Rohan Srivastava

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Education

Georgia Institute of Technology

Atlanta, Georgia

Bachelor of Science in Physics

August 2019 - May 2023

- Minor in Computer Science & Intelligence
- College of Sciences Dean's Scholar, President's Undergraduate Research Award, Dean's List, Faculty Honors
- GPA: 3.97 / 4.0

Experience

L3Harris Technologies

Melboure, FL

Associate Image Science Engineer

June 2023 - Present

- Developed a novel subpixel image registration technique using a CNN via TensorFlow that leverages cross correlation data processing of image pairs to predict shifts with 96.8% accuracy at a 0.5 pixel resolution
- \bullet Improved an existing image registration framework to successfully idenity subpixel shifts in satellite imagery to 1/10th of a pixel using OpenCV, FFT based techniques, and data detrending
- Carried out cross validation of parameters to increase the accuracy of the existing registration framework by 90%

L3Harris Technologies

Rochester, New York

Image Science Engineering Intern

May 2022 - August 2022

- Developed ~2,000 lines of code to simulate satellite orbits in cislunar space under the physical laws of the circularly restricted three body problem through a Python interface of the General Mission Analysis Tool (GMAT) API
- Built a hierarchy of python files that will allow a user to easily simulate up to 150 orbits in less than 2 minutes
- Automated the process of writing data from simulations to external files efficiently using Pandas

Projects

Wildfire Classifier

February 2023 – April 2023

Binary Image Classifier - Python, ML, Anaconda, Git

- Utilized Convolutional Neural Networks, via TensorFlow, to create a model that successfully determines whether land in satellite images was previously effected by wildfires with 97% accuracy
- Leveraged principal component analysis to reduce image size yielding an 85% decrease in training time while maintaining 96% test accuracy
- Employed cross validation to fine tune model resulting in an increase of test accuracy to 97.4% while still using the smaller images

Picklio

January 2023 – April 2023

Smart Pickleball Paddle - Python, ML, Git

- Created a pickle ball paddle that uses BLE broadcasted internal measurement data via an arduino to identify different statistics that can be displayed to a user on a mobile application
- \bullet Leveraged TensorFlow to successfully differentiate forehand from backhand hits with 89% accuracy
- Built a data labelling GUI that resulted in a 75% decrease in data preprocessing time and increased label accuracy

Intelligence Based Pacman

August 2022 – December 2022

Intelligence Implementor - Python, RL

- Wrote various search heuristics, including A*, BFS, DFS, Greedy, and UCS, to explore possible maze traversals
- Used reinforcement learning (Q-learning and value iteration) to train Pacman to follow safe paths of greatest reward
- Expanded shell of Pacman game, using intelligence principles, into a fully autonomous game with maximized scoring

Technical Skills

Programming Languages: Python, Java, C, JavaScript, HTML, CSS, MATLAB, Swift, LaTex

Technologies: VSCode, Jupyter Notebooks, Anaconda, TensorFlow, OpenCV, PyTorch, NumPy, React,

Flask, Linux, Git, Bitbucket, IntelliJ, GMAT, Unity, Autodesk Eagle, SolidWorks, Docker

Relevant Coursework: Machine Learning, Intro to AI, Computational Physics, Robotics & Perception,

Linear Algebra, Object Oriented Programming, Data Structures & Algorithms,

Computer Organization & Programming, Intro to Python