

INDEXUNG

- INDEXING MEANS ACCESSING individual characters (elements) of a string by its position within the string.
- NOTE: Positive indexing starts with 0
- LEFT TO RIGHT
- NOTE: Negative indexing starts with -1
- RIGHT TO LEFT

```
example = "PYTHON IS EASY "  
print(example[10])
```

E

```
x = "my name is rohit"  
print(x[13])
```

h

negative indexing

```
example[-12]
```

't'

```
example[-2]
```

's'

```
x[-5]
```

'r'

```
example = "rohit"  
print(example[3])
```

i

```
number="12345678"  
print (number[-5])
```

4

```
x = "hello googal"  
print(x[4])
```

slicing

- slicing means accessing a subset of a string based on its indices.
- positive slicing
- negative slicing
- string[starts index: stop index]

```
example = "PYTHON IS EASY"
example[0:6]
'PYTHON'

example = "123456789"
example[1:6]
'23456'

example = "PYTHON IS EASY "
example[10:15]
'EASY '

example[0:200]
'PYTHON IS EASY'

A = "hello sir"
A[0:5]
'hello'

example[ : ]
'PYTHON IS EASY'

example[7:]
'IS EASY'
```

Negative slicing .

```
example[-1:-10] # python is moving forward direction.output is ''
because always in neg slicing first argument shut bhi small
```

```
''

example[-6:]
'S EASY'
example[-5:]
' EASY'
example[-15:-9]
'PYTHON'
example = "python is easy"
example[-15:15]
'python is easy'
example[8:-15]
''

example[-7:9]
'is'

example=" rohit "
example[-6:-1]
'rohit'

example[:]
'PYTHON IS EASY '

example = "my name is mohit "
example[0:8]
'my name '

example[-9:-7]
'is'

name = "python"
name[:]
'python'

name = "mohit"
name[0:3]
```

```
'moh'
```

```
print('gaurav\rrohit')
```

```
gaurav rohit
```

Espace sequence

```
print( '\rohit\ ') # single code \ '
'rohit'

print('rohitt\b') # backspace \b
rohitt

print('\rishi\\') # backslash \\
\rishi\

print('my name\nmohit') # new line corrector \n
my name
mohit

print('name\tage\t'hobby') # tab (gives you 4 step gap)
name age hobby

print('how are you today\r where do you live') # carriage return
(correction) \r
how are you today where do you live

print('gaurav\rrohit') # \r
gaurav rohit

print('name\t\tteniglish\t\tmaths\t\t\tscience')
print('rohit\t\t\t89\t\t\t90\t\t\t80')
print('mohit\t\t\t99\t\t\t99\t\t\t99')

name english maths science
rohit 89 90 80
mohit 99 99 99

print('Name\t|\tEnglish\t|\tMaths\t|\t\tscience')
print('_____')
print('Mohit\t|\t99\t|\t90\t|\t\t80')
```

```

print('Rohit\t\t99\t\t97\t\t99')
print('Rahul\t\t89\t\t90\t\t98')

```

Name	English	Maths	science
Mohit	99	90	80
Rohit	99	97	99
Rahul	89	90	98

```

print('subject\t:-\trohit\t-\tmohit\t-\trahul')
print('-----')
print('english\t:-\t65%\t-\t70%\t-\t90%')

```

subject	:-	rohit	-	mohit	-	rahul
english	:-	65%	-	70%	-	90%

```

Name = input('\What is your name\ ' :- ')
Age = input('\what is your age\ ' :- ')
Hobby = input('\what is your hobby\ ' :- ')

print('\n')
print('Name - ',Name)
print('Age - ',Age)
print('Hobby - ',Hobby)

'What is your name' :- Rohit
'what is your age' :- 26
'what is your hobby' :- Snooker

Name - Rohit
Age - 26
Hobby - Snooker

```

slicing

```

example = " iam learning python "
example[-100:-1]

' iam learning python'

example = " iam learning python "
example[9:-11]

```

```
'n'
```

```
example = " i am learning python" # negative and positive slicing exm  
example[-21:21]
```

```
'i am learning python'
```

stride [step]

