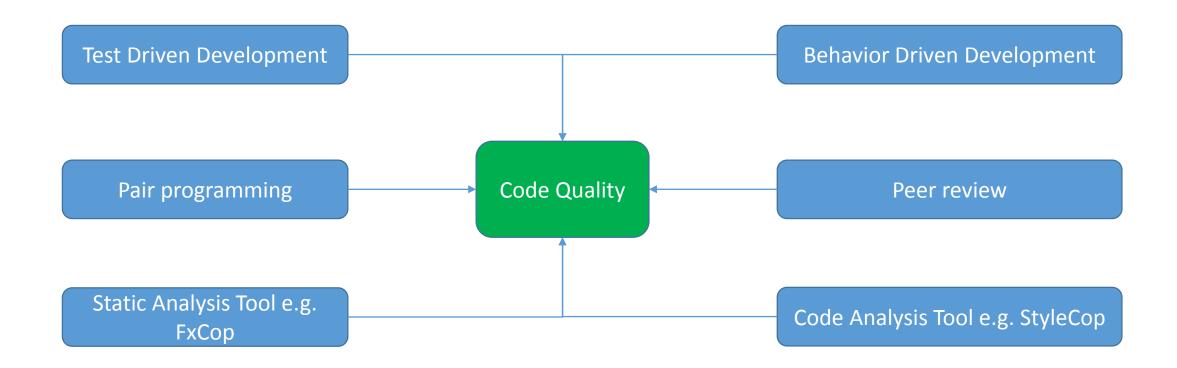
# Code Quality

Part I Rohit Sardana

#### Agenda

- Introduction
- Scope
- What to expect
- Setting up the development environment
- Setting up test application
- Code walk through
- Analyzing Result
- What's next

## Introduction



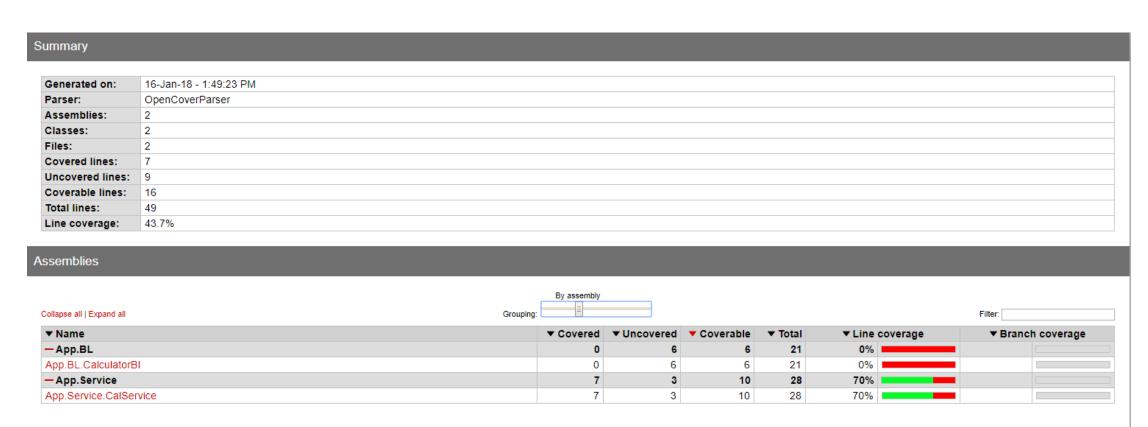
#### Scope

- Test Driver Development
- Tools
  - Unit Testing tools <a href="http://www.c-sharpcorner.com/UploadFile/Santhi.M/comparison-of-unit-testing-tools-in-net/">http://www.c-sharpcorner.com/UploadFile/Santhi.M/comparison-of-unit-testing-tools-in-net/</a>
    - Nunit : Open Source, Selective running of test cases, Integration with 3<sup>rd</sup> party tools (any script i.e rake/fake etc., Jenkins,

TeamCity), Reliable, Reports generation, lots of documentation

- MSTest : Integrated with Visual Studio, no rich reporting, Automatically links bugs in TFS
- Xunit : Similar to Nunit, Integrated tightly with MSBuild, lack of documentation
- Mocking tool
  - Rhino, Moq, NSubstitute
- Code Coverage tool
  - Ncover, PartCover, dotCover, OpenCover
- Report Generator tool
  - ReportGenerator

