

**A Project report on**

**UNICODE**

A Dissertation submitted to JNTU Hyderabad in partial fulfillment of the academic requirements for the award of the degree.

**Bachelor of Technology**  
**in**  
**Computer Science and Engineering**

Submitted by

**Batch - 94**

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(An Autonomous Institution under UGC & JNTUH, Approved by AICTE, Permanently Affiliated to JNTUH, Accredited by NBA.)

KANDLAKOYA, MEDCHAL ROAD, HYDERABAD - 501401.

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# CMR COLLEGE OF ENGINEERING & TECHNOLOGY

KANDLAKOYA, MEDCHAL ROAD, HYDERABAD – 501401

## DEPARTMENT OF COMPUTER SCIENCE AND ENGINEERING



### CERTIFICATE

This is to certify that the Mini Project-1 report entitled "**UNICODE**" being submitted by **P.N.V.J.Kiran(19H51A05P6),P.Sathvika(19H51A05P5)S Rahul(19H51A05L9)** in partial fulfillment for the award of **Bachelor of Technology in Computer Science and Engineering** is a record of Bonafide work carried out his/her under my guidance and supervision.

The results embody in this project report have not been submitted to any other University or Institute for the award of any Degree.

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## **ABSTRACT**

There will be lot of students developing new websites and applications during their under graduation. But they do not know about the security issues in their applications. Also, there will be some students who have some knowledge about the security features and also know how to test applications against vulnerabilities.

We are trying to build a platform for the college students where they can allow pen testers to test and report about the vulnerabilities present in their applications. This will help both students and testers to gain the knowledge about the industry standards.

## **CHAPTER 1**

### **1.1 PROJECT INTRODUCTION**

- A bug bounty program is a deal offered by many websites, organizations and software developers by which individuals can receive recognition and compensation for reporting bugs
- Our project “UNICODE” is a web-based application that helps developers to get awareness about the bugs and resolve them before the general people are aware of it
- This helps developers to secure their applications and also helps the pen testers in gaining knowledge.
- This application is most useful for students.

### **1.2 PROJECT SCOPE**

- The project titled as “UNICODE” is a web-based application. This software provides an opportunity for the students to post their web-based project details on this platform.
- This helps them in reporting as well as fixing the bugs.
- The scope of this project is within the college community so that students would be beneficial out of it.

#### **1.2.1 PROJECT AIM**

- Many Students will be developing some different types of projects but they are not aware about the vulnerabilities of it.
- They may not know how to fix the bugs in their projects.
- The main aim of designing this web-based application is to help students in fixing their bugs and also, they will be gaining knowledge out of it

## CHAPTER 2

### BACKGROUND WORK

#### 2.1 EXISTING SOLUTIONS

- There are many existing solutions for bug bounty.
- Bug bounty programs have been implemented by a large number of organizations, including Mozilla, Facebook, Yahoo, Google, Microsoft and internet bug bounty. A **bug bounty program** is a deal offered by many websites, organizations and software developers by which individuals can receive recognition and compensation for reporting bugs, especially those pertaining to security exploits and vulnerabilities
- Hacker One was started by hackers and security leaders who are driven by a passion to make the internet safer. Our platform is the industry standard for hacker-powered security. We partner with the global hacker community to surface the most relevant security issues of our customers before they can be exploited by criminals



## 2.2 MOTIVATION

- Our main moto to make this project is as many students make projects, they are not aware of the vulnerabilities of it. So, we thought of to design a platform that make students comfortable in identifying resolving their bugs before general people are aware of it.
- This platform helps students in gaining knowledge.

## 2.3 LITEREATURE REVIEW

Drawing upon crowdsourcing, Bug Bounty Programs (BBPs) are entering the mainstream security practice in organizations. We analyze five main areas of BBP practice namely: scoping of BBPs, timing of crowd engagement, submission quality, firm-researcher communication and hacker motivation. We discuss issues in each area and recommend practices to enhance BBP effectiveness. This paper informs research and practice about issues and best practices in crowdsourcing information security for timely discovery and remediation of vulnerabilities





## CHAPTER 3

### PROPOSED SYSTEM

#### 3.1 Introduction

Our proposed solution is “**UNICODE**”. This helps students to post their websites and web-based application details on this platform. So that the pen testers will test their websites and applications, and they will be reporting the bugs from it. This helps students in gaining knowledge from it.

