

## Three Stage AND operation

EXP NO: 39

### AIM:

To simulate 3-stage and 4-stage pipelines for logical and arithmetic operations, and calculate their performance measure.

### ALGORITHM:

#### 3-Stage Pipeline (Logical AND Operation)

1. **Start**
2. **Initialize** counter to track the number of cycles.
3. **Input** the first operand (a), increment counter.
4. **Input** the second operand (b), increment counter.
5. **Perform** the logical AND operation:  $\text{res} = a \text{ and } b$ , increment counter.
6. **Output** the result.
7. **Increment** counter by 2 for printing results and waiting time.
8. **Input** the number of instructions (INS).
9. **Calculate** the performance measure as  $\text{INS} / \text{counter}$ .
10. **Output** the performance measure.
11. **End**

#### 4-Stage Pipeline (Arithmetic Operations)

1. **Start**
2. **Initialize** counter to track the number of cycles.
3. **Input** the first operand (a), increment counter.
4. **Input** the second operand (b), increment counter.
5. **Prompt** for operation choice:
  - 1 for Addition
  - 2 for Subtraction
  - 3 for Multiplication
  - 4 for Division
6. **Perform** the selected operation based on choice:
  - **Addition:**  $\text{res} = a + b$ , increment counter.
  - **Subtraction:**  $\text{res} = a - b$ , increment counter.
  - **Multiplication:**  $\text{res} = a * b$ , increment counter.
  - **Division:** Check if b is zero. If not, perform division:  $\text{res} = a / b$ , increment counter.
7. **Handle** invalid inputs by skipping counter increment.

8. **Output** the result.
9. **Increment** counter by 3 for additional processing.
10. **Input** the number of instructions (ins).
11. **Calculate** the performance measure as ins / counter.
12. **Output** the performance measure.
13. **End**

**PROGRAM:**

```
#include <stdio.h>

int main() {

    // Stage 1: Initialize counter and variables
    int counter = 1; // Cycle count initialization
    int a, b, res, INS; // Variables for input numbers, result, and number of instructions
    int performance_measure;

    // Stage 2: Input numbers
    printf("ENTER NUMBER-1: ");
    scanf("%d", &a);
    counter += 1; // Increment counter for input operation

    printf("ENTER NUMBER-2: ");
    scanf("%d", &b);
    counter += 1; // Increment counter for input operation

    // Stage 3: Perform AND operation
    res = a & b; // Bitwise AND operation
    counter += 1; // Increment counter for operation

    // Display result
    printf("Result of AND operation: %d\n", res);
    counter += 2; // Increment counter for display operation

    // Stage 4: Input number of instructions
    printf("Enter number of instructions: ");
```

```
scanf("%d", &INS);
```

```
// Calculate performance measure
```

```
performance_measure = INS / counter;
```

