

ROHAN MAHARJAN

VIRTUAL REALITY DEVELOPER

SUMMARY

A highly motivated student with a passion for emerging technologies like virtual reality and augmented reality. Has learning mindset with an orientation towards problem-solving. Has perseverance, competency, passion and organizational skills needed for working in a professional environment.

PROFESSIONAL SKILLS

- Game developer in Unity 3D
- Game scripting using C#
- 3D design in Blender
- Proficient in JavaScript, jQuery
- Strong computer science foundation
- Familiarity with Git
- Experience with iPhones, iPads, Android, Chromecast
- HTML, CSS, PHP, MySQL
- Java developer
- Excellent communication skills

PERSONAL SKILLS

Creative spirit
Reliable and professional
Organized
Time management
Team player
Fast learner
Motivated

CONTACT

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SOCIAL

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devpost.com/rohan9841

WORK EXPERIENCE

VR GAME DEVELOPER

University of Louisiana Monroe | January 2018 - Current

- Developed several VR games using Unity 3D game engine.
- Designed 3D models using Blender.
- Wrote scripts to enhance user experience using C#.

WEB DEVELOPER

University of Louisiana Monroe | Aug 2016 - Current

- Designed, implemented and monitored web pages and sites for continuous improvement in a fast-paced environment.
- Utilized programming capabilities in PHP, SQL and JavaScript and other libraries as needed.
- Converted mockups into HTML, JavaScript, AJAX and JSON.

EDUCATION

BACHELOR OF SCIENCE, MAJOR IN COMPUTER SCIENCE

University of Louisiana Monroe | 2016 - 2020
GPA 3.9

AWARDS

PRESIDENT'S DISTINGUISHED AWARD

University of Louisiana Monroe | Aug 2016 - Current

EMERGING SCHOLAR'S AWARD

University of Louisiana Monroe, Aug 2016 - Current