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PROFESSIONAL SUMMARY

Frontend Developer with 5+ years of experience building responsive, accessible e-learning modules using HTML5, CSS3, JavaScript (ES6+) and React.js. Strong in semantic markup, modular CSS, and DOM manipulation. Basic proficiency in React.js for building components and managing simple state. Focused on clean, maintainable code and performance optimization.

EDUCATION

Bachelor of Science in Information Technology
L.S. Raheja College of Arts and Commerce

July 2015 – August 2018
Grade: A

TECHNICAL SKILLS

- Languages:** JavaScript (ES6+), HTML5, CSS3.
- Frameworks/Libraries:** React.js (Basics), Bootstrap.
- Web Technologies:** Responsive Design, DOM Manipulation.
- Tools & Technologies:** Git, Sleave.
- Soft Skills:** Strong Communication, Team Collaboration, Time Management, Presentation Skills.

EXPERIENCE

FortunaPix Pvt. Ltd - (October 2021 -Present)

Frontend Developer

- Developed responsive and interactive e-learning solutions using HTML5, CSS3, and JavaScript (ES6+).
- Built and maintained interactive UI components for training content using core web technologies.
- Applied basic React.js skills to create simple, reusable components for e-Learning courses for different projects.
- Ensured cross-device compatibility and a consistent user experience across platforms.
- Collaborated with Graphic Design and QA teams to implement UI/UX requirements accurately.
- Led and supported a team of 5 developers, offering guidance, reviewing code, and supporting their growth.

MITR Learning Media Pvt. Ltd - (February 2019 – September 2021)

HTML Developer

- Built static and semi-interactive e-learning pages using HTML5, CSS3, and JavaScript.
- Developed interactive learning modules, including quizzes and assessments.
- Created responsive layouts optimized for multiple devices and screen sizes.
- Designed user-friendly interfaces to enhance learning engagement and accessibility.
- Developed interactive educational activities using the Perfection Learning tool.
- Collaborated with content creators and graphic designers to deliver customized client solutions

PROJECTS

One Learn (K-12 Education-CBSE, CSEC) - (October 2021 -Present)

- Developed responsive e-learning modules with interactive videos, quizzes, and audio-visual stories.
- Utilizing reusable e-learning components built with React to develop interactive course modules across various subjects and grade levels.
- Played a key role in improving activity responsiveness across devices using CSS media queries.
- Utilized the DOM API to dynamically create, modify, and update the layout and structure of e-learning modules.
- Implemented core activity logic using Vanilla JavaScript to handle functionality and user interactions.
- Managed project timelines and client updates to ensure on-time delivery.
- Participated in every step of the project development process from ideation through development and improvement for features as per client's demand.
- Tech Stack: HTML, CSS, JavaScript, and React.js (Basics).

Perfection Learning (PL) - (February 2019 – September 2021)

- Worked with content teams and designers to create and improve customized e-learning solutions.
- Developed static, responsive web pages for e-learning courses across various subjects and grades levels using HTML and CSS.
- Managed project timelines and client updates to ensure on-time delivery.
- Led and supported a team of 5 developers, offering guidance, reviewing code, and supporting their growth.
- Tech Stack: HTML, CSS, JavaScript.

Music Player (September 2021 – November 2021)

- Developed a fully functional music player web application with features like play, pause, next/previous track, and progress tracking.
- Utilized the DOM API to dynamically manipulate UI elements and update playback states using JavaScript.
- Implemented JavaScript's built-in Audio constructor to load, control, and manage audio playback programmatically.
- Tech Stack: HTML, CSS and Vanilla JS.

Color Guessing Game (July 2020)

- Developed an interactive color guessing game where the user selects the correct RGB color from a set of dynamically generated color options.
- Implemented random color generation logic using Javascript and updated the UI in real time using DOM manipulation.
- Added game states such as difficulty levels and immediate visual feedback on user selection.
- Tech Stack: HTML, CSS, Javascript.

CERTIFICATIONS

- [JavaScript \(Intermediate\) Certificate](#)
Hacker Rank
- [JavaScript \(Basic\) Certificate](#)
Hacker Rank