- Steing silcing can also accept a third parameter ,the stride ,which refers to how many steps you want to take from the first charactor ofthe stride.
- striding alway starts with 1

```
example = "python is easy" # positive stride step  
example[0:15:1]
```

```
'python is easy'
```

```
example = "python is easy"  
example[0:15:2]
```

```
'pto ses'
```

```
example = "python is easy"  
example[0:15:3]
```

```
'ph s'
```

```
example = "python is easy"  
example[2:13:1]
```

```
'thon is eas'
```

```
example = "python is easy"  
example[:15:4]
```

```
'poss'
```

```
example = "python is easy"  
example[0::6]
```

```
'p s'
```

```
example = "python is easy"  
example[0::1]
```

```
'python is easy'
```

```
example[-9::-1] # Negative stride
```

```
'nohtyp'
```

```
example[-6:-8:-1]
```

```
'si'  
example[-1:-5:-1]  
'ysae'  
example[-1:-8:-2]  
'ya i'  
example[::-2]  
'YA INHY'  
example[::-5]  
'YSH'
```

Strings methods and function

- concatenation of string

```
# .upper() is a methods.  
x = x.upper()  
print(x.upper())  
HELLO WORD  
x = "hello word "  
x.upper()  
'HELLO WORD '  
x.upper()  
'HELLO WORD '  
Z = "rohit"  
Z.upper()  
'ROHIT'  
x.lower() #lower()  
'hello word '  
x.lower()  
'hello word '  
name = "RoHiT"
```

```
print(name.lower())
print(name)
```

```
rohit
RoHiT
```

```
z = " hello world"
print(z.upper())
print(z)
```

```
HELLO WORLD
hello world
```

.replace()

```
x = "hello world"
x =x.replace("l","Z")
x
```

```
'heZZo word'
```

```
x = "python is easy"
x.replace("y","t")
```

```
'pttho is east'
```

```
x = x.replace("e",'y')
x
```

```
'wyZZo word'
```

```
x = "hello world"
x.replace(" ", "-")
```

```
'hello-world'
```

```
x = x.replace("h",'my')
x
```

```
'wyZZo word'
```

```
x ="data"
x.replace(" ","=")
```

```
'=d=a=t=a='
```

```
x.replace("", "hello")
```

```
'hellodhelloahellothelloahello'
```



```
print(x.replace("", "h").upper())
print(x.replace("", "h").upper().lower())
```

```
HDHAHTHAH
hdhahthah
```

```
y = "stride"
```

```
y = y.replace("t", 'e')
y
```

```
'seride'
```

```
y = y.replace("e", 't')
y
```

```
'stridt'
```

.count()

```
xy = "rohit,rohit"
xy = xy.count("rohit")
xy
```

```
2
```

```
x = " notebook "
```

```
x.count('o')
```

```
3
```

```
x.count('n')
```

```
1
```

.Endswith()

The endswith() method is a string method that allows you to check if string ending with the letter or not

```
x = "hello world"
x.endswith("d")
```

```
True
```

```
x = "work"
x.endswith('rk')
```

True

```
k = "123456"  
k.endswith("56")
```

True

```
x.endswith("wor")
```

False

```
y = "hello"  
y.endswith()
```


TypeError Traceback (most recent call last)

```
Cell In[61], line 2  
      1 y = "hello"  
----> 2 y.endswith()
```

TypeError: endswith() takes at least 1 argument (0 given)

.split() method.

```
x = "Hello World"  
x.split(" ")
```

```
['Hello', 'World']
```

```
x.split("z") # not able to split
```

```
['Hello World']
```

```
x.split("l") # ' ' is the space of ll
```

```
['He', ' ', 'o Wor', 'd']
```

```
a = "mohit is a boy"  
a.split(' ')
```

```
['mohit', 'is', 'a', 'boy']
```

```
a.split(" ") # not able to split
```

```
['rohit']
```

```
a = "rohit mohit"  
a.split(" ")
```

```
['rohit mohit']  
w = "hello mohit"           # bydefault takes space.  
w.split()  
['hello', 'mohit']
```

.find() method

```
a = "gauravrohit"  
a.find(" ")      # 5 is index value.  
  
-1  
a.find("t")  
  
4  
a.find("bo")  
  
11  
a = "rohit"  
a.find("ho")  
  
-1  
n = "hello world"  
n.find("w")  
  
6
```

Function.

```
# len()  
# print()  
# type()  
x = "python"  
len(x)  
  
6  
  
len("123")  
  
3  
  
e = "rohit"  
len(e)  
printtype(e))
```

```
Cell In[6], line 3
    print(len(e)type(e))
           ^
```

SyntaxError: invalid syntax. Perhaps you forgot a comma?

```
x = "python is easy"
len(x)
```

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Tokens

A token is the smallest individual unit in a python program. All statements and instruction in a program are built with tokens.

