Decision Making (Control Flow Statements):

```
IF Statement
If-else
If-else if
If-else if — else
Nested if
```

IF Statement:

The C++ if statement is the simplest decision-making statement. It is used to decide whether a certain statement or block of statements will be executed or not executed based on a certain type of condition.

Syntax:

```
if(condition)
{
    // Statements to execute if condition is true
}
```

Program:

```
#include<iostream>
using namespace std;
int main(){
   int budget;
   cout<<"Enter your Budget: ";
   cin>>budget;

if(budget>2000000){
   cout<<"you can buy scorpio"<<endl;
}
}</pre>
```

Output:

```
PS E:\C++ PROGRAMMES> g++ controlflow.cpp
PS E:\C++ PROGRAMMES> ./a.exe
Enter your Budget: 10000000
you can buy scorpio
```

if -else:

The if statement alone tells us that if a condition is true it will execute a block of statements and if the condition is false it won't. But what if we want to do something else if the condition is false. Here comes the C++ else statement. We can use the else statement with if statement to execute a block of code when the condition is false.

Syntax

```
if (condition)
{
    // Executes this block if
    // condition is true
}
else
{
    // Executes this block if
    // condition is false
}
```

Program:

```
#include<iostream>
using namespace std;
int main(){
  int budget;
  cout<<"Enter your Budget: ";
  cin>>budget;
  if(budget>2000000){
    cout<<"you can buy scorpio"<<endl;
  }
  else{
    cout<<"you can not buy scorpio"<<endl;
  }
}</pre>
```

Output:

PS E:\C++ PROGRAMMES> g++ controlflow.cpp

```
PS E:\C++ PROGRAMMES> ./a.exe
Enter your Budget: 200
you can not buy scorpio
```

if - else if - else:

The if...else statement is used to execute a block of code among two alternatives. However, if we need to make a choice between more than two alternatives, we use the if...else if...else statement.

The syntax of the if...else if...else statement is:

```
if (condition1) {
  // code block 1
}
else if (condition2){
  // code block 2
}
else {
  // code block 3
}
```

We can write multiple else if statements

Program:

```
#include<iostream>
using namespace std;
int main(){
   int marks;
   cout<<"Enter Marks : ";
   cin>>marks;

if(marks>90){
   cout<<"A"<<endl;
}
   else if(marks>80){
   cout<<"B"<<endl;</pre>
```

```
}
         else if(marks>70){
           cout<<"C"<<endl;
         }
         else if(marks>60){
           cout<<"D"<<endl;
         }
         else if(marks>50){
           cout<<"E"<<endl;
         }
         else{
           cout<<"Fail"<<endl;
         }
       }
Output:
       PS E:\C++ PROGRAMMES> g++ controlflow.cpp
       PS E:\C++ PROGRAMMES> ./a.exe
       Enter Marks: 70
       PS E:\C++ PROGRAMMES> ./a.exe
       Enter Marks: 20
       Fail
```

Nested if:

Nested if-else statements are those statements in which there is an if statement inside another if else. We use nested if-else statements when we want to implement multilayer conditions (condition inside the condition inside the condition and so on). C++ allows any number of nesting levels.

Basic Syntax of Nested if-else

```
if(condition1)
{
   // Code to be executed
```

```
if(condition2)
          {
            // Code to be executed
          }
        else
        {
         // Code to be executed
}
else
{
  // code to be executed
}
Program:
        #include<iostream>
        using namespace std;
        int main(){
          int weight;
          cout<<"Enter weight : ";</pre>
          cin>>weight;
          if(weight>80){
            if(weight>100){
               cout<<"daily 5 km running + diet"<<endl;</pre>
             }
             else{
               cout<<"running"<<endl;</pre>
             }
          }
          else{
             cout<<"Do daily excercises"<<endl;</pre>
```

```
}

Output:

PS E:\C++ PROGRAMMES> g++ controlflow.cpp
PS E:\C++ PROGRAMMES> ./a.exe
Enter weight : 90
running
PS E:\C++ PROGRAMMES> ./a.exe
Enter weight : 28
```

Do daily excercises