

MPL EXPERIMENT 2

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CLASS- D15A ROLL NO- 25

AIM: To design Flutter UI by including common widgets

1,Introduction

Flutter is an open-source UI framework by Google that enables developers to build cross-platform applications with a single codebase. The UI in Flutter is built using **widgets**, which are the fundamental building blocks of the application.

Widgets in Flutter can be classified into various categories, such as structural widgets, layout widgets, interactive widgets, and styling widgets. These widgets help in designing complex UI components efficiently and responsively.

2.Types of widgets

Flutter widgets are classified into the following types based on their functionality:

1. Structural Widgets (Scaffolding Widgets)

These widgets define the basic structure of an application.

- **Scaffold:** Provides a framework with an app bar, body, floating action button, drawer, etc.
- **AppBar:** Displays the top navigation bar with titles, actions, and menus.
- **Drawer:** A side navigation panel for navigating through different screens.

2. Layout Widgets

These widgets help in arranging other widgets on the screen.

- **Container:** A flexible widget for holding and styling child widgets.

- **Column:** Arranges widgets vertically.
 - **Row:** Arranges widgets horizontally.
 - **Stack:** Allows widgets to be placed on top of each other.
 - **Expanded:** Expands widgets to fill available space.
-
- **SizedBox:** Provides spacing between widgets.

3. Interactive Widgets

These widgets accept user input and interactions.

- **TextField:** Allows users to enter text input.
- **ElevatedButton:** A clickable button with elevation.
- **OutlinedButton:** A button with an outlined border.
- **IconButton:** A clickable icon button.
- **GestureDetector:** Detects gestures like tap, swipe, and drag.
- **Switch:** A toggle button for enabling/disabling options.

4. Styling & Display Widgets

These widgets help in styling and displaying content.

- **Text:** Displays text content.
- **Image:** Displays an image from assets or a URL.
- **Icon:** Displays an icon from Material or custom icons.
- **Card:** A box with elevation and rounded corners for content display.
- **Chip:** A small, compact element that represents information.

5. Scrolling & List Widgets

These widgets handle large lists and scrolling content.

- **ListView:** Displays a scrollable list of items.
- **GridView:** Displays items in a grid format.
- **SingleChildScrollView:** Makes a child widget scrollable.
- **PageView:** Creates swipeable pages.

3. Commonly used widgets:

1. Scaffold (Basic Page Structure)

A *Scaffold* provides a basic structure for a screen, including an **AppBar**, **Floating Action Button**, **Drawer**, and **Body**.

2.Container (A Flexible Box for UI Design)

A *Container* is used for styling, padding, and positioning elements.

3.Row and Column (Arranging Widgets)

A *Row* arranges widgets horizontally, while a *Column* arranges them vertically.

4.Stack (Overlapping Widgets)

A *Stack* places widgets on top of each other.

5.ListView (Scrollable List)

A *ListView* is used for displaying a scrollable list of items.

6.ElevatedButton (Clickable Button)

Buttons provide user interactions in Flutter.

7.TextField (User Input Field)

A *TextField* allows users to enter data.

Code:

1. day_exercises_row.dart:

```
import 'package:flutter/material.dart';

import Padding(
  'package:healtho_gym/common/color_extension.dart';
  padding: const EdgeInsets.symmetric(
    horizontal: 15,
    vertical: 15,
  ),
);

class DayExerciseRow extends StatelessWidget {
  final Map obj;
  final VoidCallback onPressed;
  child: Row(
    crossAxisAlignment: CrossAxisAlignment.start,
  ),
  const DayExerciseRow({super.key, required this.obj,
    required this.onPressed});
  child: ClipRRect(
    borderRadius: BorderRadius.circular(
      10,
    ),
  ),
  return InkWell(
    onTap: onPressed,
    child: ClipRRect(
      borderRadius: BorderRadius.circular(10),
    ),
    child: Image.asset(
      obj["image"],
    ),
    color: TColor.txtBG,
    width: 60,
    height: 60,
    border: Border.all(color: TColor.board, width: 1),
    borderRadius: BorderRadius.circular(15),
    fit: BoxFit.cover,
  ),
  child: Column(
    ),
  ),
}
```

