

# 1. From Neurons to Networks

## From Neurons to Networks

### biological neurons (very brief)

- single neurons
- synapses and networks
- synaptic plasticity and learning

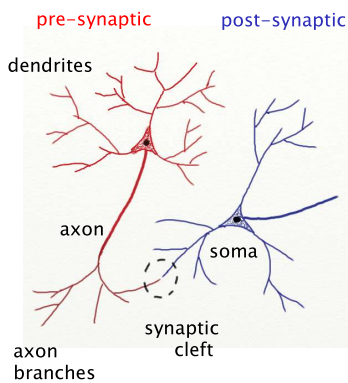
### simplified description

- modelling of biological neurons/networks
- inspiration for artificial neural networks

### artificial neural networks

- unrealistic simplifications
- architectures and types of networks:
  - recurrent **attractor neural networks** (associative memory)
  - Example: **The Hopfield model**
  - feed-forward neural networks** (classification/ regression)

## From Neurons to Networks



### neurons:

- highly specialized cells
- cell body **soma**
  - incoming **dendrites**
  - branched **axon**

### many neurons !

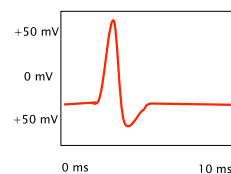
$\approx 10^{12}$  in the brain

### highly inter-connected !

$\approx 1000$  neighbors

## From Neurons to Networks

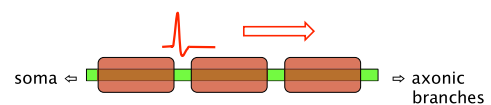
### action potentials / spikes:



- cells generate localized electric pulses  
membrane is charged / discharged  
by means of ion transport

- class of models (electro-chemistry):  
**Hodgkin-Huxley neurons + extensions**

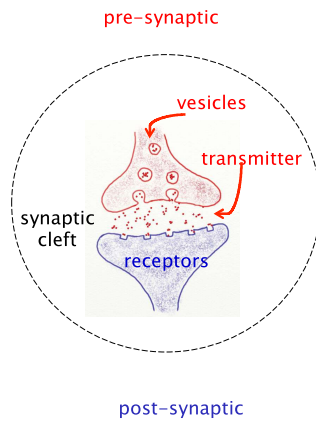
- signals travel along the axon  
(serves as *cable*)



## From Neurons to Networks

### synapse:

- arriving pre-synaptic spike triggers release of **neuro-transmitters**
- different kinds of synapses play specific roles:
- pre-synaptic pulse at **excitatory /inhibitory** synapse triggers / hinders post-synaptic spike generation



## From Neurons to Networks

- incoming pulses  $\left\{ \begin{array}{l} \text{increase} \\ \text{decrease} \end{array} \right.$  membrane potential  $\left\{ \begin{array}{l} \text{(excitatory)} \\ \text{(inhibitory)} \end{array} \right.$

- all or nothing response

potential exceeds **threshold**  $\Rightarrow$  postsynaptic neuron **fires**  
 potential is sub-threshold  $\Rightarrow$  postsynaptic neuron **rests**

- important class of models:

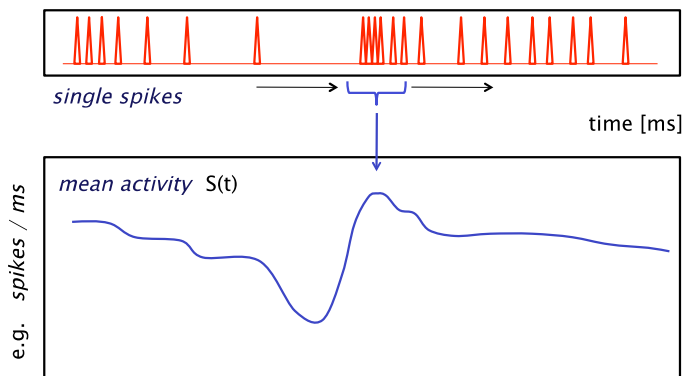
### Integrate-and-Fire neurons and networks

