

**DEPARTMENT OF COMPUTER SCIENCE
INSTITUTE OF MANAGEMENT AND RESEARCH, JALGAON**

Name Badhe Rohan Vikas

Expt. Title write a program for creating Max-heap using INSERT & ADJUST
Class SYMCA Batch B1 Performed on _____

Roll No. 04 Expt. No. _____ Submitted on _____

Remarks Ge Returned on _____

write a algorithm for creating max-heap using
INSERT.

Procedure INSERT-MAX(A,n)

Description :- This procedure rearranges elements such that maximum element is should be at the root or at $A(1)$ where $A(1:n)$ is array & 'n' is the number of element in array.

Declaration :- integer A(1:n)

integer i, j, n
j ← n; i ← [n/2]; item ← A(n)

while i>0 & A(i) < item. do

 A(j) ← A(i)

 j ← i

 i ← i/2

repeat

 A(j) ← item

end INSERT-MAX

for i ← 2 to n do

 call INSERT-MAX

repeat

while Algorithm for creating max-heap using
ADJUST HEAPIFY

Procedure HEAPIFY-MAX(A,n)

Description :- integer n, i

for i ← [n/2] to 1 by -1 do

 call ADJUST-MAX(A,i,n)

repeat

end HEAPIFY-MAX

ir:

Listing

Procedure ADJUST_MAX(A, i, n)

Description :- Readjust the element in A[1:n]
'n' is the large non-leaf node

Declaration :- Integer n, i
for $i \leftarrow \lceil \frac{n}{2} \rceil$ to 1 by -1 do
| call ADJUST_MAX(A, i, n)
repeat
end HEAPIFY_MAX

Procedure ADJUST_MAX(A, i, n)

Description :- The complete binary tree with roots
& $A(2*i+1)$ are combine with A to form single,
 $1 \leq i \leq n$ no node has address greater than n.

Declaration :- Integer i, j, n
 $j \leftarrow 2*i$, item $\leftarrow A(i)$

while $j \leq n$ do
| if $i < n$ & $A(j) < A(j+1)$ then
| | $j \leftarrow j+1$
| endif
| if item > A(j)
| | then exit loop
| else
| | $A(\lceil \frac{j}{2} \rceil) \leftarrow A(j)$
| | $j \leftarrow 2*j$
| endif
| repeat

$A(\lceil \frac{j}{2} \rceil) \leftarrow item$

end ADJUST_MAX

**DEPARTMENT OF COMPUTER SCIENCE
INSTITUTE OF MANAGEMENT AND RESEARCH, JALGAON**

Name Badhe Rohan Vikas

Expt. Title write a program for creating min heap using INSERT-AJUST/HEAPIFY
Class SYMC A Batch B1 Performed on _____

Roll No. 04 Expt. No. _____ Submitted on _____

Remarks Se Returned on _____

write a algorithm for creating min-heap using insert algorithm

Procedure INSERT_MIN(A,n)

Description :- This procedure rearranges elements $A(1:n)$ such that minimum element in should be at the root or at $A(1)$ where n is the number of elements in array.

Declaration :- Integer $A(1:n)$

integer i, j, n

$j \leftarrow n; i \leftarrow [n/2]; item \leftarrow A(n)$

while $i > 0 \& A(i) > item$, do

$A(j) \leftarrow A(i)$

$j \leftarrow i$

$i \leftarrow i/2$

repeat

$A(j) \leftarrow item$

END INSERT_MIN

for $i \leftarrow 2$ to n , do

call INSERT_MIN(A,i)

repeat



write an algorithm for creating min heap using Adj
HEAPIFY Algorithm.

Procedure HEAPIFY_MIN(A, n)

Description :-

This procedure readjust the elements in a subarray to form an heap (min). where n is number of elements & A(1:n) is an array.

