
... $2.00 for everybody else.
```



Equivalence Classes

```
Babies under 2 -> 0
Children > 2 && < 18 -> 1
Adults > 18 && < 65 -> 2
Senior Citizens > 65 -> 1
```

Note that babies and seniors are NOT the same equivalence class!



Another Example...

Undergrad students get 20% off pizza Grad students get 20% off pizza TAs get 10% off pizza

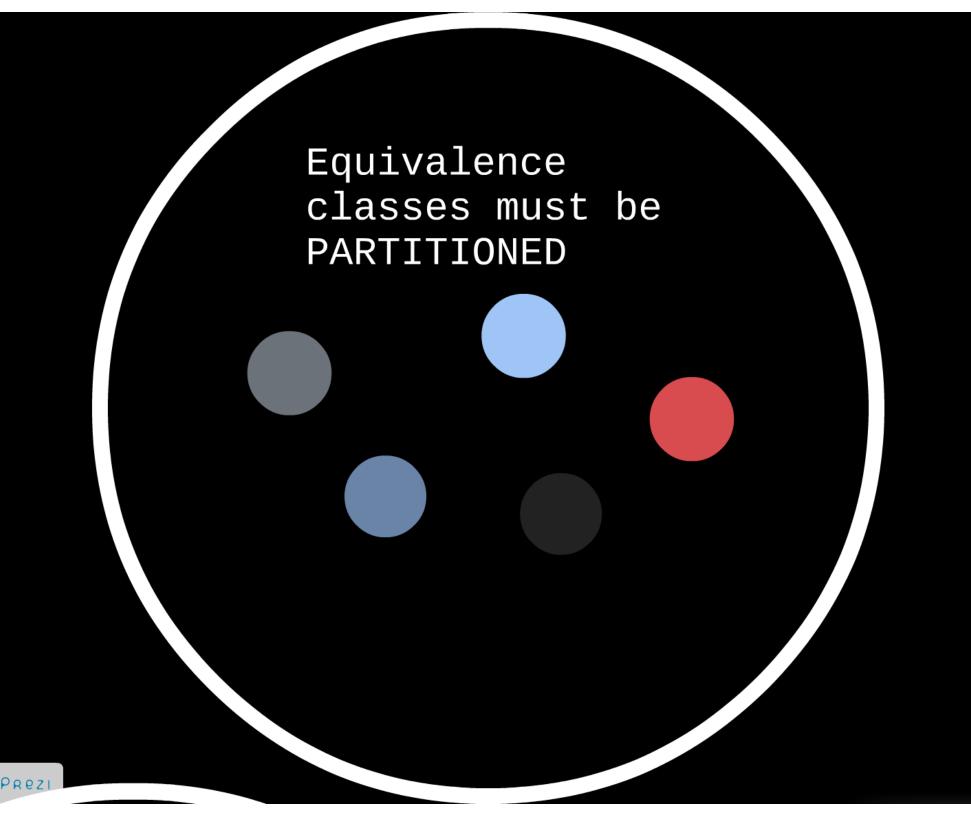
Offers can be combined.
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Final discount is % addition

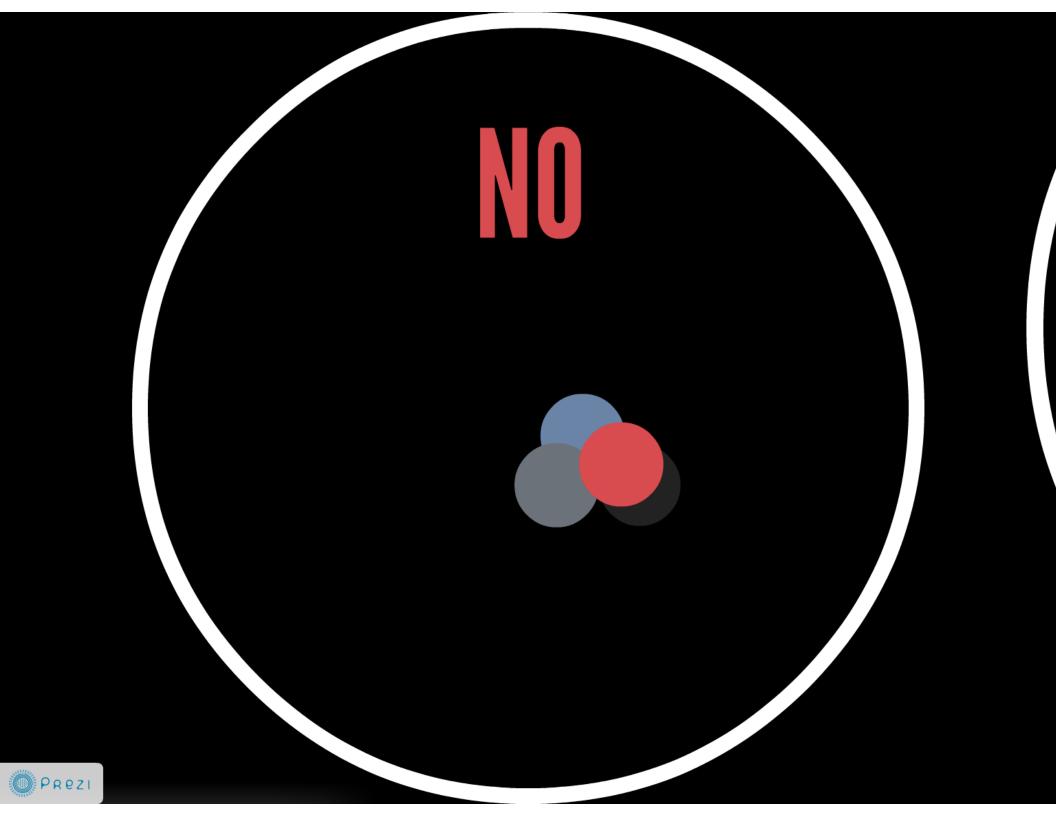


Equivalence Classes