),	<i>width: 80,</i>
),	<i>child: <u>Text</u>(</i>
const <u>SizedBox</u> (<i>"Sets",</i>
<i>width: 25,</i>	<i>style: <u>TextStyle</u>(</i>
),	<i>color: <u>TColor</u>.primaryText,</i>
<u>Expanded</u> (<i>fontSize: 12,</i>
<i>child: <u>Column</u>(</i>	<i>),</i>
<i>crossAxisAlignment:</i>	<i>),</i>
<u>CrossAxisAlignment</u> .start,	<i>),</i>
<i>children: [</i>	<u>Expanded</u> (
<u>Text</u> (<i>child: <u>Text</u>(</i>
obj["name"],	obj["sets"],
<i>style: <u>TextStyle</u>(</i>	<i>style: <u>TextStyle</u>(</i>
<i>color: <u>TColor</u>.primaryText,</i>	<i>color: <u>TColor</u>.placeholder,</i>
<i>fontSize: 14,</i>	<i>fontSize: 12,</i>
),	<i>),</i>
),	<i>),</i>
const <u>SizedBox</u> (<i>)</i>
<i>height: 4,</i>	<i>],</i>
),	<i>),</i>
<u>Row</u> (<u>Row</u> (
<i>children: [</i>	<i>children: [</i>
<u>SizedBox</u> (<u>SizedBox</u> (

<i>width: 80,</i>	<i>width: 80,</i>
<i>child: <u>Text</u>(</i>	<i>child: <u>Text</u>(</i>
<i>"Reps",</i>	<i>"Reset",</i>
<i>style: <u>TextStyle</u>(</i>	<i>style: <u>TextStyle</u>(</i>
<i>color: <u>TColor</u>.primaryText,</i>	<i>color: <u>TColor</u>.primaryText,</i>
<i>fontSize: 12,</i>	<i>fontSize: 12,</i>
<i>),</i>	<i>),</i>
<i>),</i>	<i>),</i>
<i>),</i>	<i>),</i>
<i><u>Expanded</u>(</i>	<i><u>Expanded</u>(</i>
<i>child: <u>Text</u>(</i>	<i>child: <u>Text</u>(</i>
<i>obj["reps"],</i>	<i>obj["rest"],</i>
<i>style: <u>TextStyle</u>(</i>	<i>style: <u>TextStyle</u>(</i>
<i>color: <u>TColor</u>.placeholder,</i>	<i>color: <u>TColor</u>.placeholder,</i>
<i>fontSize: 12,</i>	<i>fontSize: 12,</i>
<i>),</i>	<i>),</i>
<i>),</i>	<i>),</i>
<i>)</i>	<i>)</i>
<i>],</i>	<i>],</i>
<i>),</i>	<i>),</i>
<i><u>Row</u>(</i>	<i>],</i>
<i>children: [</i>	<i>),</i>
<i><u>SizedBox</u>(</i>	<i>),</i>

```

const SizeBox(
  width: 30,
),
Image.asset(
  "assets/img/next.png",
  width: 12,
  color: TColor.placeholder, const SizeBox(
  )
],
),
),
Container(
  color: TColor.board,
  height: 2,
),
Padding(
padding: const EdgeInsets.symmetric,
  horizontal: 15,
  vertical: 15,
),
child: Row(
  mainAxisAlignment: MainAxisAlignment.center,
  children: [