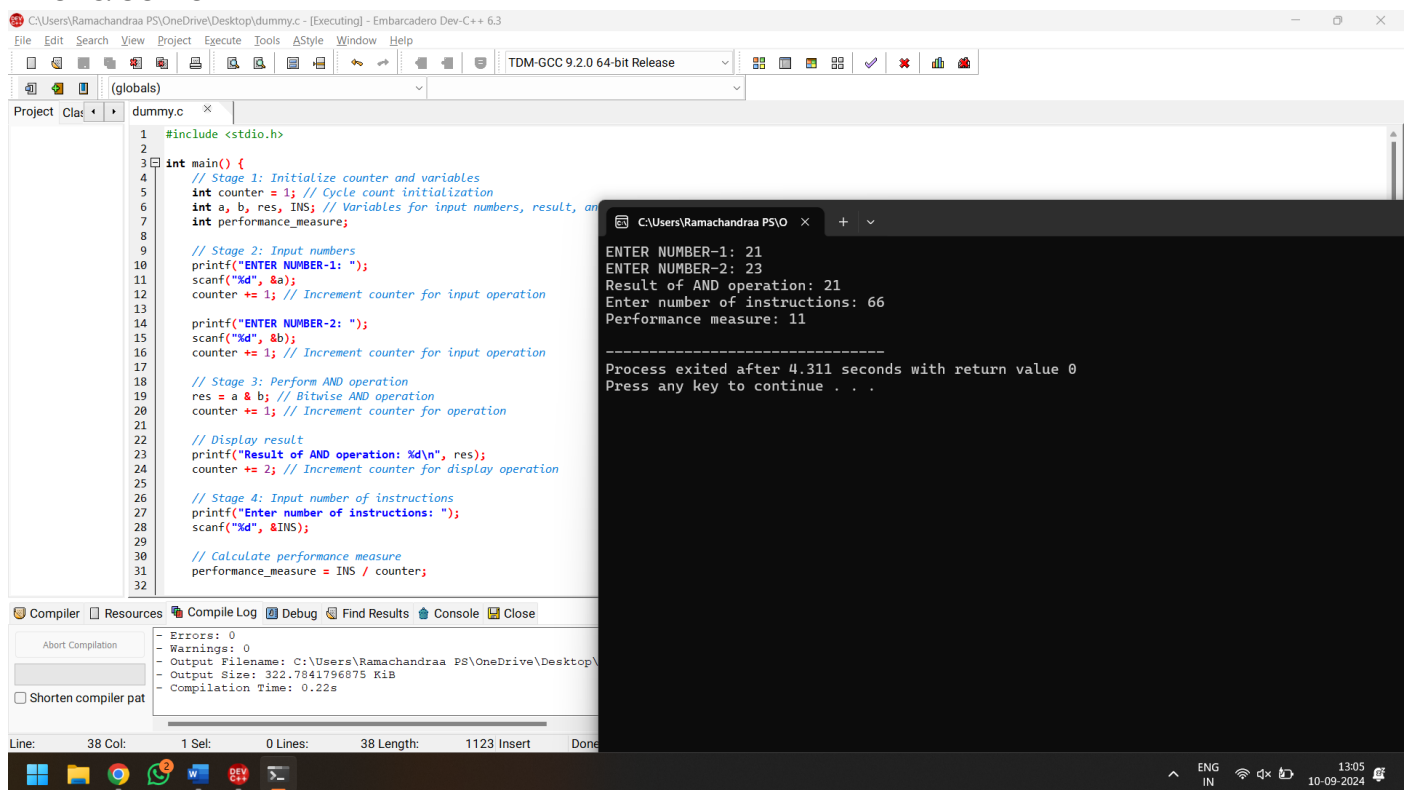
```
// Display performance measure
```

```
printf("Performance measure: %d\n", performance_measure);
```

```
return 0;
```

```
}
```

## INPUT & OUTPUT:



```
1 #include <stdio.h>
2
3 int main() {
4     // Stage 1: Initialize counter and variables
5     int counter = 1; // Cycle count initialization
6     int a, b, res, INS; // Variables for input numbers, result, and instructions
7     int performance_measure;
8
9     // Stage 2: Input numbers
10    printf("ENTER NUMBER-1: ");
11    scanf("%d", &a);
12    counter += 1; // Increment counter for input operation
13
14    printf("ENTER NUMBER-2: ");
15    scanf("%d", &b);
16    counter += 1; // Increment counter for input operation
17
18    // Stage 3: Perform AND operation
19    res = a & b; // Bitwise AND operation
20    counter += 1; // Increment counter for operation
21
22    // Display result
23    printf("Result of AND operation: %d\n", res);
24    counter += 2; // Increment counter for display operation
25
26    // Stage 4: Input number of instructions
27    printf("Enter number of instructions: ");
28    scanf("%d", &INS);
29
30    // Calculate performance measure
31    performance_measure = INS / counter;
32}
```

```
ENTER NUMBER-1: 21
ENTER NUMBER-2: 23
Result of AND operation: 21
Enter number of instructions: 66
Performance measure: 11

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Process exited after 4.311 seconds with return value 0
Press any key to continue . . .
```

**RESULT:** Thus, the program was executed successfully using DevC++