

# Ayush Gupta

JUNIOR UNDERGRADUATE · ROBOTICS ENTHUSIAST

Indian Institute Of Technology, Kanpur

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## Education

### Indian Institute of Technology Kanpur

Kanpur, India

BACHELOR OF TECHNOLOGY IN MECHANICAL ENGINEERING AND MINOR IN INDUSTRIAL MANAGEMENT AND ENGINEERING

July 2017 - Present

- Cumulative Point Index: **9.2\*/10.0**

### City Montessori School

Lucknow, India

INDIAN SCHOOL CERTIFICATE EXAMINATION (INTERMEDIATE)

March 2017

- Overall Percentage: 95.5%

### St. Francis' College

Lucknow, India

INDIAN CERTIFICATE OF SECONDARY EDUCATION (HIGH SCHOOL)

March 2015

- Overall Percentage: 95%

## Research Experience

### Team AUV-IITK

Software Team Member

FACULTY ADVISOR: PROF. MANGAL KOTHARI

May 2018 - Present

- Fused sensor readings from Doppler Velocity Log (DVL) and IMU using an Extended Kalman Filter to generate odometry message for the vehicle
- Implemented a novel image preprocessing algorithm based on Fusion Framework to formulate a robust underwater computer vision pipeline
- Created multi-class dataset of labeled underwater photos, trained YOLO object detection model and setup real-time inference on Jetson TX2
- Developed and tested acoustic localization system capable of estimating the Direction of Arrival of ultrasonic underwater signals from pinger
- Used signal processing operations such as Short Time Fourier Transform and Cross-Correlation to find time delay of arrival between signals
- Managed a multi-layered software stack for an autonomous underwater vehicle, Anahita developed on ROS and simulated using Gazebo
- Tuned and tested Cascaded PID Controller on the vehicle, enabling it to perform waypoint navigation and visual servoing
- Designed a hierarchal state machine for more robust autonomous behavior of the vehicle, with failsafes and proper decision flow
- Made extensive use of physics engine Gazebo to simulate model of vehicle in a custom hydrodynamically realistic environment
- Created setups for disparity map generation using a pair of cameras and implemented a modified Fast-SLAM for underwater localization

### Team Humanoid, IITK

Software Team Member

ROBOTICS CLUB, IIT KANPUR

Dec. 2017 - April 2018

- Worked on a Bipedal Prototype of the humanoid bot, capable of performing statically stable walking
- Implemented the MATLAB simulated **inverse kinematics walking algorithm** based on ZMP criteria on the actual robot using ROS
- Developed a Web Graphical User Interface for debugging and monitoring using ROS Web Bridge Server and JavaScript

## Work Experience

### Intelligent Systems Lab

Robotics Intern

SUPERVISOR: MR. RAVI PRAKASH, DOCTORAL STUDENT

April 2019 - Present

- Ported outdated available ROS code to operate on current development platform using ROS Kinetic on Ubuntu 14.04
- Actualized setup for simulation using **Rviz and Gazebo** for Universal Robots manipulator on a Guardian Robot
- Tweaked the hardware drivers and changed odometry publishers to fix position drift estimated by motor encoders
- Assisted in final aim to create **collaborative autonomous robots** capable of building walls, extinguishing fires

### New York Office, IIT Kanpur

Backend Software Intern

SUPERVISOR: PROF. MANINDRA AGRAWAL

May 2018 - July 2018

- Worked on **Scala with Akka-HTTP** for scalable and concurrent multi threading using functional programming
- Documented and compiled the entire collection of backend Application Programming Interfaces using **PostMan**
- Fixed bugs in the Scala backend, and collaborated using Phabricator, while developing an upcoming social platform

## Skills

|                              |  |
|------------------------------|--|
| <b>Robotics</b>              | ROS, OpenCV, Arduino, Gazebo, CUDA, Gym  |
| <b>Data Science</b>          | Tensorflow, Keras, Scikit, MATLAB  |
| <b>Web Development</b>       | Node.js, MongoDB, Flask, Express, Socket-IO, Bootstrap, HTML5, Jekyll, Travis CI |
| <b>Programming Languages</b> | C++, Python, Scala, Javascript   |
| <b>Utilities</b>             | LabView, $\LaTeX$ , Git, SVN, Bash, Unity, Postman                               |
| <b>Utilities</b>             | Solidworks 2018, AutoCAD, Inventor, LabVIEW                                      |

