Question Bank
Sub: Compiler Construction (Paper ECS604) Class: B.Sc [ECS]-III Sem-VI

Choose correct alternatives.	10
The compiler process can be considered as a series of sub process is called	С
a) series b) sub process c) phases d) none of these	
The is used to recognition of tokens in lexical anyzer.	c
a) parser b) symbol table c) Finite automata d) none of these	
for different machine is called	d
program is read from left to right and grouped into tokens. a)Lexical analysis b)Diversion c) Modeling d) None of the above	a
In some programming languages, an identifier is permitted to be a letter followed by any number of letters or digits. If L and D denotes the sets of letters and digits respectively, which of the following expressions define an identifier? A.(LUD)* B.L(LUD)* C.(L.D)* D.L.(L.D)*	b
A language L allows declaration of arrays whose sizes are not known during compilation. It is required to make efficient use of memory. Which one of the following is true? A. a compiler using static memory allocation can be written for L	С
B. a compiler cannot be written for L; an interpreter must be used	
C. a compiler using dynamic memory allocation can be written for L D. none of these	
A compiler is also called as residential compiler.	a
a) self b) cross c) both a and b d) none of these	
In some programming languages, an identifier is permitted to be a letter followed by any number of letters or digits. If L and D denote the sets of letters and digits respectively, which of the following expressions define an identifier? a) (LUD)* b) L(LUD)* c) (L.D)* d) L(LUD)*	b
	The compiler process can be considered as a series of sub process is called

9	is a compiler which performs the recompilation of only modified	d		
	source rather than compiling the whole source program.			
	a)Cross compiler b)Boot strapping compiler c)One pass compiler d)Incremental			
	compiler Which of the following is used for grouping of characters into tokens?			
10		d		
	a) Parser b) code optimizer			
	c) code generator d) scanner			
11	A compiler that runs on one machine and produces code for a different machine is	c		
	called			
	a) One pass compilation b) Two pass compilation			
	c) Cross compilation d) None of these			
12	The should be able to catch syntactic errors.	b		
	a) Lexical analyzer b) syntax analyzer c) both a and b d) none of these			
13	The errors comes due to undefined variable, incompatible operands to operator is called errors.	С		
	a) lexical b) syntactic c) semantic d) logical			
14	The output of a lexical analyzer is	С		
	a) Machine code b) Intermediate code c) A stream of tokens d)A parse tree.			
	c) A stream of tokens d)A parse tree.			
15	Grammar of the programming is checked at phase of compiler.	c		
	a) Semantic analysis b) code generation c) Symtox analysis d) code antimization			
	c) Syntax analysis d) code optimization.			
16	can perform functions like deleting comments, extra blanks	a		
	spaces & extra blank lines, keeping track of line numbers.			
	a)Lexical analyzer b) Syntax Analyzer c)Semantic analyzer d)none of these			
17	Type checking is normally done duringphase.			
	a)Lexical analysis b)Syntax analysis c)Syntax directed translation d)code optimization			
18	To recover from an error, the operator precedence parser may	d		
	A. insert symbols onto the stack and onto the input			
	B. delete symbols from the stack			
	C. delete symbols from the input			
	D. all of these			

19	Advantage of panic mode o error recovery is that	С
	A. it is simple to implement	
	B. it never gets into an infinite loop	
	C. both (a) and (b)	
	D. none of these	
20	Reduction in strength means	С
	A. replacing run-time computation by compile time computation	
	B. replacing a costly operation by a relatively cheaper one	
	C. Both (a) & (b)	
	D. removing loop invariant computation	
21	The errors comes due to undefined variable, incompatible operands to operator is called errors.	С
	b) lexical b) syntactic c) semantic d) logical	
22	is the activity of filling up unspecified information of labels using appropriate semantic actions in during the code generation process.	d
	a) dangling reference b) symbol table c) backtracking d) backpatching	
23	Inthe parser discards enough number of tokens to reach a descent state on the declaration of errors.	a
	a) Panic mode recovery both a and b b) parser level recovery c) d) None of these.	
24	can perform functions like deleting comments, extra blanks spaces & extra blank lines, keeping track of line numbers.	a
	a)Lexical analyzer b) Syntax Analyzer c)Semantic analyzer d)none of these	
25	is a grammar transformation that is useful for producing a grammar suitable for predictive parsing.	b
	a) Left recursive b) left factoring c) both a and b d) none of these	
26	Canonical parser is more powerful in LR parser.	a
	a) True b) False	
27	Inthe parser discards enough number of tokens to reach a descent state on the declaration of errors.	a

