

State



```
graph BT; A[state_behavior.Play] --> B[State];
```

A diagram illustrating a state transition or action. At the bottom, a gray rectangular box with a black border contains the text `state_behavior.Play`. A blue arrow points vertically upwards from the top center of this box to the bottom center of a white rectangular box with a gray border at the top. The white box contains the text `State`.

`state_behavior.Play`