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#include <iostream>
#include <conio.h>
using namespace std;
void inorder(int[][10], int);
int main()
  int nodes, tree [10] [10], x, y, root = 1;
   cout << "Please input the number of nodes : ";</pre>
   cin >> nodes;
   cout << "Please input the left-middle-right child array representation of the graph:";
   for (int i = 1; i \le nodes; i++)
     cin >> x;
     cin >> y;
     tree[i][0] = x; //left child
     tree[i][1] = y; // right child
  cout << endl
      << "Inorder traversal is:" << endl;
  inorder(tree, root);
  getch();
  return 0;
//Inorder traversal function
void inorder(int tree[10][10], int root)
if(root == 0)
 return:
  //left child
  if (\text{tree}[\text{root}][0] != 0) // \text{tree}[1][0] = 2 , // \text{tree}[2][0] = 0
     inorder(tree, tree[root][0]);
   cout << root << "\t"; // 2
  //right child
  if (\text{tree}[\text{root}][1] != 0) // \text{tree}[2][1] = 4
     inorder(tree, tree[root][1]);
```