

Simple SFML Painting Tool

Link:

<https://github.com/Rohit981/SFML-Assignment-1.git>

Controls:

- Press 'R' to change the circle color to Red.
- Press 'B' to change the circle color to Blue.
- Press 'G' to change the circle color to Green.
- Press 'Space Bar' to save an image.
- Press 'Up Arrow' to increase the brush size.
- Press 'Down Arrow' to decrease the brush size.

Picture:

