

Four Stage AND operation

EXP NO: 40

AIM:

To simulate a 4-stage pipeline for arithmetic operations (addition, subtraction, multiplication, division) and calculate its performance measure.

ALGORITHM:

4-Stage Pipeline (Arithmetic Operations)

1. **Start**
2. **Initialize** counter to track the number of cycles.
3. **Input** the first operand (a), increment counter.
4. **Input** the second operand (b), increment counter.
5. **Prompt** for operation choice:
 - 1 for Addition
 - 2 for Subtraction
 - 3 for Multiplication
 - 4 for Division
6. **Perform** the selected operation based on choice:
 - **Addition:** $res = a + b$, increment counter.
 - **Subtraction:** $res = a - b$, increment counter.
 - **Multiplication:** $res = a * b$, increment counter.
 - **Division:** Check if b is zero. If not, perform division: $res = a / b$, increment counter.
7. **Handle** invalid inputs by skipping counter increment.
8. **Output** the result.
9. **Increment** counter by 3 for additional processing (including checking for invalid operations).
10. **Input** the number of instructions (ins).
11. **Calculate** the performance measure as $ins / counter$.
12. **Output** the performance measure.
13. **End**

PROGRAM:

```
#include <stdio.h>
```

```
int main() {
```

```
    // Stage 1: Initialize counter and variables
```

```
    int counter = 1; // Cycle count initialization
```

```
int a, b, res, choice, ins;

int performance_measure;


// Stage 2: Input numbers
printf("ENTER NUMBER-1: ");
scanf("%d", &a);
counter += 1; // Increment counter for input operation


printf("ENTER NUMBER-2: ");
scanf("%d", &b);
counter += 1; // Increment counter for input operation


// Stage 3: Prompt for operation choice and perform selected operation
printf("1-Addition\n2-Subtraction\n3-Multiplication\n4-Division:\n");
scanf("%d", &choice);


switch(choice) {
    case 1:
        printf("Performing Addition\n");
        res = a + b;
        counter += 1; // Increment counter for addition operation
        break;
    case 2:
        printf("Performing Subtraction\n");
        res = a - b;
        counter += 1; // Increment counter for subtraction operation
        break;
    case 3:
        printf("Performing Multiplication\n");
        res = a * b;
        counter += 1; // Increment counter for multiplication operation
        break;
    case 4:
        if (b == 0) {
```

```
    printf("Denominator can't be Zero\n");

    // Handle division by zero case

    counter += 0; // No increment for invalid case
} else {
    printf("Performing Division\n");

    res = a / b;

    counter += 1; // Increment counter for division operation
}

break;
default:
    printf("Invalid choice\n");

    counter += 0; // No increment for invalid choice

    break;
}

// Stage 4: Display result and calculate performance measure
printf("Result: %d\n", res);

counter += 3; // Increment counter for additional processing

printf("Enter the number of instructions: ");

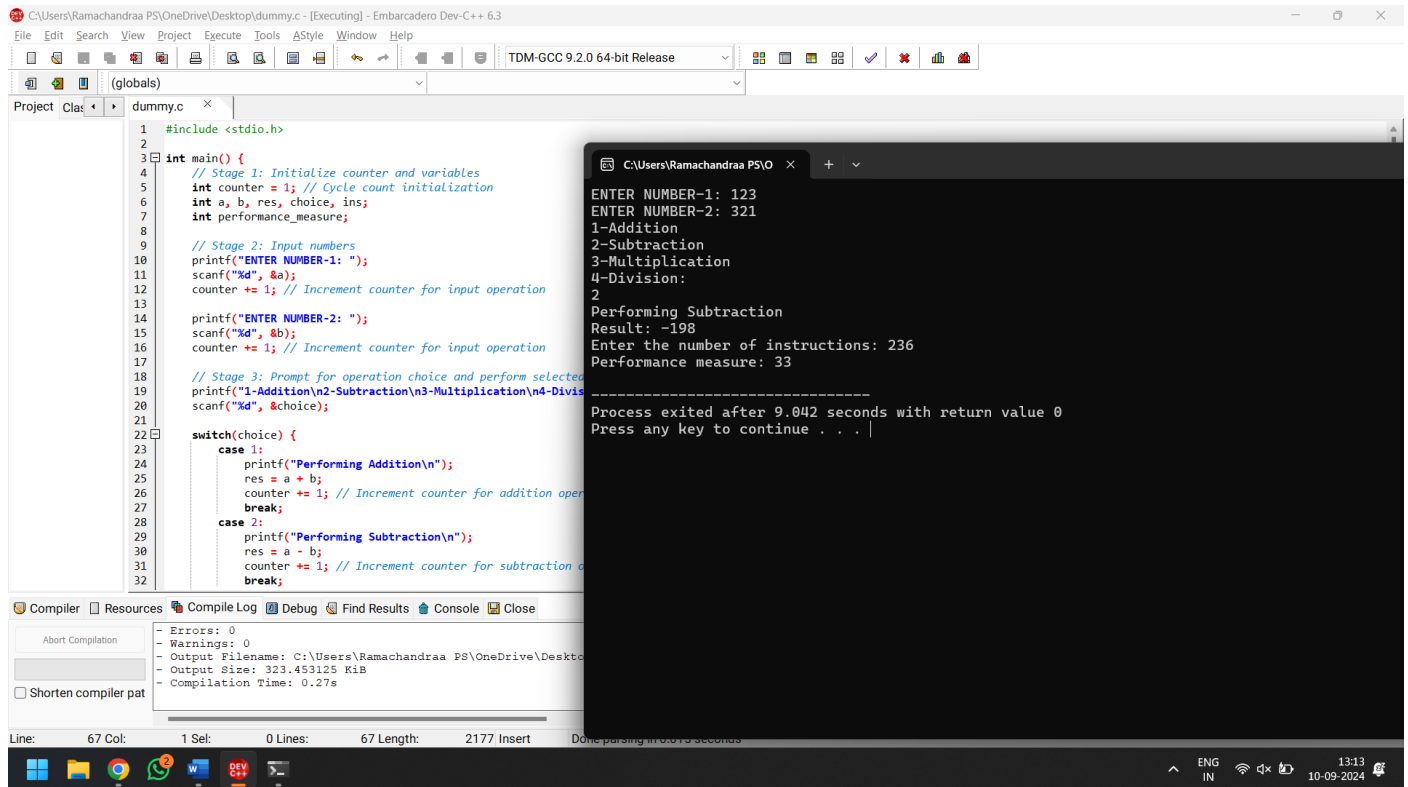
scanf("%d", &ins);

performance_measure = ins / counter;

printf("Performance measure: %d\n", performance_measure);

return 0;
}
```