# What to expect



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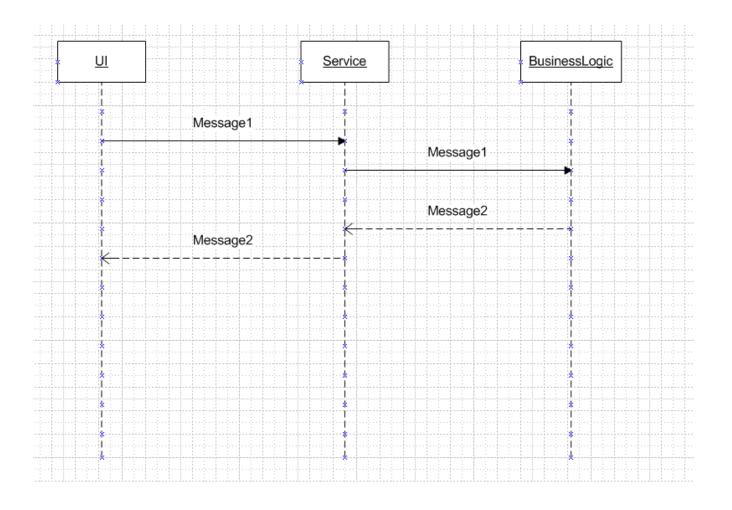
## Setting up Environment

- Install .NET Core SDK 1.0.3
  - Browse the directory
    - Check C:\Prorgram Files\dotnet\shared\Microsoft.NETCore.App for installed Runtimes
    - Check C:\Prorgram Files\dotnet\sdk for installed SDKs
  - Command Line tool
    - dotnet -version
    - dotnet -info

dotnet runtime 1.1.1. is compatible with sdk 1.0.3

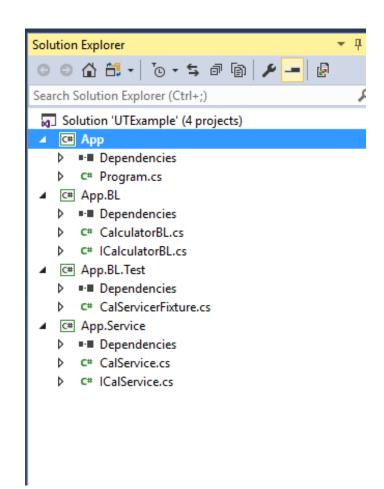
- Download (we need them while creating coverage.bat file)
  - OpenCover 4.6.519.zip
    - OpenCover is a code coverage tool
  - ReportGenerator 2.5.9.0
    - **ReportGenerator** converts xml reports generated by Coverage tool into human readable reports in various formats.

# Setting up test project



# Setting the test project

- Visual Studio -> .NET Core -> Console App
  - App.BL.Test project should install
    - Nunit 3.7.1
    - NUnitConsoleRunner 3.6.1
    - NUnit3TestAdapter 3.8.0
    - Moq 4.7.63
- **NUnit3TestAdapter** allows the built-in Visual studio unit test runner to pick up and run NUnit3 tests.
- **NUnitConsoleRunner** is a text base runner to run tests. It doesn't show graphical indicator (green/red) It automatically saves its result in XML format, allowing you to produce reports or otherwise process results.
- Moq Mocking library

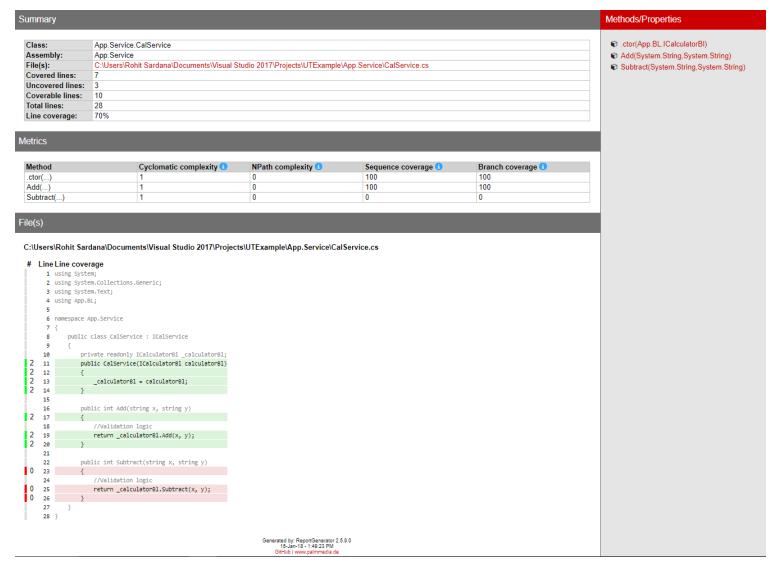


# Code walkthrough

Code walkthrough i.e.

https://github.com/RohitSardana/CodeQuality.git

# Analyzing Result



- ↓ Cyclomatic complexity ↑ Code
- ↓ NPath complexity
  ↑ Code

NPath complexity of 16 means that if you need 100% code coverage you need to test for 16 possible outcomes.

**Statement Coverage**: what lines have been covered.

**Method Coverage:** what methods have been covered.

**Branch Coverage**: which branches were taken. This is related to cyclometric complexity

**Sequence Coverage:** lines covered represented in terms of sequence. One sequence point can span several lines of code.

Visit OpenCover or ReportGenerator documentation for more details.

#### What's Next

- Dependency Injection tools such as StructureMap, Unity
- Behavior Driven Development
- Integrating it with Continuous Integration Server/Build server

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# Thank You