Declaration :- Integer A, n, i

for $i \leftarrow \lceil \frac{n}{2} \rceil$ to 1 by -1, do

| Call ADJUST-MIN (A, i, n)

repeat

end HEAPIFY_MIN

Procedure ADJUST-MIN (A, i, n)

Description :-

This Procedure ADJUST-MIN the nodes in tree. root is at location i, n is the number of elements in array of A(1:n)

Declaration:- Integer A, n.

integer j, j, item

j $\leftarrow 2*i$, item $\leftarrow A(i)$

while j < n, do

| If $j < n$ & $A(j) > A(j+1)$

| | j $\leftarrow j+1$

| endif

| if item < A(j), then

| | exit loop

| else

| | A([j/2]) $\leftarrow A(j)$

| | j $\leftarrow j/2$

| endif

repeat

A([j/2]) \leftarrow item

end ADJUST-MIN



**DEPARTMENT OF COMPUTER SCIENCE
INSTITUTE OF MANAGEMENT AND RESEARCH, JALGAON**

Name Badhe Rohan Vikas

Expt. Title Write a program to implement Union & find operation
Class SYMCA Batch B1 Performed on _____

Roll No. C Expt. No. _____ Submitted on _____
Remarks ok Returned on _____

Procedure $U(i,j)$

Description :- Replace the disjoint sets with root
 $i, j, \alpha \neq j$ by their union

Declaration :- integer α, i, j

$PARENT(i) \leftarrow j$

end U

Procedure $F(i)$

Description :- find the root of the tree containing
ele i .

Declaration :- integer α, i

$j \leftarrow i$

while $PARENT(j) > 0$

$j \leftarrow PARENT$

repeat

return (j)

end F

procedure $UNION(i, j)$

Description :- UNION sets with roots $i \& j$
 $i \neq j$, using the weighting rule.

$PARENT(i) = -COUNT(i) \&$

$PARENT(j) = -COUNT(j)$

Declaration :- integer α, i, j

$x \leftarrow PARENT(i) + PARENT(j)$

if ($PARENT(i) > PARENT(j)$) then

$PARENT(i) \leftarrow j;$

$PARENT(j) \leftarrow x;$

else

$PARENT(j) \leftarrow i;$

$PARENT(i) \leftarrow x;$

Listing

```
endif  
end UNION
```

```
procedure FIND(i)
```

Description:- Find the root of the tree containing i, use the collapsing rule to collapse all i to the root

Declaration :- integer i,j,k

$j \leftarrow i$ // find first root of tree

while PARENT(j) > 0

$j \leftarrow PARENT(j);$

repeat

return(j) $k \leftarrow i$

while $k \neq j$ do // collapse nodes from k to root j

$temp \leftarrow PARENT(k);$

$PARENT(k) \leftarrow j;$

$k \leftarrow temp;$

repeat

return(j)

end FIND



DEPARTMENT OF COMPUTER SCIENCE
INSTITUTE OF MANAGEMENT AND RESEARCH, JALGAON

Name Badhe Rohan Vikas

Expt. Title Write a program to implement union & find operation.

Class SYMCA Batch B1 Performed on _____

Roll No. 04 Expt. No. _____ Submitted on _____

Remarks _____ Returned on _____

Modify union:-

Procedure UNION (i, j)

Description:-

UNION set with roots $i \neq j, i \neq j$

using the weighting Rule

PARENT (i) $\leftarrow -\text{COUNT}(i)$ &

PARENT(j) $\leftarrow -\text{COUNT}(j)$

Declaration:-

Integer i, j, x

Algorithm:-

$x \leftarrow \text{PARENT}(i) + \text{PARENT}(j)$

If $\text{PARENT}(i) > \text{PARENT}(j)$, then

$\text{PARENT}(i) \leftarrow j$

$\text{PARENT}(j) \leftarrow x$

else

$\text{PARENT}(j) \leftarrow i$

$\text{PARENT}(i) \leftarrow x$

endif

END UNION.

// modify FIND :-

Procedure FIND(i)

Description :-

Find the root of tree containing element i by
the collapsing rule for collapsed.

Declaration :-

Integers i, j, k

Algorithm :-

// find first time a root of tree

while PARENT(j) > 0, do

$j \leftarrow \text{PARENT}(j)$

repeat

return (j)

// collapse the nodes from node(i) up to the root

$k \leftarrow i$

while $k \neq j$, do

temp $\leftarrow \text{PARENT}(k)$

PARENT(k) $\leftarrow j$

$k \leftarrow \text{Temp}$

repeat

return (j)

END FIND.

