Meeting 3

25 Februari 2019

Situation:

Rohan is in New York, but had already announced it. Everybody else is here. Demo: server on heroku and client that can make a simple get request. GET String. Empty get request. No tests. So no points for the demo.

Feedback

- We should use different methods with junit test instead of putting everything in main.
- Mock server. Test server with that. Mock client for server testing.
- Set priorities (first server and then GUI).
- Avoid making your own projects. Make everything in the git project. For now copy-paste the GUI code into git.
- All documentation should be on master. To add documentation: new branch -> merge.
 Documentation: merge request -> somebody merges.
- Code: merge request -> 2 people verify.
- Chairman should prepare the agenda (before sunday night). Then everyone has to take a look at it and suggest to add something or agree with it.

MoSCow method

- 1) Database: Justin, Rohan, Marvin
- 2) Server GET requests etc: Paul, Denys, Nathan
- 3) Checkstyle and test coverage. Look how to generate reports.(____)
- 4) Connecting everything: (if anybody is done)

(most important tasks and who is going to do them)
(The person that is underlined is responsible for finishing the task)

Question round

- 1. How do you seperate the user and the client in the repository?
- Two separate folders: 1 for client and 1 for server. Both in src folder. 2 main classes. Just like we did it in the demo. This way we send the client to heroku as well, but this is the most simple way.
- 2. Using javafx with gradle?
- We have to add javafx to the build file.

What went well

- Distributing tasks went well.
- Good for a chairman to ask open questions. Ask for opinions.

Tips

Next meeting

- Meeting should start with a sprint review. What happened and went wrong? Discussing problems so that it does not happen again.
- Everybody should give their input in the meeting. For everybody: be proactive.
- For next meeting: use Sprint retrospective excel sheet.

Timing

- Commit everything before sunday night. This way Louis can give feedback and help before the meeting.
- Put agenda on git as well. Checkstyle and test coverage should be uploaded on git.
- Weekly project tags.

Small improvements

- Review code. Really look into it. Alway make merge requests.
- Don't forget to use the SCRUM board.
- Good commit message: if applied, this will do....
- Naming branches: name of the feature, lowercase.

Communication

- Split the tasks more and distribute the tasks evenly.
- Communicate more and ask before starting something new.
- Say in the group when you are starting or finishing a task.
- Everything you do is an issue.
- Define when an issue is completed. (Especially for research issues)
- Separate tasks, avoid researching one thing with multiple people.

To do immediately after meeting

• make scrum board and assign every task to someone.