Prior-posterior, Population-level effects, Pause Count Hurdle gr gr density 20 density b_hu_ASD0 `b_hu_ASD0:Visit` b_hu_ASD1 `b_hu_ASD1:Visit` prior_b_hu_ASD0 prior_b_hu_ASD0:Visit` 0.00 0.25 0.50 0.75 1.00 -1.0-0.50.0 0.5 1.0 15 gr density of 10 density 10 `b_hu_ASD0:Socialization` `b_hu_ASD0:MotorSkills` `b_hu_ASD1:MotorSkills` `b_hu_ASD1:Socialization` `prior_b_hu_ASD0:MotorSkills` prior_b_hu_ASD0:Socialization` -1.0-0.50.0 0.5 1.0 -1.5 -1.0 -0.50.0 0.5 1.0 15 density 2 `b_hu_ASD0:CHI_MLU` `b_hu_ASD1:CHI_MLU` `prior_b_hu_ASD0:CHI_MLU` -0.5 0.0 0.5 -1.01.0