**DEPARTMENT OF COMPUTER SCIENCE
INSTITUTE OF MANAGEMENT AND RESEARCH, JALGAON**

Name Badhe Rohan Vikas

Expt. Title write a program to find minimum & maximum from a given array.
Class SYMCB Batch B1 Performed on _____

Roll No. 05 Expt. No. _____ Submitted on _____

Remarks Se Returned on _____

Write an Algorithm to find minimum & maximum from given array.

Procedure MAXMIN (P, q, max, min)

Description :- A(1:n) is a global array. The effect is to set max & min to the largest & smallest values in A[P:q], respectively.

Declaration :- integers P, q

$1 \leq P \leq q \leq n$

if

$P = q$, then

max \leftarrow min $\leftarrow A(P)$

else

if $P = q - 1$, then

if $A(P) > A(q)$, then

max $\leftarrow A(P)$
min $\leftarrow A(q)$

else

max $\leftarrow A(q)$
min $\leftarrow A(P)$

endif

else

$m \leftarrow (P+q)/2$

call MAXMIN (P, m, fmax, fmin)

call MAXMIN (m+1, q, hmax, hmin)

if $f_{max} > h_{max}$, then

max $\leftarrow f_{max}$

else

max $\leftarrow h_{max}$

endif

```
if fmin < hmin, then  
    min ← fmin  
else  
    min ← hmin  
endif  
endif  
end MAXMIN
```

**DEPARTMENT OF COMPUTER SCIENCE
INSTITUTE OF MANAGEMENT AND RESEARCH, JALGAON**

Name Badhe Rohan Vikas

Expt. Title Write program for searching element from given array using binary search for n=1000, 2000, 3000 find exact time of execution time
Class SYMCA Batch BL Performed on _____

Roll No. 05 Expt. No. _____ Submitted on _____

Remarks C Returned on _____

BINARY SEARCH :-

Procedure BINSEARCH (A,n,x,j)

Description :- Given an Array A [1:n] of elements in nondecreasing order n>0, determine whether x is present and if so, return j such that x=A[j]; else return 0.

Declaration :- integer low, high, mid, j, n.

low \leftarrow 1; high \leftarrow n

while low \leq high, do

mid \leftarrow [(low+high)/2]

case

: x < A(mid) : high \leftarrow mid - 1

: x > A(mid) : low \leftarrow mid + 1

: else

j \leftarrow mid ; return

end case

repeat

j \leftarrow 0

END BINSEARCH.

Procedure BIN-SEARCH1(A,n,x,j)

Description :-

Declaration :- integer low, high, mid, j, n

$low \leftarrow 1$; $high \leftarrow n + 1$

while $low < high - 1$, do

$mid \leftarrow [(low + high)/2]$

if $x < A(mid)$, then

$high \leftarrow mid$

else

$low \leftarrow mid$

endif

repeat

if $x = A(low)$, then

$j \leftarrow low$

else

$j \leftarrow 0$

endif

END BIN-SEARCH 1

**DEPARTMENT OF COMPUTER SCIENCE
INSTITUTE OF MANAGEMENT AND RESEARCH, JALGAON**

Name Badhe Rohan Vithas

Expt. Title Write a Program for creating Heap Sort (Ascending)

Class SYMCA Batch B1 Performed on _____

Roll No. 04 Expt. No. _____ Submitted on _____

Remarks Ge Returned on _____

write a algorithm to sort an array in ascending order using Heap Sort

Procedure HEAP-SORT(A,n)

Description :-

This procedure sort that n elements of A(1:n). Heap Sort rearrange them in-place into non-decreasing order where A(1:n) is array contain n number of elements.

Declaration :- Integer A,n
 q.

// Transforms the elements into a heap call HEAPIFY (A,n)

// interchange the maximum with the elements at the end n & adjust root

for q←n to 2 by -1 do
| call EXCHANGE (A(1), A(q))
| call ADJUST (A, 1, q-1)

repeat

end HEAP-SORT

Procedure HEAPIFY (A,n)

Description :-

This Procedure readjust the elements in A(1:n) such to form an heap (max)

Declaration :- Integer n, q
for q←[n/2] to 1 by -1 do

| call ADJUST (A,n)

repeat

end HEAPIFY

ing

Procedure ADJUST(A, i, n)

Description:-

This procedure is for binary tree whose root is at location i. n is the number of elements in an array.

