

# Rohit Bandaru

Computer Engineering Student



## Contact



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## Connect



linkedin.com/in/rohit-bandaru



github.com/RohitBandaru

RohitBandaru.github.io  
(portfolio website)

## Relevant Coursework

\* in progress

Algorithms\* Signals\*

Operating Systems\*

Databases Digital Logic

Microelectronics

Data Structures Circuits

Object-Oriented Programming

Computer Organization

Embedded Systems

Discrete Structures

## Skills

### Languages

Python	SQL
Java	C
Swift/iOS	Matlab
Javascript	

### Frameworks/Libraries

Node.js	PostgreSQL
Express.js	MySQL
D3	

### UI/UX Design

Adobe Photoshop  
Adobe Illustrator  
Sketch  
InvisionApp

### Web Development

HTML	Bootstrap
CSS	
JQuery	



## EDUCATION

- 2015 - Present (Expected December 2018)

**Cornell University- Ithaca, NY**

**3.67 GPA**, Dean's List (All Semesters)

- Bachelor of Science, Computer Science, Electrical and Computer Engineering



## EXPERIENCE

- August 2017 - Present

**Cornell CS - Ithaca NY**

Teaching Assistant (CS 4320 Database Systems)

- Help students with the material and homework by holding office hours
- Grade class assignments and answer questions on Piazza

- February 2017 to Present

**Autonomous Bicycle Team - Cornell University**

Software Team member

- Designed and developed the full stack using Bootstrap, and jQuery on the front end, Node.js and Express.js on the back end, and deployed on Google Cloud
- Implement effective navigation of the bicycle by setting waypoints using the Google Maps API and sending required data to the bicycle hardware
- Create an efficient database system with PostgreSQL to store data from the hardware and visualize and analyze it in real time

- January 2017 - February 2017

**Huna Makia - Santa Clara, CA**

Software Engineering Intern

- Developed EngageApp, an iOS application built on the Huna Makia API, which allows users to search a database for a professional contact to leave a ringless voicemail
- Used Sketch and Invision for UX design and Swift and Xcode for app development
- Ran extensive user testing and feedback cycles to optimize the user experience

- February 2016 to Present

**Genetically Engineered Machines Team (iGEM) - Cornell University**

Business (subteam lead), Wet Lab, Product Development subteams

- Advance the project entrepreneurially by developing a complete business plan
- Contacted companies to gain sponsorship and partnership opportunities
- Ran a crowdfunding campaign to raise over \$7000 to fund the project and competition
- As a member of the wet lab subteam, cloned and tested two distinct bacteriocin genes into bacterial plasmids to create a more precise and effective treatment for bovine mastitis



## PROJECTS

- July 2017

**WhatsGood - Personal project**

- Python backend using the Flask framework to retrieve local restaurant from the Yelp API and extract interesting statistics with iOS application developed as a client

- September 2016

**HeapSort - BigRed//Hacks F16, Ithaca, NY**

- Worked in a team to develop a web and mobile application to help users know which trash items are recyclable or compostable. Used Microsoft Cognitive Services and Clarifai APIs to develop its functionality
- Implemented data analysis and visualization functionality using D3.js