ADITAY CHAUDHARY

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SUMMARY

Enthusiastic Computer Science and Engineering student with a strong interest in problem-solving. Skilled in programming languages like HTML, CSS, and JAVA, & GAME DEVLOPING knowledge of databases, web development, and networking. A quick learner, team player, and passionate about applying technology to real-world problems. Looking for opportunities to learn and grow in a dynamic environment.

EXPERIENCE

Java Programming Intern | NIELIT Gorakhpur

[July 2024 - Aug 2024]

- ★ Developed and tested Java applications.
- ★ Assisted in debugging and fixing code issues.
- ★ Worked with databases like MySQL.
- ★ Learned and used frameworks like Spring Boot.
- ★ Collaborated with the team on projects.
- ★ Used Git for version control.

Big Data Trainee | Samsung Innovation Campus Gorakhpur

Aug 2024 - Oct 2024

- ★ Gained hands-on experience in Big Data concepts and technologies.
- ★ Learned data processing, analysis, and visualization techniques.
- ★ Worked with tools like Hadoop, Spark, and SQL for handling large datasets.
- ★ Developed skills in Python and Java for data manipulation.
- ★ Understood data storage, management, and real-world applications.

PROJECT

IOT Smart Home Automation System – Developer

- ★ Designed and implemented a smart home automation system using Arduino and Raspberry Pi.
- ★ Integrated sensors for monitoring temperature, humidity, and motion detection.
- ★ Developed a web-based interface using HTML, CSS, and JavaScript to control and monitor devices remotely.

Game Development Skills / Experience :

- ★ Basic knowledge of game design and development.
- ★ Worked with game engines like Unity or Unreal Engine.
- ★ Created simple 2D/3D games as projects.
- ★ Understanding of game animations.

EDUCATOIN

INSTITUTE OF TECHNOLOGY MANAGEMENT, GIDA (GORAKHPUR)

- Bachelor of Technology: Computer Science & Engineering
- Relevant Coursework: Data Structure, Web development, Computer Networks.

MAHATMA JYOTIBA PHULE GOVERMENT POLYTECHNIC (KAUSHAMBI)

- ❖ Polytechnic Diploma : Computer Science & Engineering.
- * Relevant course: Python, Internet of thing, Computer Architecture.

ADDITIONAL

TECHNICAL SKILLS: HTML, CSS, JAVA, GAME DEVELOPING.

LANGUAGE: HINDI & ENGLISH

ACHIVIEMENT: Awarded for Academic Excellence in Computer Science & Engineering