Declaration :- Integer i, j, item.

j \leftarrow 2 * i

item \leftarrow A(i)

while j \leq n, do

if j < n and A(j) < A(j+1), then

| j \leftarrow j+1

| endif

| if item > A(j), then

| | exit loop

| else

| | A([j/2]) \leftarrow A(j)

| | j \leftarrow j * 2

| endif

repeat

A([j/2]) \leftarrow item

end ADJUST



**DEPARTMENT OF COMPUTER SCIENCE
INSTITUTE OF MANAGEMENT AND RESEARCH, JALGAON**

Name Badhe Rohan Vithas

Expt. Title write a program for creating Heap-Sort
Class SYMCA Batch BL Performed on _____
(Descending)

Roll No. 04 Expt. No. _____ Submitted on _____

Remarks See Returned on _____

write a algorithm to sort an array in descending order using Heap Sort.

Procedure **HEAP-SORT (A, n)**

Description :-

This Procedure sorts the n elements of A (1:n) heap sort rearrange them in-place into decreasing order, where A(1:n) is array contain 'n' number of elements.

Declaration :- integer A, n
 integer i

// Transform the elements into a heap

call **HEAPIFY (A, n)**

// interchange the minimum with the elements at the end n & adjust root.

for i ← n to 2 by -1 do

 | call **EXCHANGE (A(1), A(i))**

 | call **ADJUST (A, 1, i-1)**

repeat

end **HEAP-SORT**

Procedure **HEAPIFY (A, n)**

Description :-

This procedure readjust the elements in A(1:n)

such to form an heap (min)

Declaration :- integer n, i, A

for i ← [n/2] to 1 by -1, do

 | call **ADJUST (A, i, n)**

repeat

end **HEAPIFY**

for:

i

ie Listing

Procedure ADJUST (A, i, n)

Description:- This Procedure ADJUST the nodes intree whose root is at location i . ' n ' is the number of elements in an array of A(1:n)

Declaration :- integer A, n;

integer i, j, item

$\swarrow j \leftarrow 2 * i, item \leftarrow A(i)$

while $j < n$, do

if $j < n$ and $A(j) > A(j+1)$

$\quad | j \leftarrow j+1$

endif

if $item < A(j)$, then

$\quad |$ exit loop

else

$\quad | A([j/2]) \leftarrow A(j)$

$\quad | j \leftarrow j/2$

endif

repeat

$A([j/2]) \leftarrow item$

end ADJUST

DEPARTMENT OF COMPUTER SCIENCE
INSTITUTE OF MANAGEMENT AND RESEARCH, JALGAON

Name Badhe Rohan Vikas

Expt. Title Write a program for merge sort.

Class SY MCA Batch B1

Roll No. 04 Expt. No. _____

Remarks C+ Submitted on _____

Performed on _____

Submitted on _____

Returned on _____

Write an algorithm for merge sort

Procedure MERGE-SORT (low, high)

Description :- A [low : high] is global array to be sorted. In this case the list is already sorted.

Declaration :- integer A, low, high

if low < high , then

mid \leftarrow (low+high)/2

call MERGE-SORT (A, low, mid)

call MERGE-SORT (A, mid+1, high)

call MERGE (A, low, mid, high)

end if

end MERGE-SORT

Procedure MERGE (A, low, mid, high)

Description :- This process merge two subject sublist

A (low : mid) & B (mid+1 : high) it uses auxiliary

B (low : high) & sorted

Declaration :- Global A (low : mid) & A (mid+1, high)

integer A, low, mid, high

local integer i, j, k

i \leftarrow low

j \leftarrow mid+1

k \leftarrow low

for:
it
Re Listing

while i \leq mid & j \leq high , do

if A(i) \leq A(j), then

B(k) \leftarrow A(i)

i \leftarrow i+1

```
else
    B(k) ← A(j)
    j ← j+1
endif
k ← k+1
repeat
if i ≤ mid
    while i ≤ mid, do
        B(k) ← A(i)
        i ← i+1
        k ← k+1
    repeat
else
    while j ≤ high, do
        B(k) ← A(j)
        j ← j+1
        k ← k+1
    repeat
endif
for k ← low to high, do
    A(k) ← B(k)
repeat
end MERGE
```

