# Lecture 2. Images and Transformations Images, sampling and quantization

Juan Carlos Niebles and Jiajun Wu CS131 Computer Vision: Foundations and Applications

#### Types of Images

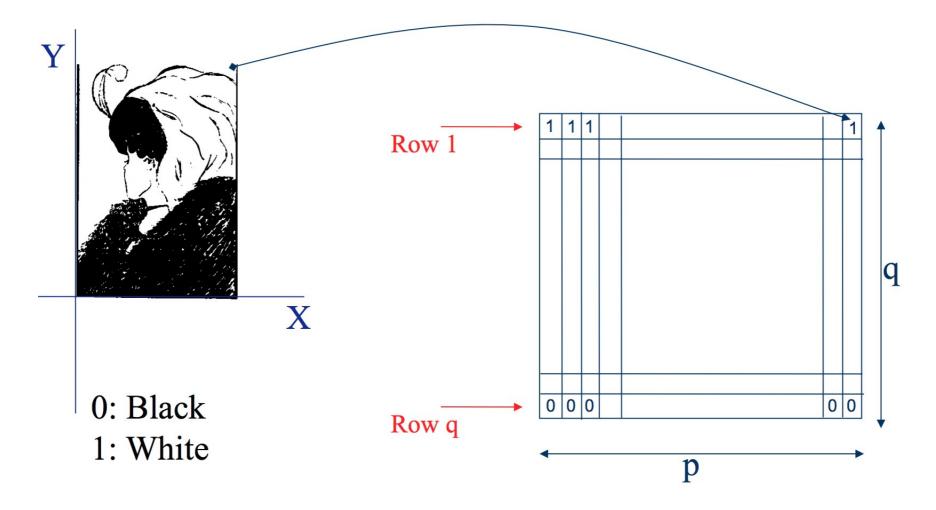




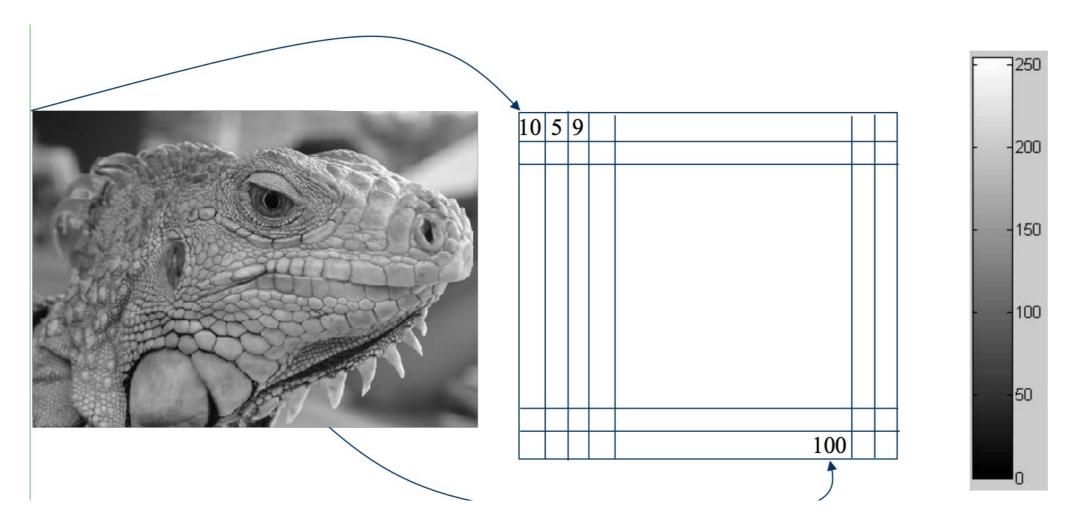




#### Binary image representation



### Grayscale image representation



 $\mathbf{D} \sim \mathbf{c}$ 

#### Color image representation





**B** channel



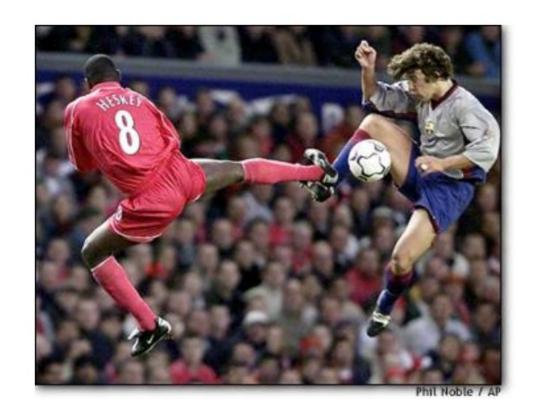
G channel



R channel

Slide credit: Ulas

## Color image - one channel





R channel

#### Types of Images









Color

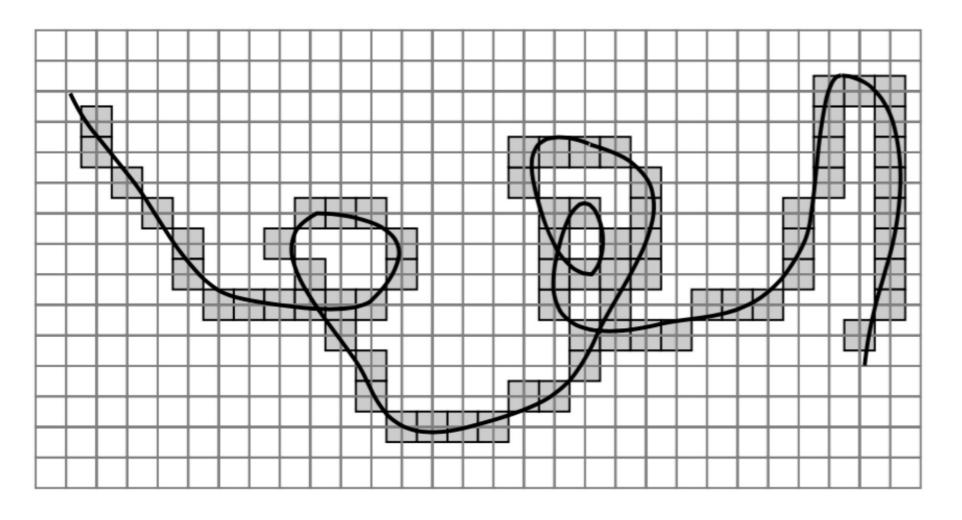


### Digital Images are sampled

What happens when we zoom into the images we capture?

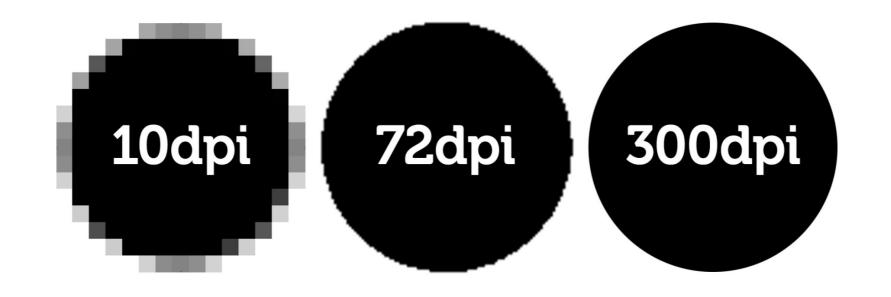