```

```
    ),  
    },  
  ),  
  },  
);
```

2. icon_title_subtitle_button.dart

```
import 'package:flutter/material.dart';  
import 'package:healtho_gym/common/color_extension.dart';
```

```
class IconTitleSubtitleButton extends StatelessWidget {
```

```
  final String title;
```

```
  final String subtitle;
```

```
  final String icon;
```

```
  final VoidCallback onPressed;
```

```
  const IconTitleSubtitleButton(  
    {super.key,
```

```
    required this.title,
```

```
    required this.subtitle,
```

```
    required this.icon,
```

```
    required this.onPressed});
```

```
  @override
```

```
  Widget build(BuildContext context) {
```



```
return Padding(
  padding: const EdgeInsets.symmetric(horizontal: 20),
  child: InkWell(
    onTap: onPressed,
    child: Container(
      padding: const EdgeInsets.symmetric(horizontal: 20, vertical: 15),
      decoration: BoxDecoration(
        color: TColor.btnBG, borderRadius: BorderRadius.circular(15)),
      child: Row(
        children: [
          Image.asset(
            icon,
            width: 50,
            height: 50,
            fit: BoxFit.cover,
          ),
          const SizedBox(
            width: 15,
          ),
          Expanded(
            child: Column(
              crossAxisAlignment: CrossAxisAlignment.start,
              children: [
                Text(
```

```
        title,
        style: TextStyle(
          color: TColor.primaryText,
          fontSize: 15,
          fontWeight: FontWeight.w600),
      ),
      Text(
        subtitle,
        style: TextStyle(
          color: TColor.primaryText,
          fontSize: 12,
        ),
      ),
    ],
  ),
),
],
),
),
),
);
}
```

3. number_title_subtitle_button.dart:

```
import 'package:flutter/material.dart';
import 'package:healtho_gym/common/color_extension.dart';

class NumberTitleSubtitleButton extends StatelessWidget {
  final String title;
  final String subtitle;
  final String number;
  final VoidCallback onPressed;

  const NumberTitleSubtitleButton(
    {super.key,
    required this.title,
    required this.subtitle,
    required this.number,
    required this.onPressed});

  @override
  Widget build(BuildContext context) {
    return Padding(
      padding: const EdgeInsets.symmetric(vertical: 10),
      child: InkWell(
        onTap: onPressed,
        child: Container(
```

```
padding: const EdgeInsets.symmetric(
  horizontal: 20,
  vertical: 15,
),
decoration: BoxDecoration(
  color: TColor.txtBG,
  border: Border.all(color: TColor.board, width: 1),
  borderRadius: BorderRadius.circular(15)),
child: Row(
  children: [
    Expanded(
      child: Row(
        crossAxisAlignment: CrossAxisAlignment.start,
        children: [
          Text(
            number,
            style: TextStyle(
              color: TColor.placeholder,
              fontSize: 17,
              fontWeight: FontWeight.w600,
            ),
          ),
          const SizedBox(
            width: 15,
```

```
),  
Expanded(  
  child: Column(  
    crossAxisAlignment: CrossAxisAlignment.start,  
    children: [  
      Text(  
        title,  
        style: TextStyle(  
          color: TColor.primaryText,  
          fontSize: 15,  
          fontWeight: FontWeight.w600,  
        ),  
      ),  
      Text(  
        subtitle,  
        style: TextStyle(  
          color: TColor.primaryText,  
          fontSize: 12,  
        ),  
      ),  
    ],  
  ),  
),  
],
```

```

        ),
      ),
      Image.asset(
        "assets/img/next.png",
        width: 10,
        color: TColor.secondaryText,
      )
    ],
  ),
),
),
);
}
}

```

4. radio_button.dart

```

import 'package:flutter/material.dart';
import 'package:healtho_gym/common/color_extension.dart';

class RadioButton extends StatelessWidget {
  final String title;
  final bool isSelected;
  final VoidCallback onPressed;