DEPARTMENT OF COMPUTER SCIENCE
INSTITUTE OF MANAGEMENT AND RESEARCH, JALGAON

Name Badhe Rahan Vikas
Expt. Title Write a program for quick sort (Ascending)
Class SYMC-A Batch B1 Performed on _____
Roll No. 04 Expt. No. _____ Submitted on _____
Remarks See Returned on _____

write an algorithm for quick sort

Procedure QUICK-SORT (P, q)

Description :- Sorts the elements $a(P), \dots, a(q)$ which reside in the global array $a(1:n)$ into ascending order;
 $a(n+1)$ is considered to be defined & must be \geq all the elements in $a(1:n)$

Declaration :- Integer P, q

Global $n, A(n)$

If ($P < q$) then

$j \leftarrow \text{PARTITION}(a, P, q+1);$

call QUICK-SORT ($P, j-1$);

call QUICK-SORT ($j+1, q$);

endif

end QUICK-SORT

Procedure PARTITION ($a(m:P)$)

Description :- within $a(m), a(m+1), \dots, a(p-1)$

the elements are rearranged in

such a manner that if initially
 $t = a(m)$, then after completion

$a(q) = t$ for some q between m &

$p-1$, $a(k) \leq t$ for $m \leq k \leq q-1$

$\geq t$ for $q < k < p$. q is returned

Set $a(p) = \infty$

Declaration :- Global $a(m:P)$
Integer m, p .

```

 $v \leftarrow A(m);$ 
 $q \leftarrow m$ 
 $j \leftarrow p$ 

loop
do
     $q \leftarrow q + 1$ 
    while  $(A(q) > v)$ 
repeat
     $j \leftarrow j + 1$ 
    while  $A(j) \leq v)$ 
if ( $q < j$ ) then
    EXCHANGE ( $a, q, j$ );
else
    exit loop
repeat
 $A(m) \leftarrow A(j)$ 
 $A(j) \leftarrow v$ 
return  $j$ 
end PARTITION

Procedure EXCHANGE ( $a, q, j$ )
Description:- Exchange  $A(i)$  with  $A(j)$ 
 $p \leftarrow A(i);$ 
 $A(i) \leftarrow A(j);$ 
 $A(j) \leftarrow p;$ 
end EXCHANGE

```

**DEPARTMENT OF COMPUTER SCIENCE
INSTITUTE OF MANAGEMENT AND RESEARCH, JALGAON**

Name Badhe Rohan Vikas

Expt. Title _____

Class MCA II

Batch B1

Performed on _____

Roll No. 04

Expt. No. _____

Submitted on _____

Remarks _____

5/1

Returned on _____

write Algorithm to find solution of KNAPSACK instant

procedure GREEDY_KNAPSACK (p, w, m, x, n)
 description: $p(1:n)$ & $w(1:n)$ contain
 the Profit & weights respectively of n objects
 ordered so that $p(i) \geq p(i+1)$, $w(i) \geq w(i+1)$
 m is the KNAPSACK size and $(1:n)$ is the solution
 vector.

// Assuming that data given is sorted according to
 p/w as describe above

Declaration:-

$p(1:n), w(1:n), x(1:n), m, c$ integer i, n

$c \leftarrow 0$

$c_u \leftarrow m$

for $i \leftarrow 1$ to n do

if $w(i) > c_u$, then

exit loop

else

$x(i) \leftarrow 1$

$c_u \leftarrow c_u - w(i)$

endif

repeat

if $i \leq n$, then

$x(i) \leftarrow c_u/w(i)$

endif

END GREEDY_KNAPSACK

Date for:
 10/10/2018
 Expt. No.:
 Name:
 Programme Listing
 Name of Students
 Name of Supervisor



**DEPARTMENT OF COMPUTER SCIENCE
INSTITUTE OF MANAGEMENT AND RESEARCH, JALGAON**

Name Badhe Rohan Vikas

Expt. Title Write a program to find shortest path using
Class SYMC A Batch B1 single source shortest path
Performed on _____