- Keywords
- Identifiers
- literals
- operators
- punctuators

Keywords

- Keywords are special words witch have a unique meaning and purpose in python.
- Keywords cannot be used as variable name,function names etc.

Identifires

- identifiers are names given to any variables,class, method, function etc.

```
help("keywords")
```

Here is a list of the Python keywords. Enter any keyword to get more help.

False	class	from	or
None	continue	global	pass
True	def	if	raise
and	del	import	return
as	elif	in	try

assert	else	is	while
async	except	lambda	with
await	finally	nonlocal	yield
break	for	not	

Literals

literals are simply the raw data that is assigned into the variables.

- Literals.

1- string literals.

2- numeric literals.

A-integer

B-float

C-Complex

3- boolean literals,

4- special literals.(none)

5- literal collections. (Non primitive)

A-list literal

b-tuple literal

c- dictionary literal

d-set literal

Punctuators

- punctuators are symbols that are used to structure the statements. Some commonly used punctuators are :",, @. {}, [], etc

Operators

Operators are symbols which are used to perform a specific operation between values

1- arithmetic operators

2- comparison operators

3- assignment operators (=)

4- logical operators

5- bitwise operators

6- membership operators

7- identity operators

```
# Arithmetic Operators + , - , * , / , // , ** , %
5-6-7

-8

56//45

1

10//5

2
```

Comparison Operators == , != , > , < , >= , <=

```
x = 8
y = 10
print(x==y)

False

d = 44
t = 44
print(d==t)

True

w = 7
a = 9
print(w!=9) , (w>a) , (w>=a)

True

(None, False, False)
```

Precedences (BODMAS)

```
- ( )
- **
- * , / , // , %
- + , -
```

logical operators

- PYTHON WILL ALWAYS COUNT FIRST AND THEN OR THEN NOT

and

- true and true - true
- true and false- false
- false and false- false
- false and true- false

or

- true or true - true
- true or false- true
- false or false- false
- false or true- true

not

- not True = false
- not false = true

```
z = 20
o = 40
z>=30 and o==z , z<0 or z!=0 , not z<=0
```

```
(False, True, False)
```

```
True and False or True and True or False
```

```
True
```

```
True and False or True and True or True or True and True and True
```

```
True
```

```
not z<0 and z!=0
```

```
False
```

```
z==0 or o!=z
```

```
True
```

```
a = 10
```

```
b = 30
```

```
not a==b and b==a
```

```
False
```

```
not z<0
```

False

identity operators . {is,is not}

- check whether two variables or objects share the same memory location or not

```
x = 12
y = 22
print(id(x))
print(id(y))
print(x is y)
print(x is not y)
```

```
1991212466768
1991212467088
False
True
```

```
a = [33]
b = [33]
print(id(a))
print(id(b))
a is b
a is b
b is not a
```

```
1429060390656
1429060390080
```

```
True
```

```
print(x is y)
```

```
True
```

```
print(x is not y)
```

```
False
```

```
a = [12]
b = [12]
print(a is b)
print(a==b)
```

```
# is chackint the location
# == is chacking the value is same or not
```

```
False
```

```
True
```


membership operators {in, not in}

- membership operators check whether a value is present in a sequence of values
- sequence - strings, lists, tuples, sets, dictionaries

```
a = "data science"  
b = " science"  
b in a  
a in b
```

False

```
a = [1,2,3,4,5,6]  
b = 3
```

```
b in a
```

True

```
c = [1,2,3,4,5,6,7]  
d = 6
```

```
d in c
```

True

Bitwise operators

- & - bitwise AND
- | - bitwise OR
- ^ - bitwise XOR
- ~ - bitwise NOT
- << - bitwise LEFT SHIFT
- {>> - bitwise RIGHT SHIFT}

assignments operators

=, +=, -=, *=, /=, //=, **=, %=, |=, &=, ^=, >>=, <<=

```
z = 8  
z += 7  
z
```

15

x = 66

x |= 78

x

78

a = 5

b = 2

a <= b

a

20

a = 6

b = 1

a >= b

a

3

a = 6

b = 1

a /= b

a

6.0

a = 8

b = 2

a /= b

a

4

100%95

5

40%25

15

20%41

20

c = [1, [2], 3]

x = [2]

x in c

True

```
7 and 5
5
0 and True
0
5 and 7
7
```