

Scigame Theta

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Move Sequences for Scigame Theta

For this game each move is represented by a list of four grid points. This list indicates that in the move those four grid points were connected by four straight lines, i.e., a rectangle was drawn with these four points as the corners of the rectangle.

<i>Red</i>	<i>Blue</i>	<i>Blue</i>	<i>Red</i>
1 A1-M1-M13-A13	B2-D2-D4-B4	A1-C1-C3-A3	B2-E2-E4-B4
2 B5-D5-D8-B8	C3-H3-H7-C7	F1-M1-M13-F13	D3-L3-L5-D5
3 I2-L2-L4-I4	H7-L7-L12-H12	A5-D5-D13-A13	B6-L6-L12-B12
4 E4-G4-G6-E6	I5-K5-K9-I9	I7-K7-K11-I11	G4-J4-J8-G8
5 F9-I9-I11-F11	D8-J8-J10-D10	C8-G8-G11-C11	Blue wins
6 B9-E9-E12-B12	Red wins		
1 D5-I5-I9-D9	A1-M1-M13-A13	A8-M8-M13-A13	B2-L2-L12-B12
2 E6-H6-H8-E8	B2-F2-F7-B7	A1-E1-E4-A4	C5-E5-E11-C11
3 G2-K2-K7-G7	C3-L3-L12-C12	F1-M1-M4-F4	F5-M5-M7-F7
4 I9-K9-K11-I11	B8-E8-E11-B11	G3-K3-K11-G11	H6-J6-J10-H10
	Blue wins		Red wins
1 F6-H6-H8-F8	A1-G1-G7-A7	A1-M1-M4-A4	B2-L2-L13-B13
2 B2-E2-E6-B6	C3-F3-F5-C5	D5-J5-J11-D11	E3-I3-I12-E12
3 K1-M1-M3-K3	H2-J2-J6-H6	A6-M6-M10-A10	C7-K7-K9-C9
4 I4-M4-M7-I7	A9-M9-M13-A13		Red wins
5 B8-F8-F12-B12	H8-L8-L11-H11		
	Blue wins		