### Errors due to Sampling



#### Resolution

is a **sampling** parameter, defined in dots per inch (DPI) or equivalent measures of spatial pixel density

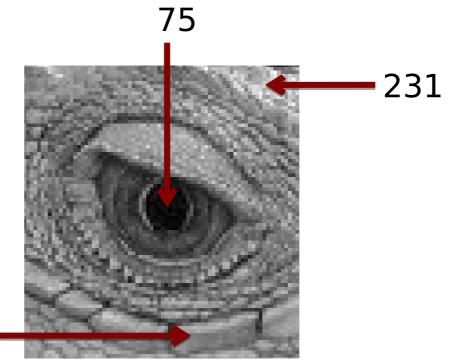


## Images are Sampled and Quantized

An image contains discrete number of pixels

-Pixel value:

"grayscale"(or "intensity"): [0,255]



# Images are Sampled and Quantized

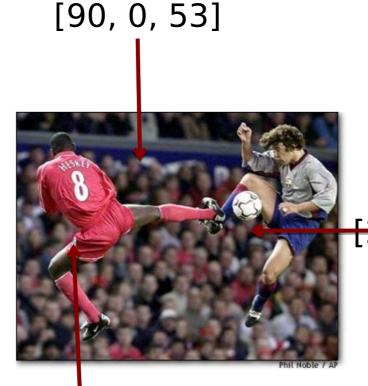
• An image contains discrete number of pixels

-Pixel value:

"grayscale"(or "intensity"): [0,255]

• "color"

-RGB: [R, G, B]



<del>[</del>249, 215, 203]



With this loss of information (from sampling and quantization),

Can we still use images for useful tasks?

#### Summary

- Image types (binary, grayscale, color)
- Images are sampled and quantized