

M.Sc. (INFORMATICS) / 1st Semester 2015

Paper IT 11 – PROGRAMMING METHODOLOGY

Q 1 is compulsory.

Time: 3 hrs.

Attempt any 4 questions from Q2 to Q6.

Max Marks: 75*(Write your Roll No. on the top immediately on receipt of this question paper)*

Q1. What do following signifies:

- a. `const int * const * pcpqi;` (2)
- b. `typedef int (*operation)(int, void **);` (3)
- c. Differentiate between `int (*daytab)[13]` and `int *daytab[13]`? (2)
- d. `void * display(int , char **, va_list);` (2)
- e. `char (*(*y())())();` (3)
- f. `char *(*x[3])()[5];` (3)

- a. Explain all phases through which "C" program passes before being transformed into an executable form? (3)

- b. Identify which of following are declarations and which are definitions? (3)

`extern int a;``float z;``double * fn (int *, void **);``float square (float x){``//Some code here``}`

- c. Write the output of following statements: (3)

`printf("%.2s", "India");``printf("%.2f ", 123.1265);``printf("New\rDelhi\n");`

- d. What is off-by-one error in looping? Give example? Provide output of following program? (3)

```
#include<stdio.h>
int main(void)
{
    int a=0,b=0;
    if(!a)
    {
        b = !a;
        if(b)
            a = !b;
    }
    printf("%d, %d\n",a,b);
    return 0;
}
```

- e. What are different scopes of identifiers supported? Provide output of following program? (3)

```
#include<stdio.h>
int main(void)
{
    int i=9;
    if(i==9)
    {
        int i=25;
    }
    printf("i=%d\n",i);
    return 0;
}
```

Q3.

- a. What is Dynamic memory management in C? What are its advantages over static memory allocation? Explain the functions used for dynamic memory management? (5)
- b. What are dangling pointers? Write your own version of free function to avoid such problem on dangling pointers? Point out logical error in following statements? (5)

```
int *p1 = (int *) malloc(sizeof(int));
int *p2 = p1;
free(p1);
free(p2);
```

- c. What are command line arguments in C? Write sample program to describe how such arguments can be accessed? Provide output of following program? (5)

```
#include<stdio.h>
int main(void)
{
    char *ptr;
    ptr="My name is %s and age is %d\n";
    printf(ptr,"Ranju",30);
    return 0;
}
```

Q4.

- a. What are Enumerations? Why enumerations are used? (3)
- b. Explain different kind of storage classes supported with example? (5)
- c. Write down your own version of strlen function? Provide the output of following program. (5)

```
#include<stdio.h>
#include<string.h>
int main(void)
{
    printf("Determination"+strlen("Deepali"));
}
```

d. What is use of volatile qualifier?

(2)

Q5.

a. What are self referential structures? Give example.

(2)

b. Differentiate between structures and union? Give example.

(3)

c. Differentiate between macros and functions? Provide output of following program (Assume 32 bit architecture machine).

(5)

```
#include<stdio.h>
#define dp double *
int main(void)
{
    dp p1, p2, p3;
    typedef double *dptr;
    dptr ptr1, ptr2, ptr3;
    printf("%u %u %u\n", sizeof(p1), sizeof(p2), sizeof(p3) );
    printf("%u %u %u\n", sizeof(ptr1), sizeof(ptr2), sizeof(ptr3) );
    return 0;
}
```

d. Differentiate between function parameters and arguments?

(2)

e. What are Variadic functions? Provide name of two Variadic function from "ANSI C I/O" library?

(3)

Q6.

a. What are Boolean operators? Give example.

(2)

b. List 3 valid arithmetic operations that can be performed with pointers?

(3)

c. Provide output of following:

(3)

```
#include<stdio.h>
int main(void)
{
    int arr[10] = {25,30,35,40,55,60,65,70,85,90}; *p;
    for(p=arr+2; p<arr+8; p=p+2)
        printf("%d ", *p);
    return 0;
}
```

d. Provide output of following program:

(4)

```
#include<stdio.h>
int main(void)
{
    int d1,m1,y1;
```

```

char date[11]="24/05/1973";
date[2]=date[5]='\0';
sscanf(date,"%d",&d1);
sscanf(date+3,"%d",&m1);
sscanf(date+6,"%d",&y1);
date[2]=date[5]='/';
printf("d1=%d,m1=%d,y1=%d\n",d1,m1,y1);
printf("date=%s\n",date);
return 0;}

```

e. Provide output of following program:

(3)

```

#include<stdio.h>
#include<stdlib.h>
int main(void)
{
    struct rec
    {
        char *name;
        int age;
    }*ptr;
    char name[10]="Somalika";
    ptr=(struct rec *)malloc(sizeof(struct rec));
    ptr->name=name;
    ptr->age=93;
    printf("%s\t",ptr->name);
    printf("%d\n",ptr->age);
    return 0;
}

```