```
Undergrad only -> 20%
Grad only -> 20%
TA only -> 10%
Undergrad + TA -> 30%
Grad + TA -> 30%
```







They need to have a STRICT PARTITIONING



A more realistic example...

Imagine an online store that sells one item (a "quux"). Users can add or remove this item from their shopping cart by clicking + or - buttons. Users can buy 1 or more quuxes. Users can remove quuxes from their shopping cart. Cart displays EMPTY when no quuxes in it.



```
1. User adds quux to empty
cart ( + : 0 -> 1
2. User adds quux to non-empty
cart ( + : (n>0 -> n+1))
3. User removes quux, making
cart empty (- : 1 -> 0)
4. User removes quux, cart is
not empty ( - : n>0 -> n-1)
5. User attempts to remove
quux from empty cart (- : 0)
```



Note how we reduced a potentially limitless testing set ((+ : 5 -> 6, (+ : 6 -> 7), etc.) to five test cases.



Boundary Value Testing

Problems are more prevalent on boundaries of equivalence classes, less prevalent in the middle.

... free for children under 2 years old.
... \$1.80 for children under 18, but older than 2.
... \$1.80 for senior citizens, 65 or older.
... \$2.80 for everybody else.

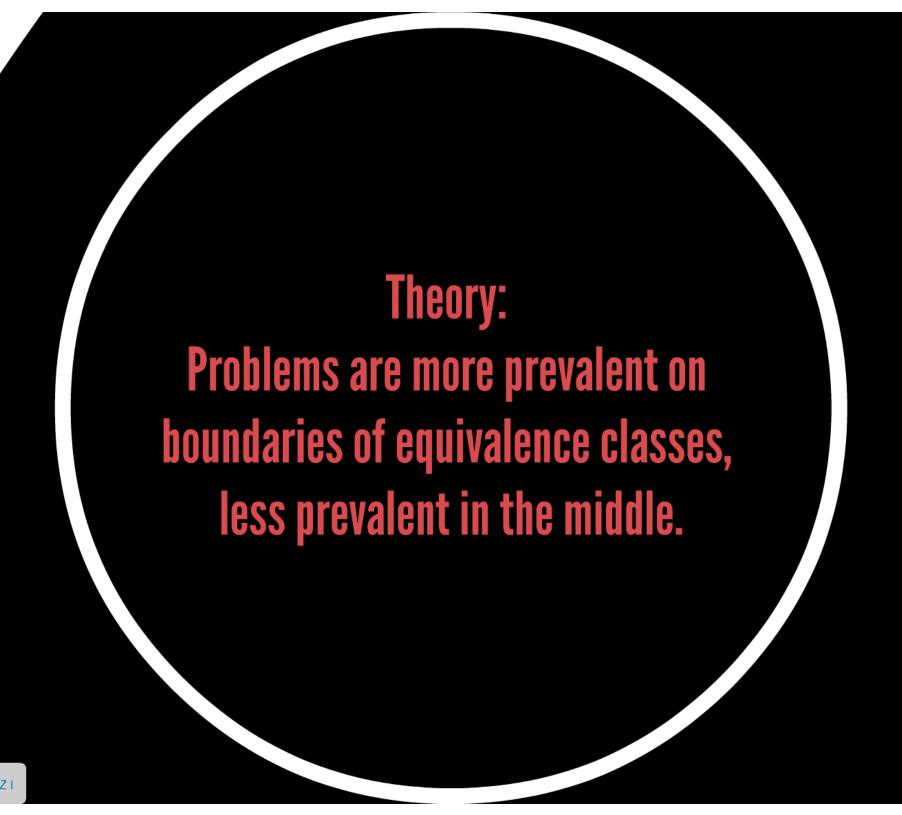
Equivalence Classes Rebies = [9,1] Children = [2,3,4,5,6,7,8,9,10,11,12,13,14,1 5,16,17] Seniors = [65,66..INF]

Where are problems most likely?

So you try to test the boundaries as well as the "interior values"...

- MAXINT, MININT
- Resource limitations
- * Allocation limitations * Undefined values
- (e.g., sqrt(-1)





Example: Bus rides are...
... free for children under 2 years old.
... \$1.00 for children under 18, but older than 2.
... \$1.00 for senior citizens, 65 or older.
... \$2.00 for everybody else.



