

## **COURSE OUTCOMES**

### **Course: 8CS4-22: Software Testing and Validation Lab**

<b>On completion of this course:</b>	
8CS4-22.1 (CO1)	Understand the process of applying tests to software and the fundamental components of a coverage analysis and unit testing.
8CS4-22.2 (CO2)	Describe & Calculate the mutation score for various programs using jumble testing tool.
8CS4-22.3 (CO3)	Apply the website performance measurement technique using JMeter and Selenium tool to perform Test sequences and validate testing.
8CS4-22.4 (CO4)	Understand the different software testing techniques and strategies and be able to apply specific(automated) unit testing method to the projects.

### **MAPPING OF CO WITH PO AND PSO**

<b>CO's</b>	<b>PO's</b>												<b>PSO's</b>		
	<b>PO1</b>	<b>PO2</b>	<b>PO3</b>	<b>PO4</b>	<b>PO5</b>	<b>PO6</b>	<b>PO7</b>	<b>PO8</b>	<b>PO9</b>	<b>PO10</b>	<b>PO11</b>	<b>PO12</b>	<b>PSO1</b>	<b>PSO2</b>	<b>PSO3</b>
<b>CO1</b>	-	3	-	-	-	-	-	-	-	-	-	-	3	-	-
<b>CO2</b>	3	-	-	-	-	-	-	-	-	-	-	-	-	2	-
<b>CO3</b>	-	-	-	-	3	-	-	-	-	-	-	-	-	-	3
<b>CO4</b>	-	-	-	-	-	-	-	-	-	-	3	-	-	-	3

Mapping Levels: 1- Low, 2- Moderate, 3-Strong

## **Experiment 1:**

**Obj: Find the Coverage & Test Cases of the following program using JaButi Tool:**

**1.1: Write a program that calculates the area and perimeter of the circle. And find the Coverage & Test Cases of that program using JaButi Tool.**

**1.2: Write a program which read the first name and last name from console and matching with expected result by using JaBuTi.**

### **DESCRIPTION:**

#### **Code Coverage Analysis:**

Code Coverage Analysis is the process of discovering code within a program that is not being exercised by test cases. This information can then be used to improve the test suite, either by adding tests or modifying existing tests to increase coverage.

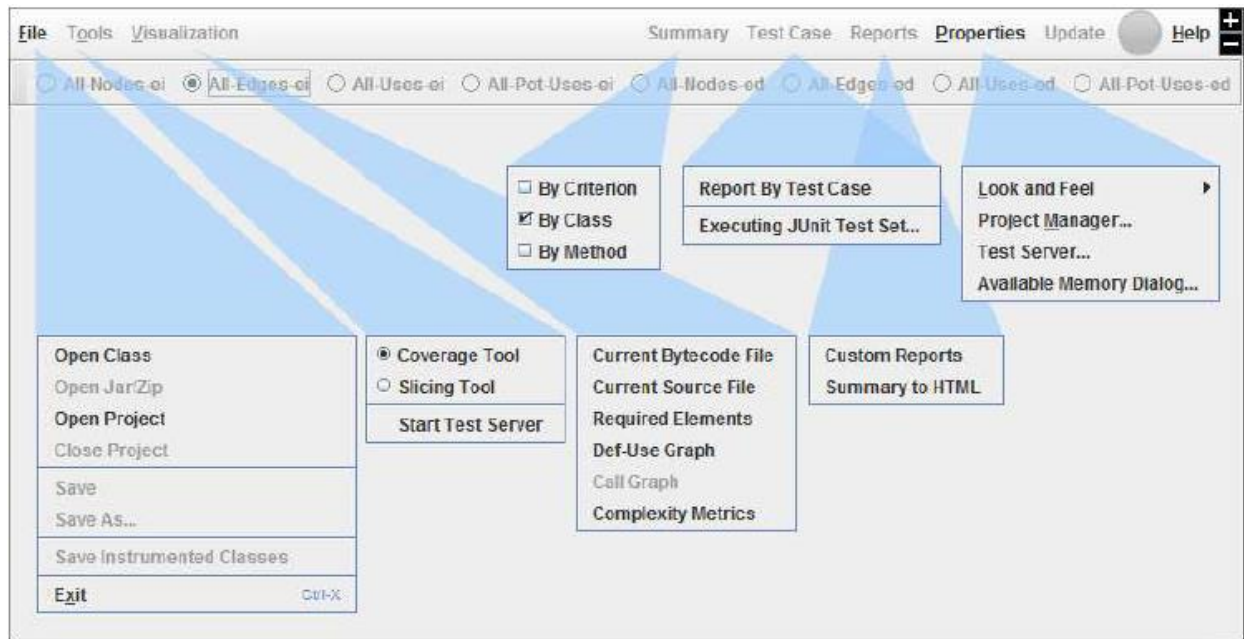
Code Coverage Analysis shines a light on the quality of your unit testing. It enables developers to quickly and easily improve the quality of their unit tests which ultimately leads to improved quality of the software under development.

