* DOWNLOAD VUFORIA CORE SAMPLE FROM THE ASSET
* Sample resources 🡪 scenes🡪image target
  + **Double click and open the image target(it contains video playback component)**
  + **Save the scene inside datafiles**
  + **Do other usual stuff like license key, database etc.**
* Under Image target fissure in hierarchy, there is a video component:
  + **Rename it to business card target**
  + **Select ARVirtualButton-database🡪 select the picture you want as the image target**
  + **Rotate the video game object to y = 180**
* Sample Resource🡪 Scene Assets🡪 Image Targets 🡪 Video
* Video Game object in hierarchy🡪 Drag and drop your video to the video player there.
* Scroll down the video Game object -🡪 Video shader drop down 🡪 Change the image you want as video thumnail
* To see the video from far, set the far variable under AR camera🡪clipping planes to 50
* Inside common UI, there is event system which lets you play the video . So, don’t delete it.