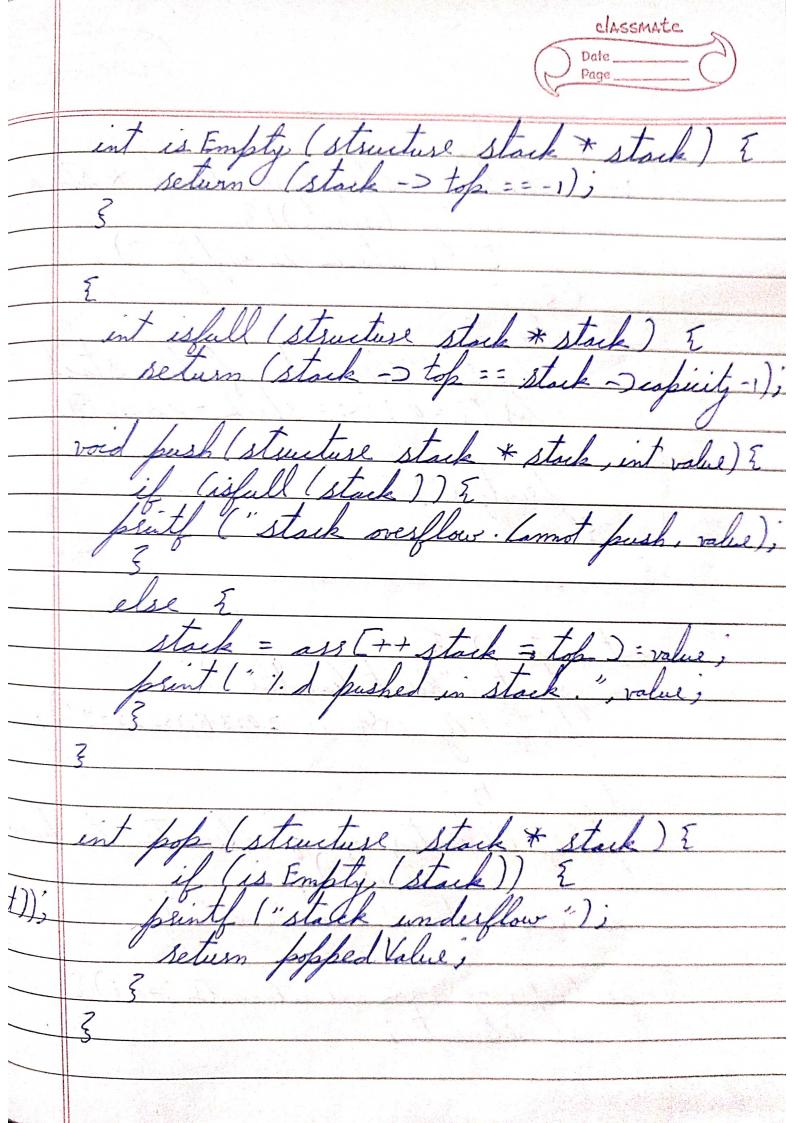
legsam 3 Stack Emplementation #include < stdio.h > structure stack ? int top; int capacity; void initialize (structure struck stack * stack