```

```
const RadioButton(  
  {super.key,  
  required this.title,  
  required this.isSelect,  
  required this.onPressed});
```

```
@override
```

```
Widget build(BuildContext context) {  
  return Padding(  
    padding: const EdgeInsets.symmetric(  
      horizontal: 20,  
      vertical: 15,  
    ),  
    child: InkWell(  
      onTap: onPressed,  
      child: Row(  
        children: [  
          Container(  
            width: 20,  
            height: 20,  
            decoration: BoxDecoration(  
              color: isSelect ? TColor.primary : TColor.inactive,  
              borderRadius: BorderRadius.circular(10)),  
        ],  
      ),  
    ),  
  ),  
)
```

```
const SizedBox(  
  width: 20,  
),  
Expanded(  
  child: Text(  
    title,  
    style: TextStyle(  
      color: TColor.primaryText,  
      fontSize: 13,  
    ),  
  ),  
),  
],  
),  
),  
);  
}
```

5. round_button.dart:

```
import 'package:flutter/material.dart';  
import 'package:healtho_gym/common/color_extension.dart';  
  
enum RoundButtonType { primary, line }
```



```
class RoundButton extends StatelessWidget {  
  final String title;  
  
  final RoundButtonType type;  
  
  final double height;  
  
  final double fontSize;  
  
  final FontWeight fontWeight;  
  
  final double width;  
  
  final String? image;  
  
  final bool isPadding;  
  
  final double radius;  
  
  final VoidCallback onPressed;  
  
  const RoundButton(  
    {super.key,  
    required this.title,  
  
    this.type = RoundButtonType.primary,  
  
    this.height = 50,  
  
    this.fontSize = 14,  
  
    this.radius = 25,  
  
    this.fontWeight = FontWeight.w600,  
  
    this.width = double.maxFinite,  
  
    this.isPadding = true,  
  
    required this.onPressed, this.image});
```

@override

Widget build(BuildContext context) {

return InkWell(

borderRadius: BorderRadius.circular(25),

onTap: onPressed,

child: Container(

margin: EdgeInsets.symmetric(horizontal: isPadding ? 20 : 0),

padding: const EdgeInsets.symmetric(horizontal: 20),

width: width,

decoration: BoxDecoration(

color:

type == RoundButtonType.primary ? TColor.primary : TColor.txtBG,

border: type == RoundButtonType.line

? Border.all(color: TColor.board)

: null,

borderRadius: BorderRadius.circular(radius)),

height: height,

child: Row(

children: [

if(image != null)

SizedBox(

width: 60,

child: Image.asset(image!, width: 20, height: 20,)),

),

```

Expanded(
  child: Text(
    title,
    textAlign: TextAlign.center,
    style: TextStyle(
      color: type == RoundButtonType.primary
        ? TColor.btnPrimaryText
        : TColor.btnSecondaryText,
      fontSize: fontSize,
      fontWeight: fontWeight),
    ),
  ),
  if(image != null)
    Container(
      width: 60,
    )
  ],
),
),
);
}
}

```

```

class RoundSelectButton extends StatelessWidget {

```

```
final String title;

final RoundButtonType type;

final double height;

final double fontSize;

final FontWeight fontWeight;

final double width;

final String? image;

final bool isPadding;

final VoidCallback onPressed;

const RoundSelectButton(
  {super.key,
   required this.title,
   this.type = RoundButtonType.primary,
   this.height = 50,
   this.fontSize = 14,
   this.fontWeight = FontWeight.w600,
   this.width = double.maxFinite,
   this.isPadding = true,
   required this.onPressed,
   this.image});
```

```
@override
```

```
Widget build(BuildContext context) {
  return InkWell(
```

```
borderRadius: BorderRadius.circular(25),
onTap: onPressed,
child: Container(
  margin: EdgeInsets.symmetric(horizontal: isPadding ? 20 : 0),
  padding: const EdgeInsets.symmetric(horizontal: 20),
  width: width,
  decoration: BoxDecoration(
    color:
      type == RoundButtonType.primary ? TColor.primary : TColor.txtBG,
    border: type == RoundButtonType.line
      ? Border.all(color: TColor.board)
      : null,
    borderRadius: BorderRadius.circular(25)),
  height: height,
  child: Row(
    children: [
      if (image != null)
        SizedBox(
          width: 60,
          child: Image.asset(
            image!,
            width: 20,
            height: 20,
          ),
        ),
    ],
  ),
),
```

```
    ),  
    Expanded(  
      child: Text(  
        title,  
        textAlign: TextAlign.left,  
        style: TextStyle(  
          color: type == RoundButtonType.primary  
            ? TColor.btnPrimaryText  
            : TColor.btnSecondaryText,  
          fontSize: fontSize,  
          fontWeight: fontWeight),  
      ),  
    ),  
    if (image != null)  
      Container(  
        width: 60,  
      )  
  ],  
),  
),  
);  
}  
}
```

6. round_dropdown.dart

```
import 'package:flutter/material.dart';
import 'package:healtho_gym/common/color_extension.dart';

class RoundDropDown extends StatelessWidget {
  final String hintText;
  final List list;
  final dynamic value;
  final bool isPadding;
  final Function(dynamic)? didChange;

  const RoundDropDown({
    super.key,
    required this.hintText,
    required this.list,
    this.value,
    this.isPadding = false,
    this.didChange,
  });

  @override
  Widget build(BuildContext context) {
    return Container(
```

```
height: 50,
margin: EdgeInsets.symmetric(horizontal: isPadding ? 20 : 0),
padding: const EdgeInsets.symmetric(horizontal: 20),
decoration: BoxDecoration(
  color: TColor.txtBG,
  border: Border.all(color: TColor.board, width: 1),
  borderRadius: BorderRadius.circular(10)),
child: DropdownButtonHideUnderline(
  child: DropdownButton(
    isExpanded: true,
    value: value,
    icon: Image.asset(
      "assets/img/down.png",
      width: 15,
    ),
    hint: Text(
      hintText,
      style: TextStyle(color: TColor.secondaryText, fontSize: 15),
    ),
    items: list
      .map(
        (obj) => DropdownMenuItem(
          value: obj,
```



```

        child: Text(
          obj["name"] as String? ?? "",
          style: TextStyle(
            color: TColor.primaryText,
          ),
        ),
      ),
    ),
  ).toList(),
  onChanged: didChange,
),
),
);
}
}

```

7. round_text_field.dart

```

import 'package:flutter/material.dart';
import 'package:healtho_gym/common/color_extension.dart';

class RoundTextField extends StatelessWidget {
  final String hintText;
  final TextEditingController? controller;
  final TextInputType? keyboardType;

```

```
final double radius;  
final bool obscureText;  
final Widget? right;  
final bool isPadding;  
final String? icon; // Added icon parameter
```

```
const RoundTextField({  
  super.key,  
  required this.hintText,  
  this.controller,  
  this.keyboardType,  
  this.radius = 25,  
  this.obscureText = false,  
  this.right,  
  this.isPadding = false,  
  this.icon, // Added icon parameter  
});
```

```
@override
```

```
Widget build(BuildContext context) {  
  return Container(  
    height: 50,  
    margin: EdgeInsets.symmetric(horizontal: isPadding ? 20 : 0),
```

```
decoration: BoxDecoration(
  color: TColor.txtBG,
  border: Border.all(color: TColor.board, width: 1),
  borderRadius: BorderRadius.circular(radius)),
child: TextField(
  controller: controller,
  keyboardType: keyboardType,
  obscureText: obscureText,
  style: TextStyle(color: TColor.primaryText, fontSize: 16),
  decoration: InputDecoration(
    contentPadding: const EdgeInsets.symmetric(horizontal: 20),
    enabledBorder: InputBorder.none,
    focusedBorder: InputBorder.none,
    hintText: hintText,
    prefixIcon: icon != null // Use the icon as a prefixIcon
      ? Padding(
        padding: const EdgeInsets.all(12.0),
        child: Image.asset(icon!),
      )
      : null,
    suffixIcon: right,
    hintStyle: TextStyle(
      color: TColor.placeholder,
```

```
        fontSize: 15,  
        fontWeight: FontWeight.w600,  
      ),  
    ),  
  ),  
);  
}  
}
```