Roll No. 04 Expt. No. ✓ Submitted on _____
Remarks Ve Returned on _____

Write a algorithm to find shortest path using
single source shortest path

Procedure S-SHORTEST-PATH ($v, cost, DIST, n$)

Description:-

$DIST(j)$, j is $1 \leq j \leq n$ is set to the length of the
shortest path from vector v to vertex j in a
diagraph G with n vertices $DIST(v)$ is set to zero
 G is represented by its cost adjacency matrix
 $cost(1:n, 1:n)$

Declaration :- boolean $S(1:n)$,
real $cost(1:n, 1:n), DIST(1:n)$
integer n, u, v, w, num, i

// Initialize set S to empty & $DIST$ using current
edges.

for $i \leftarrow 1$ to n do

$S(i) \leftarrow 0;$

$DIST(i) \leftarrow cost(v, i)$

repeat

$S(v) \leftarrow 1;$

$DIST(v) \leftarrow 0$

for $num \leftarrow 2$ to $n-1$ do

// Choose v from among those vertices not
in S such that

$DIST(v) = \min \{ DIST(w) \mid S(w) = 0\}$

$S(v) \leftarrow 1$ // put v in S .

for (each w adjacent to v with $S(w) = 0$) do
 // update distance
 if ($DIST(w) > DIST(v) + COST(v, w)$) then
 $DIST(w) \leftarrow DIST(v) + COST(v, w);$
 endif
 repeat
 repeat
 end SHORTEST-PATH

DEPARTMENT OF COMPUTER SCIENCE
INSTITUTE OF MANAGEMENT AND RESEARCH, JALGAON

Name Badhe Rohan Vithas
 Expt. Title write a program to find minimum-cost Spanning Trees
 Class SYMCA Batch B2 Performed on _____
 Roll No. 04 Expt. No. _____ Submitted on _____
 Remarks CSE Returned on _____

write a Algorithm to find minimum - cost spanning trees (Prim's & Kruskal's Algorithm)

1) Prim's Algorithm :-

Procedure PRIM (E, COST, n, T, mincost)

Description :- E is the set of edges in G. COST (n,n) is cost adjacency matrix of an n vertex graph such that COST (i,j) is either a positive real number or +∞ if no edge (i,j) exists. A minimum minimum spanning tree is computed & stored as a set of edges in the array T (1:n,2), T (i,2), T (i,2) is an edge in the minimum cost spanning tree.

The final cost is assign to min cost

Declaration :- real COST (n,n), mincost
 integer NEAR (n,i,j,k,l).
 $T(1:n-1,2)$

$(k,l) \leftarrow$ edge with mincost

mincost \leftarrow cost (k,l)

$(T(1,1), T(1,2)) \leftarrow (k,l)$

// Fill up near array.

for $i \leftarrow 1$ to n do

 if $cost(i,l) < cost(i,k)$

 NEAR (i) $\leftarrow l$

 else

 NEAR (i) $\leftarrow k$

 endif

repeat



$\text{NEAR}(k) \leftarrow \infty$
 $\text{NEAR}(j) \leftarrow \infty$

// find out remaining $(n-2)$ edges of the tree

for $i \leftarrow 2$ to $n-1$ do

 let j be an index such that $\text{NEAR}(j) < \infty$
 and $\text{COST}(i, j, \text{NEAR}(j))$ is minimum

$(T_{li,1}, T_{li,2}) \leftarrow (j, \text{NEAR}(i))$

$\text{mincost} \leftarrow \text{mincost} + \text{COST}(i, \text{NEAR}(j))$

$\text{NEAR}(j) \leftarrow \infty$

// update NEAR array

for $k \leftarrow 1$ to n do

 if $\text{NEAR}(k) \neq \infty$ and $\text{COST}(k, \text{NEAR}(k)) < \text{COST}(k, j)$

$\text{NEAR}(k) \leftarrow j$

 endif

repeat

repeat

if $\text{mincost} \geq \infty$, then

 Print ("No spanning Tree")

endif

end PRIM

1

**DEPARTMENT OF COMPUTER SCIENCE
INSTITUTE OF MANAGEMENT AND RESEARCH, JALGAON**

Name Badhe Rohan Vikas
 Expt. Title write a program to find Shortest path using all pair Path
 Class SYBMCRA Batch B1 Performed on _____
 Roll No. 04 Expt. No. _____ Submitted on _____
 Remarks See Returned on _____

write an Algorithm for find Shortest path using all pair Path

procedure ALL-PATHS ($\mathbf{cost}, \mathbf{A}, n$)

