

01 SWIFTUI APP

LEARN
BY
DOING



SwiftUI
MASTERCLASS

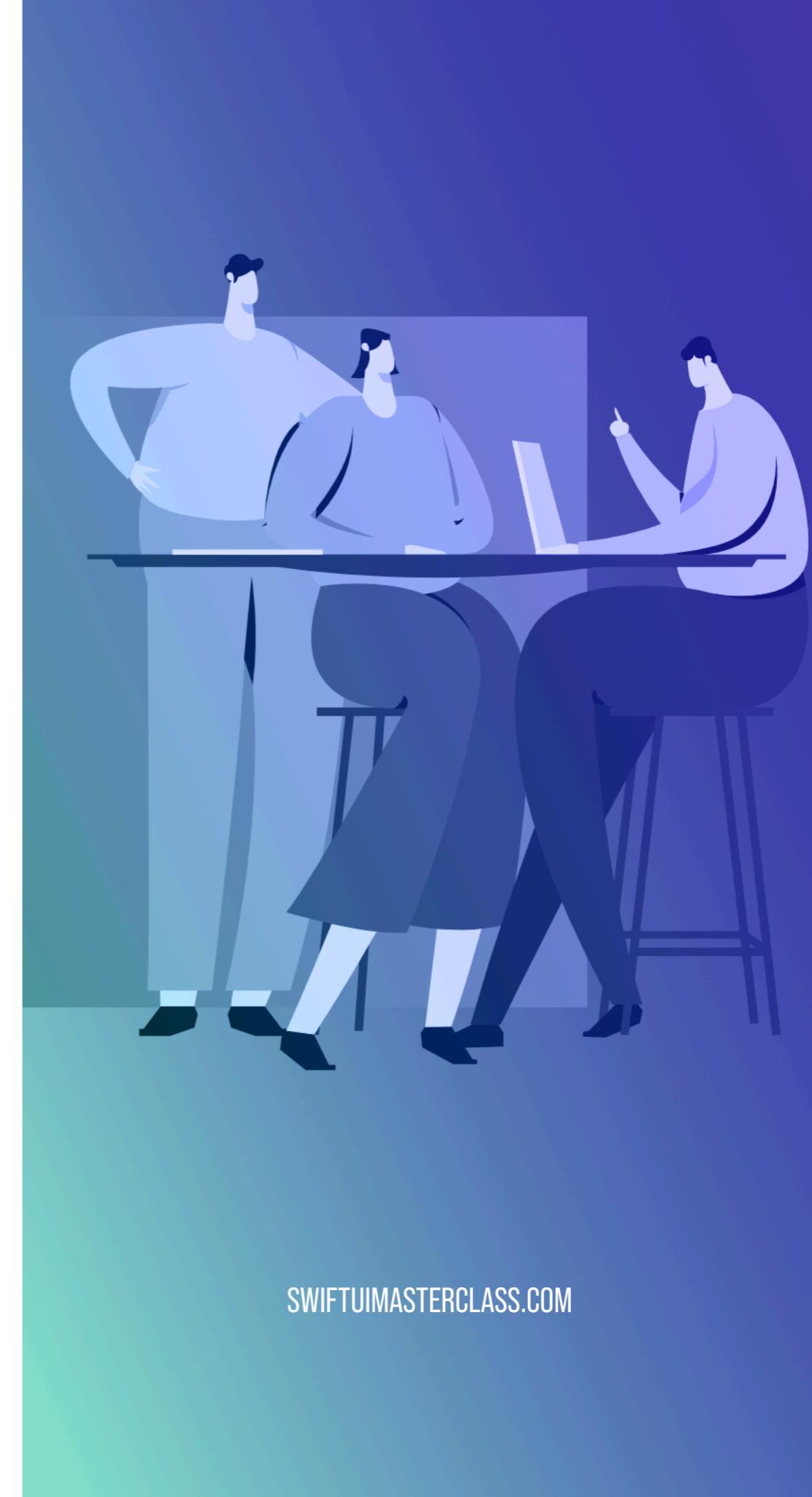


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What will you learn?

OBJECTIVES

- 01 How to set up a new iOS 13 project
- 02 How to create a launch screen
- 03 How to add icons for the app
- 04 How to create card layout with SwiftUI
- 05 How to load different information from a data file
- 06 How to play sounds
- 07 How to animate user interface elements
- 08 How to create a haptic feedback feature
- 09 How to show alerts with SwiftUI
- 10 How to create stickers without writing any code



SwiftUI – iOS 13 App – Learn by Doing

DESIGN

- 01 App Icons
- 02 Launch Screen
- 03 Card Layout
- 04 Sticker Pack
- 05 Light & Dark Mode