- no details of spike generation and signal propagation
- neuron as simple threshold element,
- excitatory and inhibitory connections with other units

(see additional material)

## From Neurons to Networks

simplified description of neural activity: **firing rates**

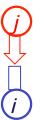


## From Neurons to Networks

(mean) **local potential** at neuron  $i$  (with activity  $S_i$ )

$$\sum_j w_{ij} S_j \quad \text{weighted sum of incoming activities}$$

$$\text{synaptic weights } w_{ij} = \begin{cases} > 0 & \text{excitatory synapse} \\ = 0 & \text{no incoming synapse} \\ < 0 & \text{inhibitory synapse} \end{cases}$$



Note:  $w_{ii} = 0$ ,  $w_{ij} \neq w_{ji}$  (in general)  
 connections  $i \rightarrow j$  and  $j \rightarrow i$  are unrelated.

## Activation Function

non-linear response:  $S_i = h \left[ \sum_j w_{ij} S_j \right]$

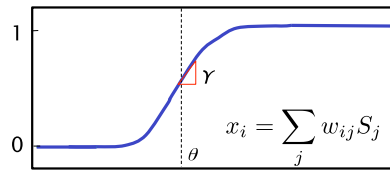
- minimal activity  $h(x \rightarrow -\infty) \equiv 0$
  - maximal activity  $h(x \rightarrow +\infty) \equiv 1$
  - monotonic increase  $h'(x) > 0$
- important class of fcts.:  
**sigmoidal activation**

just one example:  $h(x_i) = \frac{1}{2} \left( 1 + \tanh [\gamma(x_i - \theta)] \right)$

gain parameter  $\gamma$   
local threshold  $\theta$

**Remark:**

do not confuse  $\theta$  with  
threshold for single  
spike generation!



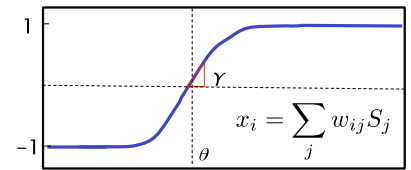
## Symmetrization (I)

non-linear response:  $S_i = g \left[ \sum_j w_{ij} S_j \right]$

- minimal activity  $g(x \rightarrow -\infty) \equiv -1$
  - maximal activity  $g(x \rightarrow +\infty) \equiv 1$
  - monotonic increase  $g'(x) > 0$
- sigmoidal activation**

just one example:  $g(x_i) = \tanh [\gamma(x_i - \theta)]$

gain parameter  $\gamma$   
local threshold  $\theta$



## Symmetrization (II)

$$-1 \leq S_i = g \left[ \sum_j w_{ij} S_j \right] \leq +1$$

$S_j > 0, w_{ij} > 0$     **excitation**     $S_j < 0, w_{ij} < 0$   
 $S_j > 0, w_{ij} < 0$     **inhibition**     $S_j < 0, w_{ij} > 0$

(plausible)

(unrealistic)

**symmetric treatment of low / high activity**

- not suitable for realistic modelling of biological neurons, absence of spikes cannot excite activity etc. (further consequences discussed below)
- convenient in bio-inspired **artificial neural networks** (more drastic simplifications to come)

## McCulloch Pitts Neurons

an extreme case: **infinite gain**  $\gamma \rightarrow \infty$

$$g(x_i) = \tanh [\gamma(x_i - \theta)] \rightarrow \text{sign} [x - \theta] = \begin{cases} +1 & \text{for } x \geq \theta \\ -1 & \text{for } x < \theta \end{cases}$$

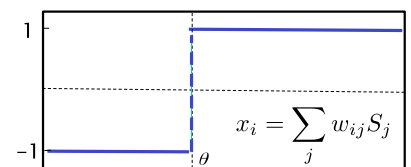
**McCulloch Pitts [1943]:**

model neuron is either quiescent or maximally active  
do not consider graded response

local threshold  $\theta$

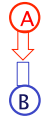
**Remark:**

this is not the  
all-or-nothing response  
in single spike  
generation!



