

# Rohan Punjani

## DESIGNER | FULL STACK DEVELOPER | FLUTTER DEVELOPER | 3D DESIGNER

## **PROFILE**

I love to design and code beautifully simple solutions for seemingly difficult problems, I believe in the saying of "It's all about perspective." When you change it, things become much clearer. I use this approach everywhere in my projects:)

#### **PERSONAL DETAILS**

#### **Birth date**

17 Oct 2000

## **Nationality**

Indian

#### **Address**

Bhiwandi, Maharashtra

#### CONTACT

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- +91 7972733358
- o rohanpunjani.github.io
- nohanpunjani
- o rohan\_\_punjani

## **PROFESSIONAL EXPERIENCE & PROJECTS**

# Lead Developer

PYTHON PROJECT

March 2020 - April 2020

Made a Blogging app named "BLOGGIT" through which you can easily keep track of your thoughts and publish it as per your needs.

## Project Intern

#### RAMRAO ADIK INSTITUTE OF TECHNOLOGY

Jan 2020 - March 2020

During this duration, I was successfully able to work on adding multiple functionalities to a preexisting platform using MySQL database. I made changes in the User Interface using Materialize CSS which made it responsive.

## Lead Developer

**HACKATHON** 

October 2019

Made an online platform named "FEEDLY" for students as well as committees of my college which helps in managing and promoting their events to all the students and giving detailed analysis of the ones in demand.

## Lead Developer

#### SRIJAN - NATIONAL LEVEL PROJECT MAKING COMPETITION

January 2019

Made "CroCon", a crowd detection software which uses OpenCV and Python along with a cascade Classifier which notifies about any crowd gathered at a corresponding place.

## **EDUCATION**

# B.Tech in Information Technology

RAMRAO ADIK INSTITUTE OF TECHNOLOGY

June 2018 - Current

## Junior College

SCHOLAR'S ENGLISH HIGH SCHOOL AND JUNIOR COLLEGE

June 2016 - March 2018

# Secondary School

SCHOLAR'S ENGLISH HIGH SCHOOL

July 2004 - April 2016

## LANGUAGES I USE

- Node
- Django Web Framework
- Python
- Java
- ✓ PHP
- JavaScript
- React
- Flutter
- Bash Scripting Language
- C++

## **SOFTWARES I USE**

- VS Code
- Android Studio
- Blender 2.82
- Unity 3D
- Keras (Tensorflow Model)