	b) Panic mode recovery both a and b b) parser level recovery c) d) None of these.	
28	A right most derivation in reverse is obtained by a) handle b) handle pruning	b
	c) grammar d) None of these	
29	SLR parser is more powerful in LR parser.	b
	a) True b) False	
30	A right most derivation in reverse is obtained by a) handle b) handle pruning c) grammar d) None of these	b
31	Shift reduce parsers are a) Top down parser b) Bottom up parser c) May be top down or bottom up d) None of the above	b
32	Which of the following feature is related with bottom up parsing? a) Shift b) Reduce c) Precedence relation d) All of the above. a) definition b) declaration c) activation d)All of the above	d
33	Shift reduce parsers are	b
34	Type checking is normally done duringphase. a)Lexical analysis b)Syntax analysis c)Syntax directed translation d)code optimization	С
35	Shift reduce parsers are	b
36	SLR parser is more powerful in CLR parser. b) True b) False	b
37	The determines the structure of the source string by grouping the tokens together. a)Lexical analyzer b) Syntax Analyzer c)Semantic analyzer d)none of these	b
38	The parser uses reduction process. a)Topdown parser b)Bottom up Parser c)Either a or b d)Both a and b	b
39	parsers begin at the start symbol and try to apply productions to arrive at the target string. a)LL parser b)LR parser c)none of these d)all of above	a
40	A bottom up parser generates a) Right most derivations b) Right most derivations in reverse c) Leftmost derivations d) Leftmost derivations in reverse	b

41	An important component of semantic analysis is	
	a) code checking b) type checking	
	c) flush checking d) All of the above	
42	Which of the following parser is most powerful?	c
	a) Operator precedence b) Canonical LR	
	c) LALR d) SLR	
43	If optimization is over small program segments then it is called as optimization.	a
	a) local b) global c) simple d)None of these	
44	Synthesized attribute can be easily simulated by a	С
	a)LL grammar b)Ambiguous grammar c)LR grammar c)None of these	
45	In a syntax directed translation scheme, if values of an attribute of a node are a	b
	function of the attributes of its children, then attribute is called	
	a) canonical attribute b) synthesized attribute	
	c) inherited attribute d) None of these	
46	A parse tree showing the values of attributes at each node is called an	c
	a) derivation tree b) directed acyclic graph	
	c) annotated parse tree d) All of the above	
47	The activation records are represented by	c
	a) three address code b) activation c) activation tree d) none of these	
48	A computer uses a to keep track of scope and binding information about names.	b
	a) phases b) symbol table c) heap allocation d) none of these	
50	The is technique in compiler used to determine if storage location may be accessed more than one way.	b
	a) Symbol table b) alias analysis c) syntax analysis d) Semantic analysis	
51	In run time environment each node represents of a procedure.	С
	a) definition b) declaration c) activation d)All of the above	
52	In run time environment each node represents of a procedure. a) definition b) declaration c) activation d)All of the above	c
53	The is a machine code that contains reference to actual addresses within programs address.	a
	a)absolute code b)relocatable code c)assembler code d)all of the above	