### D. Hebb [1949]

- consider
- presynaptic neuron A
  - postsynaptic neuron B
  - excitatory synapse  $w_{BA}$



#### Hypothesis: Hebbian Learning

If A and B (frequently) fire at the same time the excitatory synaptic strength  $w_{BA}$  increases

- memory-effect will favor joint activity in the future  
high activity of A will trigger high activity at B  
correlations of activity stored in the network

$$-1 \leq S_A, S_B \leq +1$$

change of synaptic strength  $\Delta w_{BA} \propto S_A S_B$

beyond Hebb's hypothesis: **symmetric treatment**

- of high/low activity
- of pre- postsynaptic activity

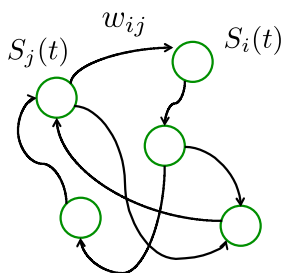
$$S_A \quad S_B$$

high	high	} [	strengthens	excitatory
low	low		weakens	inhibitory
high	low	} [	weakens	excitatory
low	high		strengthens	inhibitory

synapse  $w_{BA}$

in the following:

- assembled from simple *firing rate neurons*
  - connected by *weights*, real valued synaptic strenghts
  - various architectures and types of networks
- e.g.: **attractor neural networks, feed-forward networks**

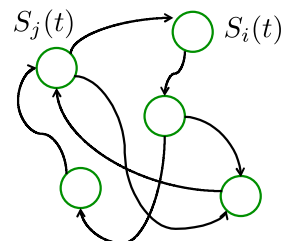


here:  
number of neurons  $N=5$   
partial connectivity:  
7 directed synapses

**training phase:**

**dynamics of weights** (synapses), given the network activity

$$w_{ij}(t + \Delta t) = w_{ij} + \eta S_i(t) S_j(t) \quad \text{(Hebbian Learning)}$$

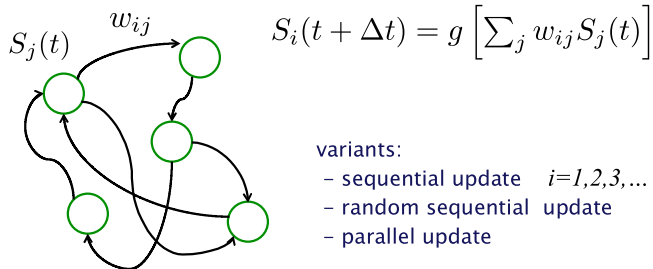


for example:  
sequence of **activity patterns**,  
memorization of frequent states,  
external stimuli etc.

$$\mathbf{S}(t) \in \{\xi^\mu\}_{\mu=1}^P$$

## working phase:

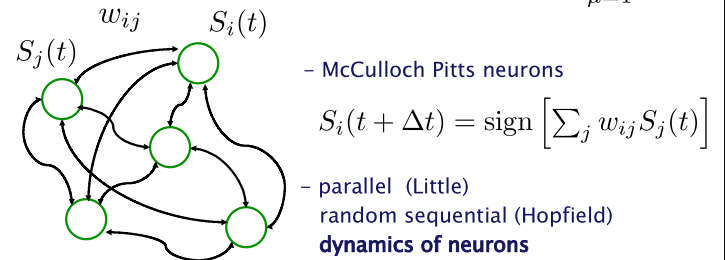
dynamics of neurons, given the weights



**retrieval of patterns:** from incomplete / noisy state  $\mathbf{S}(0)$   
approach original pattern  $\mathbf{S}(t \rightarrow \infty) = \xi^\nu$

## extreme example: Little-Hopfield model

- symmetric Hebbian interactions  $w_{ij} = w_{ji} = \frac{1}{P} \sum_{\mu=1}^P \xi_i^\mu \xi_j^\mu$



consider a single *pattern*  $\xi^1$   $w_{ij} \propto \xi_i^1 \xi_j^1$

show:  $\mathbf{S}(t) = \xi^1$  is reproduced under the dynamics!

$$S_i(t + \Delta t) = \text{sign} \left( \sum_j w_{ij} \xi_j^1 \right) = \text{sign} \left( \xi_i^1 \sum_j \underbrace{\xi_j^1 \xi_j^1}_{>0} \right) = \xi_i^1$$