```
Equivalence Classes
Babies =
[0, 1]
Children =
[2,3,4,5,6,7,8,9,10,11,12,13,14,1
5, 16, 17]
Adults =
[18, 19, 20, 21, 22, 23, 24, 25, 26, 27, 28]
, 29, 30, 31, 32, 33, 34, 35, 36, 37, 38, 39
,40,41,42,43,44,45,46,47,48,49,50
,51,52,53,54,55,56,57,58,59,60,61
,62,63,64]
Seniors =
[65,66..INF]
```



Where are problems most likely?

```
Babies =
[0, 1]
Children =
[2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12, 13, 1
4, 15, 16, <del>17</del>]
Adults =
[18, 19, 20, 21, 22, 23, 24, 25, 26, 27]
, 28, 29, 30, 31, 32, 33, 34, 35, 36, 37
, 38, 39, 40, 41, 42, 43, 44, 45, 46, 47
,48,49,50,51,52,53,54,55,56,57
,58,59,60,61,62,63,64]
Seniors =
[65,66,67..INF]
```



```
So you try to test the
  boundaries as well as the
  "interior values"...
Babies =
[0,1]
Children =
[2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12, 13, 14]
, 15, 16, <del>17</del>]
Adults =
[18, 19, 20, 21, 22, 23, 24, 25, 26, 27,
28, 29, 30, 31, 32, 33, 34, 35, 36, 37, 3
8, 39, 40, 41, 42, 43, 44, 45, 46, 47, 48
,49,50,51,52,53,54,55,56,57,58,
59,60,61,62,63,<mark>64</mark>]
Seniors =
[65, 66, 67...INF]
```



Hidden Boundary Values

- * MAXINT, MININT
- * Resource limitations
- * Allocation limitations
- * Undefined values (e.g., sqrt(-1)



Base Cases, Edge Cases, Corner Cases Success Cases, Failure Cases

Base Case

An element in an equivalence class that is not around a boundary, OR, an expected use case.

Edge Case

An element in an equivalence class that is next to/near a boundary, OR, an unexpected use case.

Examples

Corner Case (or Pathological Case)

Cases which only occur outside of normal operating parameters. By analogy with "edge case" - where multiple edges intersect.

Corner Cases

Success Cas

Success cases should return the CORRECT value. Failure cases should do... something else (throw exception, return NaN, return default value, etc.),



Base Case

An element in an equivalence class that is not around a boundary, OR, an expected use case.



Edge Case

An element in an equivalence class that is next to/near a boundary, OR, an unexpected use case.



```
Babies =
[0,1]
Children =
[2,3,4,5,6,7,8,9,10,11,12,13,14,15,16,17]
Adults =
[18,19,20,21,22,23,24,25,26,27,28,29,30,31,32,33,34,35,36,37,38,39,40,41,42,43,44,45,46,47,48,49,50,51,52,53,54,55,56,57,58,59,60,61,62,63,64]
Seniors =
[65,66,67..INF]
```



Corner Case (or Pathological Case)

Cases which only occur outside of normal operating parameters. By analogy with "edge case" - where multiple edges intersect.



Corner Cases