8. round_title_value_button.dart

```
import 'package:flutter/material.dart';  
import 'package:healtho_gym/common/color_extension.dart';  
  
class RoundTitleValueButton extends StatelessWidget {  
  final String title;  
  final String value;  
  final VoidCallback onPressed;  
  const RoundTitleValueButton({  
    super.key,  
    required this.title,  
    required this.value,  
    required this.onPressed,  
  });
```

@override

```
Widget build(BuildContext context) {  
  return Padding(  
    padding: const EdgeInsets.symmetric(horizontal: 20, vertical: 15),  
    child: InkWell(  
      borderRadius: BorderRadius.circular(25),  
      onTap: onPressed,  
      child: Container(  
        padding: const EdgeInsets.symmetric(horizontal: 20),  
        decoration: BoxDecoration(  
          color: TColor.txtBG,  
          border: Border.all(color: TColor.board, width: 1),  
          borderRadius: BorderRadius.circular(25)),  
        height: 50,  
        child: Row(  
          children: [  
            Expanded(  
              child: Text(  
                title,  
                textAlign: TextAlign.center,  
                style: TextStyle(  
                  color: TColor.btnSecondaryText,                ),
```

```
        fontSize: 15,
        fontWeight: FontWeight.w600,
    ),
),
),
Expanded(
    flex: 2,
    child: Text(
        value,
        textAlign: TextAlign.center,
        style: TextStyle(
            color: TColor.btnSecondaryText,
            fontSize: 15,
            fontWeight: FontWeight.w600,
        ),
    ),
),
],
),
),
),
);
}
```

```
}
```

9. secrtion_button.dart

```
import 'package:flutter/material.dart';
```

```
import 'package:healtho_gym/common/color_extension.dart';
```

```
class SectionButton extends StatelessWidget {
```

```
  final String title;
```

```
  final VoidCallback onPressed;
```

```
  const SectionButton(
```

```
    {super.key, required this.title, required this.onPressed});
```

```
  @override
```

```
  Widget build(BuildContext context) {
```

```
    return InkWell(
```

```
      onTap: onPressed,
```

```
      child: Padding(
```

```
        padding: const EdgeInsets.symmetric(horizontal: 20, vertical: 8),
```

```
        child: Row(
```

```
          mainAxisAlignment: MainAxisAlignment.spaceBetween,
```

```
          children: [
```

```
            Text(
```

```
              title,
```

```
        style: TextStyle(
          color: TColor.primaryText,
          fontSize: 15,
          fontWeight: FontWeight.w600,
        ),
      ),
      Text(
        "More",
        style: TextStyle(
          color: TColor.primary,
          fontSize: 15,
        ),
      )
    ],
  ),
),
);
}
```

```
}
```

10. title_subtitle_button.dart


```
import 'package:flutter/material.dart';
```

```
import 'package:healtho_gym/common/color_extension.dart';
```

```
class TitleSubtitleButton extends StatelessWidget {
```

```
  final String title;
```

```
  final String subtitle;
```

```
  final VoidCallback onPressed;
```

```
  const TitleSubtitleButton(
```

```
    {super.key,
```

```
    required this.title,
```

```
    required this.subtitle,
```

```
    required this.onPressed});
```

```
  @override
```

```
  Widget build(BuildContext context) {
```

```
    return Padding(
```

```
      padding: const EdgeInsets.symmetric(vertical: 10),
```

```
      child: InkWell(
```

```
        onTap: onPressed,
```

```
        child: Container(
```

```
          padding: const EdgeInsets.symmetric(horizontal: 20, vertical: 15),
```

```
          decoration: BoxDecoration(
```

```
color: TColor.txtBG,  
border: Border.all(color: TColor.board, width: 1),  
borderRadius: BorderRadius.circular(10),  
,  
child: Column(  
  crossAxisAlignment: CrossAxisAlignment.center,  
  children: [  
    Text(  
      title,  
      style: TextStyle(  
        color: TColor.primaryText,  
        fontSize: 14,  
        fontWeight: FontWeight.w600),  
      ),  
    Text(  
      subtitle,  
      style: TextStyle(  
        color: TColor.primaryText,  
        fontSize: 12,  
      ),  
    ),  
  ],  
,  
)
```

```
    ),  
    ),  
  );  
}  
}
```