54	is a data structure used by compiler to keep track of semantics of variable.	С
	a) Dependency Graph b) Tree c) Symbol table d) None of these.	
55	allocation is for all the data objects at compile time.	b
	a)stack b)static c)heap d)all of above	
56	The Specific task storage manager performs are	d
	a) allocation /de-allocation storage to program	
	b) protection of storage area allocated to a program from illegal access by other programs in the system	
	c) the status of each program	
	d) both a and b	
57	Function of the storage assignment is	d
	A.assign storage to all variables referenced in the source program	
	B.assign storage to all temporary locations that are necessary for intermediate results	
	C.assign storage to literals, and to ensure that the storage is allocated and appropriate locations are initialized	
	D.all of these	
58	A non relocatable program is the one which	a
	A.cannot be made to execute in any area of storage other than the one designated for it at the time of its coding or translation	
	B.consists of a program and relevant information for its relocation	
	C.can itself perform the relocation of its address sensitive portions	
	D.all of these	
59	Running time of a program depends on	d
	A. the way the registers and addressing modes are used	
	B. the order in which computations are performed	
	C. the usage of machine idioms	
	D. all of these	
60	A computer uses a to keep track of scope and binding information about names.	b
	a) phases b) symbol table c) heap allocation d) none of these	

61	The interdependencies among the inherited and synthesized attributes at the nodes in a parse tree can be depicted by a directed graph is called a	a
	a) Color graph b) dependency graph c) graph d) acyclic graph	
62	The attributes that can be computed from the values of the attributes at the siblings and parent of that node is called as	b
	a)synthesized b) inherited c) both a & b d) none of these	
63	In run time environment each node represents of a procedure.	С
	a) definition b) declaration c) activation d)All of the above	
64	The attributes that can be computed from the values of the attributes at the children's of that node in the parse tree is called as	b
65	In case of the size of data objects is known at compile time. a)stack allocation b)heap allocation c)static allocation d)both b and c	С
66	A memory allocates and deallocates storage as needed at runtime from data areas	a
	known as	
	a) heap b) stack	
	c) static c) All of these	
67	values of actual parameters are passed to caller procedure in call by value.	a
	a) R b) L	
	c) Both (a) & (b) d) None of these	
68	The is used to eliminate common sub expression.	С
	a) Syntax tree b) annoted parse tree c) DAG d) none of these	
69	is the sequence of statements in compiler.	a
	a) Three address code b) syntax errors c) both a and b d) none of these	
70	The occurs when there is reference to storage that has been deallocated.	b
	a) self reference b) dangling reference c) both a and b d) None of these	
71	Which of the following is not an intermediate code form?	d
	a) Postfix notation b) Syntax trees c) Three address codes d) Quadruples.	
	c) Three address codes d) Quadrupies.	
72	Three address codes are implemented using	d
	a) Indirect triples b)Triples c) Quadruples d)All of the above.	

73	The attributes that can be computed from the values of the attributes at the siblings and parent of that node is called as	b
	c) synthesized b) inherited c) both a & b d) none of these	
74	is not the form of intermediate representation.	d
	a)syntax tree b)postfix c)Three address code d)Quadruple	
75	The identification of common sub-expression and replacement of run-time computations by compile-time computations is	С
	A. local optimization	
	B. loop optimization	
	C. constant folding	
	D. data flow analysis	
76	An intermediate code form is	d
	a) Postfix notation b) Syntax tree	
	c) three address code d) all of above	
77	Three address codes are implemented using	d
78	The is a flow graph in which there are two types of edges forward edges and backward edges.	С
	a) inner loops b) pre-header c) reducible d) all of above	
79	is the activity of filling up unspecified information of labels using appropriate semantic actions in during code generation process. a)backtracking b)triplets c)intermediate code d)backpatching	d
80	is a translation scheme in which the type of each expression is obtained from the types of subexpressions. a)Type checking b)Type analysis c)both a & b d)none of these	a
81	is the activity of filling up unspecified information of labels using appropriate semantic actions in during the code generation process. a) dangling reference b) symbol table c) backtracking d) backpatching	d
82	The is a flow graph in which there are two types of edges forward edges and backward edges.	С
	a) inner loops b) pre-header c) reducible d) all of above	
83	The is a sequence of consecutive statements in which flow of control enters at the beginning and leaves at the end without halt or possibility of branching.	a
	a)basic blocks b)flow graphs c)directed acyclic graph d)all of the above	