**fixed point:** unchanged under system dynamics

(?) **stable fixed point:** small deviations from patterns vanish

(?) **attractor:** retrieved from similar initial states

much more difficult to show: set of random (zero mean) patterns

$\{\xi^\mu\}_{\mu=1}^P$  with  $P = \alpha N$  is retrieved, if  $\alpha$  is not too big

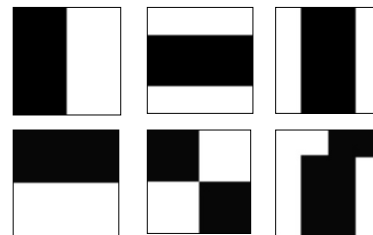
$N$  neurons (with  $\sim N^2$  weights) *memorize*  $\sim \mathcal{O}(N)$  activity patterns

- consider a **Hopfield network** of 2500 neurons

- visualized as array of 50\*50 neurons

note: there is no spatial structure imposed, every neuron is connected with every other neuron!

training patterns:



+ (994) random patterns with activity  $\pm 1$  with equal probability

saved as 'pattern.mat'

## Demo: Associative Memory

- calculate synaptic matrices  
saved in `jmat.mat`  
(load by `load jmat.mat`)
- $$w_{ij} = w_{ji} = \frac{1}{P} \sum_{\mu=1}^P \xi_i^{\mu} \xi_j^{\mu}$$
- $P=10$  (`jmat10`)  
 $P=100$  (`jmat100`)  
 $P=1000$  (`jmat1000`)

`hopf(jmat, inipat, q, stps)` e.g. `hopf(jmat10, 1, 0.4, 100)`

- `jmat` synaptic matrix to be used
- `inipat` index of pattern used as initial state
- `q` fraction of flipped spins in initial state
- `stps` number of steps per neuron in the system

## Demo: Associative Memory

regime of low 'memory load' (here:  $P=10$ )



noisy initial state

dynamics

(almost) perfect  
retrieval

- distributed memory
- robust system!

one can show: set of random (zero mean) patterns

$\{\xi^{\mu}\}_{\mu=1}^P$  with  $P = \alpha N$  is retrieved *successfully* for  $\alpha \leq 0.14$

$N$  neurons (with  $\sim N^2$  weights) *memorize*  $\sim \mathcal{O}(N)$  activity patterns

## Demo: Associative Memory

intermediate load (e.g.  $P=100$ )



noisy initial state

dynamics

noise dependent  
retrieval state  
potential 'confusion'

- distributed memory
- robust system!

one can show: besides the original patterns,  
'spurious states' are also stabilized,  
e.g. mixtures of different patterns

## Demo: Associative Memory

overloaded memory (e.g.  $P=1000$ )



?

noisy initial state

dynamics

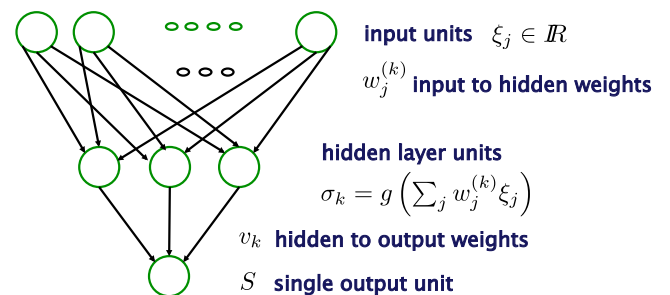
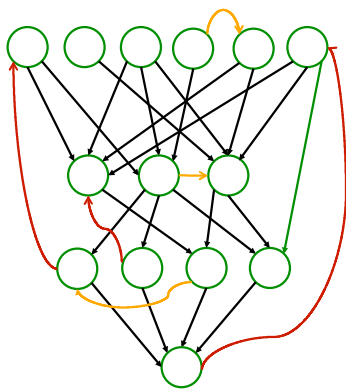
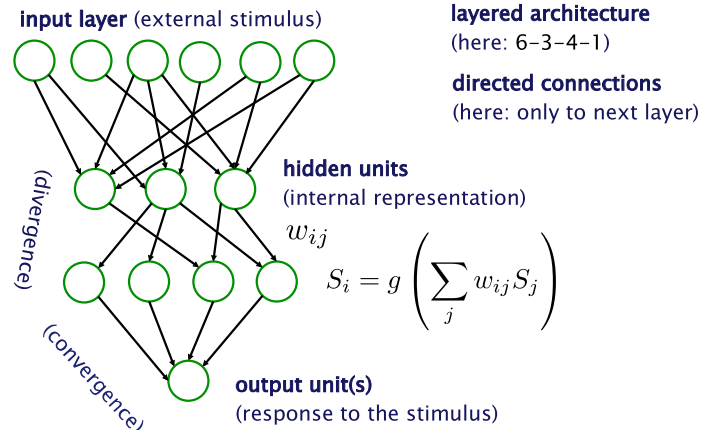
no retrieval  
patterns unstable

