

OpenCV using Python

Basic Terminal commands

1. **cd (change directory)** : The **cd** command will allow you to change directories. When you open a terminal you will be in your home directory. To move around the file system you will use **cd**.
2. **man (manual)**: **man** is an interface to online reference manuals. **man** page provides description about the commands. This is a super command that lets you learn about all other commands.
3. **ls (listing)** : The **ls** command shows you ('list') the files in your current directory. Used with certain options, it shows size of files, permissions etc. Use **man ls** to see different options in **ls** .

Opening editor from Terminal

Use one of the method:

Method 1 : nano editor

- Goto Terminal ---(**ctrl + alt + t**)
- Type: **nano filename.py**
- **Press 'Enter' to start typing.**
- **Write given code.**
- **Press Ctrl+O to save the file.**
- **Press Ctrl+X to exit from the editor.**

Run the file using below command

```
python filename.py
```

Method 2 : gedit editor

- Goto Terminal ---(**ctrl + alt + t**)
- Type: **gedit filename.py**
- **Press 'Enter' to start typing.**
- **Write given code.**
- **Press Ctrl+s to save the file.**

Run the file using below command

```
python filename.py
```

1 . Code to read an IMAGE

```
import cv2
import numpy as np
img=cv2.imread('img1.jpg') #read the file and store it as matrix in img
cv2.imshow('frame',img)    #display the image in a window named frame
cv2.waitKey(0)             #wait for any key to be pressed
cv2.destroyAllWindows()    #close all the windows created
```

2. Code to read IMAGE properties

```
// import the modules
// read an img1.jpg image and save it as matrix in img

px=img[100,100]            #read the row & column wise and store in px
print px                  #get the RGB value of px
img[100,100]=[255,255,255] #assigning RGB value to row and column
print img[100,100]
print img.shape            #returns a tuple of number of rows, columns and channels
print img.size             #returns the number of pixels
print img.dtype            #returns the data type of image
```

3.Code to Capture an Image from Web camera

```
// import the modules

cap=cv2.VideoCapture(0)    # initialise the camera
while(1):                  #goes inside an infinite loop
    ret,img=cap.read()      #read from camera and store it in a variable img , ret=1 if
    image is captured else ret = 0
    cv2.imshow('frame',img) #show the read image on the window frame
    cv2.waitKey(0)          #wait for a key to be pressed
    break                   #exit from loop
cap.release()               #release the camera
cv2.destroyAllWindows()    #destroy all the windows
```

4.Code to Capture an Image from Web camera and save it in the folder

// import modules

```
cap=cv2.VideoCapture(0)           # initialise the camera
while(1):                         #goes inside an infinite loop
    ret,img=cap.read()            #read from camera and store it in a
    cv2.imshow('frame',img)       #show the read image on the window
    cv2.imwrite('save.jpg',img)   #write the image with a .jpg filename
    cv2.waitKey(0)               #wait for a key to be pressed
    break                       #exit from loop
cap.release()                   #release the camera
cv2.destroyAllWindows()
```

5. Click a selfie using webcam with a key- press and save it

Hint : for getting inputs from keyboard

```
k = cv2.waitKey(5) & 0xFF        # waits for a key to be pressed and stores in k
if k==ord('c')                   # if key q is pressed
    //write your code to capture image

elif k == ord('q')               #if key q is pressed
    //write code to exit and release camera
```

Extended Task :

Save 20 selfies with different names Starting from DSC0000 till DSC0020

6. Draw a line, circle, rectangle on an image

```
// import modules
img=cv2.imread('img4.jpg')
```

#To draw a line, you need to pass starting and ending coordinates of line.

Draw a diagonal blue line with thickness of 5 px

```
cv2.line(img,(0,0),(511,511),(255,0,0),5)
```

#To draw a rectangle, you need top-left corner and bottom-right corner of rectangle. This time we will draw a green rectangle at the top-right corner of image.

```
cv2.rectangle(img,(384,0),(510,128),(0,255,0),3)
```

#To draw a circle, you need its center coordinates and radius.

```
cv2.circle(img,(447,63), 63, (0,0,255), -1)
```

#Font type (Check cv2.putText() docs for supported fonts)

```
font = cv2.FONT_HERSHEY_SIMPLEX
```

```
cv2.putText(img,'Heee heee!',(10,400), font, 2, (200,255,155), 12, cv2.CV_AA)
```

```
cv2.imshow('image',img)
```

```
cv2.waitKey(0)
```

```
cv2.destroyAllWindows()
```

Extended Task :

Open an image named img3.jpg and write a code to put an interesting caption on it .The caption has to come inside a box and has to be underlined.

Resize image command:

```
dst_name = cv2.resize(src_name , (600,400))
```

7. ROI (region of image)

// import modules

```
img=cv2.imread('img5.jpg')
orig=cv2.imread('img5.jpg')
part = img[50:130, 360:420]
rb=cv2.flip(part,1)
img[50:130, 70:130] = rb
cv2.imshow('original',orig)
cv2.imshow('Roi',img)
cv2.imwrite('edit1.jpg',img)
cv2.waitKey(0)
cv2.destroyAllWindows()
```

Extended Task :

Open the image named 'messi.jpg' and Crop the ball from the image and place somewhere

