

13/06/21

Johnson Trotter program.

```
#include <stdio.h>
#include <stdlib.h>
```

```
int flag = 0;
```

```
int swap(int *a, int *b)
```

```
{
```

```
    int t = *a;
```

```
    *a = *b;
```

```
    *b = t;
```

```
}
```

```
int search(int arr[], int num, int mobile)
```

```
{
```

```
    int q;
```

```
    for (q = 0; q < num; q++)
```

```
{
```

```
        if (arr[q] == mobile)
```

```
            return q + 1;
```

```
        else {
```

```
            flag++;
```

```
        }
```

```
    }
```

```
    return -1;
```

```
}
```

```
int find-Mobile(int arr[], int d[], int num)
```

```
{
```

```
    int mobile = 0;
```

```
    int mobile_p = 0;
```



```

int i=0;
for(i=0; i<num; i++)
{
    if ((d[ans[i]-1] == 0) && i!=0)
    {
        if (ans[i] > ans[i-1] && ans[i] >
            mobile - p) {
            mobile = ans[i];
            mobile - p = mobile;
        }
        if ((mobile - p == 0) && (mobile == 0))
            return 0;
        else
            return mobile;
    }
}

```

```

void permutation(int arr[], int d[], int num)
{
    int i;
    int mobile = findMobile(arr, d, num);
    int pos = search(arr, num, mobile);
    if (d[ans[pos-1]] && d[ans[pos-2]]);
    else
        swap(d[ans[pos-1]], d[ans[pos]]);
    for(int i=0; i<num; i++) {
        if (ans[i] > mobile) {
            if (d[ans[i]-1] == 0)
            else
                d[ans[i]-1] = 0;
        }
    }
}

```

```

int main()
{

```



```

int num = 0; i, j, z = 0;
printf("Johnson Trotter algo to find all
permutations of no ");
printf("Enter the no ");
scanf("%d", &num);
z = factorial(num);
for(i = 0; i < num; i++) {
    d[i] = 0;
    arr[i] = i + 1;
    printf("%d", arr[i])
}
return 0;
}

```

Output :-

Enter the no : 3

All possible permutations are:

1 2 3

1 3 2

3 1 2

3 2 1

2 3 1

2 1 3

Enter the no : 4

All possible permutations are:

1 2 3 4

1 2 4 3

1 4 2 3

4 1 2 3

4 1 3 2

1 4 3 2

1 3 4 2

1 3 2 4

3 1 2 4

3 2 1 4

3 4 2 1

3 4 1 2

4 3 1 2

4 3 2 1

2 3 1 4

2 4 3 1

2 4 1 3

2 4 4 3

2 1 3 4

+ Substring Matching program

```
#include <stdio.h>
```

```
#include <string.h>
```

```
void patternmatch (char *text, char *pattern)
```

```
{
```

```
    int textlength = strlen(text);
```

```
    int patternlength = strlen(pattern);
```

```
    for (int i = 0; i <= textlength - patternlength;
```

```
    {
```

```
        int j;
```

```
        for (j = 0; j < patternlength; j++) {
```

```
            if (text[i + j] != pattern[j])
```

```
                break;
```

```
        }
```

```
        if (j == patternlength)
```

```
            printf("Pattern found at index: %d\n",
```

```
            i);
```

```
    }
```

```
}
```

```
int main()
```

```
{
```

```
    char text[100];
```

```
    char pattern[100];
```

```
    printf("Enter the text: ");
```

```
    fgets(text, sizeof(text), stdin);
```

```
    text[strlen(text) - 1] = '\0';
```


pattern Match (text, pattern);

return 0;

?

Output:-

+ Enter the text: hi my name is Rohit

Enter the pattern: my

i++)

Pattern found at index: 3

+ Enter the text: Hello world

Enter the pattern: world

Pattern found at index: 7

+ Lecture

+ Find the Kth Largest Integer in array

```
int cmp(const void *a, const void *b)
```

```
{  
    const char *str1 = *(const char **)a;  
    const char *str2 = *(const char **)b;
```

```
    if (strlen(str1) == strlen(str2))
```

```
    {  
        return strcmp(str1, str2);
```

```
    }
```

```
    return strlen(str1) - strlen(str2);
```

```
}
```

```
char * KthLargestNumber(char ** nums, int  
    numsize, int K)
```

```
{
```

```
    qsort(nums, numsize, sizeof(char *), cmp);  
    return nums[numsize - K];
```

Output:-

Case 1:

nums = ["3", "6", "7", "10"]

K = 4

Case 2

nums = ["2", "21", "12", "1"]

K = 7

Case 3

nums = ["0", "0"]

K = 2

P

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