- distributed memory
- robust system!

- the above is, strictly speaking, only true for ‘uncorrelated patterns’
- one can improve the Hopfield network by *decorrelating*, i.e.

$$w_{ij} = \frac{1}{P} \sum_{\mu=1}^P \left( \xi_i^{\mu} - \langle \xi_i^{\mu} \rangle \right) \left( \xi_j^{\mu} - \langle \xi_j^{\mu} \rangle \right)$$

- improved training prescriptions:  
iterative learning, e.g. perceptron algorithm
- Hopfield model serves as a basic model of learning and retrieval
- other ‘recurrent networks’ are used in applications
- more sophisticated and detailed models for biological modelling
- different architectures, e.g.  
‘Feed-forward’ networks for regression/classification tasks

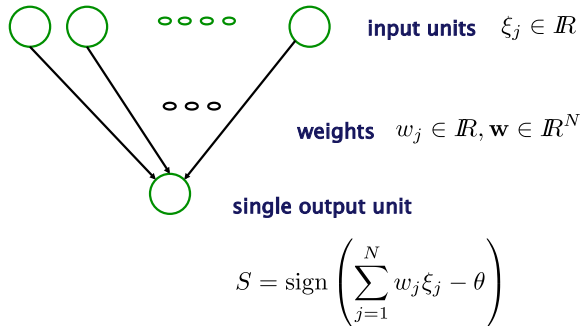


output = **non-linear function** of input variables:

$$S = g_{out} \left( \sum_{k=1}^K v_k \sigma_k \right) = g_{out} \left( \sum_{k=1}^K v_k g \left( \sum_j w_j^{(k)} \xi_j \right) \right)$$

parameterized by set of all weights (and threshold)

## The Perceptron



output = **"linear separable function"** of input variables  
parameterized by the weight vector  $\mathbf{w}$  and threshold  $\theta$

## Feed-Forward Networks

**training phase:**

**adaptation of parameters**

based on a set of example data  $D = \{\xi^\mu, S^\mu\}_{\mu=1}^P$

**working phase**

**generalization**, i.e. appl. of hypothesis to novel input  $\xi \rightarrow S$

possible aims:

**classification:**  $S$  is a discrete label (e.g.  $S \in \{1, 2, \dots, C\}$ )  
which assigns vectors  $\xi$  to one of  $C$  classes

**regression:**  $S$  is a continuous response (e.g.  $S \in \mathbb{R}$ )  
which describes a property of  $\xi$  quantitatively

## Feed-Forward Networks

**supervised learning** (e.g. in feedforward networks)

**classification / regression** problems

- which are difficult to formulate as a simple *set of rules* (unknown or too complex)
- for which it is relatively simple to obtain *example data* (by observation or consulting an expert)

just a few examples:

- handwritten character (digit) recognition
- prediction of protein structure from amino acid sequences
- analysis of spectra (e.g. infrared spectra  $\rightarrow$  fat content of meat)
- prediction of customer interests (e.g. at amazon.com)
- adaptive engine control (driver dependent)
- medical data/image analysis (diagnosis, risk prediction etc.)
- fault identification in technical processes
- ... many more ...