## Selected Projects

### Realtime Onboard Dense RGB-D Mapping on UAVs

Summer Project

MENTOR: PROF. MANGAL KOTHARI

May 2019 - Present

- Studied and experimented various techniques related to 3D mapping of environment using monocular and stereo cameras on Jetson TX2
- Evaluated approaches for shortcomings and computational requirements considering its onboard realtime implementation on UAV

### Chat-IITK

Course Project - ESC101

MENTOR: PROF. PUROSHOTTAM KAR

Spring 2018

- Designed and developed a chat application on NodeJS, Express, Socket-IO, and MongoDB
- Implemented real-time chat using Socket-IO with PassportJS for extensively implemented **authentication** and **cookie handling**
- Database management** implemented using MongoDB, and application deployed on Heroku's server

### Mechanical Quadraped

Course Project - TA202

MENTOR: PROF. SHANTANU BHATTACHARYA

Spring 2019

- Designed and simulated a four-legged assembly that uses Jansen's linkage mechanism to walk using Solidworks
- Made a working model of the same under constraints of size and materials using manufacturing processes such as lathing, milling and drilling

## Honors & Achievements

|      |  |         |
|------|--|---------|
| 2019 | <b>First Runner Up</b> , Student Autonomous Underwater Vehicle Competition (SAVe), organised by <b>National Institute Of Ocean Technology, Chennai</b> | Chennai |
| 2017 | <b>Top 0.7% in country</b> , Joint Entrance Examination Advanced, <b>160,000 candidates</b>  | India   |
| 2017 | <b>Top 0.001% in country</b> , Joint Entrance Examination Mains, <b>1.3 million candidates</b>   | India   |
| 2016 | <b>Top 1% in state</b> , National Standard Examination in <b>Physics</b>   | India   |
| 2016 | <b>Top 1% in country</b> , National Standard Examination in <b>Chemistry</b>   | India   |

## Positions Of Responsibility

### Team Autonomous Underwater Vehicle, IITK

Science and Technology Council

SOFTWARE TEAM LEAD

April 2019 - Present

- Leading a group of 8 people working on the software of Anahita, while managing funding, sponsorships, and technical progress
- Maintaining entire stack of an Autonomous Vehicle, deployed on Git, implemented using ROS, OpenCV and simulation integrated using Gazebo
- Working to participate in the international underwater robotics competition, **AUVSI RoboSub 2019**, and **SAUVC 2020**

### IITK Consulting Group

Students' Gymkhana

SECRETARY

July 2018 - April 2019

- Successfully prepared and delivered lecture to the campus community on introductory Machine Learning and Data Science
- Founding member of the Hobby Group, aiming to work on outsourced consulting projects, with emphasis on insights from collected data

### Robotics Club

Students' Gymkhana

SECRETARY

April 2018 - April 2019

- Volunteered in organizing introductory workshops for interested freshman students across the year
- Managed the club website, prepared content for lectures and helped organising competitions for campus community

### Counselling Service

IIT Kanpur

ACADEMIC MENTOR AND STUDENT GUIDE

April 2018 - April 2019

- Assisted five freshmen students in adjusting to the college environment, providing guidance and emotional support
- Took campus level remedial classes for freshman year Mathematics, provided personal tutoring to academically weak students for their courses

## Coursework

\*: EXCEPTIONAL PERFORMANCE, A: GRADE O: ONGOING, I: NEXT SEMESTER, #: ONLINE AUDIT

- Multi-Variable Calculus
- Linear Algebra and Differential Equations
- Fundamentals Of Computing (\*)
- Introduction to Machine Design (\*)
- Partial Differential Equations
- Probability and Statistics
- Mechanics of Solids (A)
- Dynamics (A)
- Fluid Mechanics (A)
- Energy Systems (o)

## Extra Curriculars

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- Takneek 2018** Runners Up in robotic soccer event Wild Soccer, and an image processing competition, Visualise, organised by Robotics Club
- code.fun.do** The application generated summaries of the latest news based on the current trending hashtags on Twitter using NLP
- The Ball Game** Developed basic platform game while in high school, on Javascript & C#, updated on Github with Android & Windows builds