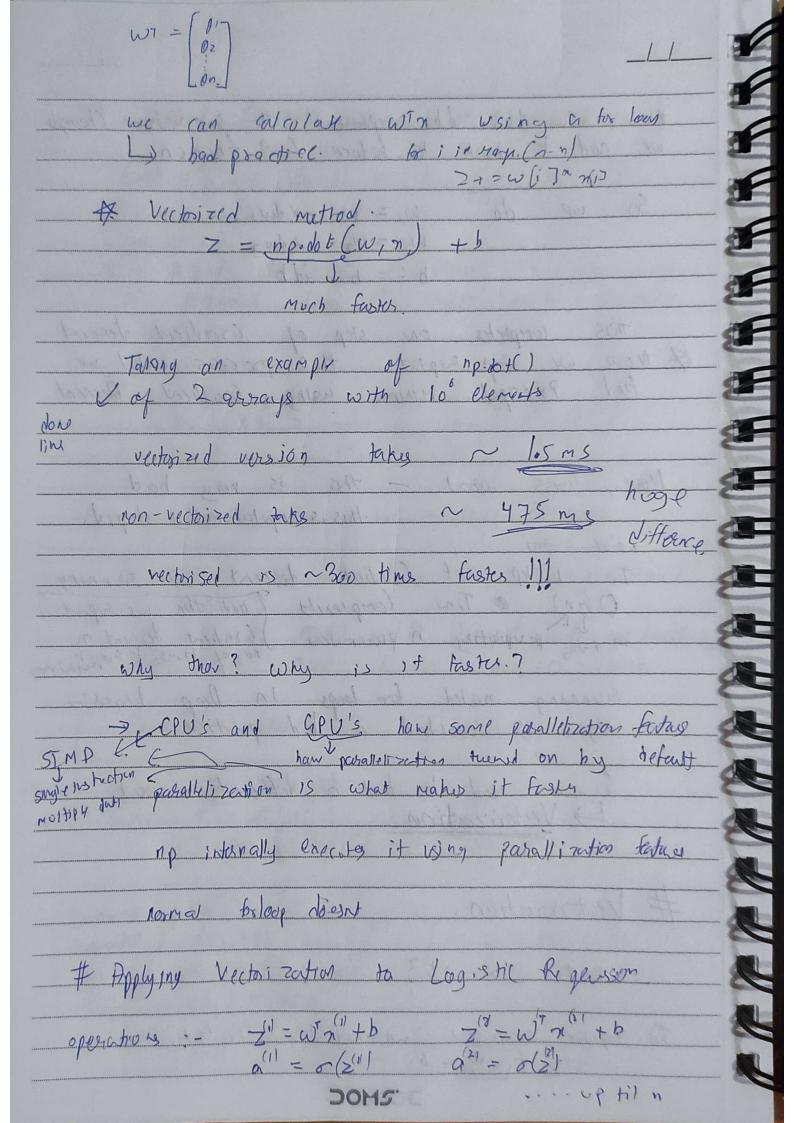
Vectorization.

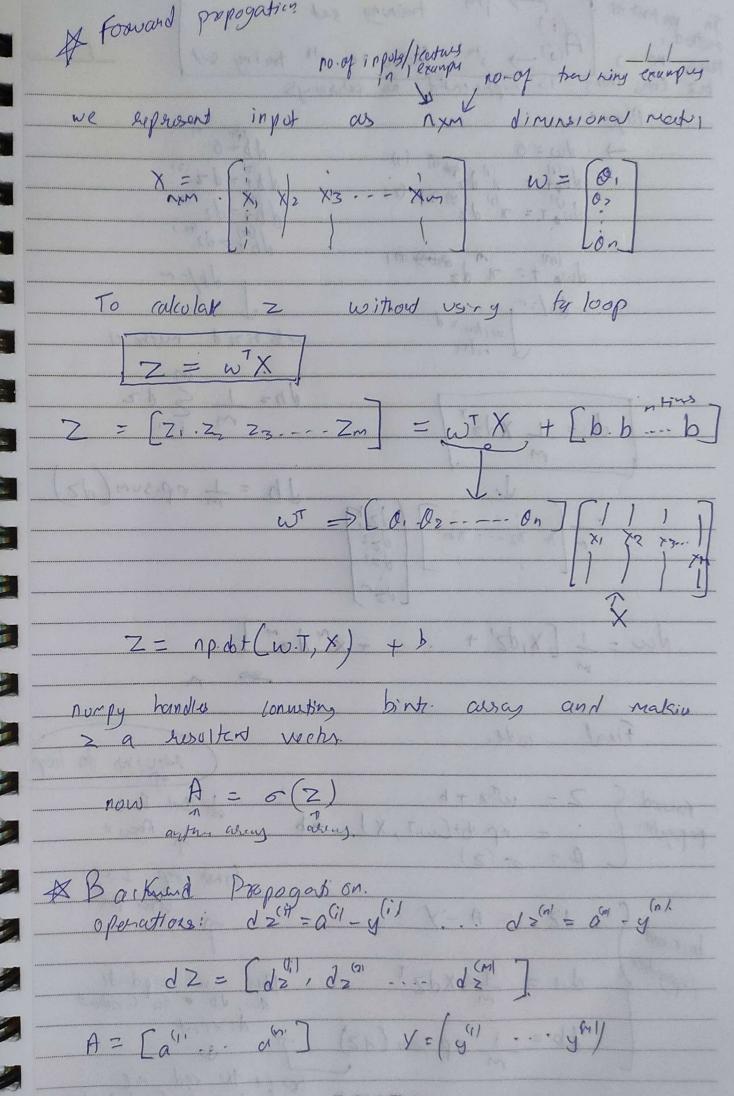
what is it?

In loggic equisical we need to calcular.

Z = win + b

DOM5





DOM5