#### 3.2 Theoretical/ Conceptual Framework



Fig 3.2.1

- To start First sign up into the platform by using your email
- A verification mail will be sent to the email provided during sign up and verify your account Before logging in.
- After verifying Log into your account
- You will be redirected to the Home page where you can view all the projects of the others
- For finding the details of the project click on the view button
- There you can find the details of the project and also the reports reported by other users.
- You can also submit any report about the vulnerability you found in their project

### **3.2.1 Hardware Requirements**

Laptop and Desktop

### **3.2.2 Software Requirements**

- Software Requirements specifies the logical characteristics of each interface and software components of the system.
- React js library is used for the frontend design and for handling the server side we used express library on top on Node js Runtime

## **CHAPTER 4**

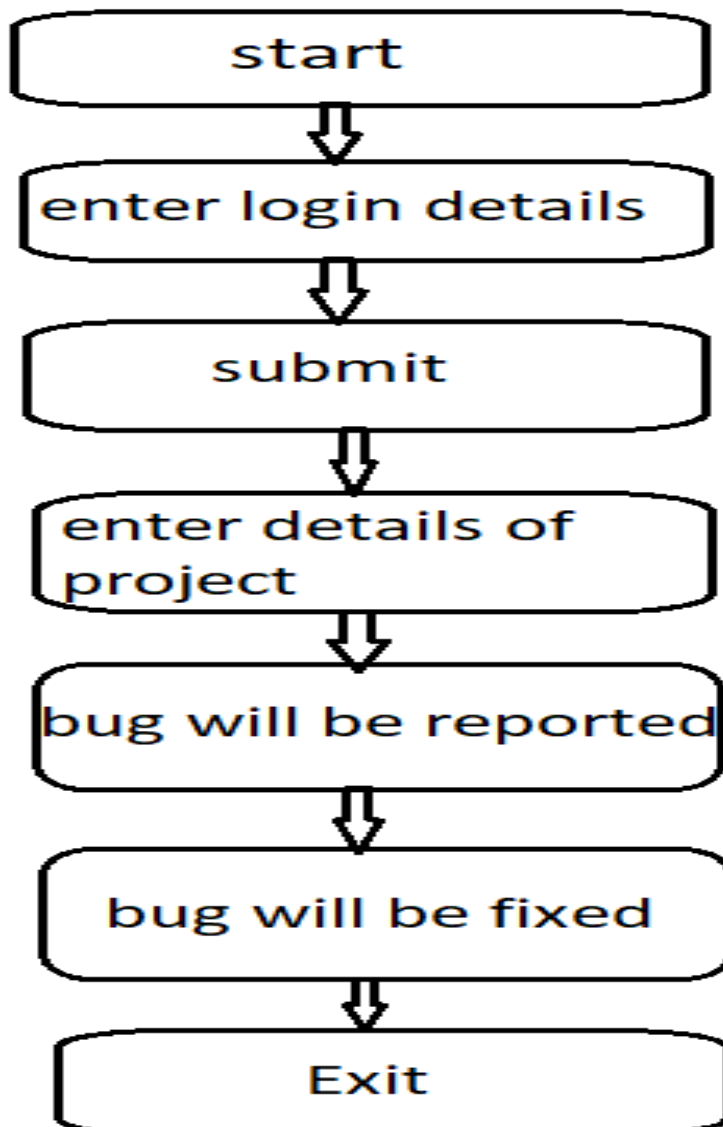
## **DESIGNING**

### **4.1 Preliminary design**

Tools, which assist in preliminary design process, are UML Diagrams and ER diagrams.