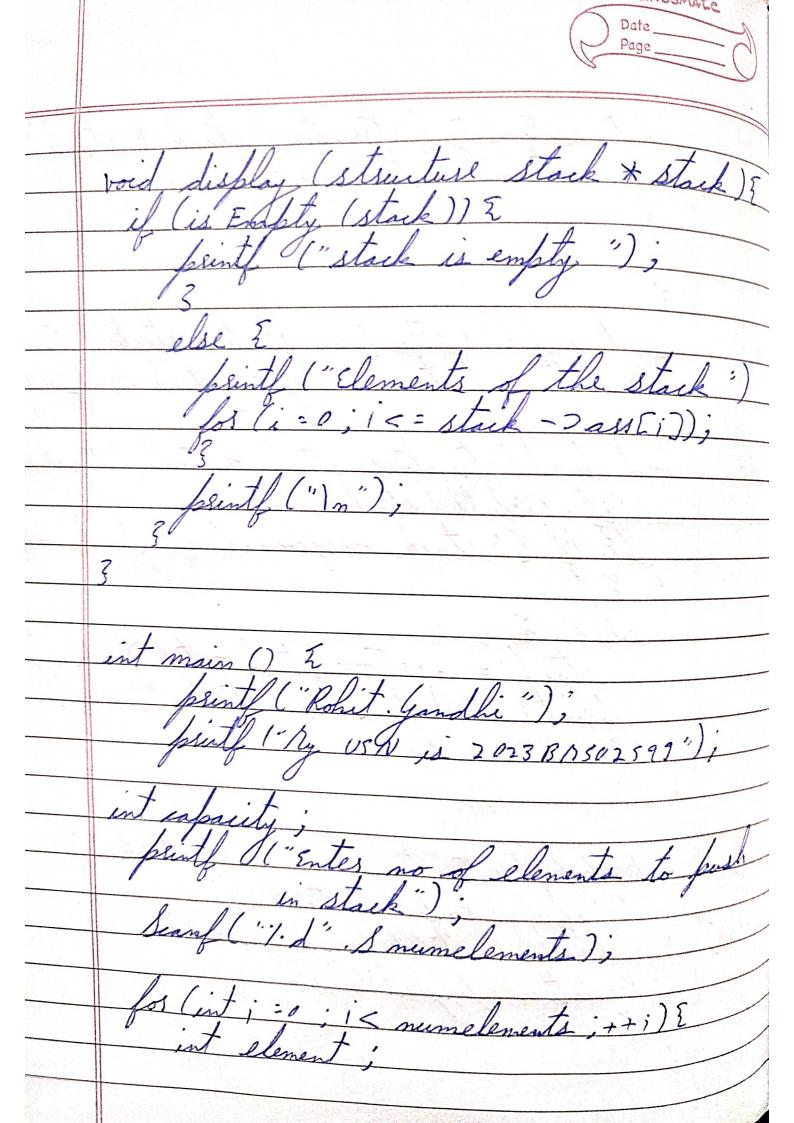
int capacity) &

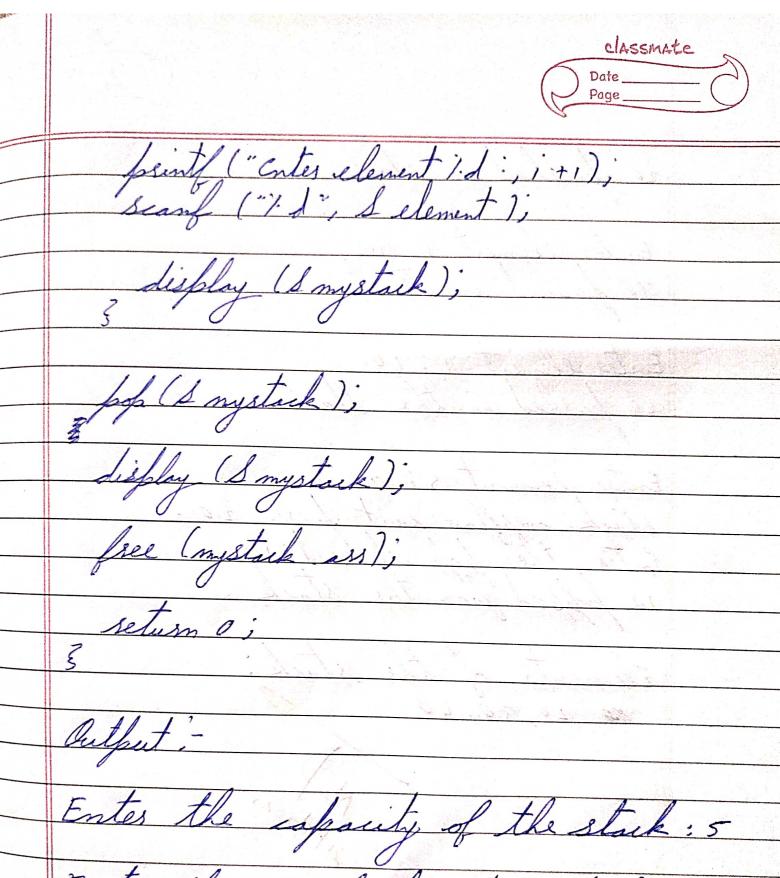
Stack -> ass = (int) mallow (capacity # sight

stack -> top = -1;

Stack -> capacity = sapacity;







Enter the no of elements to push: 4

Enter element 1: 10

10 pushed to the stack

Enter element 2:20

20 pushed in stack Enter element 3: 30 30 pushed in stack Enter element 4: 40 Enter element 5: 20

Stack overflow can't push 20
Enter the pop element: 10

10 popped from the stack. Elements of the stack: