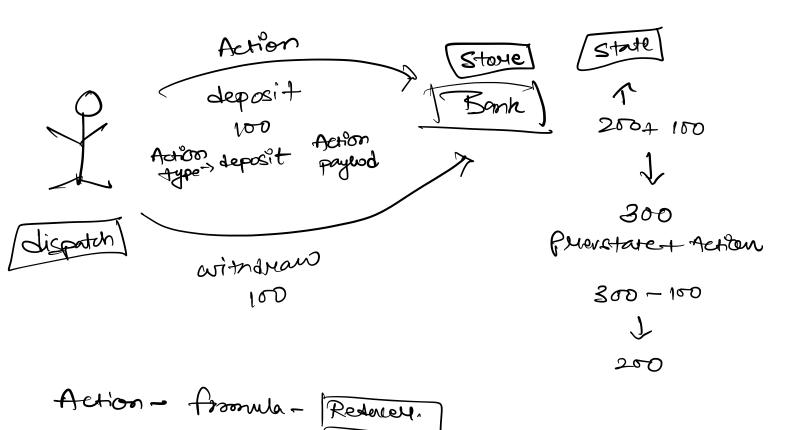


D'Access State freon Anywhere?

When to use Reduct?

Whigh frequery of State changes?

Dynamic Data



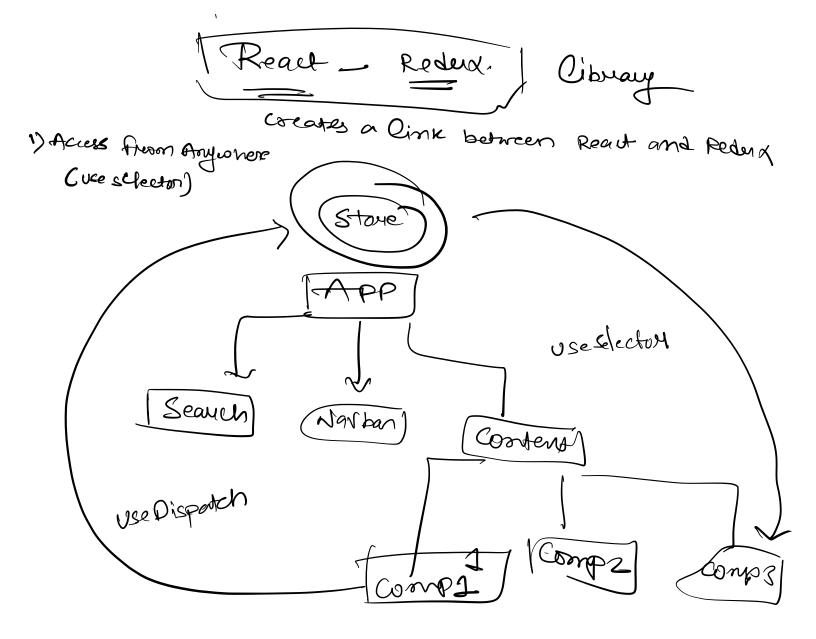
State & Puevstate

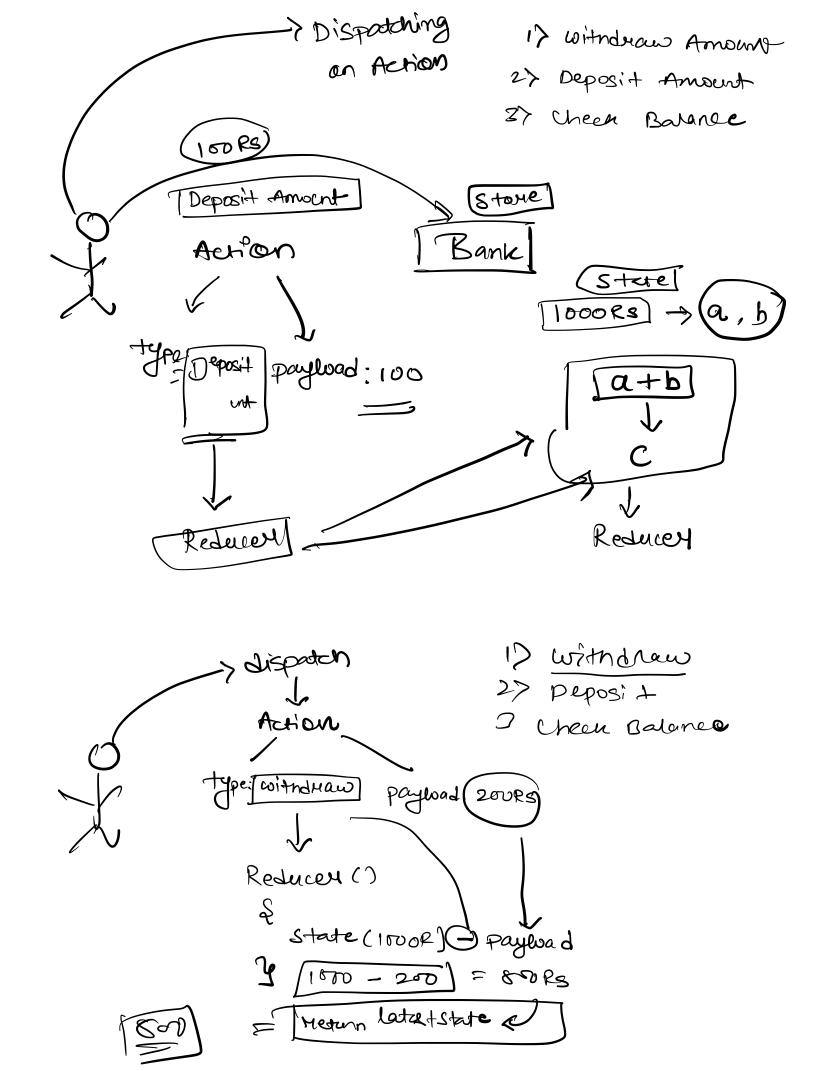
State & Puevstate

Action > type & Payload

Reducens

Lispatch





5+ate)
1> Disportan
2> Actions - type & payerad
3> Reducer

Redux is not only For Read