Switch:

A Control estatement that allows a Variable its be tested to equality against a list of Values, each defined ain a Case statement. It is used to perform different actions on different conditions.

Algorithms:

- 1. Prompt the user to center an cinteger between
 - 2. Read the input integer a1.
- 3. Use a Switch estatement to display the lovesponding weekday dased on the input integer. if a i is 1, Print "Monday".

 'y a i is 2, Print "Tuesday".

 'y a i is 3, Print "Wednesday".

 'y a i is 4, Print "Thursday".
 - if ai is 5, Print "Friday".
 - if as is b, Point "Saturday":
 - if ai is 7, Print "Sunday":
 - 4. Print the Result and Close the Scanner.