Description :- $\mathbf{COST}(n,n)$ is the cost adjacency matrix of a graph with n vertices; $A(i,j)$ is the cost of a shortest path from v_i to v_j $\mathbf{COST}(i,i) = 0$, $1 \leq i \leq n$

Declaration :- integer i, j, k, n
 real $\mathbf{COST}(n,n) A(n,n)$

```

for  $i \leftarrow 1$  to  $n$  do
    for  $j \leftarrow 1$  to  $n$  do
         $A(i,j) \leftarrow \mathbf{COST}(i,j)$ 
    repeat
repeat
for  $k \leftarrow 1$  to  $n$  do
    for  $i \leftarrow 1$  to  $n$  do
        for  $j \leftarrow 1$  to  $n$  do
             $A(i,j) \leftarrow \min\{A(i,j),$ 
             $A(i,k) + A(k,j)\}$ 
        repeat
    repeat
repeat
    
```

end ALL-PATHS

for:

in:

the Listing

b

**INSTITUTE OF COMPUTER SCIENCE
AND MANAGEMENT AND RESEARCH, JALGAON**

Name Badhe Rohan Vikas
 Expt. Title Write a program to find longest common subsequence
 Class SYMCA Batch B1 Performed on _____
 Roll No. 04 Expt. No. 3 Submitted on _____
 Remarks _____ Returned on _____

procedure LCE-LENGTH (x, y)

Description :- $x = (x_1, x_2 \dots x_m)$ &

$y = (y_1, y_2 \dots y_n)$ are the two given sequence.

The algo uses two $m \times n$ matrices, $C(0:m, 0:n)$ & $B(0:m, 0:n)$ matrix stores the length of LCS & matrix B stores symbols S which are we computed in row order This procedure return matrix $B & C$

declaration :-

global integer $C(0:m, 0:n)$

char $B(0:m, 0:n)$

char $x(1:m), y(1:n)$

local integer m, n, i, j

$m \leftarrow \text{LENGTH}(x)$

$n \leftarrow \text{LENGTH}(y)$

for $i \leftarrow 0$ to m do

$C(i, 0) \leftarrow 0$

repeat

for $j \leftarrow 0$ to n do

$C(0, j) \leftarrow 0$

repeat

for $i \leftarrow 1$ to m do

for $j \leftarrow 1$ to n do

if $x(i) = y(j)$, then

$C(i, j) \leftarrow C(i-1, j-1) + 1$

$B(i, j) \leftarrow 'x'$

else

if $C(i-1, j) \geq C(i, j-1)$ then

$C(i, j) \leftarrow C(i-1, j)$

$B(i, j) \leftarrow 'x'$



```

    else
         $c(i,j) \leftarrow c(i, j-1)$ 
         $B(i,j) \leftarrow '$ 
    endif
endif
repeat
repeat
return  $x^*$ 
END - LCS - LENGTH

```

2) ~~LCS~~ non-recursive

procedure LCS-PRINT(B, X, m, n)

Declaration: Global Char B(a:m, o:n)

global x(x₁, x₂, x₃, ..., x_m)

integer m, n

Local integer i, j

STACK SL(1:k)

for i ← m to 1 by -1 do

 for j ← n to 1 by -1 do

 if B(i,j) = '↑' then

 PUSH(X(i))

 i ← i - 1

 else

 if B(i,j) = '↖' then

 i ← i - 1 & j ← j + 1

 endif

 endif

 repeat

repeat

for i ← top to 1 do

 PRINT(STACK(i))

END LCS-PRINT

**INSTITUTE OF COMPUTER SCIENCE
MANAGEMENT AND RESEARCH, JALGAON**

Name Badhe Rohan VIKAS

Expt. Title write a program to implement breadth first search
Class SYMCAT Batch B1 Performed on _____
Roll No. 04 Expt. No. _____ Submitted on _____
Remarks Se Returned on _____

Breadth First Search :-

procedure BFS(v)

Description :- A breadth first search of G is carried out beginning at vertex v . All vertices visited are marked as VISITED $D(i)=1$. The graph G and array VISITED are global and VISITED is initialised to 0.