8.Color detection

```
// import modules
cap = cv2.VideoCapture(1)
while(1):
    #capture a frame
    ret, frame = cap.read()
    #convert bgr to hsv
    hsv = cv2.cvtColor(frame, cv2.COLOR_BGR2HSV)
    # define range of desired color in HSV
    lower_orange = np.array([0,144,215])
    upper_orange = np.array([34,255,255])
    #threshold the hsv image to get desired color
    mask = cv2.inRange(hsv, lower_orange, upper_orange)
    # Bitwise-AND mask and original image
    res = cv2.bitwise_and(frame,frame, mask= mask)
    # morphological operations
    kernel = np.ones((5,5),np.uint8)
    erosion = cv2.erode(mask,kernel,iterations = 1)
    dilation = cv2.dilate(mask,kernel,iterations = 1)
    opening = cv2.morphologyEx(mask, cv2.MORPH_OPEN, kernel)
    closing = cv2.morphologyEx(mask, cv2.MORPH_CLOSE, kernel)

    cv2.imshow('Erosion',erosion)
    cv2.imshow('dilation',dilation)
    cv2.imshow('Original',frame)
    cv2.imshow('Mask',mask)
    cv2.imshow('Opening',opening)
    cv2.imshow('Closing',closing)

    k = cv2.waitKey(5) & 0xFF
    if k == 27:
        break

cv2.destroyAllWindows()
cap.release()
```

9.Simple Code for tracking a coloured object : (Here we are tracking an Orange TT ball)

```
import cv2
import numpy as np
import cv2.cv as cv
```

```

import time
import serial
cap = cv2.VideoCapture(0)
while(1):

    #capture a frame
    ret, frame = cap.read()
    #convert bgr to hsv
    hsv = cv2.cvtColor(frame,cv2.COLOR_BGR2HSV)
    # define range of desired color in HSV
    lower_orange = np.array([0,144,215])
    upper_orange = np.array([34,255,255])
    #threshold the hsv image to get desired color
    mask = cv2.inRange(hsv, lower_orange, upper_orange)
    # Bitwise-AND mask and original image
    res = cv2.bitwise_and(frame,frame, mask= mask)
    # morphological operations
    kernel = np.ones((5,5),np.uint8)
    erosion = cv2.erode(mask,kernel,iterations = 1)
    dilation = cv2.dilate(mask,kernel,iterations = 1)
    opening = cv2.morphologyEx(mask, cv2.MORPH_OPEN, kernel)
    closing = cv2.morphologyEx(mask, cv2.MORPH_CLOSE, kernel)
    # Detect circles using HoughCircles
    circles = cv2.HoughCircles(closing,cv.CV_HOUGH_GRADIENT,2,120,
    param1=100,param2=55,minRadius=10,maxRadius=0)

    #Draw Circles
    if circles is not None:
        for i in circles[0,:]:
            # If the ball is far, draw it in green
            cv2.circle(frame,(int(round(i[0])),int(round(i[1]))),int(round(i[2])),(255,0,0),4)
            cv2.circle(frame,(int(round(i[0])),int(round(i[1]))),1,(0,255,0),4)

        cv2.imshow('tracking',frame)
        cv2.imshow('Original',frame)
        cv2.imshow('Mask',mask)
        cv2.imshow('Result',res)

    k = cv2.waitKey(5) & 0xFF
    if k == 27:
        break

cv2.destroyAllWindows()
cap.release()

```

10 . Code for finding HSV values using trackbars :

```
import cv2
import numpy as np

#function to apply HSV value
def getthresholdedimg(hsv):
    threshImg
    =cv2.inRange(hsv,np.array((cv2.getTrackbarPos('Hue_Low','Trackbars'),cv2.getTrackbarPos('Saturation_Low','Trackbars'),cv2.getTrackbarPos('Value_Low','Trackbars'))),np.array((cv2.getTrackbarPos('Hue_High','Trackbars'),cv2.getTrackbarPos('Saturation_High','Trackbars'),cv2.getTrackbarPos('Value_High','Trackbars'))))
    return threshImg

#function to get present trackbar value
def getTrackValue(value):
    return value

c = cv2.VideoCapture(0)
width,height = c.get(3),c.get(4)
print "frame width and height : ", width, height

#Create trackbars
cv2.namedWindow('Output')
cv2.namedWindow('Trackbars', cv2.WINDOW_NORMAL)
cv2.createTrackbar('Hue_Low','Trackbars',0,255, getTrackValue)
cv2.createTrackbar('Saturation_Low','Trackbars',0,255, getTrackValue)
cv2.createTrackbar('Value_Low','Trackbars',0,255, getTrackValue)

cv2.createTrackbar('Hue_High','Trackbars',0,255, getTrackValue)
cv2.createTrackbar('Saturation_High','Trackbars',0,255, getTrackValue)
cv2.createTrackbar('Value_High','Trackbars',0,255, getTrackValue)
cv2.createTrackbar('Caliberate','Trackbars',0,1, getTrackValue)

while(1):
    __,f = c.read()
    f = cv2.flip(f,1)

    # Convert BGR to HSV
    hsv = cv2.cvtColor(f,cv2.COLOR_BGR2HSV)
    thrImg = getthresholdedimg(hsv)

#Morphological operations
```



```
erode = cv2.erode(thrImg, None, iterations = 3)
dilate = cv2.dilate(erode, None, iterations = 10)
```

#finding contours

```
contours, hierarchy =
cv2.findContours(dilate, cv2.RETR_LIST, cv2.CHAIN_APPROX_SIMPLE)
```

```
for cnt in contours:
```

```
    x, y, w, h = cv2.boundingRect(cnt)
    cx, cy = x+w/2, y+h/2
    cv2.rectangle(f, (x, y), (x+w, y+h), [0, 0, 255], 2)
```

```
if(cv2.getTrackbarPos('Caliberate', 'Trackbars') == 1):
    cv2.imshow('Output', thrImg)
```

```
else:
    cv2.imshow('Output', f)
```

```
if cv2.waitKey(10) & 0xFF == ord('q'):
    break
```

```
cv2.destroyAllWindows()
cap.release()
```