84	The is a new block created such that successor of this block is the header block.	С
	a) inner loops b) reducible c) pre-header d) dominators	
85	The is optional phase of compiler.	
	a) Lexical analyzer b) syntax analyzer c) code optimization d) code generation	
86	The interdependencies among the inherited and synthesized attributes at the nodes in a parse tree can be depicted by a directed graph is called a	b
	b) Color graph b) dependency graph c) graph d) acyclic graph	
87	The graph that shows basic blocks and their successor relationship is called	b
	A. DAG	
	B. Flow graph	
	C. control graph	
	D. Hamiltonion graph	
88	What are x and y in the following macro definition? macro Add x, y Load y	d
	Mul x Store y	
	end macro	
	A. Variables	
	B. Identifiers	
	C. actual parameters	
	D. formal parameters	
89	What are x and y in the following macro definition?	d
	macro	
	Add x, y	
	Load y Mul x	
	Store y	
	end macro	
	end macro	
	a) Variable b) identifier	

	c) actual parameter d) formal para	nmeter	
90	Concept which can be used to identify loop		d
	a) Dominators	b) Reducible graphs	
	c) Depth first ordering	d) All of these	
Q.No.2	Solve any five.		10
1	Give the name of phases of compiler.		
2	Define: 1) Token 2) Pattern		
3	What is the role of lexical analyzer?		
4	What are the different levels of syntax erro	r handlers?	
5	Give the types of errors handled by syntax	analyzer.	
6	Write short note on input buffering.		
7	What is the role of syntax analyzer?		
8	What are difficulties with top down parsing	g?	
9	What are the actions available in shift redu	ce parser?	
10	Define handle?		
11	Explain left factoring with example.		
12	Define handle with an example.		
13	What is left recursion? How it is eliminate	?	
14	Define: 1) Handle 2) Handle Pruning		
15	What is difference between CLR and LAL	R?	
16	Consider the grammar.		
	E->E+E,E->E*E,E->id.		
	Perform Shift Reduce Parsing of the input	string "id-id*id".	
17	Define an attribute. Give the types of an att	tributes?	
18	Role of semantic analysis.		
19	Define Short Circuit Code?		
20	What are the three kinds of intermediate re	presentation?	

21	Construct DAG for Expression? $i:=i+10$.	
22	Write the Grammar for Flow of Control Statements?	
23	Why there is need of code optimization?	
24	What are the Three Functions of Backpatching?	
25	Construct the DAG for the following blocks.	
26	a:=b*c, d:=b, e:=b*c, b:=e, f:=a+c, g:=f+d Give general form of three address code with an example.	
26	Construct DAG for Expression? $x - x * (y + z) - (y + z) * w$.	
27	Give the name of back patching functions.	
28	Explain case statements.	
29	What is back patching?	
30		
31	Why there is need of code optimization?	
32	Construct DAG for Expression? a+a*(b-c)+(b-c)*d.	
33	Explain issues in register allocation.	
34	Define the terms inner loops and pre-headers.	
35	Find the basic blocks for the following program.	
	prod=0;	
	i=1;	
	do	
	{	
	prod=prod+a[i]*b[i];	
	i=i+1;	
	} while(i<=10);	
36	Define a)dominators b)natural loops	
37	Define Dominators with example.	
Q.No.3 to 5	Solve following.	
1	Explain compiler construction tools in detail.	
	<u> </u>	

2	How to specify and recognize the tokens.	
3		
	What is compiler? Explain phases of compiler in detail. What are the types of compiler? Explain in detail.	
4		
5	Explain factor affecting pass structure of compiler.	
6	Write short note on reorganization of tokens.	
7	Explain the different compiler construction tools.	
8	Explain the Pass structure of compiler. Differntiate between Pass and Phase structure of compiler.	
9	Explain compiler construction tools.	
1o	Explain in details factors affecting pass structure of compiler.	
11	Explain the concept of Bootstrapping.	
12	Find first and follow of following grammar:	
	E->E+T T, T->T*F F, F->(E) id.	
13	Construct SLR(1) parsing table for following grammar:	
	S->0S0 1S1 10	
14	Check following grammar is LL(1) grammar or not?	
	$A \rightarrow AcB cD D$, $B \rightarrow bB id$, $D \rightarrow DaB BbB B$	
15	Explain operator precedence parser in detail.	
16	Find out triple, quadruple and indirect triple for following:	
	a := b *-c + b *-c * d;	
17	Find out the first and follows of following grammar:	
	S->aABb, A->c ϵ , B->d ϵ .	
18	Construct SLR(1) parsing table for following grammar:	
	S->AaAb, S->BbBa, A-> ϵ , B-> ϵ	
19	Check following grammar is LL(1) grammar or not?	
	S->BC AB, A->aAa ϵ , B->bAa, c-> ϵ	
20	What is handle? Explain the handle pruning with the help of example.	
21	Find out first and follows of following grammar:	
	S->abSa aaAb b, A->baAb b	
22	Prepare the following grammar for top-down parsing. E->E + E E - E E * E E / E E ^ E (E) id.	

