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classmate

Date _____

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linked list

Singly

```
#include <stdio.h>
#include <stdlib.h>
```

```
struct Node {
    int data;
    struct Node *next;
};
```

~~void push (struct Node ** head-ref, int new-data);~~
~~void append (struct Node ** head-ref, int new-data);~~
~~void insert-at-front (struct Node ** head-ref, int new-data);~~

```
struct Node * createnode (int value) {
    struct Node * newnode = (struct Node *) malloc (
        sizeof (struct Node));
    newnode->data = value;
    newnode->next = NULL;
    return newnode;
}
```

```
void insertatbeginning ( struct Node ** head, int data ) {
    struct Node * newnode = createnode (data);
    newnode->next = *head;
    *head = newnode;
}
```



```
void insertatBeginning (struct Node **head, int data)
{
```

```
    struct Node * newnode = createNode (data);
    newnode->next = *head;
    *head = newnode;
}
```

```
void insertatposition (struct Node **head, int data)
```

```
    if (position <= 0) {
        printf ("Invalid position, please enter a position greater than 0\n");
        return;
    }
```

```
    struct Node * newnode = createNode (data);
```

```
    if (position == 1) {
        newnode->next = *head;
        *head = newnode;
        return;
    }
```

```
int main () {
    struct Node * head = NULL;
    int n, element;
```

```
    printf ("Enter no of elements:");
    scanf ("%d", &n);
```



```

for (int i = 0; i < n; i++) {
    printf("Enter element %d:", i+1);
    scanf("%d", &element);
    insertAtEnd(&head, element);
}

```

```

int newData;
printf("Enter a new element at beginning:");
scanf("%d", &newData);
printf("Linked list after inserting at beginning:");
display(head);

```

```

int position;
printf("Enter the position to new element:");
scanf("%d", &position);
printf("insert into position:");
scanf("%d", &newData);
printf("Enter a new element to insert at the end:");
scanf("%d", &newData);
display(head);
return 0;
}

```

Output :- Enter the number of elements : 3
 element 1 : 24
 element 2 : 76
 element 3 : 34

Linked list : 24 → 76 → 74 → NULL

Enter a new element to insert at the beginning : 12

Enter the position to insert a new element : 12

Enter the new after insertion at end : 12 → 76 → 74 → NULL

26 → 34 → NULL