ROHAN MAHARJAN

700 University Avenue, Monroe, LA 71209 ♦ (318) 538-9201 ♦ Rohan9841@gmail.com

PROFESSIONAL SUMMARY
Highly motivated and detail-oriented Data Analyst with 2+ years of experience in interpreting, analyzing and
visualizing data in a fast-paced environment. Has strong problem-solving and organizational skills with
capability of multi-tasking efficiently. Bilingual and well-spoken with strong listening, written and verbal
communication skills and the ability to work closely with people of all different backgrounds and personalities.
EDUCATION —
Bachelor of Science - Computer Science, May 2020
University of Louisiana Monroe - Monroe, LA
GPA - 3.89
WORK HISTORY

Data Analyst, 08/2016 to Current

University of Louisiana Monroe – Monroe, Louisiana

- Built data visualization tool using D3.js library to help phage researchers find cure for tuberculosis which increased their understanding of different phage genomes.
- Successfully interpreted the phage data to draw conclusions for research action and strategy.
- Wrote clean and efficient code in HTML, CSS, PHP, and JavaScript libraries for re-usability and scalability.
- Optimized web assets and wrote faster algorithms to improve performance which increased speed by 8%.
- Developed MySQL databases to store and retrieve millions of phage data and studied them using the visualization tool.
- Used the agile process to create server-side and user interface for faster development.

3D Augmented Reality Developer, 08/2018 to Current

University of Louisiana Monroe – Monroe, Louisiana

- Developed an interactive augmented reality application for the university museum which gave visitors an innovative way to learn about the artifacts.
- Wrote C# scripts in Unity to develop a user interface for cross-platform devices in augmented reality which enabled students using any smartphones to use the application.
- Created key features such as rotation, labeling, scaling, and video playback of the 3D artifacts which provided a lot of information to the visitors all the while saving physical space in the museum.

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SKILLS —

Languages

• Python, SQL, Java, JavaScript, HTML5, CSS3, PHP, C#

Tools

- Eclipse, MS Visual Studio code, Unity, Blender, Android Studio
- Spring IOC, Spring MVC, Spring DAO, Spring Hibernate, Spring Boot

Database Management

• MySQL

Version Control

• Git, GitHub

Research and Planning

 Identifying problems, Gathering Information, Developing Solutions, Calculating Results, Software Development Life Cycle, Agile, Scrum

—— LEADERSHIP ROLES AND INVOLVEMENT

Association for Computing Machinery, *Member*, 08/2016 to Current

- Discuss various computer technologies and career opportunities to promote growth and understanding of Computer Science.
- Participate in programming contest each semester to measure and improve individual programming skill.

Campus Activities Board, Member, 01/2017 to 01/2018

- Plan and coordinate various events for ULM students that foster social, recreational, and leadership development.
- Work with people of different backgrounds and cultures to use the largest organizational budget on campus to conduct various student activities and events.

Nepalese Student Association, Web master, 08/2016 to 08/2017

- Manage the organization's website and edit contents as required.
- Organize different on-campus events to promote intercultural harmony and friendship.

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- References ----

- Paul Wiedemeier, Associate Professor, University of Louisiana Monroe (318)342-1856, wiedemeier@ulm.edu
- Lon Smith, Academic Advisor, University of Louisiana Monroe (318)342-1846, lsmith@ulm.edu
- Joydeep Bhattacharjee, Associate Professor, University of Louisiana Monroe (318)342-1946, joydeep@ulm.edu