



Experiment – 3.1

Student Name: Anushikha das
Branch: CSE
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Subject Name: Data structure

UID: 21BCS7399
Section/Group: 717-A
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1. **Aim of the practical:** write a program to demonstrate the implementation of various operations on a queue represented using a linear linked list (linked queue).

2. **ALGORITHM:**

For insertion

1. Allocate space for new node ptr
2. Set ptr -> data = value
3. If front == NULL
4. Set front = rear = ptr
5. Set front->next = ptr->next = NULL
6. Else, set rear ->next = ptr
7. Rear = ptr
8. Rear->next=NULL
9. Exit

For deletion

1. If front = NULL then underflow and exit
2. Else set ptr = front
3. front = front->next
4. Free(ptr)
5. exit



3. Program Code:

```
#include < stdio.h >
#include < stdlib.h >

struct node {
    int data;
    struct node * next;
};

struct node * front = NULL;
struct node * rear = NULL;

void enqueue(int value) {
    struct node * ptr;
    ptr = (struct node * ) malloc(sizeof(struct node));
    ptr -> data = value;
    ptr -> next = NULL;
    if ((front == NULL) && (rear == NULL)) {
        front = rear = ptr;
    } else {
        rear -> next = ptr;
        rear = ptr;
    }
    printf("Node is Inserted\n\n");
}

int dequeue() {
    if (front == NULL) {
        printf("\nUnderflow\n");
        return -1;
    } else {
        struct node * temp = front;
        int temp_data = front -> data;
        front = front -> next;
        free(temp);
        return temp_data;
    }
}
```

```
}  
}  
  
void display() {  
    struct node * temp;  
    if ((front == NULL) && (rear == NULL)) {  
        printf("\nQueue is Empty\n");  
    } else {  
        printf("The queue is \n");  
        temp = front;  
        while (temp) {  
            printf("%d--->", temp -> data);  
            temp = temp -> next;  
        }  
        printf("NULL\n\n");  
    }  
}  
  
int main() {  
    int choice, value;  
    printf("\nImplementation of Queue using Linked List\n");  
    while (choice != 4) {  
        printf("1.Enqueue\n2.Dequeue\n3.Display\n4.Exit\n");  
        printf("\nEnter your choice : ");  
        scanf("%d", & choice);  
        switch (choice) {  
            case 1:  
                printf("\nEnter the value to insert: ");  
                scanf("%d", & value);  
                enqueue(value);  
                break;  
            case 2:  
                printf("Popped element is :%d\n", dequeue());  
                break;  
            case 3:  
                display();  
                break;  
            case 4:
```

```
        exit(0);
        break;
    default:
        printf("\nWrong Choice\n");
    }
}
return 0;
}
```

4. OUTPUT

Implementation of Queue using Linked List

1. Enqueue
2. Dequeue
3. Display
4. Exit

Enter your choice: 1

Enter the value to insert: 12
Node is Inserted

1. Enqueue
2. Dequeue
3. Display
4. Exit

Enter your choice: 1

Enter the value to insert: 45
Node is Inserted

1. Enqueue
2. Dequeue
3. Display
4. Exit

Enter your choice: 1

Enter the value to insert: 56
Node is Inserted

1. Enqueue
2. Dequeue
3. Display
4. Exit

Enter your choice : 3

The queue is

12--->45--->56--->NULL



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Learning Outcomes (What I have learnt)

1. Learnt about queue and its types
2. Also learnt the various operations on queue