23	Check following grammar is LL(1) grammar or not? S->BC AB, A->aAa ϵ , B->bAa, c-> ϵ				
24	Check whether following grammar is LL(1) or not.				
	S->AaAb BbBa, A-> ϵ , B-> ϵ				
25	Construct LALR(1) for following grammar:				
	S->CC, C->aC, C->d				
26	Construct SLR(1) parsing table for following grammar: E->E+T T, T->TF F, F->F* a b				
27	Check whether following grammar is LR(1) grammar or not. S->AaAb BbBa, A->ε, B->ε				
28	Construct LL(1) parse table for following grammar:				
29	S->aBDh B->cC What is backtracking? Expl	C->bC ε D->EF E->g ε F->f ε lain backtracking with example.			
29					
30	Construct the predictive parsing table for the following grammar.				
	G= ({ E, E', T, T', F}, { +, *, (,), id, num }, P, E) Where P:				
	where F : $E \to TE'$				
	$E \to TE$ $E' \to +TE' \mid \epsilon$				
	$E \to +1E \mid \epsilon$ $T \to FT'$				
	$T \to FT$ $T' \to *FT' \mid \epsilon$				
	$F \rightarrow (E) \mid id \mid num$				
31	What is bottom up person? Evaloin in detail shift reduce persons using steak				
31	implementation.				
32	Construct annotated parse tree for 3*5+4n using following grammar rules:				
	PRODUCTION	SEMANTIC RULES			
	$\frac{1}{1} L \to E \text{ n}$	L.val = E.val			
	· /				
		$E.val = E_1.val + T.val$ $E.val = T.val$			
	3) $E \to T$				
		$T.val = T_1.val \times F.val$			
	5) $T \to F$				
	6) $F \rightarrow (E)$				
	7) $F \to \mathbf{digit}$	$F.val = \mathbf{digit}.\mathbf{lexval}$			
33	Explain bottom up evolution of inherited attribute with example.				
34	For the following grammar construct Syntax Directed Definition (SDD).				
	S->EN	S->EN			

	E->E+T E-T T		
	T->T*F T/F F		
	F->(E) digit		
	N->;		
35	Explain storage allocation strategies in detail.		
36	Explain the parameter transmission techniques.		
37	What is runtime storage? Explain the runtime storage allocation in detail.		
38	Why symbol table is used? Explain symbol table with its operation.		
39	What does the activation record? Explain field of it.		
40	Find out quadruple, triple and indirect triple for following:		
	a = b + c * d;		
41	Contract the dag for the following expression (a+b) * a * a(a+b).		
42	What are the different types of three address statement?		
43	Draw the Syntax tree and DAG for the expression (a*b)+(c-d)*(a*b)+b.		
44	Find out triple, quadruple, indirect triple for following.		
	P=Q+R*S/T+-U*-V		
45	Write the Intermediate Representation like syntax tree and three address code for the following expression (a-b)*(c+d)-(a+b)		
46	What is three address code? Explain implementation of three address code statements.		
47	What is intermediate code generation? Explain types of three address code implementation of statements.		
48	What are issues in code generation?		
49	Explain basic block and flow graph with example.		
50	What is Code generation? What are the issues in Code generation?		
51	Explain peephole optimization in detail.		
52	What is Code Optimization? Explain principle sources of Code Optimization.		
53	Define Code optimization. Explain principle sources of code optimization.		