Declaration :-

VISITED(v) $\leftarrow 1$;

$u \leftarrow v$

Initialize Q to be empty.

loop

 for all vertices w adjacent from u do

 if VISITED $D(w)=0$, then

 call ADD Q(w, Q)

 VISITED(w) $\leftarrow 1$

 endif

 repeat

 if Q is empty then

 return

 end if

 call DELETE Q(u, Q)

 repeat

end BFS

**DEPARTMENT OF COMPUTER SCIENCE
INSTITUTE OF MANAGEMENT AND RESEARCH, JALGAON**

Name Badhe Rohan Vikas

Expt. Title Write a Program to implement breadth & depth first search

Class SYMCA Batch B1 Performed on _____

Roll No. 03 Expt. No. _____ Submitted on _____

Remarks Se Returned on _____

Breadth First Search :-

Procedure BFS(v)

Description :- A breadth first search of G is carried out beginning at vertex V. All vertices visited are marked as VISITED $D(i)=1$. The graph G and array VISITED are global and VISITED is initialised to 0.

Declaration :-

VISITED(v) $\leftarrow 1$

$u \leftarrow v$

Initialize Q to be empty.

loop

For all vertices w adjacent from u do

if VISITED $D(w)=0$, then

call ADD Q(w,Q)

VISITED(w) $\leftarrow 1$

endif

repeat

if Q is empty then

return

end if

call DELETE Q(u,Q)

repeat

end BFS

for:

Listing

Depth First Search (Recursive):-

Procedure DFS(v)

Description :- Given an undirected or directed graph

$G = (V, E)$ with n vertices & an array

$VISITED(v)$ initially set to 0

Declaration:-

$VISITED(v) \leftarrow 1$

for each vertex w adjacent from v do

| if $VISITED(w) = 0$, then

| | call DFS(w)

| endif

| repeat

end DFS

Depth First Search (non-Recursive):-

Procedure NR-DFS(v)

$VISITED(v) \leftarrow 1$

$u \leftarrow v$

// Initialise STACK to be empty

loop

| for all w adjacent from u do

| | PUSH(w)

| | $VISITED(w) \leftarrow 1$

| repeat

| if stack u empty, then

| | return

| else

| | $u \leftarrow \text{pop}()$

| endif

| repeat

end NR-DFS



**DEPARTMENT OF COMPUTER SCIENCE
INSTITUTE OF MANAGEMENT AND RESEARCH, JALGAON**

Name Badhe Rohan Vikas

Expt. Title write a program to find all solutions for 8-queen problem using backtracking
Class SYMCA Batch B1 Performed on _____

Roll No. _____ Expt. No. _____ Submitted on _____

Remarks C/C++ Returned on _____

write an algorithm to find all solution for 8-queens problem using backtracking.

Procedure NQUEENS(n)

Description:- Using backtracking, this procedure prints all possible placement of n queens on an $n \times n$ chessboard so that they are nonattacking

Declaration :- integer $K, n, xc(1:n)$

$K \leftarrow 1; xc(K) \leftarrow 0$ // Start with first row of 0th column

while $K > 0$ do // try all possible solutions.

$x(K) \leftarrow x(K) + 1$

while $x(K) \leq n$ and NOT PLACE(K) do
 $x(K) \leftarrow x(K) + 1$ // try next column & pass repeat

if $xc(K) \leq n$, then

if $K = n$, then

print(x)

else

$K \leftarrow K + 1$

$xc(K) \leftarrow 0$

endif

else

$K \leftarrow K - 1$

endif

repeat

end NQUEENS

for:

the Listing

ns



Procedure PLACE(k)

Description :- return true if a queen can be placed in k^{th} row and $x(k)^{th}$ column, otherwise it returns false. x is a global array whose first k values having set $ABS(x)$ returns absolute value of x .

Declaration :- global $x(1..n)$

integer i, k

For $i \leftarrow 1$ to $k-1$ do

if $(x(i) = x(k))$ OR

$ABS(i-k) = ABS(x(i) - x(k))$, then

return (false)

endif

repeat

return (true)

end PLACE