

Akshit Arora

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Education

- 2017 – 2019 **M.S. in Computer Science**, *University of Colorado Boulder*, CO, USA.
Graduate Coursework: Machine Learning, Neural Networks and Deep Learning, Natural Language Processing, Big Data Architecture, Recommender Systems, Introduction to VR
- 2013 – 2017 **B.E. in Computer Engineering**, *Thapar University (TU)*, Patiala, PB, India.
Major Project: Augmented Reality for Training Tactical Personnel.

Publications

- EDM 2018 **Does Deep Knowledge Tracing Model Interactions Among Skills?**, *S Montero**, **A Arora***, *S Kelly, B Milne, MC Mozer*, Educational Data Mining 2018, Buffalo, NY [↗](#).
- NHESS 2018 **Learning in an interactive simulation tool against landslide risks: the role of strength and availability of experiential feedback**, *P Chaturvedi, A Arora, V Dutt*, Natural Hazards and Earth System Sciences Journal [↗](#).
- AHFE 2016 **Interactive Landslide Simulator: A tool for Landslide Risk Assessment and Communication**, *P Chaturvedi, A Arora, V Dutt*, Springer Applied Human Factors & Ergonomics 2016, Orlando, FL [↗](#).

* = Equal Contribution

Experience

- 2019 – Present **Data Scientist (Solution Architect)**, NVIDIA.
Develop and demonstrate solutions based on NVIDIA's state-of-the-art ML/DL, data science software and hardware technologies to NVIDIA's partners. Perform in-depth analysis and optimization to ensure the best performance on GPU architecture systems.
- 2019 **Software Engineer (Co-op)**, WOOT MATH.
Implemented serverless pixel tracking based analytics solution for Google Cloud Platform (GCP). Built Ruby based SDK and CLIs to manage analytics events on GCP BigQuery and Data Studio.
- 2018 **Independent Study**, CUBOULDER, Supervisor: Prof. Claire Monteleoni.
Developed a CNN-based prediction model in an attempt to produce temperature and precipitation short & long range forecasts using global time-series climate data from NOAA. Compared the performance with traditional approaches used in the climate domain. Implemented using PyTorch.
- 2018 **Machine Learning Intern**, WOOT MATH.
Trained a recurrent neural network (RNN) based stroke data classifier to detect whether students are drawing doodles or actually working on math problems their devices. Achieved 70% accuracy and fine-tuned the model for mathematical categories using synthetic data.
- 2018 **Independent Study**, CUBOULDER, Supervisor: Prof. Michael C. Mozer.
Researched on tracing student's knowledge state on online tutoring platforms: Trained and evaluated RNN based deep learning models using TF for deep knowledge tracing and compared them with the traditional Bayesian knowledge tracing approach.
- 2017 **Research Intern**, IIT MANDI, HP, India, Supervisor: Dr. Varun Dutt.
Evaluated augmented reality (AR) libraries: Designed scenarios for military training using AR and evaluated libraries including Vuforia, Kudan AR, AR Toolkit, Microsoft HoloLens, Google Tango. Performed experiments to be used for cognitive profiling of military personnel.

- 2015 – 2016 **Research Intern**, IIT MANDI, Supervisor: Dr. Varun Dutt.
Created a serious game for education about landslides: Built a web-based interactive landslide simulator and studied the effect of affective feedback on awareness about landslide mitigation techniques in the Himalayan region.

Achievements and Professional Activities

- 2017 – 2019 **Teaching Assistant** for Introduction to Social Statistics, Introduction to Computer Science and Data Structures.
- 2018 **Outstanding Poster Award (M.S.)** at the Graduate Student Research Expo organized by Department of Computer Science, CU Boulder.
- 2018 **Travel Fellowship Award** for presenting research paper at EDM 2018 by Institute of Cognitive Science, CU Boulder.
- 2016 **Travel Fellowship Award** for presenting research paper at AHFE 2016 by IIT Mandi and TU Patiala.
- 2014 **International Workshop on Machine Learning Algorithms and Data Analytics** organized by IEEE Computer Society, TU Patiala.

Selected Projects

- 2019 **Personalized Health:** Built an mobile application for recommending run time and distance using machine learning. Trained a decision tree using a simulated dataset based on couch to 5K plan using CoreML framework by Apple. Packaged the model and UI as an iOS application using *CoreML / Xcode / iOS / Swift / Pandas / Scikit-Learn*.
- 2018 **Presence Brush - Extending SketchRNN to 3D:** Created an extension to Mozilla's A-painter project where the user can draw a sequence of strokes and a neural network model (Google's SketchRNN) completes it to make a doodle using *NodeJS / TensorFlowJS / HTC Vive / A-Frame / ExpressJS*.
- 2018 **Detecting online abuse:** Built a real-time and scalable machine learning (ML) based toxicity monitoring tool. Evaluated and deployed ML models on Wikipedia's detox dataset to analyze tweets in real-time using *Apache Storm / Apache Kafka / AWS Lambda / Keras*.