**What is option in DevExtreme?**

In DevExtreme, option is a method used to **get or set** configuration options dynamically for UI components **after initialization**. This allows you to update the component's properties without needing to recreate it.

var dataGridInstance = $("#dataGridContainer").dxDataGrid("instance");

        var dataSource = dataGridInstance.option("dataSource");

        var editMode = dataGridInstance.option("editing.mode");

        // ---------- or ----------

        var dataSource = $("#dataGridContainer").dxDataGrid("option", "dataSource");

        var editMode = $("#dataGridContainer").dxDataGrid("option", "editing.mode");

A screenshot of a black screen

Description automatically generated

**Which One Should You Use?**

1. **Use Version 1 (instance) when:**
   * You are **accessing multiple options** from the DataGrid.
   * You might need to **call other methods** on the DataGrid instance later.
   * You want better **performance** for repeated interactions.
2. **Use Version 2 (Direct .option) when:**
   * You only need to retrieve **one or two options**.
   * You prefer a **shorter** and simpler syntax.
   * Performance is not a major concern.