

## DIS 2 – Assignment 6

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### To Run The Program:

Open the project in Xcode and run it.

### Tasks Completed:

- All the compulsory tasks completed:
  - When the user selects the language in the main window the text field changes it correspondingly.
  - Table View in editor window can be edited and changes correspondingly.
  - Constraints applied on UI using auto layout.

### Extra Credit:

- Cocoa bindings are used to do the linking between model and view.
- If you edit table and go to file and select, “**Save**” it will save the current state.
- If you go to window there are two options added one to open editor window if closed and other to open main window if closed.
- Core data is used in order to store the languages and their description.