#### **JaBUTi – Java Bytecode Understanding and Testing**

JaBUTi is designed to work with Java bytecode such that no source code is required to perform its activities. It is composed by a coverage analysis tool, by a slicing tool, and by a complexity metric's measure tool. The coverage tool can be used to assess the quality of a given test set or to generate test set based on different control-flow and data-flow testing criteria.

#### **Create a Testing Project:**

In JaBUTi the testing activity requires the creation of a testing project. A testing project is characterized by a file storing the necessary information about (i) the base class file, (ii) the complete set of classes required by the base class, (iii) the set of classes to be instrumented (tested), and (iv) the set of classes that are not under testing. Additional information, such as the CLASSPATH environment variable necessary to run the base class is also stored in the project file, whose extension is .jbt. During the execution of any .class file that belongs to the set of classes under testing of a given project, dynamic control-flow information (execution trace) is collected and saved in a separate file that has the same name of the project file but with a different extension (.trc).



**1.1: Write a program that calculates the area and perimeter of the circle. And find the Coverage & Test Cases of that program using JaButi Tool.**

Program Code:

```
import java.util.Scanner;

class CircleDemo

{
    static Scanner sc= new Scanner (System.in);

    public static void main(String args[])
    {
        int a,b;
        System.out.print("Enter the radius of Circle: ");
        double radius = sc.nextDouble();
        double area = Math.PI * (radius * radius);
        System.out.print("The area of the Circle is: "+area);
    }
}
```

```

double perimeter = Math.PI * 2 * radius;
System.out.print(" The perimeter of circle is: " + perimeter);
}
}

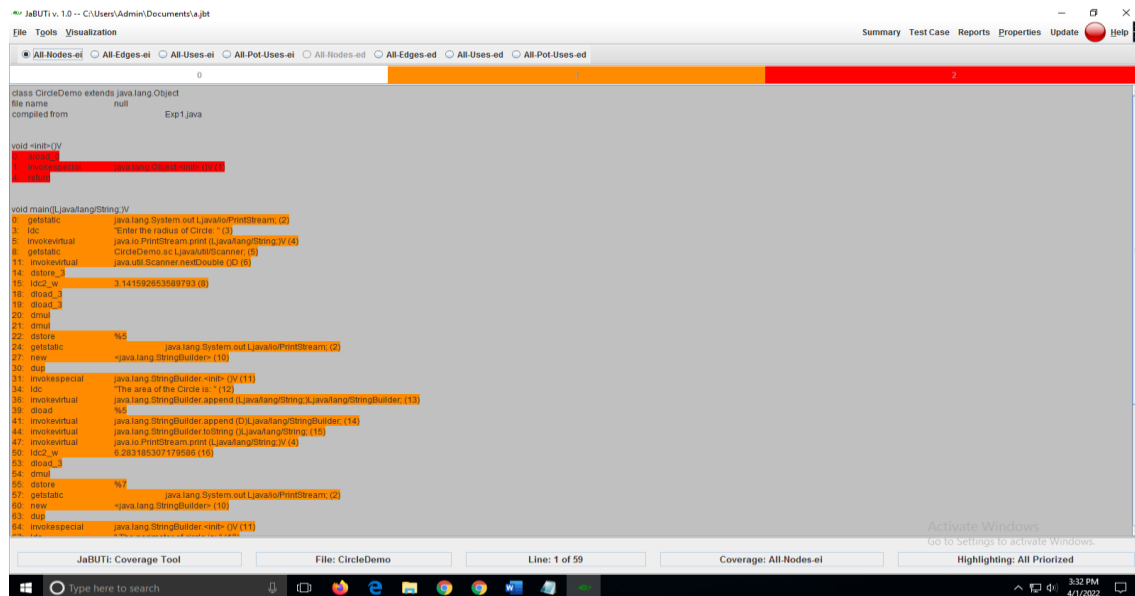
```