#### **4.1.1 UML Diagram**

##### **i. Activity Diagram**



## CHAPTER 5: RESULTS AND DISCUSSION

### 5.1 Implementation:

#### 5.1.1. Server Code

```
1  import express from "express";
2  import cors from "cors";
3  import mongoose from "mongoose";
4  import bodyParser from "body-parser";
5  import nodemailer from 'nodemailer';
6  import jwt from "jsonwebtoken"
7  import env from "dotenv"
8
9  /*model imports */
10 import user from "./models.js";
11 import { Projects } from "./models.js";
12
13 env.config()
14
15
16 /*user credentials */
17
18 var useremail="";
19 var accesstoken ;
20
21
22 /*app config */
23
24 const app = express();
25 const port = 5001;
26 app.use(cors());
27 app.use(bodyParser.urlencoded({extended:true}));
28 app.use(bodyParser.json());
29
30
31 /*mongodb setup */
32
33 const local_mongodb_url = `mongodb://localhost/kiranperaka`;
34
35 mongoose.connect(local_mongodb_url,(err)=>{
```

```
35  mongoose.connect(local_mongodb_url,(err)=>{
36    if(err)
37      {
38        console.log("not connected successfully");
39      }
40    else{
41      console.log("connected successfully");
42    }
43  });
44
45  //mail service
46  const transporter = nodemailer.createTransport({
47    service:"gmail",
48    auth:{
49      user:"unicode.support@gmail.com",
50      pass:"kiran@123"
51    }
52  })
53
54  app.post("/login",(req,res)=>{
55    const user_email = req.body.user_email;
56    const passcode = req.body.password;
57
58    user.findOne({email:user_email},(err,result)=>{
59      if(err){
60        res.json({err:true});
61      }
62      else if(!result){
63        res.json({found:false})
64      }
65      else{
66        if(result.password === passcode && result.verified){
67          useremail = result.email;
68
69          accesstoken = jwt.sign({useremail:result.name},process.env.ACCESS_TOKEN,{expiresIn:"1 day"})
```

```
71         res.json({token:accesstoken,login:true,name:result.name})
72     }
73     else{
74         if(result.verified===false){
75             res.json({verified:false})
76         }else{
77             res.json({login:false});
78         }
79     }
80 }
81 });
82 });
83
84 app.post("/signup",(req,res)=>{
85     const username = req.body.username;
86     const passcode = req.body.password;
87     const user_email = req.body.email;
88     user.findOne({email:user_email},(err,result)=>{
89
90         if(err){
91             res.json({err:true});
92         }
93         else{
94             if(result){
95
96                 res.json({found:true});
97             }
98             else{
99                 const save_data = user({
100                     name:username,
101                     email:user_email,
102                     password:passcode,
103                     verified:false
104                 });
105
106                 save_data.save();
```

```

106         save_data.save();
107         useremail = save_data.email;
108         const link= jwt.sign({email:user_email},process.env.ACCESS_TOKEN,{expiresIn:"10min"})
109         var mailOptions = {
110             from:"unicode.suppport@gmail.com",
111             to: user_email,
112             subject:"Verify Your Account",
113             text:`Please verify your account by clicking this link http://localhost:3000/verifyemail/${link} link expires in 10 mins`
114         }
115         transporter.sendMail({...mailOptions},(err,info)=>{
116             if(err){
117                 if(err.code){
118                     res.sendStatus(404)
119                 }
120             }
121             else{
122                 res.status(200).json({signedup:true})
123             }
124         })
125     }
126 }
127 })
128 });
129 app.post("/forgetpassword",(req,res)=>{
130     const email = req.body.email
131     const link= jwt.sign({email:req.body.email},process.env.ACCESS_TOKEN,{expiresIn:"10min"})
132     var mailOptions = {
133         from:"support@unicode.com",
134         to: email,
135         subject:"Verify Your Account",
136         text:`Please change your account password by clicking this link http://localhost:3000/changepassword/${link} link expires in 10 mins`
137     }
138     transporter.sendMail({...mailOptions},(err,info)=>{
139         if(err){
140             if(err.code){

```

```
141         res.sendStatus(404)
142     }
143 }
144 else{
145     res.sendStatus(200)
146 }
147 })
148
149 })
150 app.post("/changepassword",authenticateToken,(req,res)=>{
151     const email = req.emaildata.email;
152     const password = req.body.password
153     user.updateOne({email:email},{password:password},{err,result}=>{
154         if(err){
155             res.status(404).json({updation:false})
156         }
157         else{
158             res.status(200).json({updation:true})
159         }
160     })
161 })
162 app.post("/deleteComment",authenticateToken,(req,res)=>{
163     const project_id = req.body.project_id;
164     const comment_id = req.body.comment_id;
165     Projects.findOne({_id:project_id},{err,result}=>{
166         if(err){
167             res.json({err:true});
168         }
169         else
170         {
171             if(result){
172                 for(var i=0;i<result.comments.length;i++){
173
174                     if(comment_id==result.comments[i]._id){
175                         result.comments.splice(i,1);
176                     }
177                 }
178             }
179         }
180     })
181 })
```



```

179         result.save();
180         res.json(result);
181     }
182     else
183     {
184         res.json({found:false});
185     }
186 }
187 })
188
189 })
190
191 app.get("/myProjects",authenticateToken,(req,res)=>{
192     Projects.findOne({user_email:useremail}),(err,result)=>{
193         if(err){
194             res.json({err:true});
195         }
196         else
197         {
198             if(result){
199                 res.json(result);
200             }
201             else{
202                 res.send([]);
203             }
204         }
205     })
206 });
207
208 app.post("/addproject",authenticateToken,(req,res)=>{
209     Projects.findOne(
210
211         {
212             user_email:req.body.user_email,
213             $or: [

```

```

220         // \C' ' / \
221         res.json({err:true});
222     }
223     else{
224         if(result){
225             res.json({exists:true});
226         }
227         else
228         {
229             const save_data = new Projects({
230                 user_email:req.body.user_email,
231                 title:req.body.title,
232                 description:req.body.description,
233                 date:new Date().toString(),
234                 project_link:req.body.project_link,
235                 comments:[]
236             });
237             save_data.save();
238             res.json({added:true});
239         }
240     }
241 });
242 });
243
244 app.get("/projects",authenticateToken,(req,res)=>{
245     Projects.find({},(err,result)=>{
246
247         if(err){
248             res.json({err:true});
249         }
250         else{
251             if(result){
252                 res.status(200).send(result);
253             }
254             else
255             {

```

Fig 5.1.2

### 5.1.2 Frontend Code

```
1  //libraries
2  import React from "react";
3  import { useSelector } from "react-redux";
4  import { Outlet, NavLink } from "react-router-dom";
5
6  //styling
7  import "../styles/HomePage.css";
8
9
10
11 const HomePage = () => {
12   const username = useSelector((state) => state.login.username);
13   return (
14     <div className="homepage">
15       <div className="homepage-left">
16         <div className="homepage-navbar">
17           <NavLink
18             to="/home/projects"
19             className="homepage-navbar-item"
20             activeClassName="active"
21           >
22             Home
23           </NavLink>
24           <NavLink
25             className="homepage-navbar-item"
26             activeClassName="active"
27             to="/home/myprojects"
28           >
29             My Projects
30           </NavLink>
31
32           <NavLink
33
34             className="homepage-navbar-item"
35
```

```

18         to="/home/projects"
19         className="homepage-navbar-item"
20         activeClassName="active"
21     >
22         Home
23     </NavLink>
24     <NavLink
25         className="homepage-navbar-item"
26         activeClassName="active"
27         to="/home/myprojects"
28     >
29         My Projects
30     </NavLink>
31
32     <NavLink
33
34         className="homepage-navbar-item"
35
36         to="/home/addproject"
37     >
38         Add Project
39     </NavLink>
40 </div>
41 </div>
42 <div className="homepage-right">
43     <div className="homepage-navbar-item-active">
44         <div className="welcome-title">
45             <p>Welcome {username}!</p>
46         </div>
47         <Outlet />
48     </div>
49 </div>
50 </div>
51 );
52 };
53 export default HomePage;

```

```

1  import React from "react";
2  import ReactDOM from "react-dom"
3  import {BrowserRouter as Router} from 'react-router-dom'
4  import { Provider } from "react-redux";
5
6  import App from './components/App'
7  import Store from "./features/Store"
8
9  ReactDOM.render(
10     <Router>
11     <Provider store= {Store}>
12         <App/>
13     </Provider>
14     </Router>
15     ,document.getElementById('root')
16 )

```

Fig 5.1.3

## **5.2 Result:**

### **5.2.1 Icon of Application**

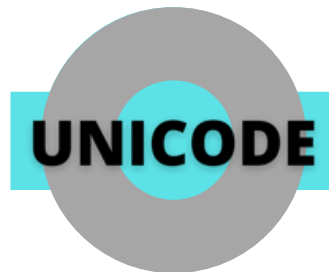
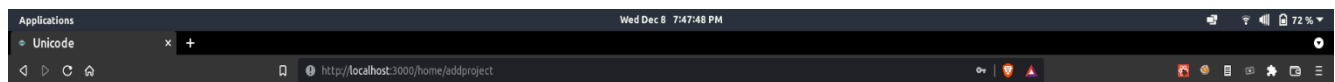
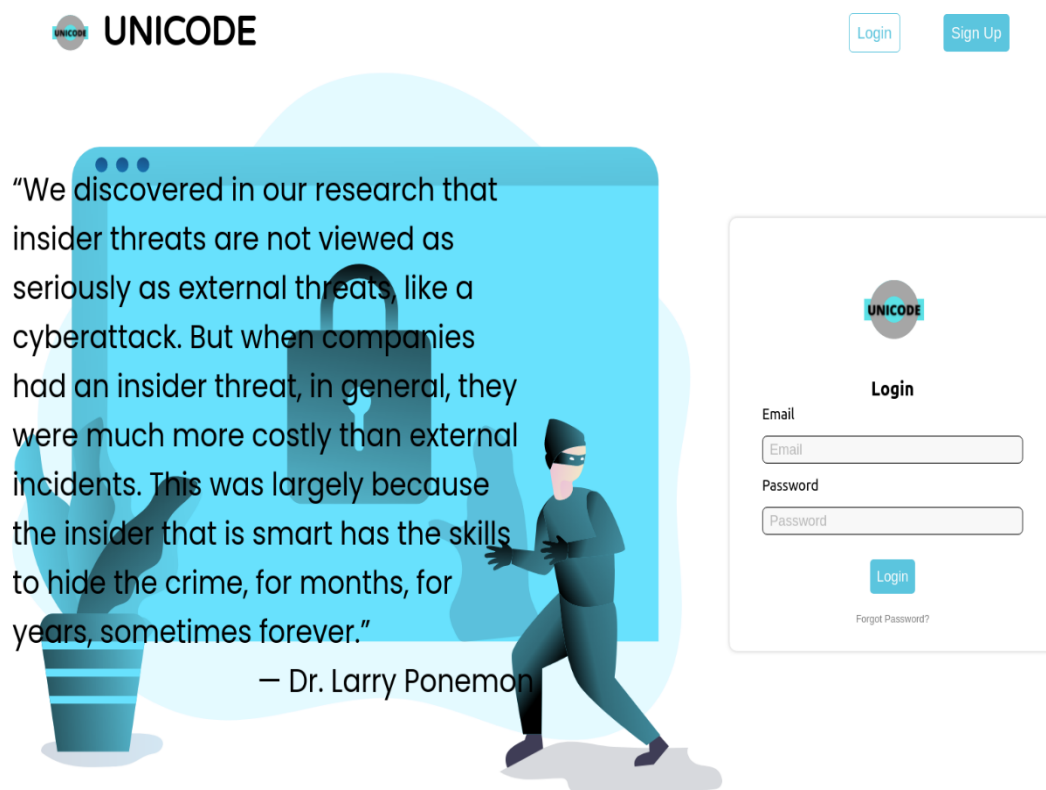


Fig 5.2.4

## 5.2.2 Application images



The image shows the 'Add Project' form in the Unicode application. The page has a header with the 'UNICODE' logo and a 'Log Out' button. A sidebar on the left contains links for 'Home', 'My Projects', and 'Add Project' (which is highlighted). The main content area has a welcome message 'Welcome KIRAN PERAKA!'. The form consists of three required fields: 'Project Title \*' with a placeholder 'Enter Project Title', 'Description \*' with a placeholder 'Enter Project Description', and 'Link \*' with a placeholder 'Enter the Link'. An 'Add Project' button is located at the bottom of the form.