INPUT & OUTPUT:



The screenshot displays the DevC++ IDE with a C program named 'dummy.c' open. The program is a simple calculator that takes two numbers and a choice of operation (Addition, Subtraction, Multiplication, Division) as input. It calculates the result and prints it, along with the number of instructions executed and the performance measure. The program is compiled using TDM-GCC 9.2.0 64-bit Release.

```
1 #include <stdio.h>
2
3 int main() {
4     // Stage 1: Initialize counter and variables
5     int counter = 1; // Cycle count initialization
6     int a, b, res, choice, ins;
7     int performance_measure;
8
9     // Stage 2: Input numbers
10    printf("ENTER NUMBER-1: ");
11    scanf("%d", &a);
12    counter += 1; // Increment counter for input operation
13
14    printf("ENTER NUMBER-2: ");
15    scanf("%d", &b);
16    counter += 1; // Increment counter for input operation
17
18    // Stage 3: Prompt for operation choice and perform selected
19    printf("1-Addition\n2-Subtraction\n3-Multiplication\n4-Division\n");
20    scanf("%d", &choice);
21
22    switch(choice) {
23        case 1:
24            printf("Performing Addition\n");
25            res = a + b;
26            counter += 1; // Increment counter for addition operation
27            break;
28        case 2:
29            printf("Performing Subtraction\n");
30            res = a - b;
31            counter += 1; // Increment counter for subtraction operation
32            break;
```

The output window shows the following execution results:

```
ENTER NUMBER-1: 123
ENTER NUMBER-2: 321
1-Addition
2-Subtraction
3-Multiplication
4-Division:
2
Performing Subtraction
Result: -198
Enter the number of instructions: 236
Performance measure: 33

-----
Process exited after 9.042 seconds with return value 0
Press any key to continue . . . |
```

The compiler output window shows the following details:

```
- Errors: 0
- Warnings: 0
- Output Filename: C:\Users\Ramachandras PS\OneDrive\Desktop\dummy.exe
- Output Size: 323.453125 KiB
- Compilation Time: 0.27s
```

RESULT: Thus, the program was executed successfully using DevC++