11. title_value_row.dart

```
import 'package:flutter/material.dart';  
import 'package:healtho_gym/common/color_extension.dart';  
  
class TitleValueRow extends StatelessWidget {  
  final String title;  
  final String value;  
  const TitleValueRow({super.key, required this.title, required this.value});  
  
  @override  
  Widget build(BuildContext context) {  
    return Padding(  
      padding: const EdgeInsets.symmetric(vertical: 15),  
      child: Column(  
        crossAxisAlignment: CrossAxisAlignment.start,  
        children: [  
          Text(  

```

```
        title,  
        style: TextStyle(  
          color: TColor.placeholder,  
          fontSize: 14,  
        ),  
      ),  
      const SizedBox(  
        height: 4,  
      ),  
      Text(  
        value,  
        style: TextStyle(  
          color: TColor.primaryText,  
          fontSize: 14,  
          fontWeight: FontWeight.w600,  
        ),  
      ),  
    ],  
  ),  
);  
}  
}
```

12. top_tab_button.dart

```
import 'package:flutter/material.dart';
import 'package:healtho_gym/common/color_extension.dart';

class TopTabButton extends StatelessWidget {
  final String title;
  final bool isSelected;
  final VoidCallback onPressed;

  const TopTabButton(
    {super.key,
    required this.title,
    required this.isSelected,
    required this.onPressed});

  @override
  Widget build(BuildContext context) {
    return InkWell(
      onTap: onPressed,
      child: Container(
        height: 40,
        padding: const EdgeInsets.symmetric(horizontal: 20),
        decoration: BoxDecoration(
```

```
border: Border(  
  bottom: BorderSide(  
    color: isSelected ? TColor.primary : Colors.transparent,  
    width: 3))),  
alignment: Alignment.center,  
child: Text(  
  title,  
  style: TextStyle(  
    color: isSelected ? TColor.primary : Colors.white,  
    fontSize: 14,  
    fontWeight: FontWeight.normal),  
),  
,  
);  
}  
}
```

Enter Your Name

Rohan Lalchandani

NEXT

Select Your Goal

☐

Fat Loss

☐

Weight Gain

☒

Muscle Gain

☐

Others

DONE

Enter Your Physique

Age 21 Yrs

Height 6 Ft 4 Inch

Weight 40 KG

Level Beginner

Confirm Detail

Healtho

Health Tips

Exercises

Workout Plan

Ch

A Diet Without Exercise is Useless.

Interval training is a form of exercise in which you alternate between low and high intensity or more exercise.



Garlic As fresh and Sweet as baby's Breath.

Garlic is the plant in the onion family that's grown alternate between low and high intensity or more exercise.



Garlic As fresh and Sweet as baby's Breath.

Garlic is the plant in the onion family that's grown alternate between low and high intensity or more exercise.



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Health Tips

Exercises

Workout



Chest

16 Exercises



Back

16 Exercises



Biceps

16 Exercises



Triceps

16 Exercises



Shoulders

16 Exercises



Abs

16 Exercises



Chest

Select Level



Bench press



Incline press



Decline Press



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[Health Tips](#)[Exercises](#)[Workout Plan](#)

Find a Workout Plan
Perfect Workout plan that fulfill your fitness goal

My Plan

Create New Plan
Customise workout plans as per your Need

Muscle Building[More](#)

Gain Strength[More](#)

Goal
Muscle Building

Duration
5 Weeks

Level
Beginner

Introduction

This is a beginner quick start guide that will move you from day 1 to day 60, providing you with starting training and instructions...

30% Complete

01 Week
This is a beginner quick start.....

02 Week
This is a beginner quick start.....

03 Week
This is a beginner quick start.....