```
#include <iostream>
#include <conio.h>
using namespace std;
// function Prototype
void preOrder(int[10][10], int);
int main()
  int nodes, tree[10][10], x, y, root = 1;
  cout << "Please input the number of nodes : ";</pre>
  cin >> nodes;
  cout << "Please input the left-right child array representation of the tree/graph :";
  for (int i = 1; i \le nodes; i++)
     cin >> x;
     cin >> y;
     tree[i][0] = x; // tree[1][0] left child of node 1
     tree[i][1] = y;//tree[1][1] right child of 1
  }
  cout << "Pre-order traversal is :" << endl;
  preOrder(tree, root);
  getch();
  return 0;
//Pre order traversal function
void preOrder(int tree[10][10], int root)
  if (root == 0)
     return;
  cout << root << "\t"; // 1
  //Left Child
  if (\text{tree}[\text{root}][0] != 0) // \text{tree}[1][0] != 0 \text{ value} = 2
     preOrder(tree, tree[root][0]);
  //Right Child
  if (\text{tree}[\text{root}][1] != 0) // \text{tree}[1][1] = 3
     preOrder(tree, tree[root][1]);
}
```