

Criterion E: Evaluation

Part 1: "Meeting success criteria"

1. Client needs to be able to add and remove items from the inventory
2. Client needs to view how much of a certain item/product is present/left
3. Client needs to be able to print the entire inventory.
4. Program needs to be able to search the inventory for any duplicates when adding; if there are, needs to increase that quantity and not add another item.
5. Program needs to be to warn the client to purchase more product if product is equal to or less than 1.

All parts of the criteria were met.

Part 2: "Feedback from client"

The client appreciates the program I created for him. He has already begun to use it. He would like the program to be more user friendly by adding graphics. The author believes the product is easy to use as long as he has the cheat sheet with the main methods that he will be using.

Part 3: "Recommendations for future improvements"

One improvement for my product is to add a graphics screen to make the product more user friendly. By making it more user-friendly, it will become easier to use and much more useful. I would add graphics simply by using a different program or to just learn how to use Java GUI. Another improvement I can do is to have my product sort the tools and products into different subsections rather than putting everything into one big overall section. I would do this by having more sections the algorithm would look for to add it in.