### Output:

**Enter the radius of Circle: 8**

**The area of the Circle is: 201.06192982974676**

**The perimeter of circle is: 50.26548245743669**



**1.2: Write a program which read the first name and last name from console and matching with expected result by using JaBuTi.**

### Code:

```
import java.util.Scanner;
```

```
public class FullNameString {
```

```
    public static void main(String[] args) {
```

```
        Scanner input = new Scanner(System.in);
```

```
        String savedname= "Manish";
```

```
System.out.print("Enter first name :: ");
String firstName = input.nextLine();

System.out.print("Enter middle name :: ");
String middleName = input.nextLine();

System.out.print("Enter surname :: ");
String lastName = input.nextLine();

// Here StringBuffer is used to combine 3 strings into single
StringBuffer fullName = new StringBuffer();
fullName.append(firstName);
fullName.append(" "); // For space between names
fullName.append(middleName);
fullName.append(" "); // For space between names
fullName.append(lastName);
System.out.println("Hello, " + fullName);
if (savedname.equals(firstName))
{
    System.out.println("your First name is Match");
}
else {
    System.out.println("your First name is Not Match");
}
}
}
```

### **Output:**

```
Enter first name :: manish
Enter middle name :: ss
Enter surname :: choubisa
Hello, manish ss choubisa
your First name is Not Match
```

All-Nodes-ei All-Edges-ei All-Uses-ei All-Pot-Uses-ei All-Nodes-ed All-Edges-ed All-Uses-ed All-Pot-Uses-ed

66: aload_2	new		0	2	3
68: aload_3					
69: invokevirtual	java.lang.StringBuffer.append (Ljava/lang/String;Ljava/lang/StringBuffer; (14)				
70: pop					
71: aload	%6				
73: ldc	"" (15)				
75: invokevirtual	java.lang.StringBuffer.append (Ljava/lang/String;Ljava/lang/StringBuffer; (14)				
76: pop					
78: aload	%6				
81: aload	%4				
83: invokevirtual	java.lang.StringBuffer.append (Ljava/lang/String;Ljava/lang/StringBuffer; (14)				
85: pop					
87: aload	%6				
89: ldc	"" (15)				
91: invokevirtual	java.lang.StringBuffer.append (Ljava/lang/String;Ljava/lang/StringBuffer; (14)				
94: pop					
95: aload	%6				
97: aload	%5				
99: invokevirtual	java.lang.StringBuffer.append (Ljava/lang/String;Ljava/lang/StringBuffer; (14)				
102: pop					
103: getstatic	java.lang.System.out (Ljava/io/PrintStream; (6)				
104: new	<java.lang.StringBuilder> (16)				
109: dup					
110: invokespecial	java.lang.StringBuilder.<init> ()V (17)				
113: ldc	"Hello, " (18)				
115: invokevirtual	java.lang.StringBuilder.append (Ljava/lang/String;Ljava/lang/StringBuilder; (19)				
118: aload	%6				
120: invokevirtual	java.lang.StringBuilder.append (Ljava/lang/Object;Ljava/lang/StringBuilder; (20)				
123: invokevirtual	java.lang.StringBuilder.toString ()Ljava/lang/String; (21)				
125: invokevirtual	java.io.PrintStream.println (Ljava/lang/String; (22)				
129: aload_2					
130: aload_3					
131: invokevirtual	java.lang.String.equals (Ljava/lang/Object; (23)				
134: ifeq	#148				
135: getstatic	java.lang.System.out (Ljava/io/PrintStream; (6)				
140: ldc	"Your first name is Match" (24)				
142: invokevirtual	java.io.PrintStream.println (Ljava/lang/String; (22)				
145: goto	#150				
146: getstatic	java.lang.System.out (Ljava/io/PrintStream; (6)				
151: ldc	"Your first name is Not Match" (25)				
153: invokevirtual	java.io.PrintStream.println (Ljava/lang/String; (22)				
155: return					

Activate Windows  
Go to Settings to activate Windows.

JaBUTi: Coverage Tool

File: FullName String

Line: 42 of 84

Coverage: All-Nodes-ei

Highlighting: All Prioritized