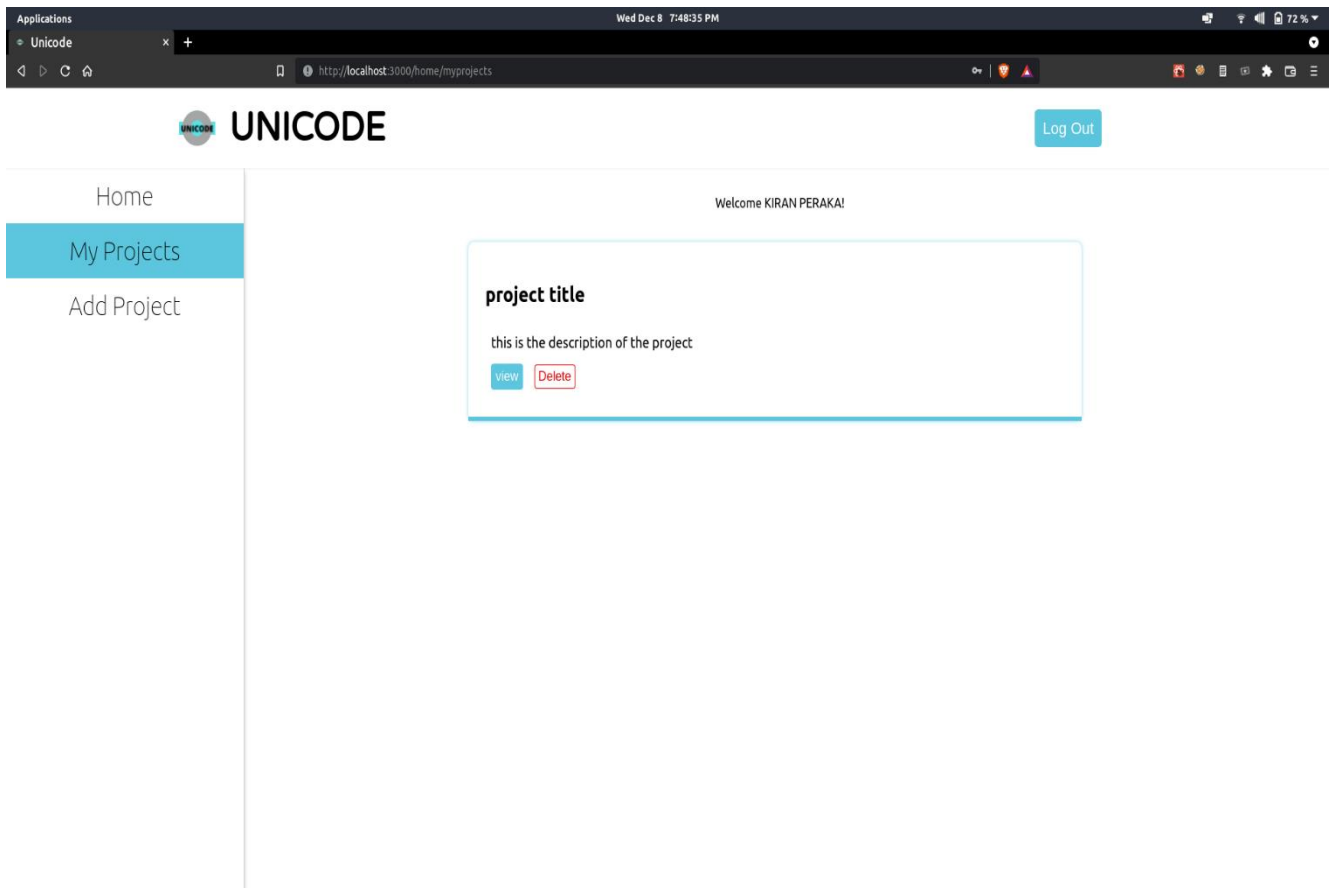


Fig 5.2.4

## CHAPTER 6

### CONCLUSION AND FUTURE WORK

#### 6.1 Conclusions:

- As this project is developed only within the scope of college community, it will help students to secure their applications and it will also help them in knowing about the vulnerabilities of their projects.
- This platform will help students in fixing their vulnerabilities with the help of pen testers and also in gaining knowledge.

#### 6.1 Future works:

As this application is developed only within the scope of the college community, we can further make this platform Available for the students outside our college community by providing access to them

#### 6.2 References

- [https://www.researchgate.net/publication/333098279 Bug Bounty Programs for Cybersecurity Practices Issues and Recommendationsbug bounty.pptx](https://www.researchgate.net/publication/333098279_Bug_Bounty_Programs_for_Cybersecurity_Practices_Issues_and_Recommendationsbug_bounty.pptx)
- <https://www.hackerone.com>