Rohan Poojary

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EDUCATION

University of Toronto | Honours Bachelor of Science in Computer Science, Minor in Statistics

Sept 2018 - Jun 2023

- GPA: 3.87/4.0
- Awards: Dean's List Scholar | Honour Roll 2019-2020, 2020-2021
- Coursework: Software Development, Web Development, Data Structures and Algorithms, Systems Programming

TECHNICAL SKILLS

- Programming Languages: JavaScript, TypeScript, Java, Python, HTML5, CSS, C Programming, SQL
- Tools/Frameworks: React, Jest, Node.js, Express, Storybook.js, Webpack, Docker, AWS, Git, PostgreSQL

EXPERIENCE

Associate Web Engineer

May 2021 - Present

Wattpad | Toronto, ON

- Migrated the web application's Search experience from Backbone.js to **React**, leading to an **11%** increase in user engagement within the first two weeks of launch.
- Developed submission forms and contest banners for the 2022 Watty awards while reducing the number of API calls made by 67% and receiving over 30K submissions with zero major bugs on launch.
- Built the foundation elements for Wattpad's design system in collaboration with internal teams and stakeholders using **TypeScript**, **React**, **StorybookJS** and **Webpack**.

Teaching Assistant

Jan 2022 – Apr 2022

University of Toronto | Mississauga, ON

- Worked as an Undergraduate Teaching Assistant for the course CSC309: Programming on the web.
- Conducted weekly tutorials to teach JavaScript, React, and Django fundamentals to a class of 10-15 students.
- Provided timely feedback and guidance to **50+** students.

Web Developer

Sept 2020 – Feb 2021

ICUBE UTM | Mississauga, ON

- Developed five responsive websites for clients using HTML, CSS, JavaScript, and MySQL.
- Created a custom WordPress plugin using **PHP** to simplify and automate clients' workflow, saving them over **30** manual hours of work per month.
- Worked in an Agile environment and participated in sprint planning and code reviews.

Quality Engineer Intern

May 2020 – Aug 2020

Royal Bank of Canada (RBC) | Toronto, ON

- Worked on the Client Cards team to automate UI Testing, authoring **350+ test cases**, the highest by an intern.
- Developed automation scripts in **Python** with **Selenium**, increasing automated test coverage by **48%**.
- Created understandable, reliable, and maintainable test suites in collaboration with the QA team.

PROJECTS

Fire video editor

Jan 2020 – Apr 2020

- Built a web application for editing videos right from your web browser using **React** and **Typescript**.
- Developed a rich user experience that enables users to crop, scale, trim, move, split, and animate videos with ease.
- Implemented a RESTful backend using Node.js, Express and MongoDB to handle requests from the client-side
 application.

2-D MMOG game

Jan 2020 – Apr 2020

- Developed a Massively Multiplayer Online Game (MMOG) game using React, allowing multiple players to play the game against each other, fire ammunition, pick up and use items, and move around using a keyboard.
- Built a **RESTful** backend using **Node.js**, **WebSockets**, **Express**, and **PostgreSQL** to handle API requests, story game data, and run the game's model.