```
-1, 3 + 7i, 9.3, "foo"
    Babies =
    [0, 1]
    Children =
    [2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12
    ,13,14,15,16,17]
    Adults =
    [18, 19, 20, 21, 22, 23, 24, 25,
    26, 27, 28, 29, 30, 31, 32, 33, 3
    4, 35, 36, 37, 38, 39, 40, 41, 42
    ,43,44,45,46,47,48,49,50,
    51, 52, 53, 54, 55, 56, 57, 58, 5
    9,60,61,62,63,64
    Seniors =
    [65,66,67..INF]
```



Success Case VS Failure Case

Success cases should return the CORRECT value.
Failure cases should do... something else (throw exception, return NaN, return default value, etc.)



Black / White / Grey Box Testing

Testing with NO KNOWLEDGE of actual interior structure of application.

Testing a website 1. Unit tests 2. Profiling tools 3. Code hooks

Step 2: ???

Step 3: Output

Testing a website...

1. Accessing via browser

2. Using curl or similar tool

3. Running scripts against
external interface

White Box Testing

Testing the internals of the system; with full knowledge of the code, architecture, etc.

A hybrid approach - still using input and output, but informed by the structure of the underlying program.

e.g., classes, comms (TCP vs UDP), algorithms



Black-Box Testing

Testing with NO KNOWLEDGE of actual interior structure of application.



Step 1: Input
Step 2: ???
Step 3: Output



Testing a website...

- 1. Accessing via browser
- 2. Using curl or similar tool
- 3. Running scripts against external interface



White Box Testing

Testing the internals of the system; with full knowledge of the code, architecture, etc.



Step 1: Examine code

Step 2: Write tests to test code

Step 3: Execute tests

Step 4: Expected code execution



Testing a website

- 1. Unit tests
- 2. Profiling tools
- 3. Code hooks



Grey Box Testing

A hybrid approach - still using input and output, but informed by the structure of the underlying program.

e.g., classes, comms (TCP vs UDP), algorithms



Step 1: Examine code, architecture, etc.

Step 2: Write tests with this knowledge

Step 3: Input

Step 4: ??? (Well, kinda)

Step 5: Output



Static and Dynamic Testing

Static Testing = Code is not executed

Dynamics Testing = Code is executed (at least partially)

Static Testing Examples

Code Reviews Walkthroughs Requirement Analysis Source Code Analysis

- * Model Checking
- * Finite State Analysis * Complexity Analysis

Example

metrics plugin for Eclipse

McCabe's Cyclomatic Complexity Efferent Couplings Lack of Cobesion in Methods Lines Of Code in Method Wumber of Tields Wumber of Levels Wumber of Levels Wumber of Parameters Wumber of Statements Wumber of Statements Wumber of Methods Per Class

That darned Halting Problem!

Dynamic Testing

Code is executed

OBSERVED results are compared with EXPECTED results

Examp

jUnit Unit Testing

Example

rspec Specification Test in Ruby

describe Bowling, "mscore" do
it "returns 0 for all gutter game" do
bowling = Bowling.new
20.times { bowling.hit(0) }
bowling.score.should eq(0)
end
end

Example

Selenium Acceptance Test for web app



Static Testing = Code is not executed

Dynamics Testing = Code is executed (at least partially)



Static Testing Examples

Code Reviews Walkthroughs Requirement Analysis Source Code Analysis

- * Model Checking
- * Finite State Analysis
- * Complexity Analysis



metrics plugin for Eclipse

```
McCabe's Cyclomatic Complexity
Efferent Couplings
Lack of Cohesion in Methods
Lines Of Code in Method
Number Of Fields
Number Of Levels
Number Of Locals In Scope
Number Of Parameters
Number Of Statements
Weighted Methods Per Class
```



That darned Halting Problem!



Dynamic Testing

Code is executed

OBSERVED results are compared with EXPECTED results



jUnit Unit Testing

```
@Test
public void testIterateEven() {
  Collatz c = new Collatz();
  assertEquals(c.iterate(4), 2);
}

@Test
public void testIterateOdd() {
  Collatz c = new Collatz();
  assertEquals(c.iterate(5), 16);
}
```



rspec Specification Test in Ruby

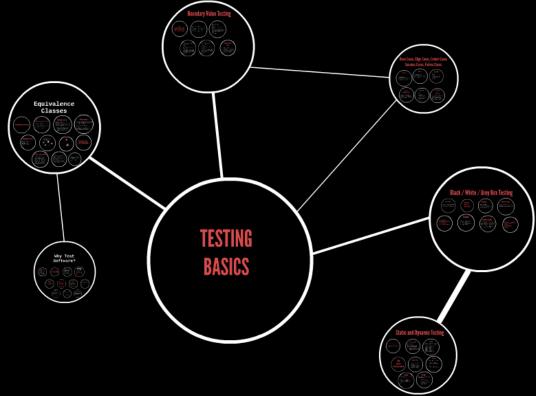
```
describe Bowling, "#score" do
  it "returns 0 for all gutter game" do
    bowling = Bowling.new
    20.times { bowling.hit(0) }
    bowling.score.should eq(0)
  end
end
```



Selenium Acceptance Test for web app

```
public class temp script extends SeleneseTestCase {
   public void setUp() throws Exception {
      setUp("http://localhost:8080/", "*iexplore");
   }
   public void testTemp script() throws Exception {
      selenium.open("/BrewBizWeb/");
      selenium.click("link=Start The BrewBiz Example");
      selenium.waitForPageToLoad("30000");
      selenium.type("name=id", "bert");
      selenium.type("name=Password", "biz");
      selenium.click("name=dologin");
      selenium.waitForPageToLoad("30000");
}
```





CS1699 - Lecture 2 - Testing Basics

